

Cloud Virtual Machine

Practical Tutorial

Product Documentation



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Practical Tutorial

Best Practices

Last updated : 2024-01-06 17:43:09

This article aims to help users improve the security and reliability of their CVM instances.

Security and Network

Limited access: restrict access by using a firewall ([Security Group](#)) to only allow the trusted addresses to access instances. The security group should also have stringent rules such as limiting access to ports and by IP addresses.

Security level: different security group rules can be created for instance groups of different security levels to ensure that instances running important business cannot be easily accessed by external sources.

Network logical isolation: use [VPC](#) to divide resources into logical zones.

Account permission management: when it is necessary to allow multiple different accounts to access the same set of cloud resources, you can manage permissions to cloud resources using the [policy mechanism](#).

Secure login: log in to your Linux instances using the [SSH key](#) whenever possible. For the instances that you [log in with a password](#), the password needs to be changed regularly.

Storage

Hardware storage: for data that requires high reliability, use Tencent Cloud's cloud disks to ensure the persistent storage and reliability of data. Try not to use [Local Disks](#) for storage. For more information, see the [Cloud Block Storage Product Documentation](#).

Database: for databases that are frequently accessed and whose capacity frequently changes, use Tencent Cloud TencentDB.

Backup and Recovery

Intra-region instance backup: you can back up your instances and business data using **custom images** and **CBS snapshots**. For more information, refer to [CBS Snapshot](#) and [Creating Custom Images](#).

Cross-region instance backup: you can copy and back up instances across regions by [Copying Images](#).

Blocking instance failures: you can use [EIPs](#) for domain name mapping to ensure that the server can quickly redirect the service IP address to another CVM instance when it is unavailable, thereby shielding instance failures.

Monitoring and Alarms

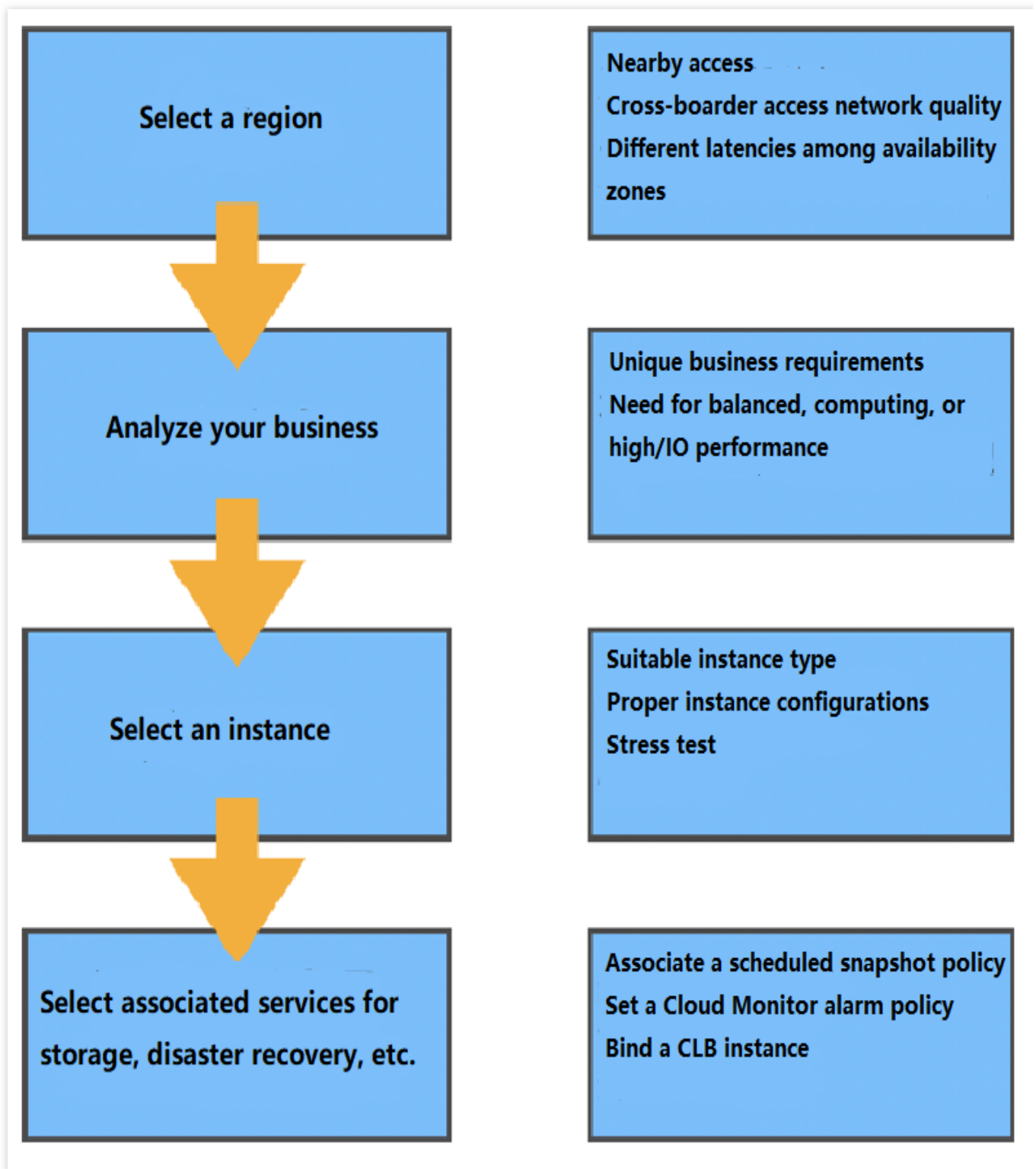
Monitoring and event response: periodically check monitoring data and set proper alarms. For more information, refer to the [Tencent Cloud Observability Platform Product Documentation](#).

Handling request spikes: with [Auto Scaling](#), the stability of CVMs during peak hours can be guaranteed and unhealthy instances can be replaced automatically.

Choosing the CVM Model

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This document describes how to select a CVM model that suits you best from the aspects of features and scenarios, and provides detailed instructions and best practices.



Region and Availability Zone

Regions

A region is the geographical location of the cloud computing resource you purchase. It directly determines the network conditions for accessing the resource.

Note that there are regional differences on network quality, compliance policy and image use limits. For example, switching between Windows and Linux is only available in the Chinese mainland.

Availability zones

Each region has one or more availability zones. The available CVM instance types may vary with availability zone in the same region. The resource interconnection may suffer different network latency between availability zones.

For more information on regions and availability zones, see [Regions and AZs](#).

Instance Types

Tencent Cloud provides various instance types. Each type supports multiple instance specifications. CVM types can be divided into x86, ARM, bare metal, heterogeneous computing (GPU/FPGA), and BatchCompute according to the architecture. They can also be classified into Standard, Computing, Memory Optimized, High I/O, Big Data according to features. This document takes the second classification method as detailed below.

Standard

Standard instances provide a balanced performance. They are suitable for most applications, such as websites and application integration. Standard instances mainly fall into the following families:

S and SA: the S family comes with the Intel processor, while the SA family comes with the AMD processor. The S family of the same generation and configuration boasts better single-core performance, while the SA family delivers higher cost-effectiveness.

Standard Storage Optimized S5se: based on the latest virtualization technology SPDK, S5se instances optimize the storage protocol stack and improve the overall cloud disk performance. They are suitable for IO-intensive applications such as large databases and NoSQL databases.

Standard Network Optimized SN3ne: SN3ne instances provide a private network throughput up to 6,000,000 pps, with performance nearly 8 times greater than the Standard S3 instances. They can support up to 25 Gbps of private network bandwidth, with performance 2.5 times greater than the Standard S3 instances. They are suitable for scenarios that require sending and receiving massive network packets, such as video on-screen comments, live video broadcasting, and gaming.

Computing

This family provides the highest single-core computing performance, making it suitable for compute-intensive applications such as batch processing, high performance computing, and dedicated game servers. It is also applicable to other compute-intensive services such as high-traffic Web frontend server and massively multiplayer online (MMO) game servers.

Memory Optimized

This family features a large memory, with a CPU/RAM ratio of 1:8 and the lowest price per GB of memory among instance types. It is suitable for applications that require memory-intensive operations, searches, and computations, such as high-performance databases (MySQL and Redis) and distributed in-memory caching.

High I/O

This family uses local disk as the data disk. It is equipped with the latest NVME SSD storage featuring high random IOPS, high throughput and low latency. It provides an ultra-high IOPS at a low cost, making it suitable for I/O intensive applications that require fast disk I/O operations and low latency, such as high-performance relational databases, and Elasticsearch.

Note:

IT instances use local disk as the data disk, which may lose data (e.g., when the host crashes). If your application cannot guarantee data reliability, we recommend you choose an instance that can use cloud disks as the data disk.

Big Data

This family is equipped with massive storage resources, features high throughput, and is suitable for throughput-intensive applications such as Hadoop distributed computing, massive log processing, distributed file systems, and large data warehouses.

Note:

D instances use local disk as the data disk, which may lose data (e.g., when the host crashes). If your application cannot guarantee data reliability, we recommend you choose an instance that can use cloud disks as the data disk.

Heterogeneous Computing

This family is equipped with heterogeneous hardware such as GPU and FPGA to deliver real-time, fast parallel computing and floating-point computing capabilities. It is suitable for high-performance applications such as deep learning, scientific computing, video encoding/decoding, and graphics workstations.

NVIDIA GPU instances use NVIDIA Tesla GPUs, including the current mainstream choice T4/V100, and the latest generation V100, to provide excellent general-purpose computing capability, making this the top choice for applications such as deep learning training/inference and scientific computing.

Cloud Physical Server 2.0

Cloud Physical Machine (CPM) 2.0 is an elastic high-performing bare metal instance built on the latest virtualization technology of Tencent Cloud. It combines the elasticity of a virtual machine with the stability of a physical machine. It can be integrated seamlessly with all Tencent Cloud services such as networks and databases, and suitable for standard, high I/O, big data, and heterogeneous computing scenarios. CPM 2.0 supports third-party virtualization platforms and can help you build dedicated and isolated high-performance physical server clusters rapidly. With the nested virtualization technology, it also supports efficient and advanced hybrid cloud deployment with AnyStack.

High-performance Computing Cluster

High-performance computing cluster (HPC) is a cloud computing cluster that uses CPM 2.0 as compute nodes and provides high-speed RDMA network connection. It can be widely used in large-scale computing scenarios such as

automotive simulation, fluid dynamics, and molecular dynamics. It also provides high-performance heterogeneous resources to support scenarios including large-scale machine learning and training.

For more information about CVM instance types, see [Instance Types](#).

Recommended Model for Common Use Cases

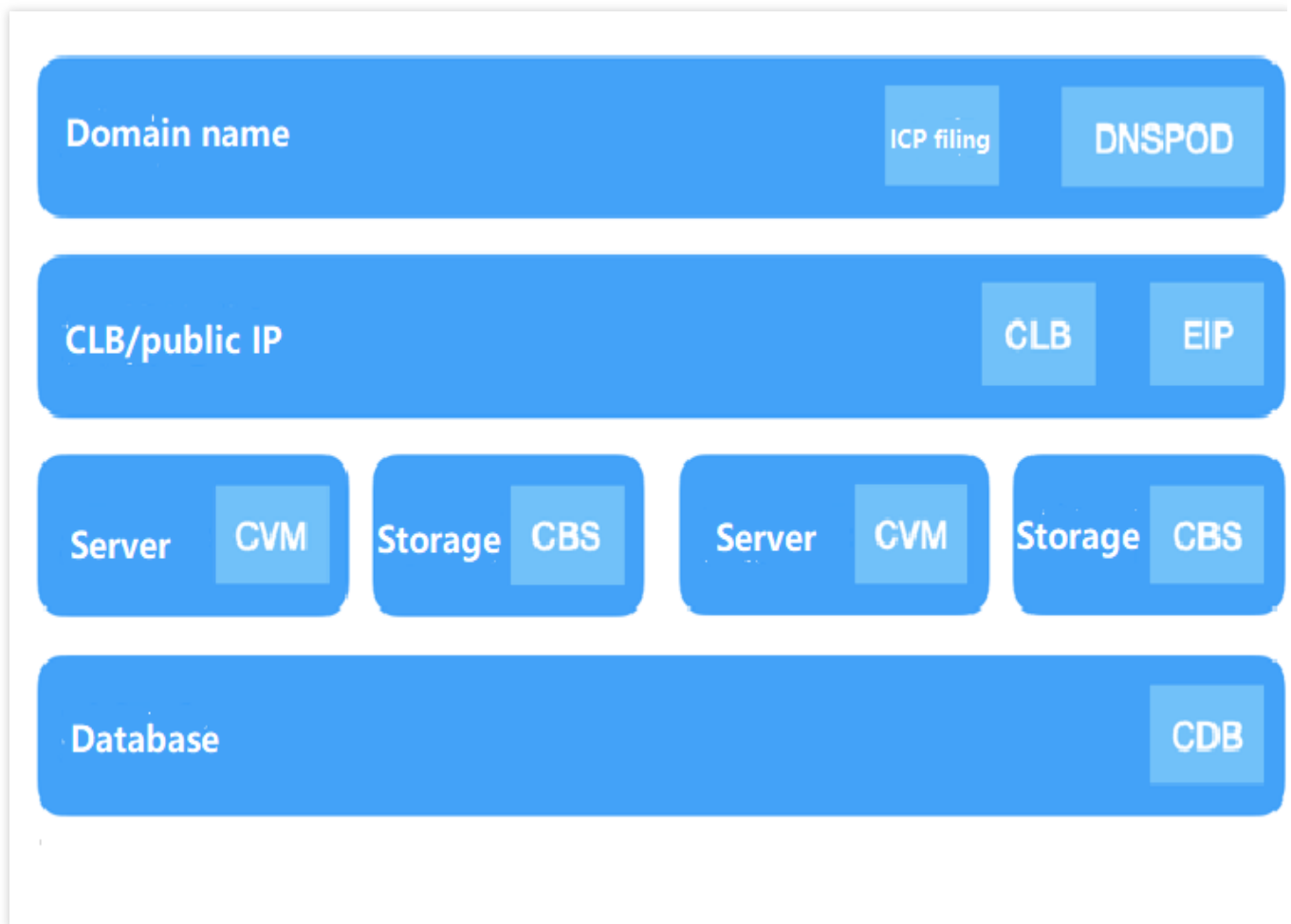
Use Case	Common Software	Description	Recommended Model
Web service	NginxApache	The Web service generally covers personal website, blog, and large-scale ecommerce website. This use case requires a balance of compute, storage, and memory resources. We recommend Standard instances.	Standard S and SA
Middleware	Kafka MQ	The message queue service requires relatively balanced compute and memory resources. We recommend Standard instances using cloud disk as storage.	Standard S Computing C
Database	MySQL	The database business requires extremely high I/O performance. We recommend instances using SSD cloud disks and local disks. When selecting an instance using local disk, remember to back up data to avoid data loss.	High I/O ITMemory Optimized M
Cache	RedisMemcache	The cache business has a high requirement for memory and moderate requirement for computing performance. We recommend Memory Optimized instances for the high CPU/RAM ratio.	Memory Optimized M
Big data	HadoopES	The big data business requires mass storage and moderate I/O throughput. We recommend Big Data instances. When selecting an instance using local disk, remember to back up data to avoid data loss.	Big Data D
High performance computing	StarCCMWRF-Chem	The high performance computing business requires both the ultimate single-machine computing power and the efficient multi-machine scaling. We recommend HPC with the high-speed RDMA network connection or Compute instances.	HPCCompute C

Virtualization	KvmOpenStack	The virtualization application requires the nested virtualization of a cloud server without incurring additional performance overhead while maintaining the virtualization capability like a physical machine. We recommend CPM 2.0 products.	HPCCPM 2.0
Video rendering	UnityUE4	The video rendering business requires supporting graphic and image processing APIs, such as DirectX and OpenGL. We recommend GPU Rendering GN7vw instances.	GPU Rendering GN7vw
AI-based computing	TensorFlowCUDA	The AI-based computing business requires the parallel processing capability, high GPU computing power, and video memory.	GPU ComputingHPC

Relevant Products

Associated Tencent Cloud services

You can purchase other Tencent Cloud services to work with CVM instances as needed. This document takes building a website as an example to describe the associated Tencent Cloud services.



Other Tencent Cloud services

You can also select other Tencent Cloud services to meet your specific requirements. For example, after deploying applications, you can use the following Tencent Cloud services to implement disaster recovery to ensure the system robustness and provide data security:

[Snapshot Overview](#)

Snapshot provides a convenient and efficient data protection service, which is also a very important and effective data disaster recovery measure. Snapshots are recommended for business scenarios including daily data backup, quick data recovery, application of multiple replicas of production data, and quick environment deployment. Creating snapshots will incur a small fee, as detailed in [Snapshot Billing Overview](#).

[Tencent Cloud Observability Platform Product Overview](#)

Setting alarm rules for cloud resources is also vital to business operation. You can view comprehensive information such as resource utilization, application performance and operation status of the Tencent Cloud services on Tencent Cloud Observability Platform (TCOP). The platform also provides features such as multi-metric monitoring, custom alarms, cross-region and cross-project instance grouping, dashboards for visual monitoring, and Prometheus hosting. TCOP can help you detect and handle emergencies in Tencent Cloud services, thereby enhancing system stability, improving OPS efficiency, and reducing OPS costs.

Tencent Cloud Load Balancer

You can use the Tencent Cloud Load Balancer (CLB) service to protect your business from single points of failure. CLB virtualizes multiple CVM instances in the same region into a high-performance and high-availability application service pool by setting a virtual IP address (VIP) and then distributes the network requests from clients to the pool in the manner specified by the application.

CLB checks the health of the instances in the pool and automatically isolates unhealthy ones, thus resolving single points of failure issues and improving the overall service capabilities of the applications.

References

[Regions and AZs](#)

[Instance Types](#)

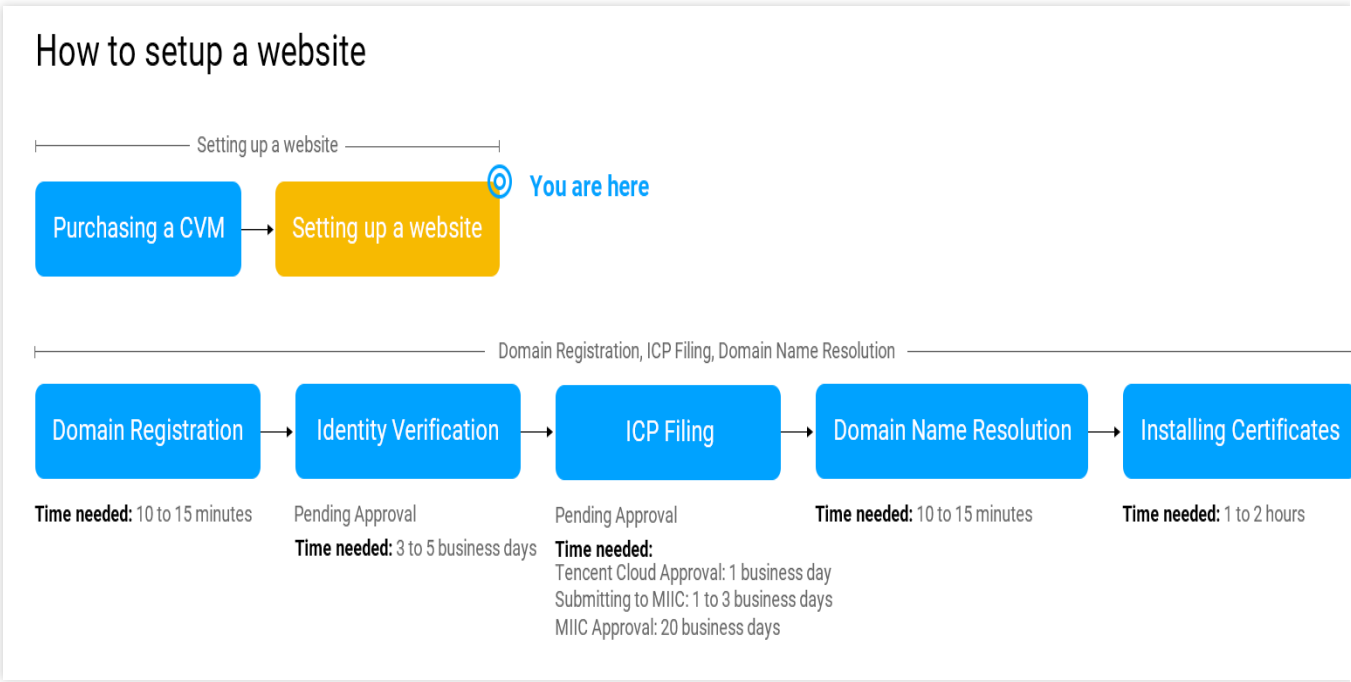
Setting up a Website

Last updated : 2024-01-06 17:43:09

Running a personal website or forum is one of the most common things people do after they purchase a CVM.

Note:

You can also use Lighthouse to "quickly build a website" by simply selecting the required application image during creation, with no need to configure it by yourself. For more information, see [Purchase Methods](#).



Setting Up a Website Manually

Tencent Cloud provides various types of website setup tutorials for mainstream website systems. The setup methods can be divided into image deployment and manual setup, wit the following features respectively:

Comparison Item	Image Deployment	Manual Setup
How to set up	Select a system image in Tencent Cloud Marketplace for direct installation and deployment.	Install the required software manually, which can be customized.
Advantage	The software version is relatively fixed.	The version can be selected flexibly.

Time required	Relatively short, with quick deployment.	Relatively long, where you need to install needed software by yourself.
Difficulty level	Simple.	You need to know how to install software manually and which version to use.

Instructions

Use the following table to choose a website that suits your needs.

Type	Setup	Description
WordPress	Building a WordPress Website (Linux)	WordPress is a blogging platform developed with PHP. You can use it as a content management system, or use it to create websites on services that support PHP and MySQL databases.
	Building a WordPress Website (Linux)	
Discuz!	Building Up a Discuz! Forum	Discuz! is a popular forum software built on PHP and MySQL. You only need to configure a few item to get it up and running.
LNMP	Manual Setup of LNMP (CentOS 7)	LNMP is a common web service architecture which consists of Nginx, MySQL/MariaDB and PHP running on Linux.
	Manual Setup of LNMP (CentOS 6)	
	Manual Setup of LNMP(openSUSE)	
LAMP	Manual Setup of LAMP	LAMP is a common web service architecture which consists of Apache, MySQL/MariaDB, and PHP running on Linux.
WIPM	Manual Setup of WIPM	WIPM stands for a web service architecture which consists of IIS, PHP and MySQL running on Windows.
Drupal	Setting up Drupal	Drupal is a Content Management Framework (CMF) written in PHP. It consists of a Content Management System (CMS) and a PHP development framework. You can use it to run a personal blog or corporate website.
Ghost	Setting up a Ghost Blog	Ghost is a free and open source blogging platform written in JavaScript and distributed under the MIT License, designed

		to simplify the process of online publishing for individual bloggers as well as online publications.
Microsoft SharePoint 2016	Building Microsoft SharePoint 2016	Microsoft SharePoint is the abbreviation of Microsoft SharePoint Portal Server, a portal site that allows enterprises to develop smart portals. It seamlessly connects teams and knowledge to enable you to better utilize relevant information in business processes and work more efficiently.

Related Operations

You need to perform various operations such as domain name registration, ICP filing, and DNS configuration for your personal website before it can be accessed from the internet. Prepare an available domain name after you deploy your personal website in CVM and plan to publish your website to the internet.

Building an Environment

References Overview

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Overview

This document provides reference for building development environments on Tencent Cloud CVM. If you do not have a CVM yet, you can purchase one via the [CVM purchase page](#).

Directions

Refer to the following documents to manually build an environment.

[Setting up LNMP](#)

[Setting up LAMP Manually](#)

[Setting up Java Web](#)

[Manually Building an WIPM Environment](#)

[Setting up Node.js](#)

If you have any questions when building an environment, see [About Building an Environment](#) for troubleshooting.

Install and Configure IIS

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Overview

This document describes how to add and install IIS roles on a CVM instance with Windows Server 2012 R2 or Windows Server 2008.

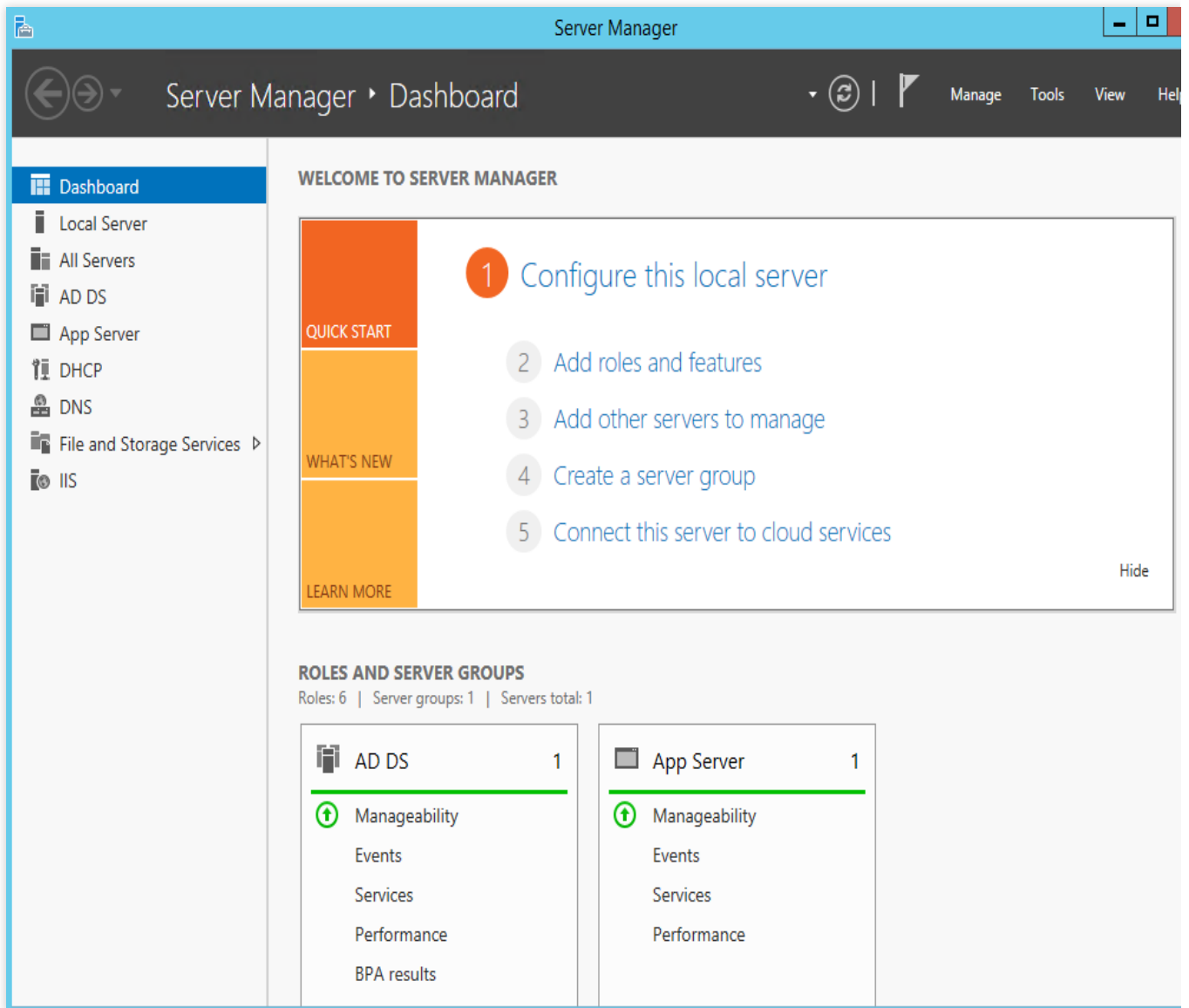
Directions

Windows Server 2012 R2

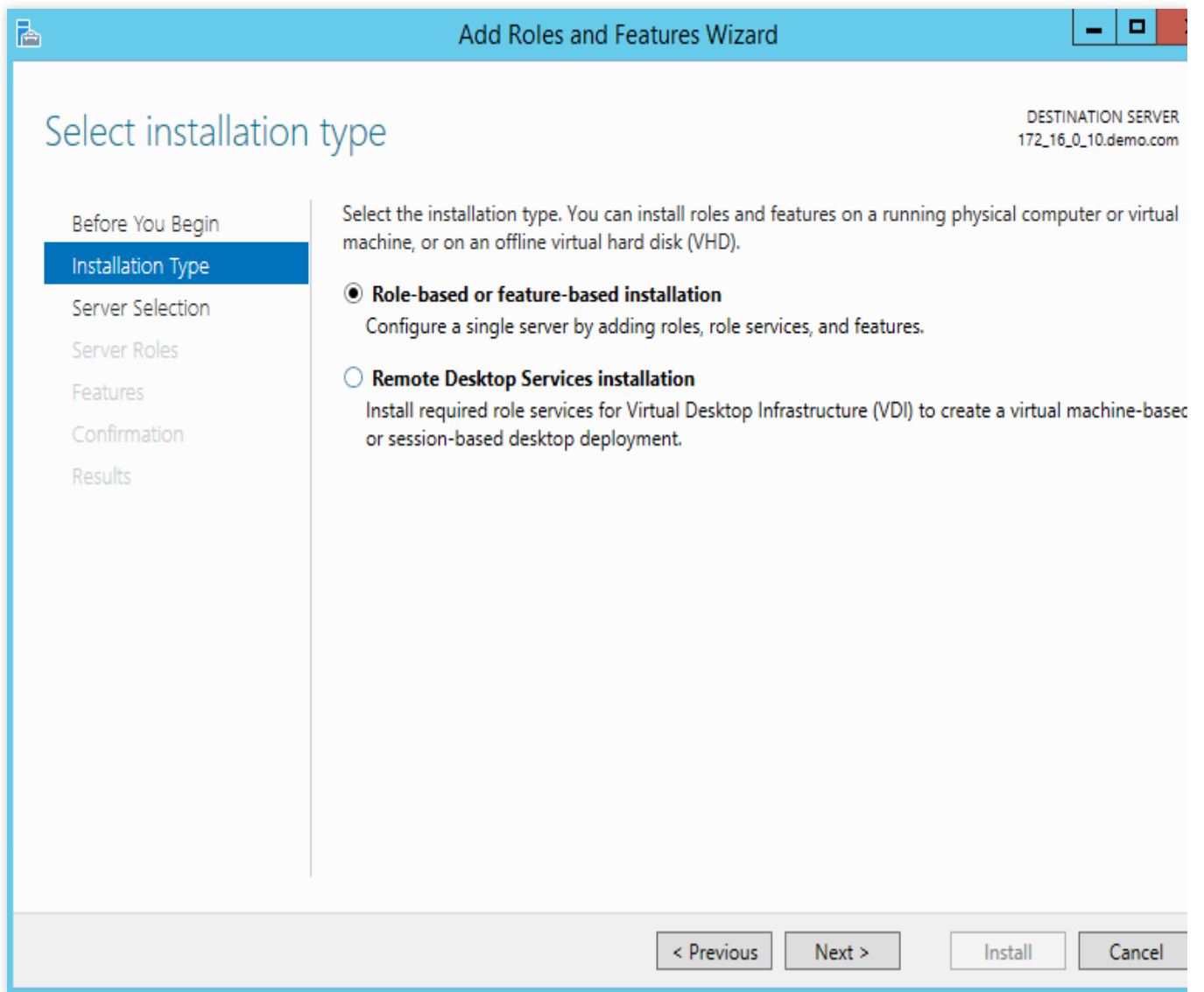
1. Log in to Windows CVM.
2. On the desktop, click



and open **Server Manager**, as shown below:

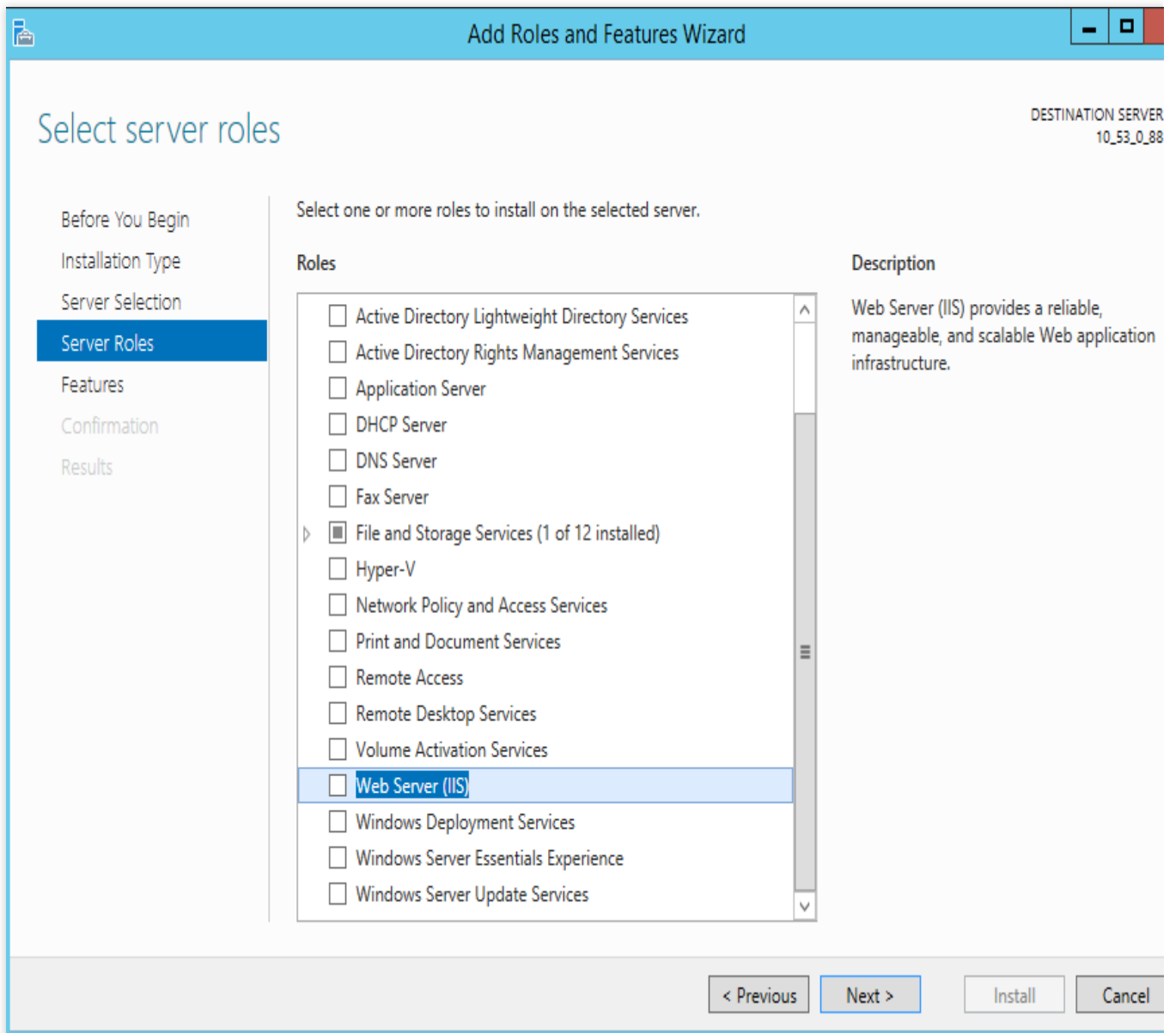


3. Click **Add roles and features** and enter the “Add Roles and Features Wizard” window.
4. In the pop-up window, click **Next** and enter the “Select installation type” page.
5. Select **Role-based or feature-based installation** and click **Next** twice, as shown below:

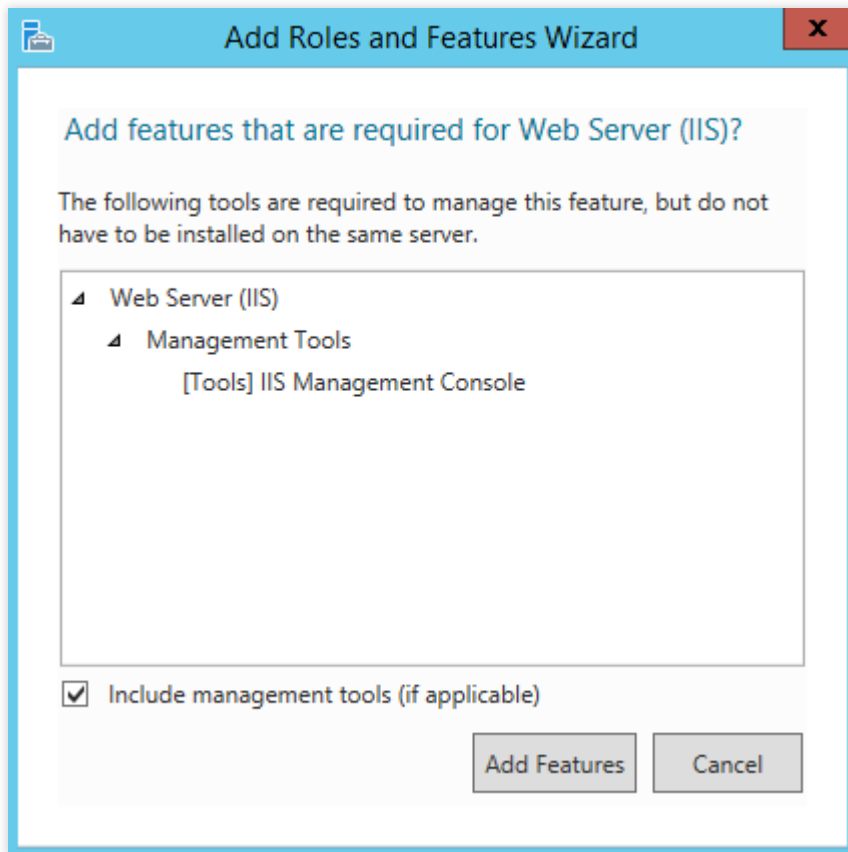


6. Check **Web Server (IIS)** on the “Select server roles” page, as shown below:

The “Add features that are required for Web Server (IIS)” dialog box will pop up.

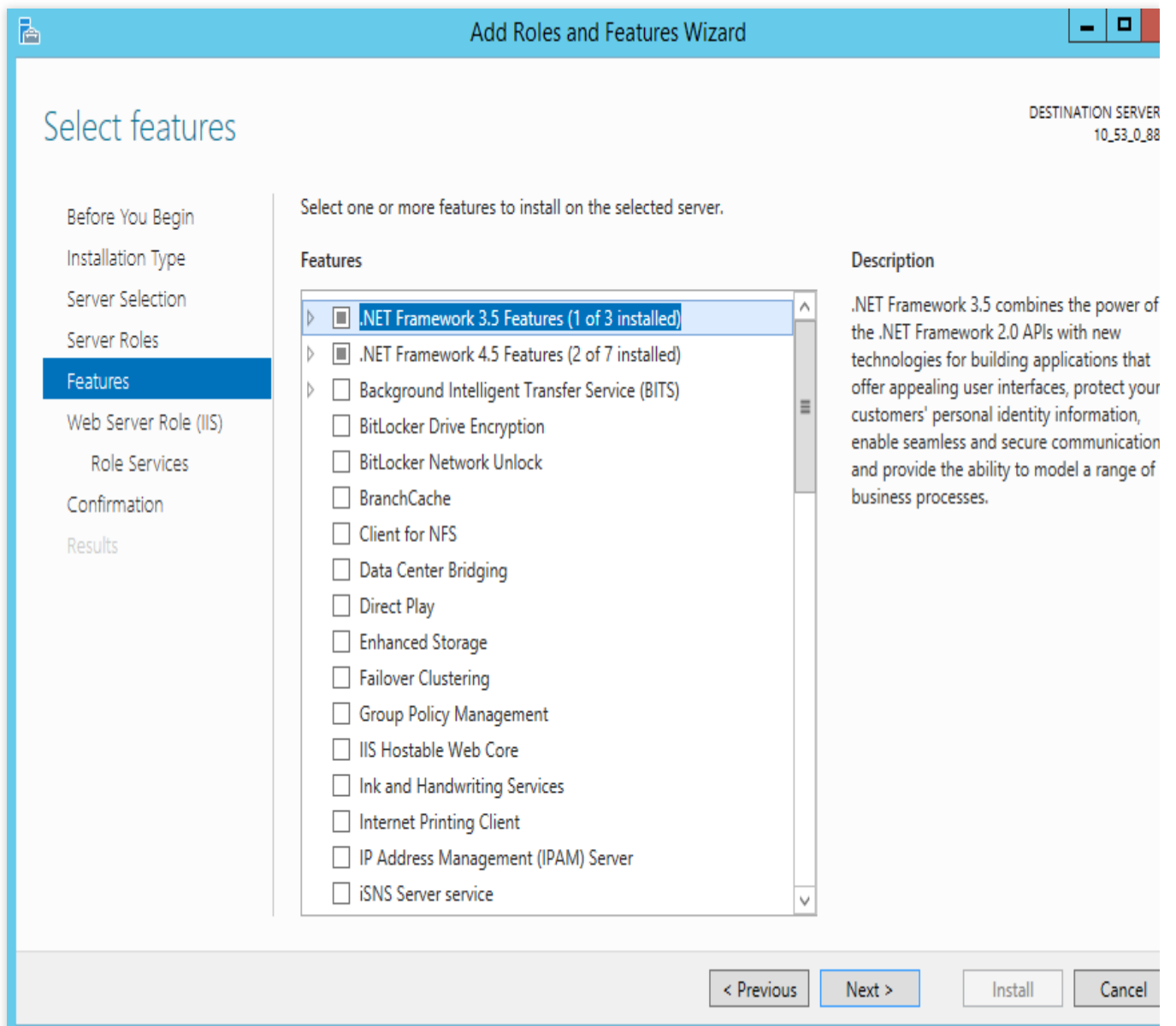


7. Click **Add Features** in the pop-up dialog box, as shown below:

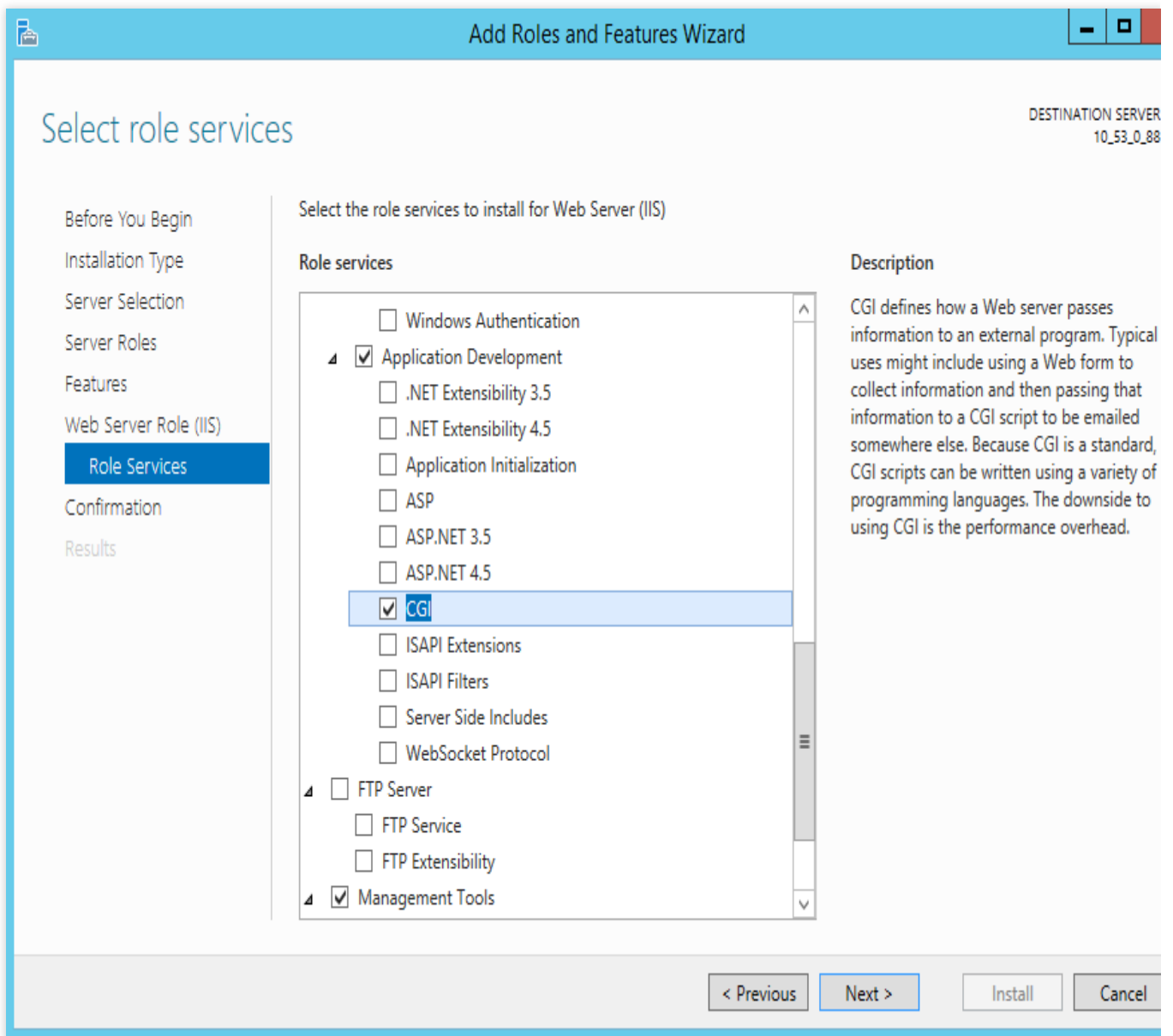


8. Click **Next**.

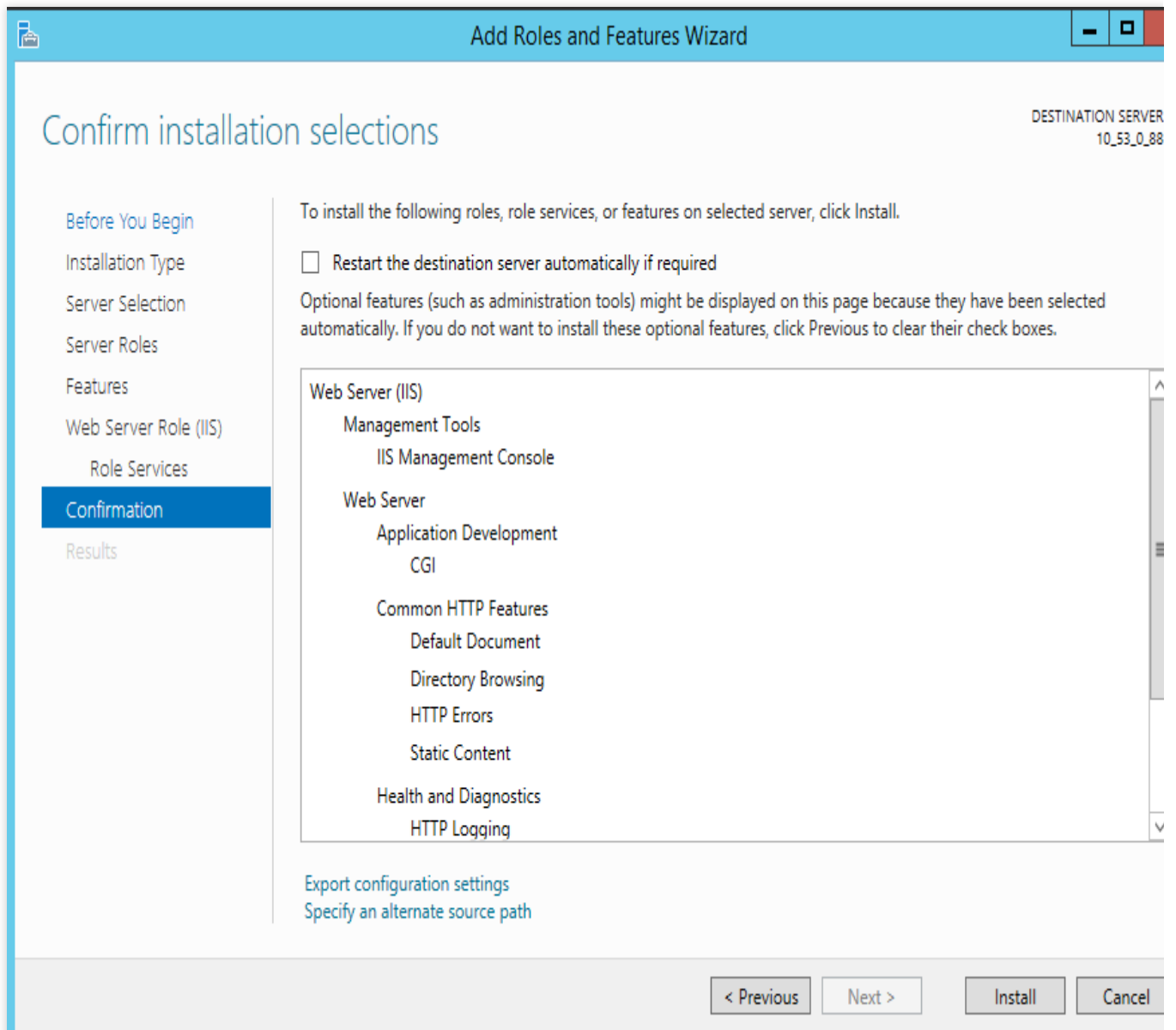
9. On the **Features** page, check **.NET Framework 3.5 Features** and click **Next** twice, as shown below:



10. On the **Role Services** page, check **CGI** and click **Next**, as shown below:

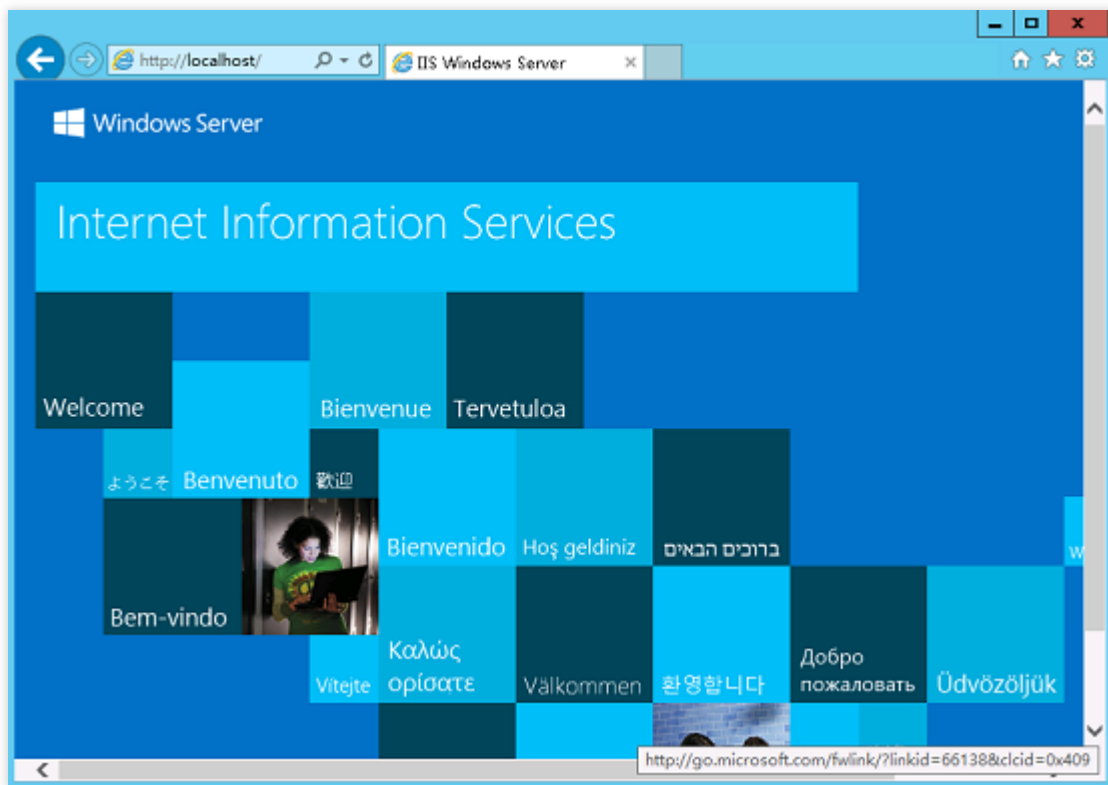


11. Review your installation selections and click **Install**. Wait for the installation process to complete.



12. When the installation has completed, open a browser on CVM and visit `http://localhost/` to verify if IIS has been successfully installed.

If the following page appears, it indicates that IIS has been successfully installed.

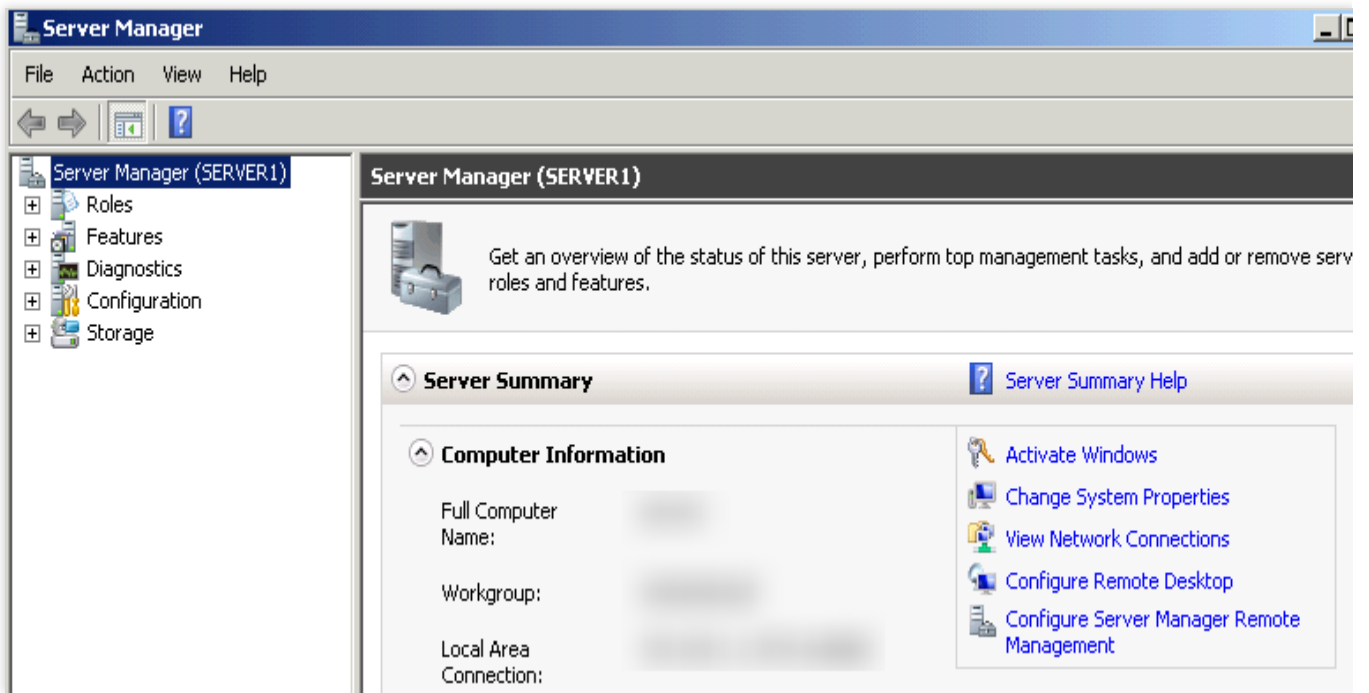


Windows Server 2008

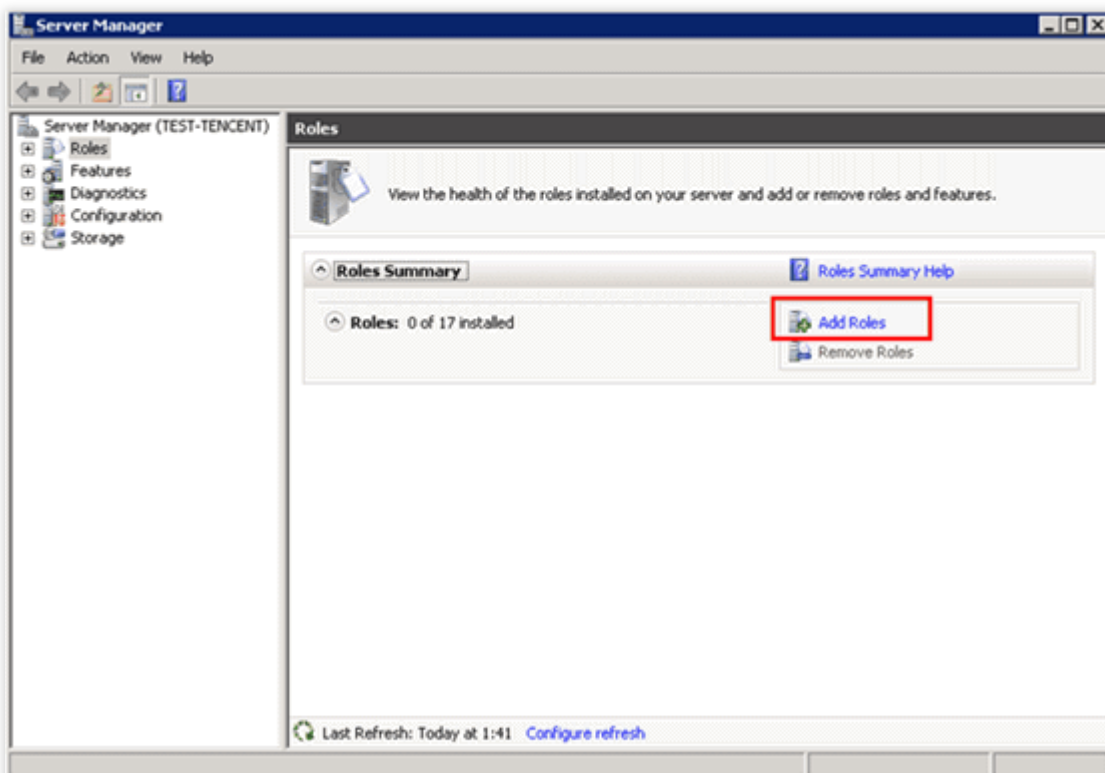
1. Log in to Windows CVM.
2. On the desktop, click



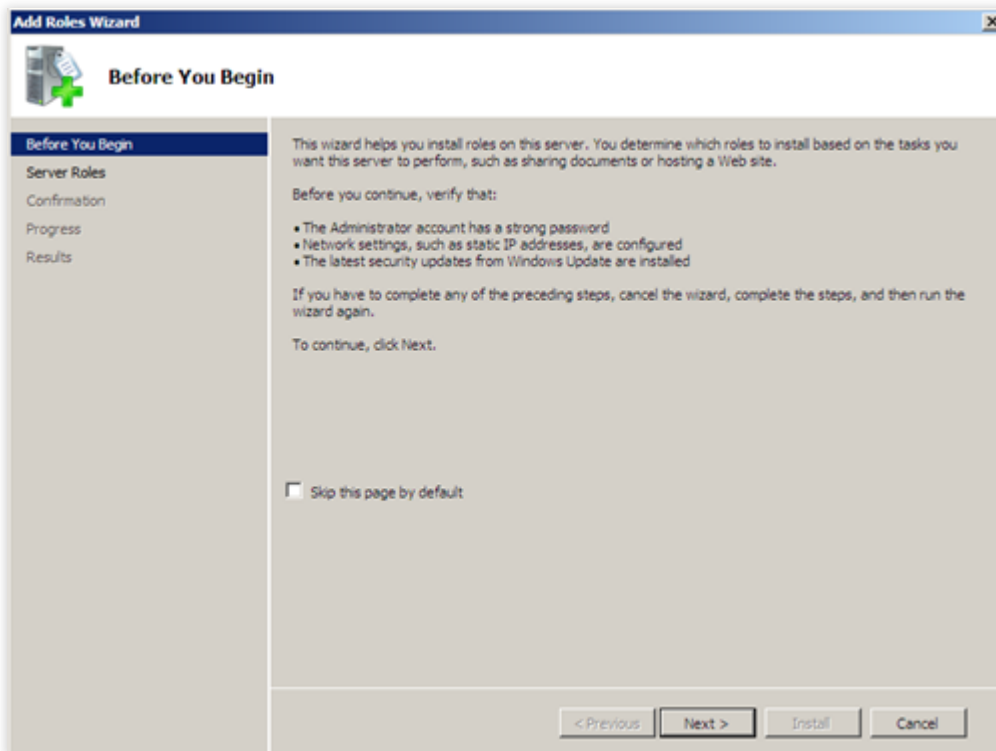
and open **Server Manager**, as shown below:



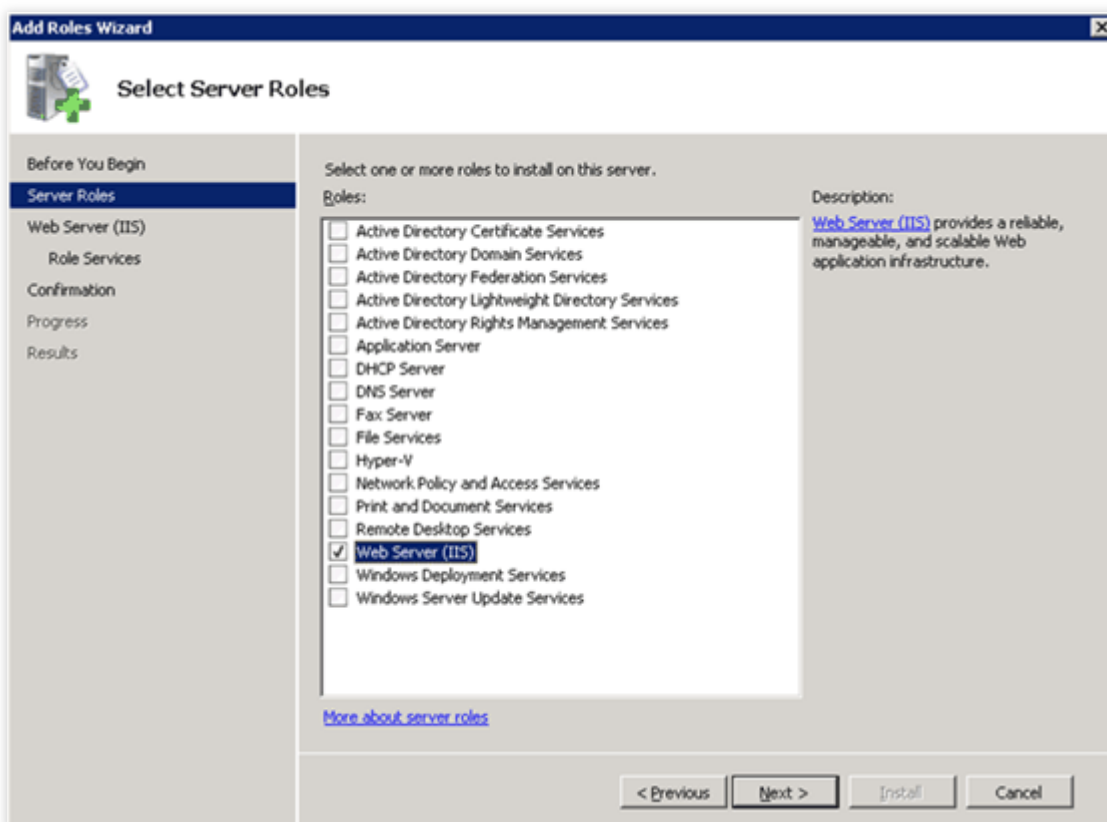
3. Select **Roles** in the left sidebar, and click **Add Roles** in the right panel, as shown below:



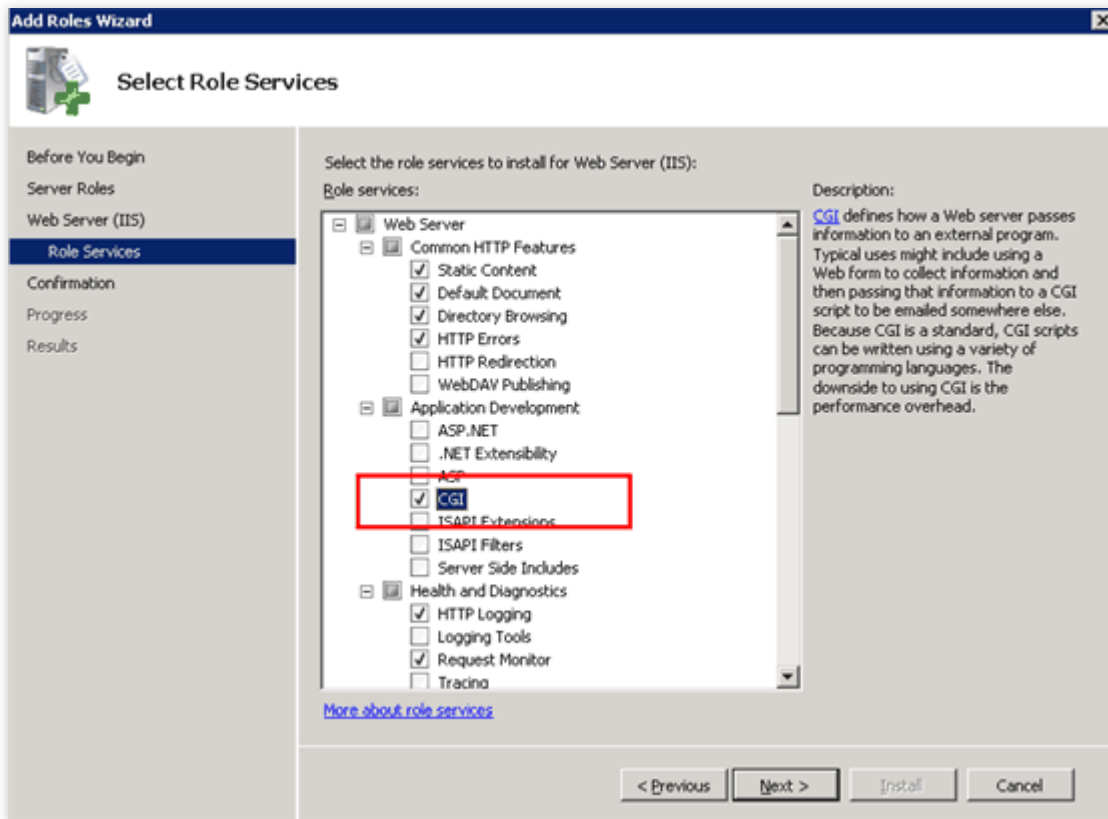
4. Click **Next** in the “Add Roles Wizard” window, as shown below:



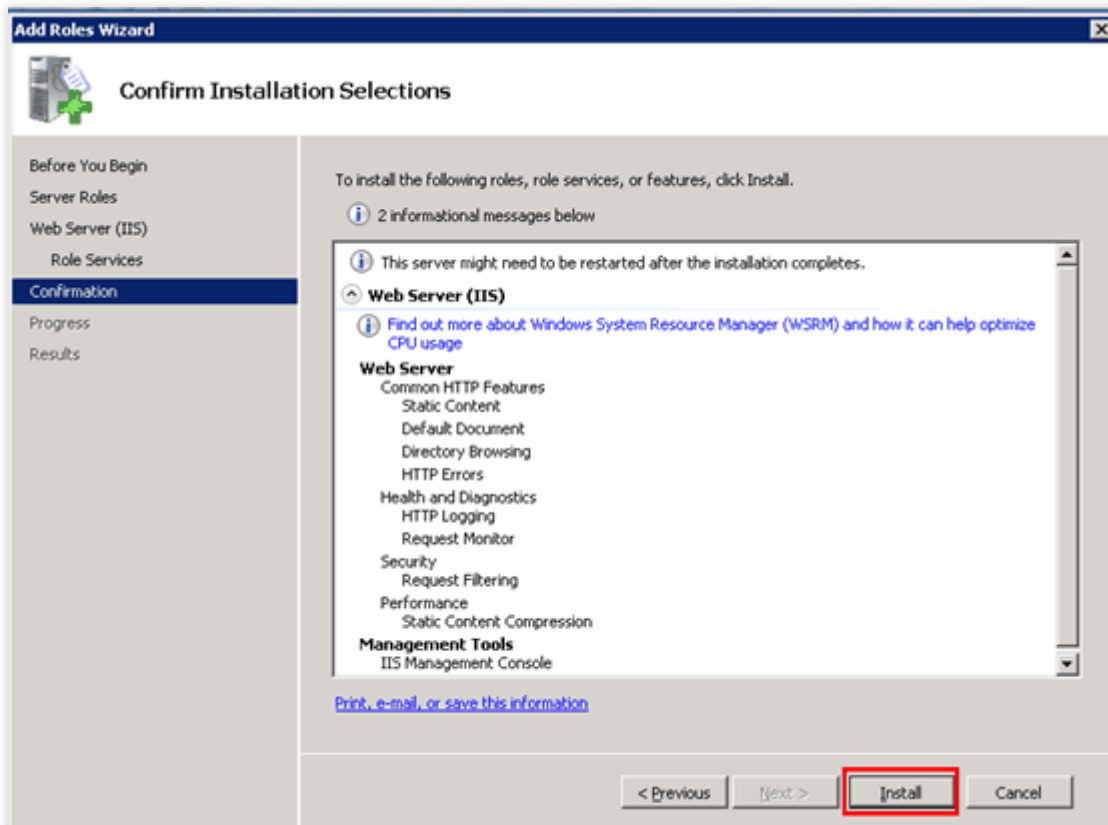
5. On the “Server Roles” page, check **Web Server (IIS)** , and click **Next** twice, as shown below:



6. On the **Role Services** page, check **CGI** and click **Next**, as shown below:



7. Review your installation selections and click **Install**. Wait for the installation process to complete.



8. When the installation has completed, open a browser on CVM and visit `http://localhost/` to verify if IIS has been successfully installed.

If the following page appears, it indicates that IIS has been successfully installed.



Setting up LNMP

Manual Setup of LNMP (CentOS 7)

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Overview

The LNMP environment is a website server architecture consisting of Nginx, MySQL or MariaDB, and PHP running on Linux. This document describes how to manually set up the LNMP environment on a Tencent Cloud CVM.

To manually set up the LNMP environment, you should familiarize yourself with common Linux commands such as [installing software via YUM in CentOS](#), and understand the usage and version compatibility of the software to be installed.

Note:

It's recommended that you can configure the LNMP environment through the image environment of Tencent Cloud marketplace, and it may take a long time to set up the LNMP environment manually.

Software

The following software is used to build the LNMP environment.

Linux: Linux operating system. This document uses CentOS 7.6 as an example.

Nginx: web server. This document uses Nginx 1.17.7 as an example.

MariaDB: database. This document uses MariaDB 10.4.8 as an example.

PHP: scripting language. This document uses PHP 7.2.22 as an example.

Prerequisite

Setting up a LNMP environment requires a Linux CVM. If you have not purchased one yet, see [Getting Started with Linux CVMs](#).

Directions

Step 1: log in to a Linux instance

[Log in to the Linux instance using standard login method](#). You can also use any of the following login methods you are comfortable with:

[Logging in to Linux Instances via Remote Login Tools](#)

[Logging into Linux Instance via SSH Key](#)

Step 2: install Nginx

1. Run the following command to create a file named `nginx.repo` under `/etc/yum.repos.d/`.

```
vi /etc/yum.repos.d/nginx.repo
```

2. Press **i** to switch to the editing mode and enter the following.

```
[nginx]
name = nginx repo
baseurl = https://nginx.org/packages/mainline/centos/7/$basearch/
gpgcheck = 0
enabled = 1
```

3. Click **Esc** and enter **:wq** to save and close the file.

4. Run the following command to install Nginx.

```
yum install -y nginx
```

5. Run the following command to open the `default.conf` file.

```
vim /etc/nginx/conf.d/default.conf
```

6. Press **i** to switch to the edit mode to modify the `default.conf` file.

7. Find `server{...}` and replace the content inside the curly brackets with the following. This is to cancel the listening of the IPv6 address and configure Nginx to realize linkage with PHP.

```
server {
    listen      80;
    root        /usr/share/nginx/html;
    server_name localhost;
    #charset koi8-r;
    #access_log /var/log/nginx/log/host.access.log  main;
    #
    location / {
        index index.php index.html index.htm;
    }
    #error_page  404              /404.html;
    #redirect server error pages to the static page /50x.html
    #
    error_page   500 502 503 504  /50x.html;
    location = /50x.html {
        root    /usr/share/nginx/html;
    }
}
```

```
#pass the PHP scripts to FastCGI server listening on 127.0.0.1:9000
#
location ~ .php$ {
    fastcgi_pass    127.0.0.1:9000;
    fastcgi_index   index.php;
    fastcgi_param   SCRIPT_FILENAME    $document_root$fastcgi_script_name;
    include         fastcgi_params;
}
}
```

8. Press **Esc** and enter **:wq** to save and close the file.

9. Run the following command to start Nginx.

```
systemctl start nginx
```

10. Run the following command to enable Nginx autostart.

```
systemctl enable nginx
```

11. Enter the following URL in your local browser and verify whether the Nginx service is working properly.

```
http://[Public IP address of the CVM instance]
```

If the following appears, Nginx has been successfully installed and configured.



Step 3: install a database

1. Run the following command to check if MariaDB is already installed.

```
rpm -qa | grep -i mariadb
```

If the following appears, MariaDB is already installed.

```
[root@VM_0_3_centos ~]# rpm -qa | grep -i mariadb
MariaDB-compat-10.2.4-1.el7.centos.x86_64
MariaDB-client-10.2.4-1.el7.centos.x86_64
MariaDB-common-10.2.4-1.el7.centos.x86_64
MariaDB-server-10.2.4-1.el7.centos.x86_64
```

To avoid conflicts between different versions, run the following command to remove the installed MariaDB.

```
yum -y remove [Package name]
```

If nothing is returned, MySQL has not been installed. In this case, proceed to the next step.

2. Execute the following command to create the `MariaDB.repo` file under `/etc/yum.repos.d/`.

```
vi /etc/yum.repos.d/MariaDB.repo
```

3. Press `i` to switch to edit mode and enter the following content to add MariaDB.

Note:

Different operating systems require different versions of MariaDB. Download [MariaDB](#) that is compatible with your operating system.

If your CVM has [private network access](#), change `mirrors.cloud.tencent.com` to the private network address `mirrors.tencentyun.com`. In this way, your public network traffic will not be affected and the access is faster.

```
# MariaDB 10.4 CentOS repository list - created 2019-11-05 11:56 UTC
# http://downloads.mariadb.org/mariadb/repositories/
[mariadb]
name = MariaDB
baseurl = https://mirrors.cloud.tencent.com/mariadb/yum/10.4/centos7-amd64
gpgkey=https://mirrors.cloud.tencent.com/mariadb/yum/RPM-GPG-KEY-MariaDB
gpgcheck=1
```

4. Press **Esc**, enter `:wq`, save the file and return.

5. Run the following command to install MariaDB. Please pay attention to the installation progress and wait for the installation to complete.

```
yum -y install MariaDB-client MariaDB-server
```

6. Run the following command to start the MariaDB service.

```
systemctl start mariadb
```

7. Run the following command to enable MariaDB autostart.

```
systemctl enable mariadb
```

8. Run the following command to verify that MariaDB is successfully installed.

```
mysql
```

If the following appears, MariaDB has been successfully installed.

```
[root@VM_0_135_centos ~]# systemctl start mariadb
[root@VM_0_135_centos ~]# mysql
Welcome to the MariaDB monitor.  Commands end with ; or \g.
Your MariaDB connection id is 8
Server version: 10.4.8-MariaDB MariaDB Server

Copyright (c) 2000, 2018, Oracle, MariaDB Corporation Ab and others.

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

MariaDB [(none)]>
```

9. Run the following command to exit MariaDB.

```
\\q
```

Step 4: install and configure PHP

1. Run the following commands to update the software source of PHP in Yum.

```
rpm -Uvh https://mirrors.cloud.tencent.com/epel/epel-release-latest-7.noarch.rpm
```

```
rpm -Uvh https://mirror.webtatic.com/yum/el7/webtatic-release.rpm
```

2. Run the following command to install the packages required for PHP 7.2.

```
yum -y install mod_php72w.x86_64 php72w-cli.x86_64 php72w-common.x86_64 php72w-mysqlnd php72w-fpm.x86_64
```

3. Run the following command to start the PHP-FPM service.

```
systemctl start php-fpm
```

4. Run the following command to enable PHP-FPM autostart.

```
systemctl enable php-fpm
```

Verifying the Environment Configuration

Follow these steps to verify that the LNMP environment has been built successfully.

1. Run the following command to create a test file.

```
echo "<?php phpinfo(); ?>" >> /usr/share/nginx/html/index.php
```

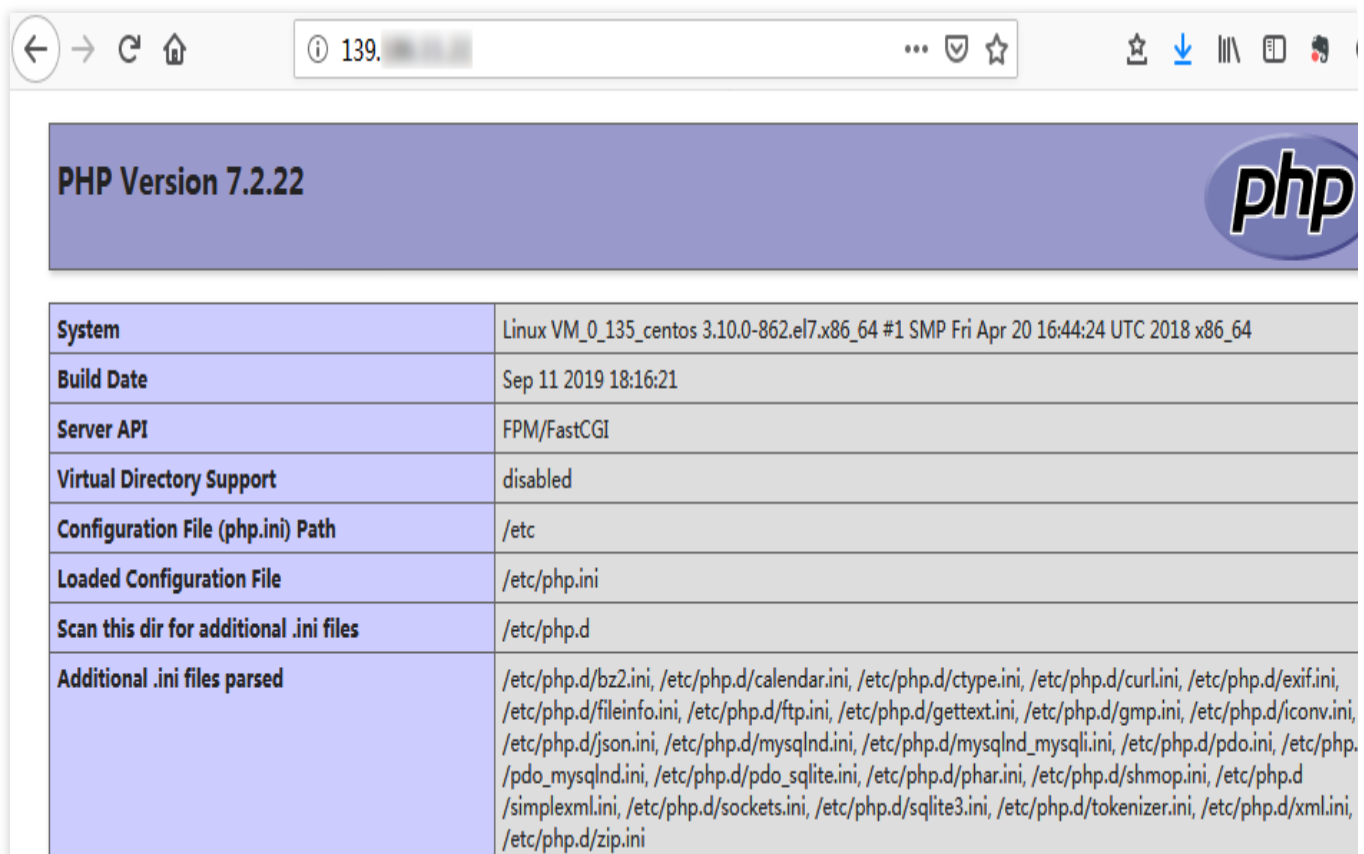
2. Run the following command to restart the Nginx service.

```
systemctl restart nginx
```

3. Enter the following URL in a local browser to check whether the environment configuration is successful.

```
http://[Public IP address of the CVM instance]
```

If the following appears, the environment has been successfully configured.



The screenshot shows a web browser window with the address bar displaying a public IP address. The main content area shows the PHP Version 7.2.2 information page. The page has a purple header with the PHP logo. Below the header is a table with the following information:

System	Linux VM_0_135_centos 3.10.0-862.el7.x86_64 #1 SMP Fri Apr 20 16:44:24 UTC 2018 x86_64
Build Date	Sep 11 2019 18:16:21
Server API	FPM/FastCGI
Virtual Directory Support	disabled
Configuration File (php.ini) Path	/etc
Loaded Configuration File	/etc/php.ini
Scan this dir for additional .ini files	/etc/php.d
Additional .ini files parsed	/etc/php.d/bz2.ini, /etc/php.d/calendar.ini, /etc/php.d/ctype.ini, /etc/php.d/curl.ini, /etc/php.d/exif.ini, /etc/php.d/fileinfo.ini, /etc/php.d/ftp.ini, /etc/php.d/gettext.ini, /etc/php.d/gmp.ini, /etc/php.d/iconv.ini, /etc/php.d/json.ini, /etc/php.d/mysqlnd.ini, /etc/php.d/mysqlnd_mysqli.ini, /etc/php.d/pdo.ini, /etc/php.d/pdo_mysqlnd.ini, /etc/php.d/pdo_sqlite.ini, /etc/php.d/phar.ini, /etc/php.d/shmop.ini, /etc/php.d/simplexml.ini, /etc/php.d/sockets.ini, /etc/php.d/sqlite3.ini, /etc/php.d/tokenizer.ini, /etc/php.d/xml.ini, /etc/php.d/zip.ini

Related Operations

After the LNMP environment is built, you can [manually build a WordPress website](#) to familiarize yourself with CVM and its features.

FAQs

If you encounter a problem when using CVM, refer to the following documents for troubleshooting:

CVM login: [Password Login and SSH Key Login](#) and [Login and Remote Access](#).

CVM network: [IP Address](#) and [Port](#).

CVM disks: [System and Data Disks](#).

Setting up LAMP manually

Manual Setup of LAMP

Last updated : 2024-01-06 17:43:10

Scenario

LAMP is a common web service architecture run on Linux and consisting of Apache, MySQL/MariaDB, and PHP. This article describes how to set up LAMP on a Linux CVM.

You should be familiar with common Linux commands, such as [Installing Software via YUM in a CentOS Environment](#), and understand the versions of the installed software.

Software

These are the software involved:

CentOS is a distribution of the Linux operating system. We will use version 7.6 in this article.

Apache is a web server software. We will use version 2.4.6 in this article.

MariaDB is a database management system. We will use version 10.4.8 in this article.

PHP is a scripting language. We will use version 7.0.33 in this article.

If the current version does not meet your business requirements, select an appropriate version to deploy your business.

Prerequisites

You need a Linux CVM. If you have not purchased one yet, see [Getting Started with Linux CVMs](#).

Instructions

Step 1: Logging in to a Linux instance

[Log in to a Linux instance using WebShell \(recommended\)](#). You can also use other login methods that you are comfortable with:

[Log in to a Linux instance using remote login software.](#)

[Log in to a Linux Instance using SSH](#)

Step 2: Installing Apache

1. Run the following command to install Apache.

```
yum install httpd -y
```

2. Run the following commands to start Apache and set it to start automatically when the system starts.

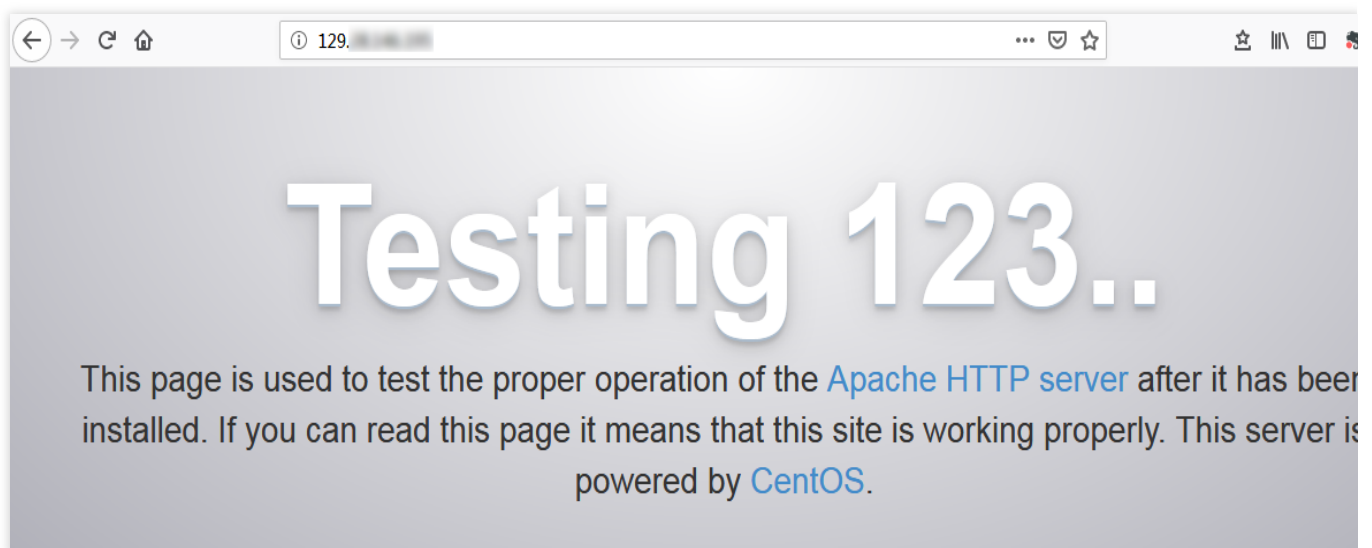
```
systemctl start httpd
```

```
systemctl enable httpd
```

3. Open a browser window and visit the following URL to verify that Apache is working properly.

```
http://[Public IP address of the CVM instance]
```

The following appears if Apache is installed properly:



Step 3: Installing MariaDB

1. Run the following command to check if MariaDB is already installed.

```
rpm -qa | grep -i mariadb
```

If the following appears, MariaDB is already installed.

```
[root@VM_0_3_centos ~]# rpm -qa | grep -i mariadb
MariaDB-compat-10.2.4-1.el7.centos.x86_64
MariaDB-client-10.2.4-1.el7.centos.x86_64
MariaDB-common-10.2.4-1.el7.centos.x86_64
MariaDB-server-10.2.4-1.el7.centos.x86_64
```

If that's the case, run the following to remove MariaDB to avoid conflicts between different versions.

```
yum -y remove [Package name]
```

If nothing is returned, MariaDB is not installed. In this case, proceed to the next step.

2. Run the following command to create a file named `MariaDB.repo` under `/etc/yum.repos.d/`.

```
vi /etc/yum.repos.d/MariaDB.repo
```

3. Press `i` to switch to edit mode and input the following.

```
# MariaDB 10.4 CentOS repository list - created 2019-11-05 11:56 UTC
# http://downloads.mariadb.org/mariadb/repositories/
[mariadb]
name = MariaDB
baseurl = http://yum.mariadb.org/10.4/centos7-amd64
gpgkey=https://yum.mariadb.org/RPM-GPG-KEY-MariaDB
gpgcheck=1
```

Note:

For installation information for other versions, visit the [MariaDB official website](#).

4. Press **Esc** and input `:wq` to save the file and go back.

5. Run the following command to install MariaDB.

```
yum -y install MariaDB-client MariaDB-server
```

6. Run the following commands to start MariaDB and set it to start automatically when the system starts.

```
systemctl start mariadb

systemctl enable mariadb
```

7. Run the following command to verify that MariaDB is successfully installed.

```
mysql
```

If the following appears, MariaDB is successfully installed.

```
[root@VM_0_135_centos ~]# systemctl start mariadb
[root@VM_0_135_centos ~]# mysql
Welcome to the MariaDB monitor.  Commands end with ; or \g.
Your MariaDB connection id is 8
Server version: 10.4.8-MariaDB MariaDB Server

Copyright (c) 2000, 2018, Oracle, MariaDB Corporation Ab and others.

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement

MariaDB [(none)]>
```

8. Run the following command to exit MariaDB.

```
\\q
```

Step 4: Installing and configuring PHP

1. Run the following commands to update the software source of PHP in Yum.

```
rpm -Uvh https://mirrors.cloud.tencent.com/epel/epel-release-latest-7.noarch.rpm
```

```
rpm -Uvh https://mirror.webtatic.com/yum/el7/webtatic-release.rpm
```

2. Run the following command to install the packages required for PHP 7.0.33.

```
yum -y install php70w php70w-opcache php70w-mbstring php70w-gd php70w-xml
php70w-pear php70w-fpm php70w-mysql php70w-pdo
```

3. Run the following command to edit the Apache configuration file.

```
vi /etc/httpd/conf/httpd.conf
```

4. Press **i** to enter edit mode and make the following changes:

```
#
# ServerName gives the name and port that the server uses to identify itself
# This can often be determined automatically, but we recommend you specify
# it explicitly to prevent problems during startup.
#
# If your host doesn't have a registered DNS name, enter its IP address here
#
#ServerName www.example.com:80
ServerName localhost:80
#
```

```
#
# Deny access to the entirety of your server's filesystem. You must
# explicitly permit access to web content directories in other
# <Directory> blocks below.
#
<Directory />
    AllowOverride none
    Require all granted
</Directory>
#
```

```
#
# DirectoryIndex: sets the file that Apache will serve if a directory
# is requested.
#
<IfModule dir_module>
    DirectoryIndex index.php index.html
</IfModule>
#
```

```
# If the AddEncoding directives above are commented-out, then you
# probably should define those extensions to indicate media types:
#
AddType application/x-compress .Z
AddType application/x-gzip .gz .tgz
AddType application/x-httpd-php .php
AddType application/x-httpd-php-source .phps
#
```

4.1 Find `ServerName www.example.com:80` and start a new line below it. Input the following:

```
ServerName localhost:80
```

4.2 Find `Require all denied` in `<Directory>` and change it to `Require all granted`.

4.3 Find `<IfModule dir_module>` and change the content to `DirectoryIndex index.php index.html`.

4.4 Start a new line below `AddType application/x-gzip .gz .tgz` and input the following:

```
AddType application/x-httpd-php .php
AddType application/x-httpd-php-source .phps
```

5. Press **Esc** and input `:wq` to save the file and go back.

6. Run the following command to restart Apache.

```
systemctl restart httpd
```

Verifying the Environment Configuration

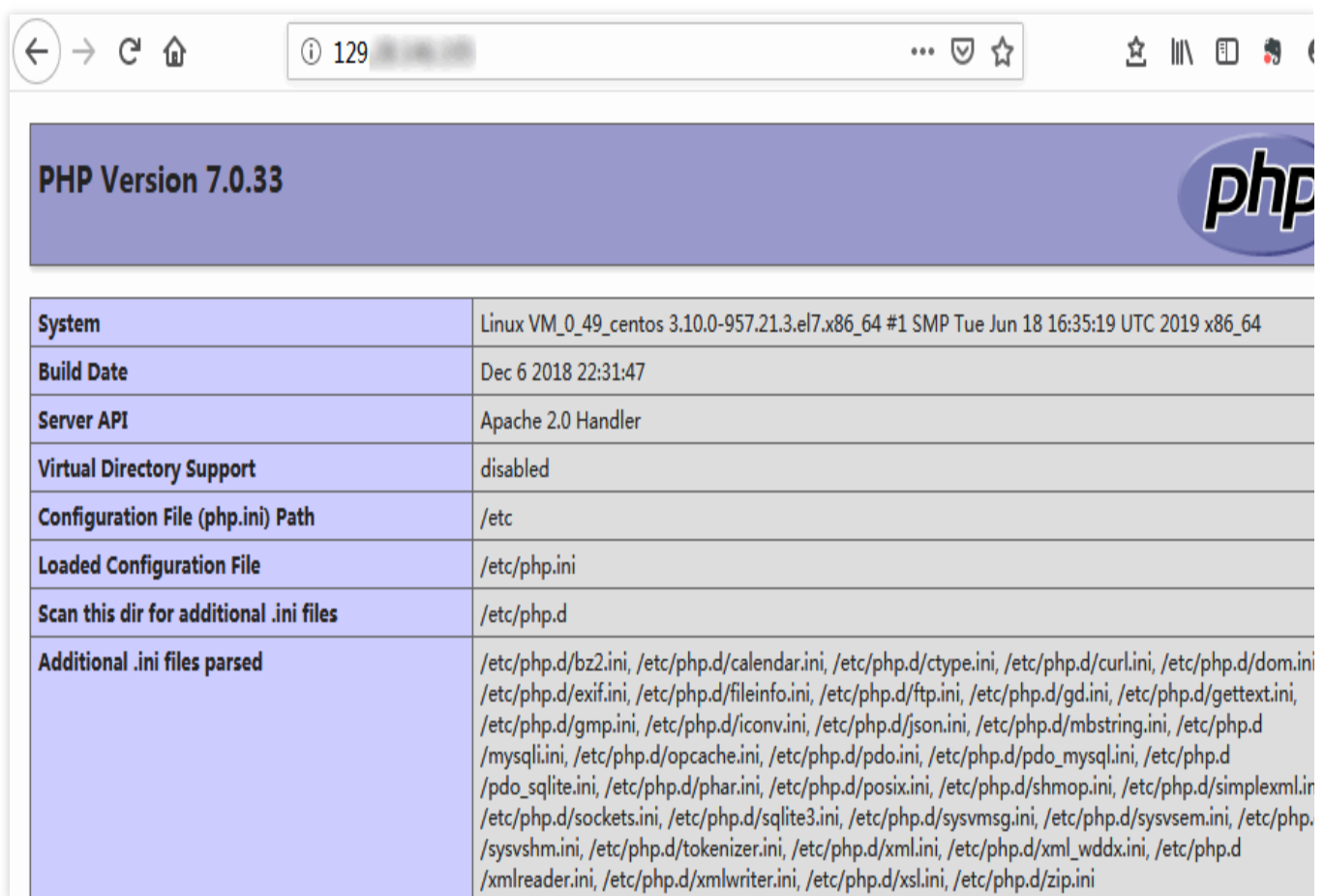
1. Run the following command to create a test file.

```
echo "<?php phpinfo(); ?>" >> /var/www/html/index.php
```

2. Open a browser window on your local machine and visit the following URL to check whether the environment configuration is successful.

```
http://CVM Public IP/index.php
```

If the following appears, the LAMP environment is configured successfully.



System	Linux VM_0_49_centos 3.10.0-957.21.3.el7.x86_64 #1 SMP Tue Jun 18 16:35:19 UTC 2019 x86_64
Build Date	Dec 6 2018 22:31:47
Server API	Apache 2.0 Handler
Virtual Directory Support	disabled
Configuration File (php.ini) Path	/etc
Loaded Configuration File	/etc/php.ini
Scan this dir for additional .ini files	/etc/php.d
Additional .ini files parsed	/etc/php.d/bz2.ini, /etc/php.d/calendar.ini, /etc/php.d/ctype.ini, /etc/php.d/curl.ini, /etc/php.d/dom.ini, /etc/php.d/exif.ini, /etc/php.d/fileinfo.ini, /etc/php.d/ftp.ini, /etc/php.d/gd.ini, /etc/php.d/gettext.ini, /etc/php.d/gmp.ini, /etc/php.d/iconv.ini, /etc/php.d/json.ini, /etc/php.d/mbstring.ini, /etc/php.d/mysqli.ini, /etc/php.d/openssl.ini, /etc/php.d/pdo.ini, /etc/php.d/pdo_mysql.ini, /etc/php.d/pdo_sqlite.ini, /etc/php.d/phar.ini, /etc/php.d/posix.ini, /etc/php.d/shmop.ini, /etc/php.d/simplexml.ini, /etc/php.d/sockets.ini, /etc/php.d/sqlite3.ini, /etc/php.d/sysvmsg.ini, /etc/php.d/sysvsem.ini, /etc/php.d/sysvshm.ini, /etc/php.d/tokenizer.ini, /etc/php.d/xml.ini, /etc/php.d/xml_wddx.ini, /etc/php.d/xmlreader.ini, /etc/php.d/xmlwriter.ini, /etc/php.d/xsl.ini, /etc/php.d/zip.ini

Relevant Operations

After the LAMP environment is built, you can [manually set up Drupal website](#).

FAQ

If you encounter a problem when using CVM, refer to the following documents for troubleshooting based on your actual situation.

For issues regarding CVM login, see [Password Login and SSH Key Login](#) and [Login and Remote Access](#).

For issues regarding the CVM network, see [IP Addresses](#) and [Ports and Security Groups](#).

For issues regarding CVM disks, see [System and Data Disks](#).

Setting up Node.js

Manual Setup of Node.js

Last updated : 2024-04-28 14:49:39

Introduction

This article describes how to deploy Node.js on a CVM and create a sample project.

To do this, you need to be familiar with common Linux commands such as [Installing Software via YUM in a CentOS Environment](#) and understand the versions of the installed software.

Software

Setting up Node.js involves:

CentOS: a distribution of the Linux operating system. We use CentOS 7.9 in this article.

Node.js: a JavaScript runtime environment. We use Node.js 16.10.0 and Node.js 13.10.0 in this article.

npm: a package manager for JavaScript. We use npm 13.10.0 in this article to manage multiple Node.js versions.

Prerequisites

To set up Node.js, you need a Linux CVM. If you have not purchased one yet, see [Getting Started with Linux CVMs](#).

Directions

Step 1: Logging in to a Linux instance

[Log in to a Linux instance using WebShell \(recommended\)](#). You can also use other login methods that you are comfortable with:

[Log in to a Linux instance using remote login software](#).

[Log in to a Linux Instance using SSH](#)

Step 2: Installing Node.js

1. Run the following command to download the Node.js 64-bit install package for Linux.

```
wget https://nodejs.org/dist/v16.10.0/node-v16.10.0-linux-x64.tar.xz
```

Note:

Visit the [Node.js official website](#) for more information.

2. Run the following command to decompress the install package.

```
tar -xf node-v16.10.0-linux-x64.tar.xz
```

3. Run the following commands to create symbolic links.

```
ln -s /root/node-v10.16.3-linux-x64/bin/node /usr/local/bin/node
```

```
ln -s /root/node-v16.10.0-linux-x64/bin/npm /usr/local/bin/npm
```

Once created, you are able to use node and npm commands in any CVM directory.

4. Run the following commands to view Node.js and npm versions.

```
node -v
```

```
npm -v
```

Step 3: Installing multiple Node.js versions (optional)

Note:

This process allows you to install multiple Node.js versions. Developers can use this to quickly switch among versions.

1. Run the following command to install git.

```
yum install -y git
```

2. Run the following command to download the NVM source code and check for the newest version.

```
git clone https://github.com/cnpm/nvm.git ~/.nvm && cd ~/.nvm && git checkout  
`git describe --abbrev=0 --tags`
```

3. Run the following to configure NVM environment variables.

```
echo ". ~/.nvm/nvm.sh" >> /etc/profile
```

4. Run the following command to read system environment variables.

```
source /etc/profile
```

5. Run the following commands to view all Node.js versions.

```
nvm list-remote
```

6. Run the following commands to install multiple Node.js versions.

```
nvm install v13.10.0
```

```
nvm install v16.10.0
```

7. Run the following command to view all installed Node.js versions.

```
nvm ls
```

If the following appears, then the installation is successful and the current version in use is Node.js 16.10.0.

```
[root@VM-1-10-centos ~]# nvm ls
   v13.10.0
->  v16.10.0
    system
stable -> 16.10 (-> v16.10.0) (default)
```

8. Run the following command switch to another version.

```
nvm use v13.10.0
```

The following appears:

```
[root@VM-1-10-centos ~]# nvm use v13.10.0
Now using node v13.10.0
```

Step 4: Creating a sample project

1. Run the following commands to create a file named `index.js` under the root path.

```
cd ~
```

```
vim index.js
```

2. Press **i** to enter edit mode and input the following in the `index.js` file:

```
const http = require('http');
const hostname = '0.0.0.0';
const port = 7500;
const server = http.createServer((req, res) => {
  if (res.statusCode === 200) {
    res.setHeader('Content-Type', 'text/plain');
    res.end('Hello World\\n');
  }
});
```

```
});  
server.listen(port, hostname, () => {  
  console.log(`Server running at http://${hostname}:${port}/`);  
});
```

Note:

This article uses port 7500 in the `index.js` file. You can use other ports as needed.

3. Press **Esc** and input **:wq** to save the file and go back.

4. Run the following command to execute the Node.js project we just created.

```
node index.js
```

5. Open a browser window on your local machine and visit the following URL to check if the project has been executed successfully.

```
http://CVM_Public_IP:Port
```

If the following appears, Node.js is installed successfully.



FAQ

If you encounter a problem when using CVM, refer to the following documents for troubleshooting based on your actual situation.

For issues regarding CVM login, see [Password Login and SSH Key Login](#) and [Login and Remote Access](#).

For issues regarding the CVM network, see [IP Addresses](#) and [Ports and Security Groups](#).

For issues regarding CVM disks, see [System and Data Disks](#).

Manual Setup of WIPM Environment

Step2: Install and Configure PHP

Last updated : 2024-01-06 17:43:10

Overview

This document uses a CVM running Windows Server 2012 R2 as an example to describe how to configure PHP 5.3 and earlier or later versions in a Windows CVM.

Preparations

You have logged in to the Windows CVM and added and installed the IIS role in the CVM. For more information, see [Installing IIS](#).

You have obtained the public IP of the Windows CVM. For more information, see [Getting Public IP Addresses](#).

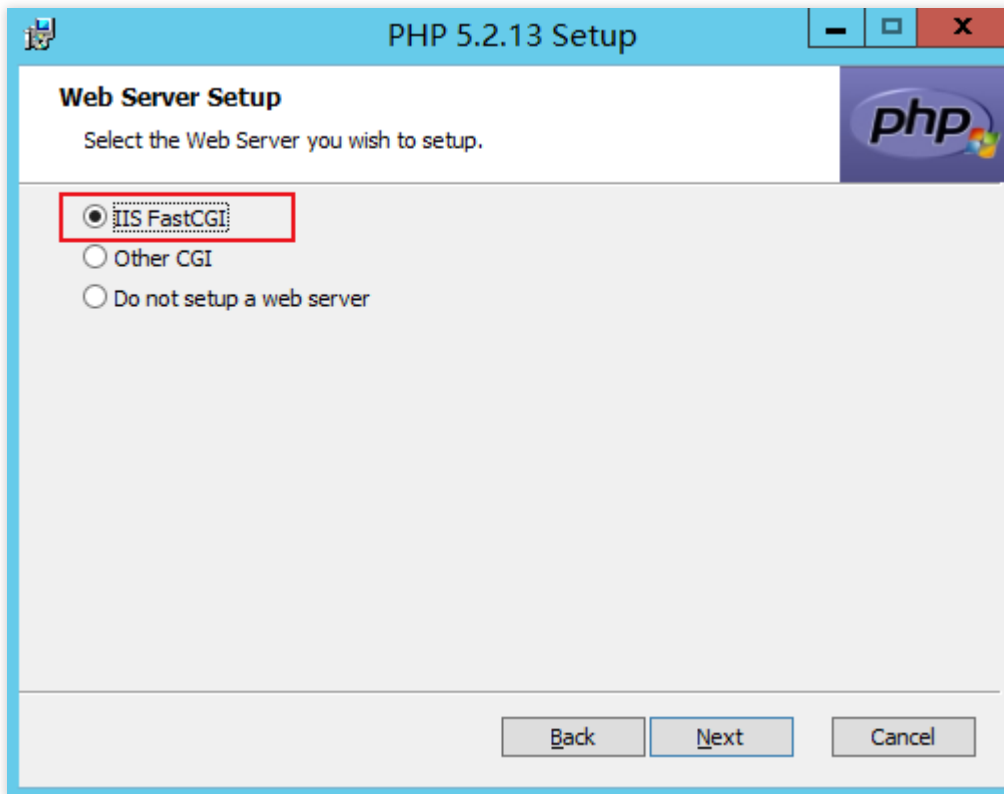
Directions

Installing PHP 5.3 and earlier versions [] (id:jump1)

Note:

[PHP official website](#) no longer provides installation packages for versions earlier than PHP 5.2. If you need a version earlier than PHP 5.2, search and download it from the CVM. Alternatively, download the installation package locally and upload it to the CVM. For more information on how to upload files to a Windows CVM, see [Uploading Files from Windows to a Windows CVM using MSTSC](#). The following steps use PHP 5.2.13 as an example.

1. Double-click `php-xxxxxx.msi` to open the PHP installation package in the CVM.
2. Click **Next**.
3. On the "Web Server Setup" page, select **IIS FastCGI** and click **Next**, as shown in the following figure:



4. Complete PHP installation as prompted.

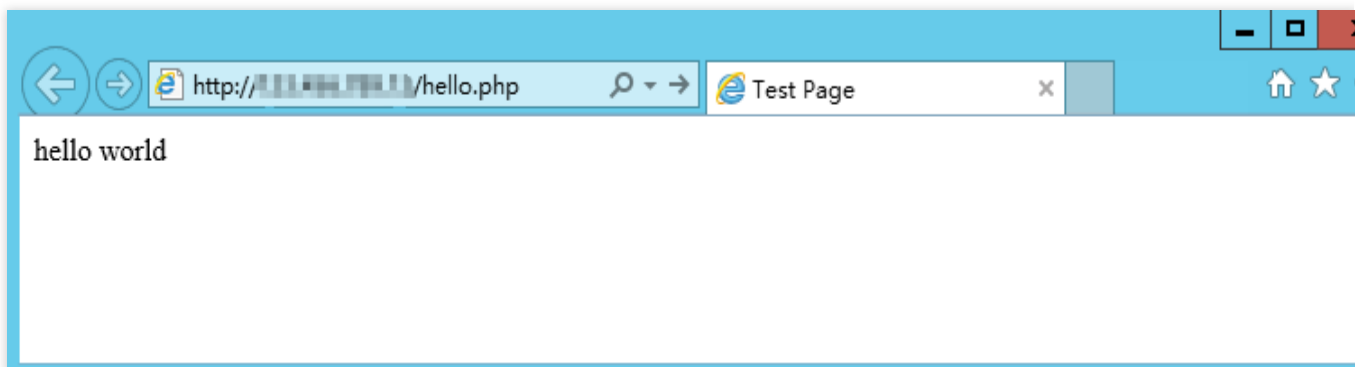
5. Create a PHP file such as `hello.php` in `C:/inetpub/wwwroot`.

6. In the newly created `hello.php` file, add the following and save the file.

```
<?php
echo "<title>Test Page</title>";
echo "hello world";
?>
```

7. On the desktop, open the browser and visit `http://<Public IP of the Windows CVM>/hello.php` and check whether the environment is successfully configured.

If the page shown below appears, the configuration was successful.



Installing PHP versions later than PHP 5.3 [] (id:jump)

Versions later than PHP 5.3 do not have an installation package and use a zip file or debug pack for installation. The following steps describe how to install PHP in a Windows Server 2012 R2 environment using a zip file.

Downloading software

1. In the CVM, go to [PHP official website](#) and download the PHP zip file, as shown in the following figure:

Note:

If your server is running Windows Server 64-bit (x64), you must select x86 Non Thread Safe to run PHP under IIS.

If your server is running Windows Server 32-bit (x86), you need to replace IIS with Apache and select x86 Non Thread Safe.

PHP 7.1 (7.1.30)

[Download source code](#) [26.66MB]

VC14 x64 Non Thread Safe (2019-May-28 19:06:19)

- [Zip](#) [23.07MB]
sha256: c7a8450823b0976ed5314848ff79a79839e78f570dfce3d0baa3bb1614efa8d2
- [Debug Pack](#) [22.68MB]
sha256: cc4faa61232fb571e427c08e213fc18d66956214bd24c01079af36fe83752e08

VC14 x64 Thread Safe (2019-May-28 19:06:35)

- [Zip](#) [23.2MB]
sha256: 46bb7969ba0c2717f6b8ff3dc9297eee605e9306b86d5eddeb257fd57fd4f976
- [Debug Pack](#) [22.76MB]
sha256: 95cd632d86af6ddce248c929b23258d7db98178e15b764aa6b92afdf9235b963

VC14 x86 Non Thread Safe (2019-May-28 19:06:18)

- [Zip](#) [21.31MB]
sha256: 50a487c666cb02f1a68ef633f89994c047b49e335b1a04309443276c05544d6c
- [Debug Pack](#) [23.01MB]
sha256: 0d9a23f29e8141ff4f270d2d78b384021d17dcf15ef54e55dc26aa7bf0b05b61

VC14 x86 Thread Safe (2019-May-28 19:06:51)

- [Zip](#) [21.4MB]
sha256: 86c6c348bc3e20bcc885b427ab2a39ce39021def8d0305eb392aad9e4cf50295
- [Debug Pack](#) [23.16MB]
sha256: 64285b2afc3bef616164766c4dd6178111e86a55c860e1db14cdc8102a94fde2

2. Based on the name of the downloaded PHP file, download and install Visual C++ Redistributable Packages. The following table lists Visual C++ Redistributable Packages that need to be downloaded and installed for the corresponding PHP files.

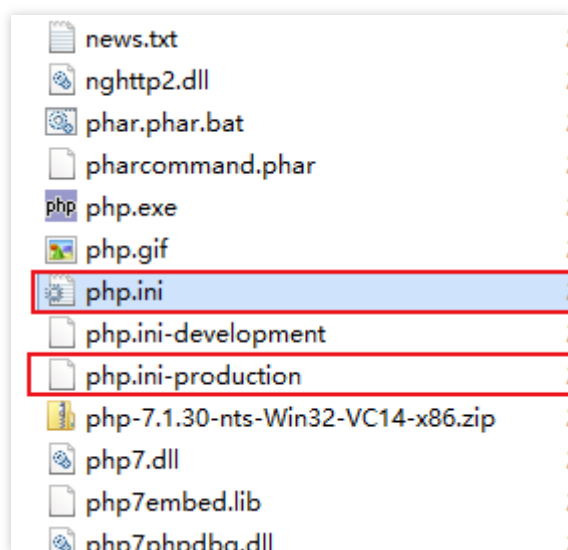
--	--

PHP Zip File Name	Download Address of Visual C++ Redistributable Installation Packages
php-x.x.x-nts-Win32-VC16-x86.zip	Microsoft Visual C++ Redistributable for Visual Studio 2019 x86 version
php-x.x.x-nts-Win32-VC15-x86.zip	Microsoft Visual C++ Redistributable for Visual Studio 2017 x86 version
php-x.x.x-nts-Win32-VC14-x86.zip	Microsoft Visual C++ Redistributable for Visual Studio 2015 x86 version

For example, if the name of the downloaded PHP file is PHP-7.1.30-nts-Win32-VC14-x86.zip, download and install Microsoft Visual C++ Redistributable for Visual Studio 2015 x86 packages.

Installation and configuration

1. Decompress the downloaded PHP zip file, for example, to `C:\PHP`.
2. Copy the `php.ini-production` file in `C:\PHP` and change the file extension to `.ini` (i.e., rename it to `php.ini`), as shown in the following figure:

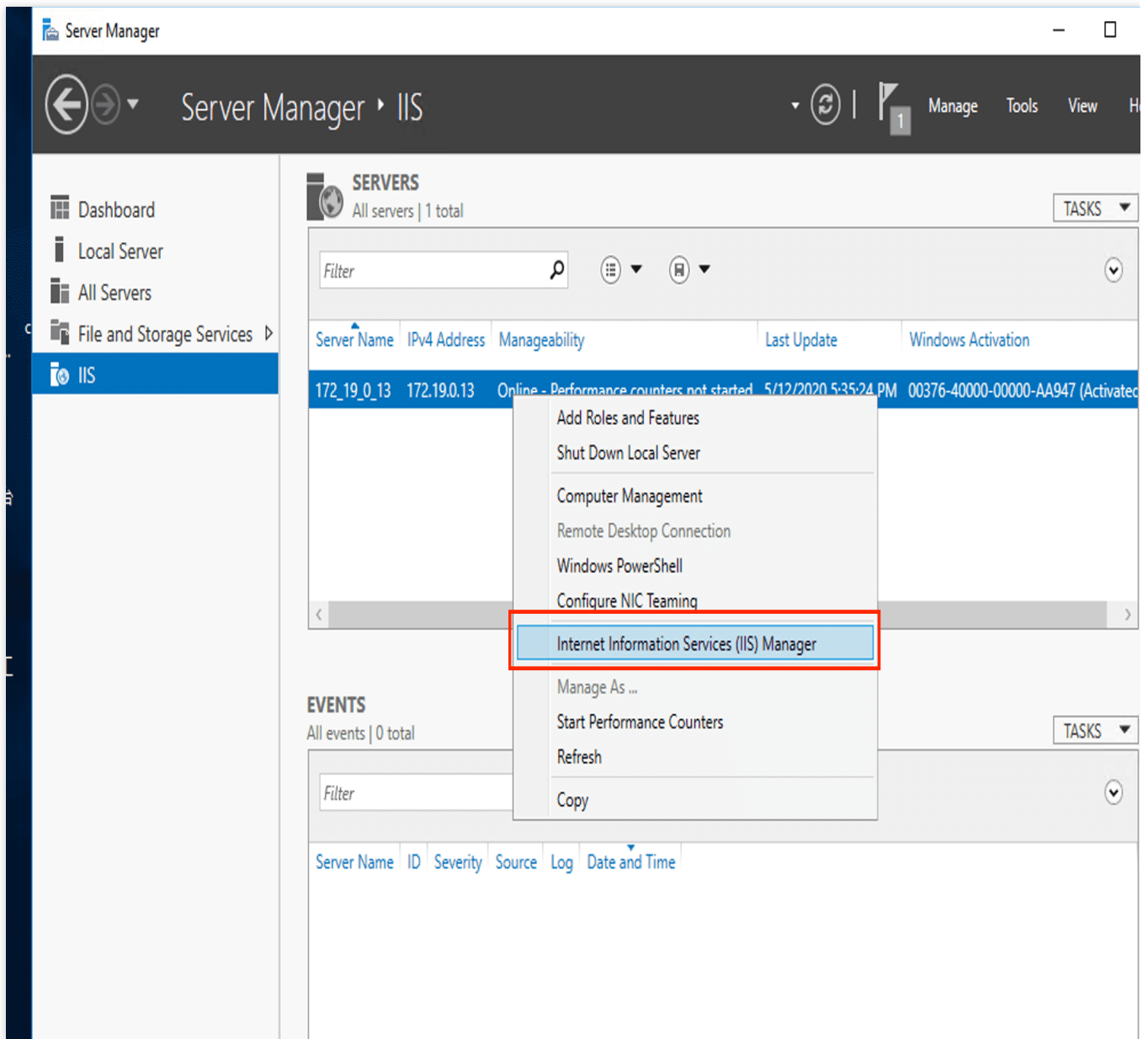


3. On the desktop, click



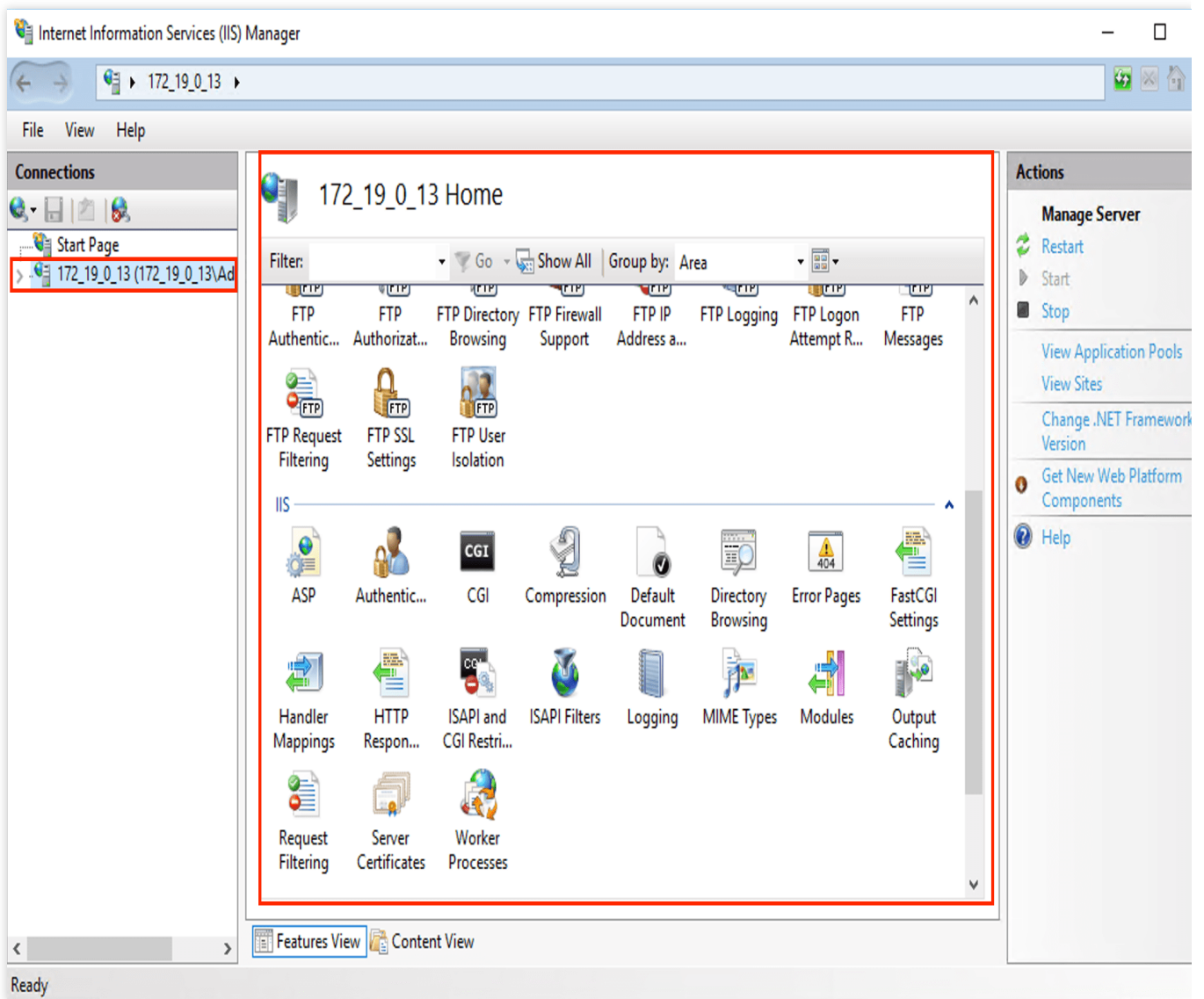
to open **Server Manager**, as shown in the following figure:

4. In the left sidebar, click **IIS**.
5. In the IIS management window, right-click the server name in the **Server** column and choose **Internet Information Services (IIS) Manager**, as shown in the following figure:

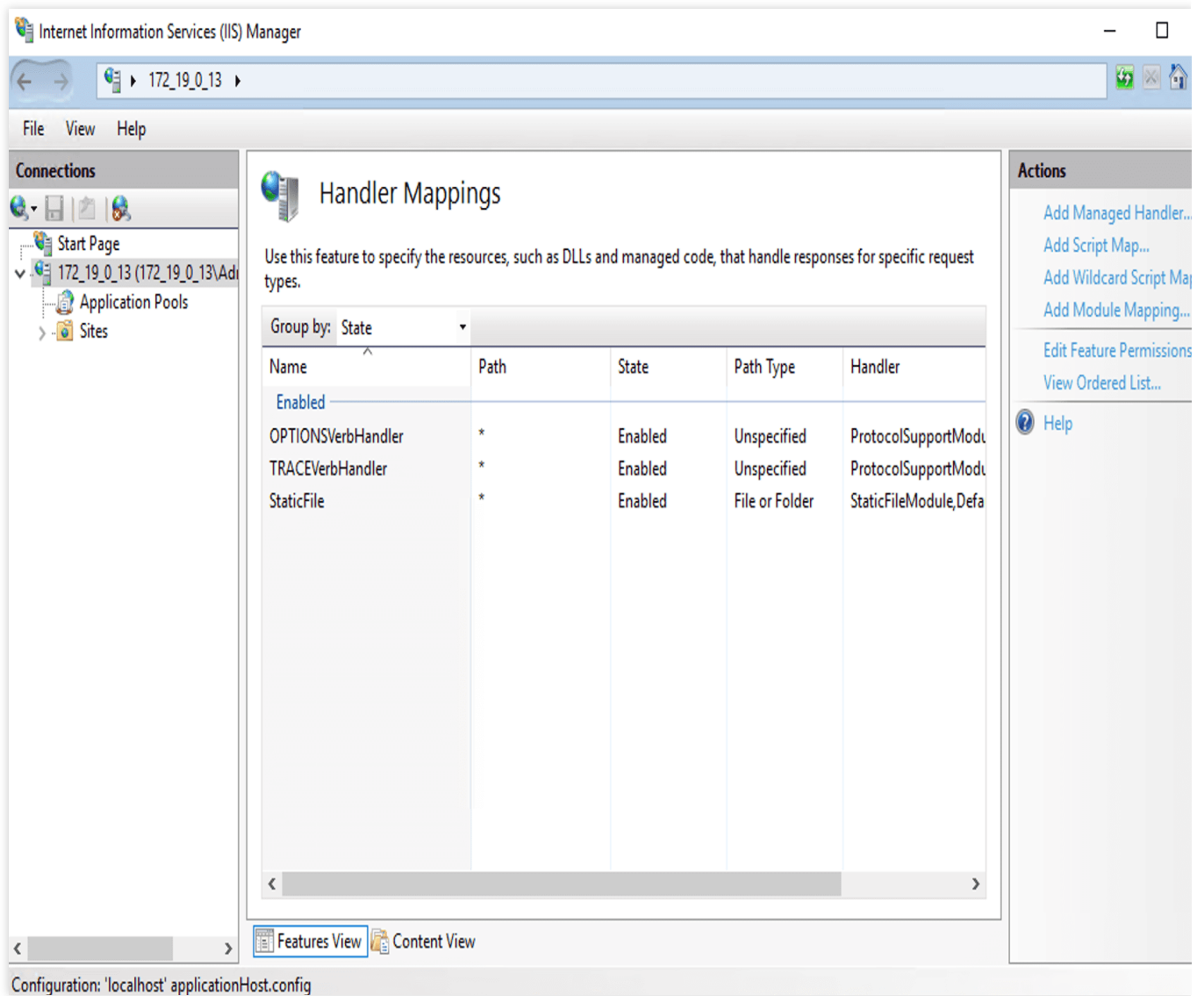


6. In the "Internet Information Service (IIS) Manager" window, click the server name in the left sidebar to go to the server homepage, as shown in the following figure:

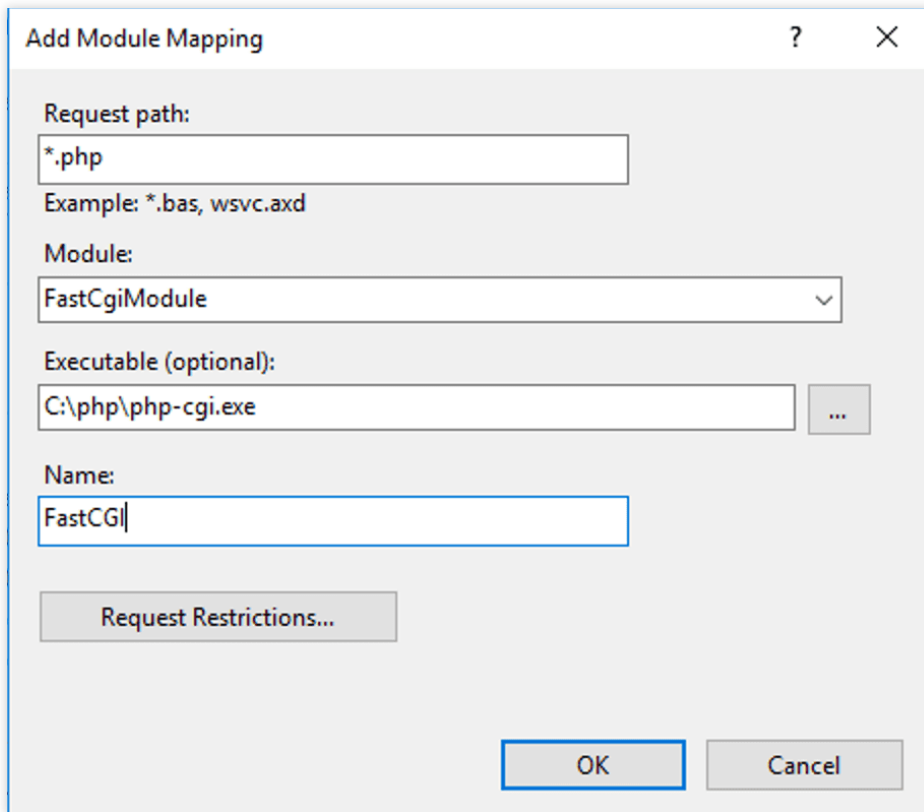
For example, click the 10_141_9_72 server name to go to the 10_141_9_72 homepage.



7. On the **10_141_9_72 homepage**, double-click **Handler Mappings** to go to the "Handler Mappings" page, as shown in the following figure:



- In the **Actions** column on the right, click **Add Module Mapping** to open the "Add Module Mapping" window.
- In the "Add Module Mapping" window, enter the following information and click **OK**, as shown in the following figure:



The main parameters include:

Request path: enter `*.php` .

Module: select "FastCgiModule".

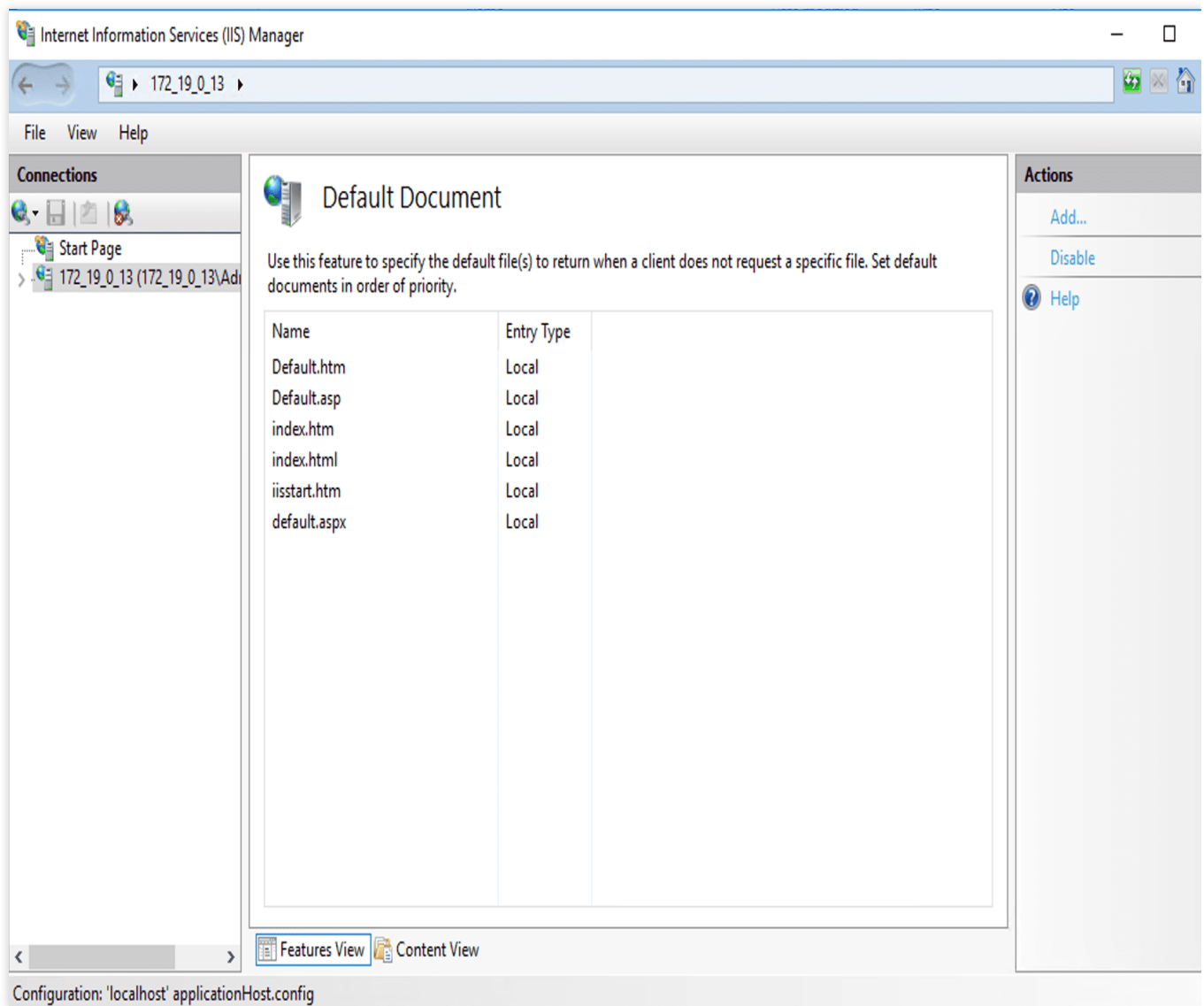
Executable (optional): select the php-cgi.exe file in the PHP zip file (i.e., `C:\PHP\php-cgi.exe`).

Name: enter a custom name, such as FastCGI.

10. In the pop-up window, click **OK**.

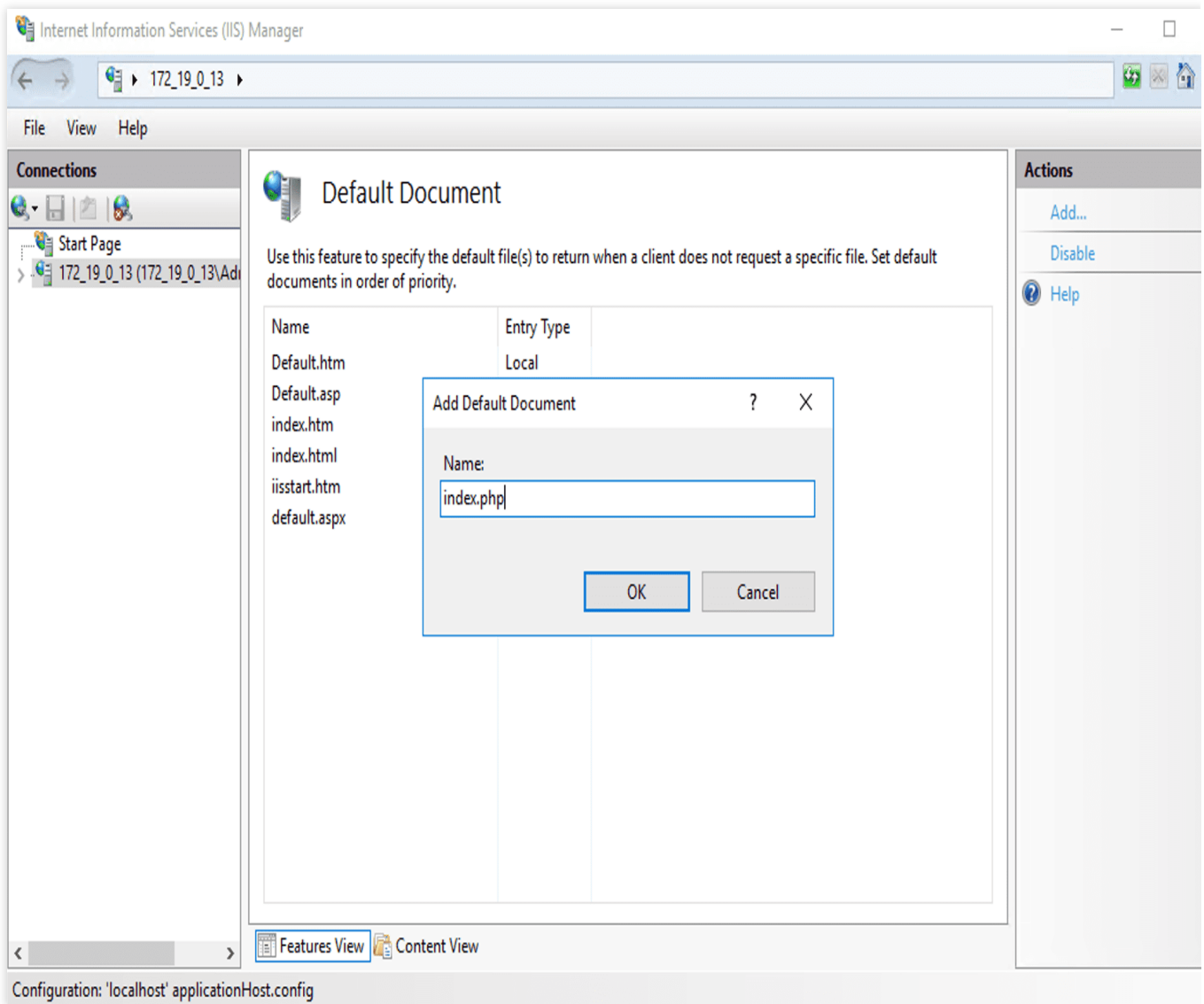
11. Click the 10_141_9_72 server name in the left sidebar to return to the 10_141_9_72 homepage.

12. On the **10_141_9_72 homepage**, double-click **Default Document** to go to the "Default Document" page, as shown in the following figure:



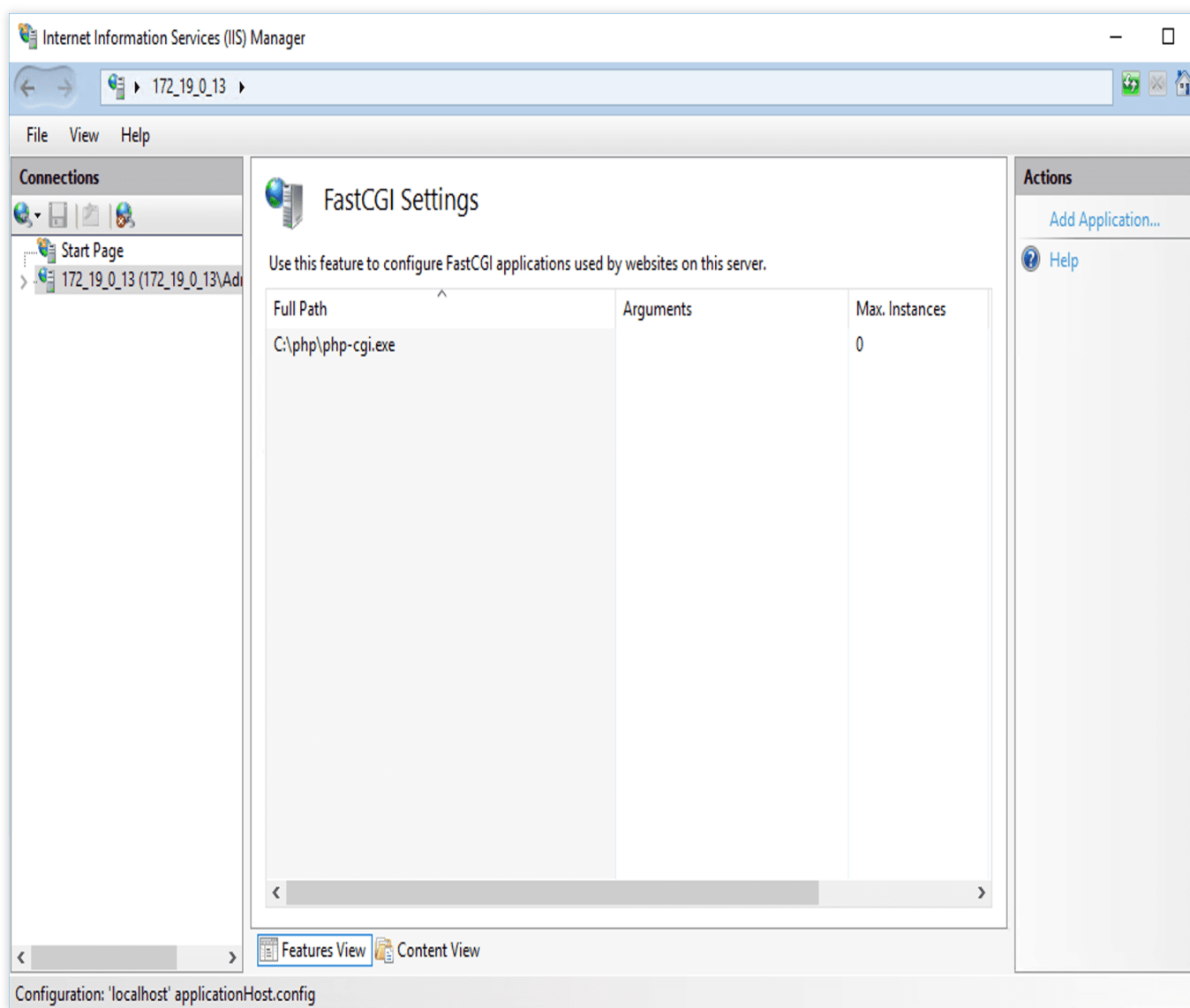
13. In the **Actions** column on the right, click **Add** to open the "Add Default Document" window.

14. In the "Add Default Document" window, enter `index.php` in **Name** and click **OK**, as shown in the following figure:

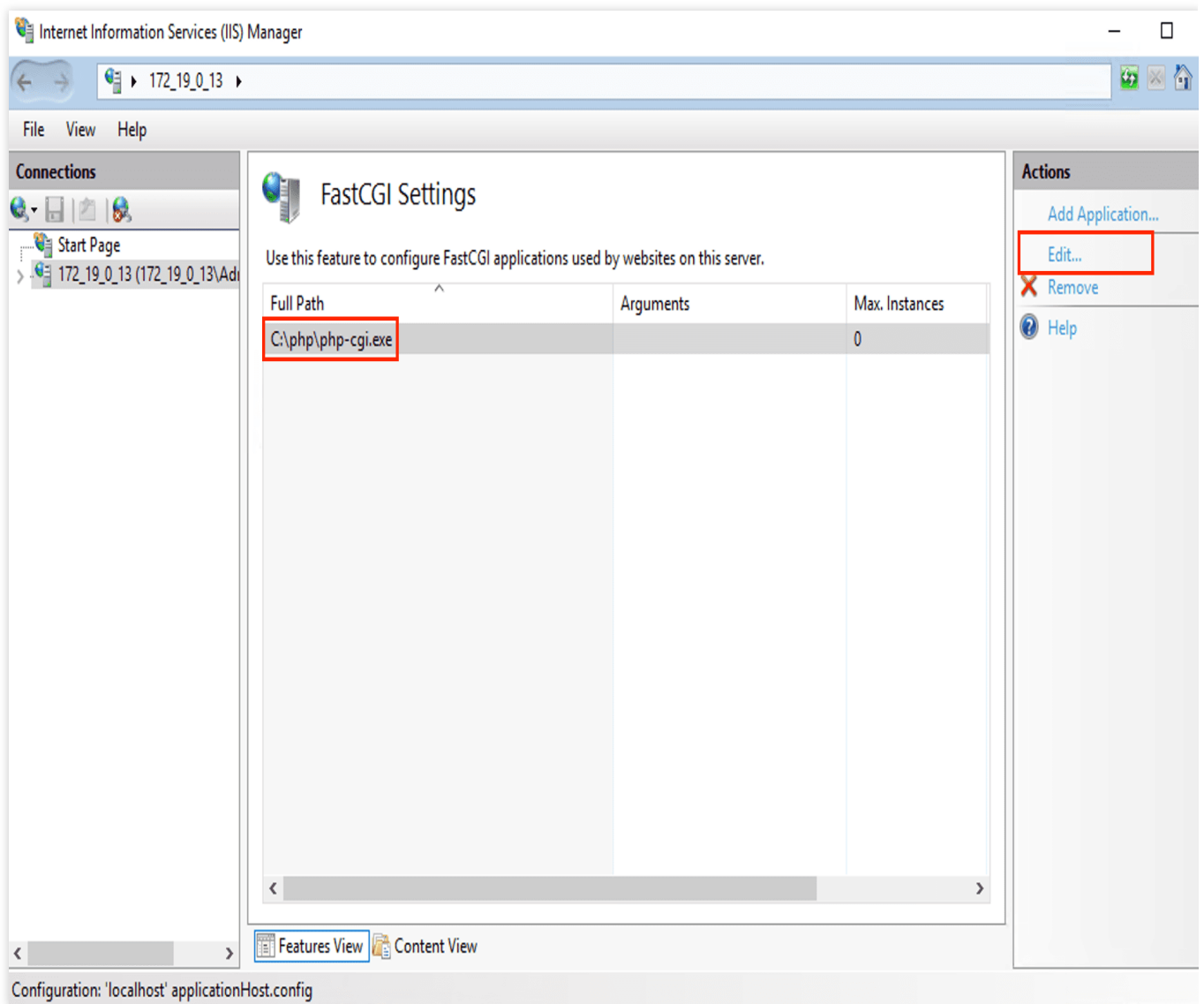


15. Click the 10_141_9_72 server name in the left sidebar to return to the 10_141_9_72 homepage.

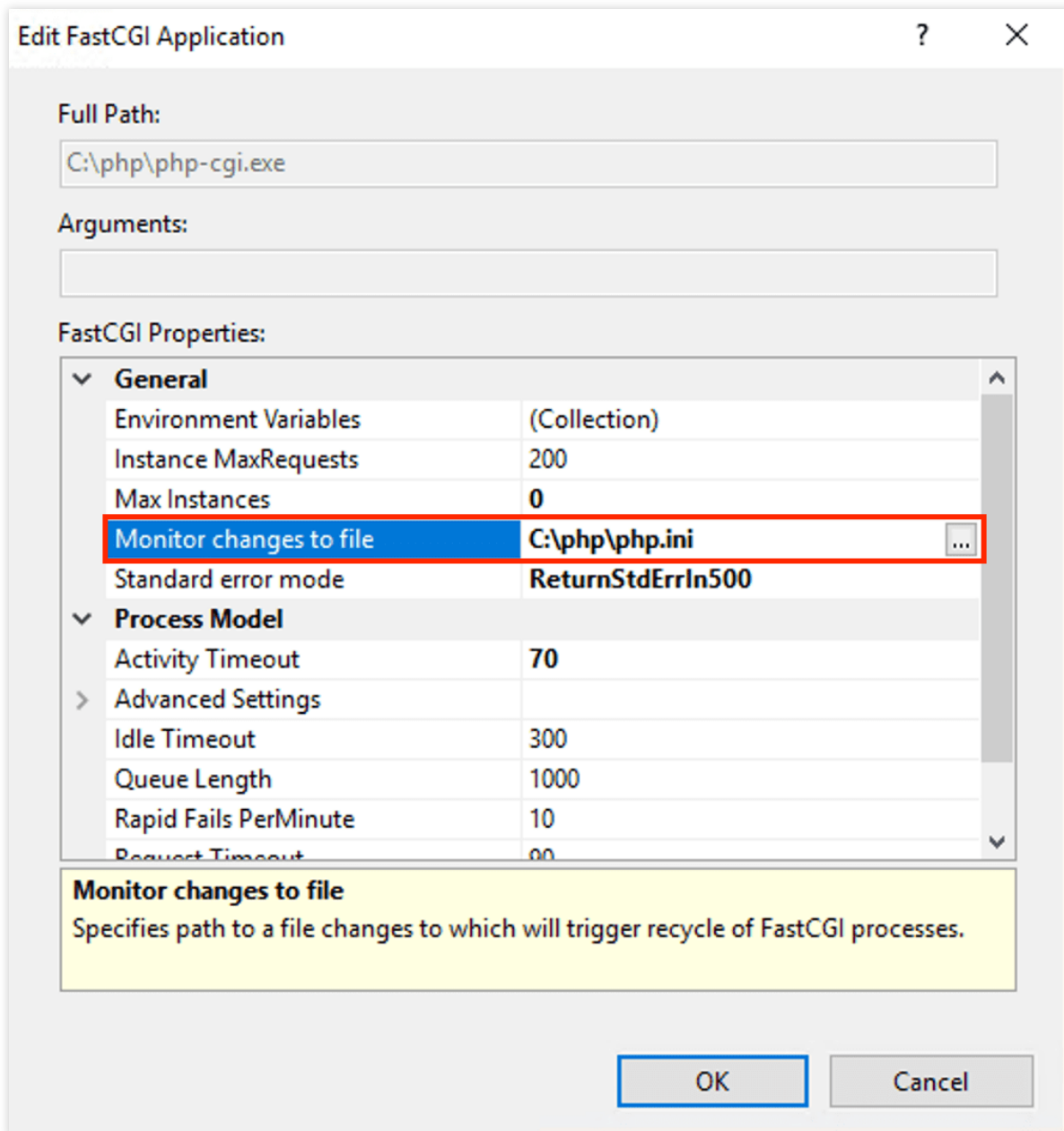
16. On the **10_141_9_72 homepage**, double-click **FastCGI Settings** to open the "FastCGI Settings" page, as shown in the following figure:



17. On the "FastCGI Settings" page, select the FastCGI application and click **Edit**, as shown in the following figure:



18. In the **Edit FastCGI Application** window, configure **Monitor changes to file** to the `php.ini` file path, as shown in the following figure:



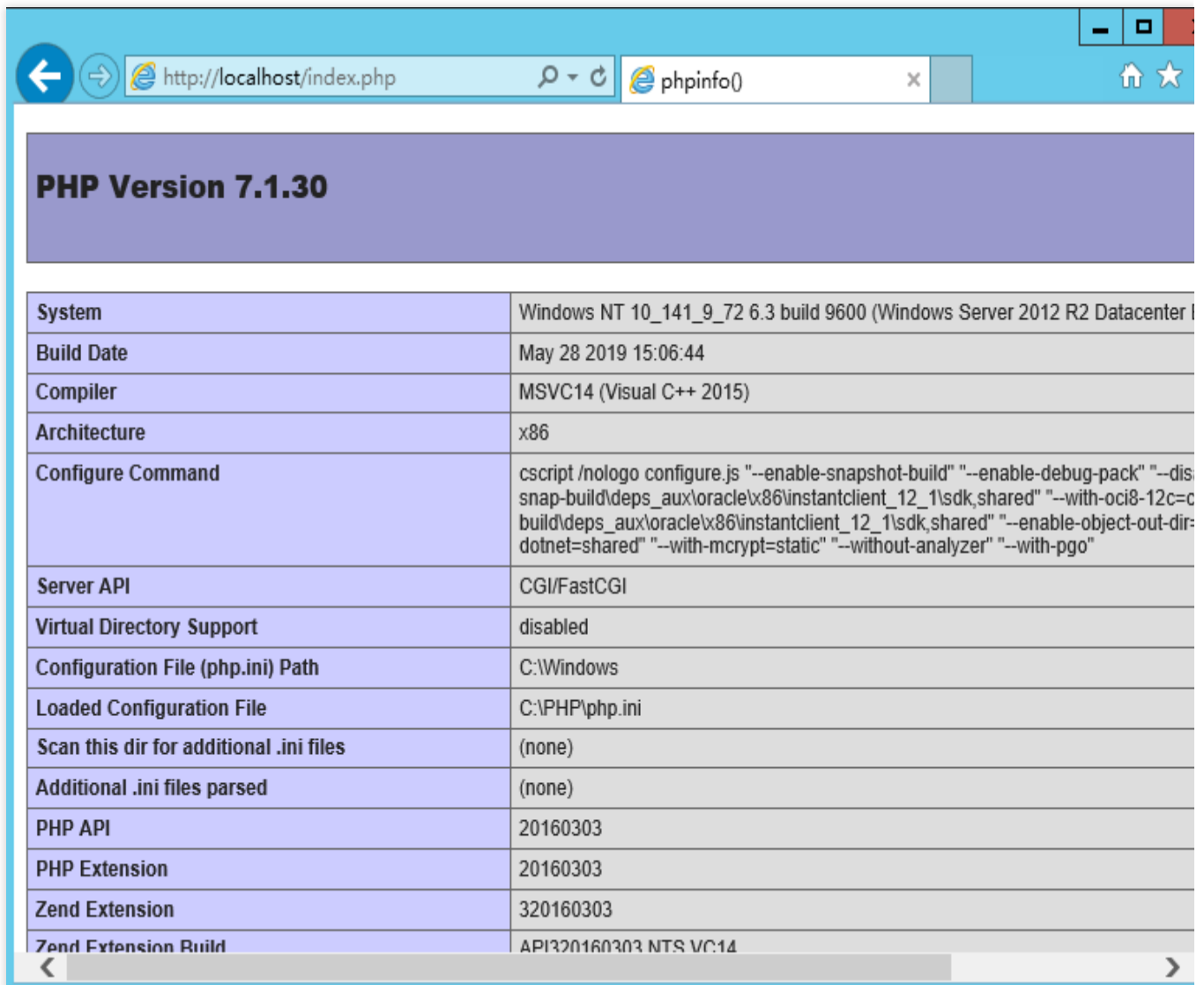
19. In `C:\inetpub\wwwroot` , create a PHP file, such as `index.php` .

20. In the newly created `index.php` file, add the following and save the file.

```
<?php
phpinfo();
?>
```

21. On the desktop, open the browser and visit `http://localhost/index.php` to check whether the environment is configured successfully.

If the page shown below appears, the configuration was successful.



PHP Version 7.1.30

System	Windows NT 10_141_9_72 6.3 build 9600 (Windows Server 2012 R2 Datacenter)
Build Date	May 28 2019 15:06:44
Compiler	MSVC14 (Visual C++ 2015)
Architecture	x86
Configure Command	cmd /c "cd /d %~dp0 & phpize --enable-snapshot-build --enable-debug-pack --disable-snapshot-build --with-oci8-12c=build\deps_aux\oracle\x86\instantclient_12_1\sdk,shared --enable-object-out-dir=dotnet=shared --with-mcrypt=static --without-analyzer --with-pgo"
Server API	CGI/FastCGI
Virtual Directory Support	disabled
Configuration File (php.ini) Path	C:\Windows
Loaded Configuration File	C:\PHP\php.ini
Scan this dir for additional .ini files	(none)
Additional .ini files parsed	(none)
PHP API	20160303
PHP Extension	20160303
Zend Extension	320160303
Zend Extension Build	API320160303 NTS VC14

Step3: Install and Build MySQL

Last updated : 2024-01-06 17:43:10

Overview

This document describes how to install MySQL 8.0.19 on a CVM instance with the Windows Server 2012 R2 DataCenter 64-bit English installed.

SQL Server is more popular on Windows. However, it is commercial and requires you to obtain your own license. As an alternative, you can purchase a [TencentDB for SQL Server instance](#).

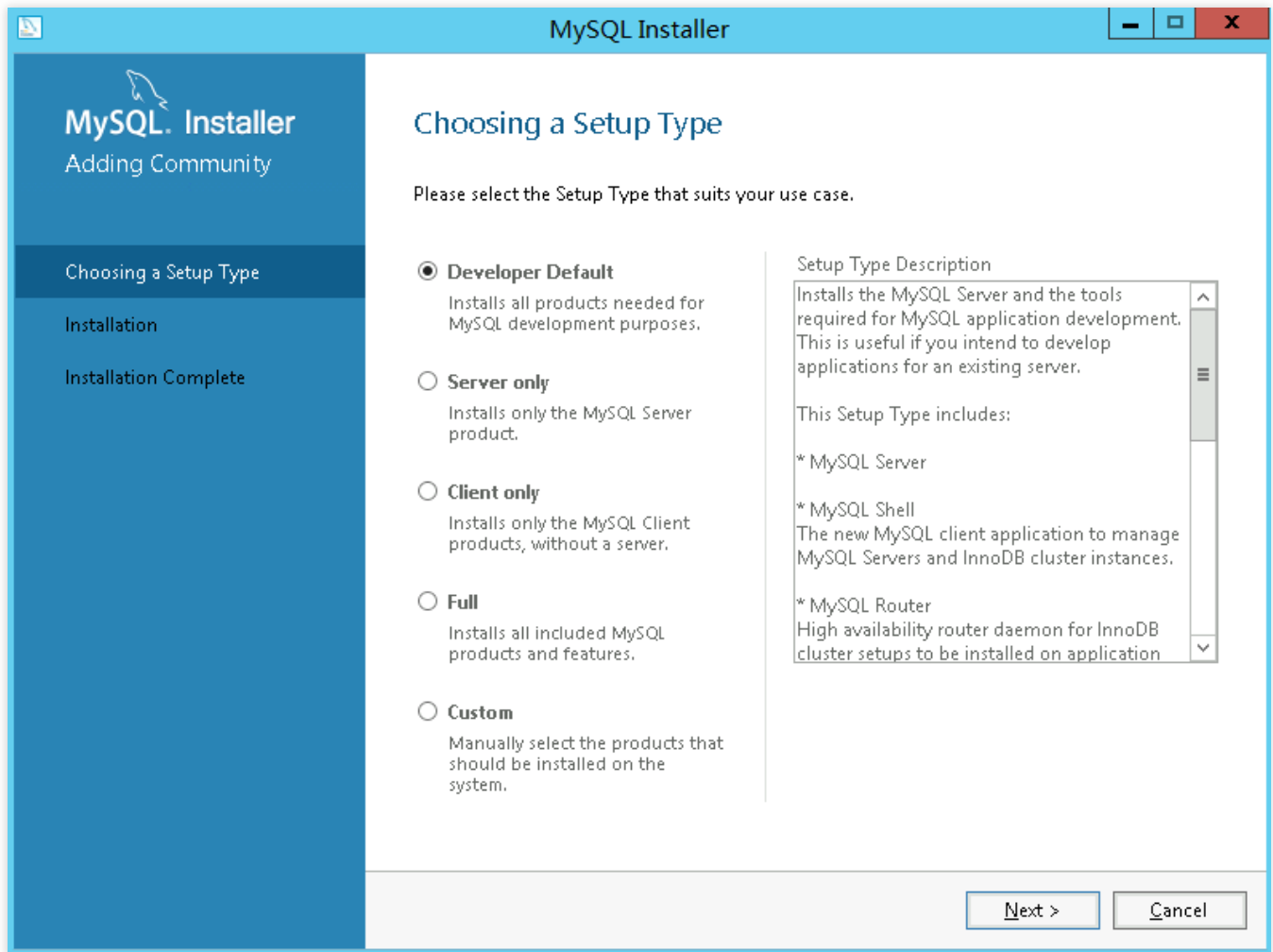
Directions

Downloading MySQL

1. Log in to your CVM.
2. Open a browser and go to the [MySQL official website](#) to download the MySQL installation file.

Installing MySQL

1. Double-click the MySQL installation file. The **Choosing a Setup Type** window appears. Select **Developer Default** and click **Next**, as shown below:

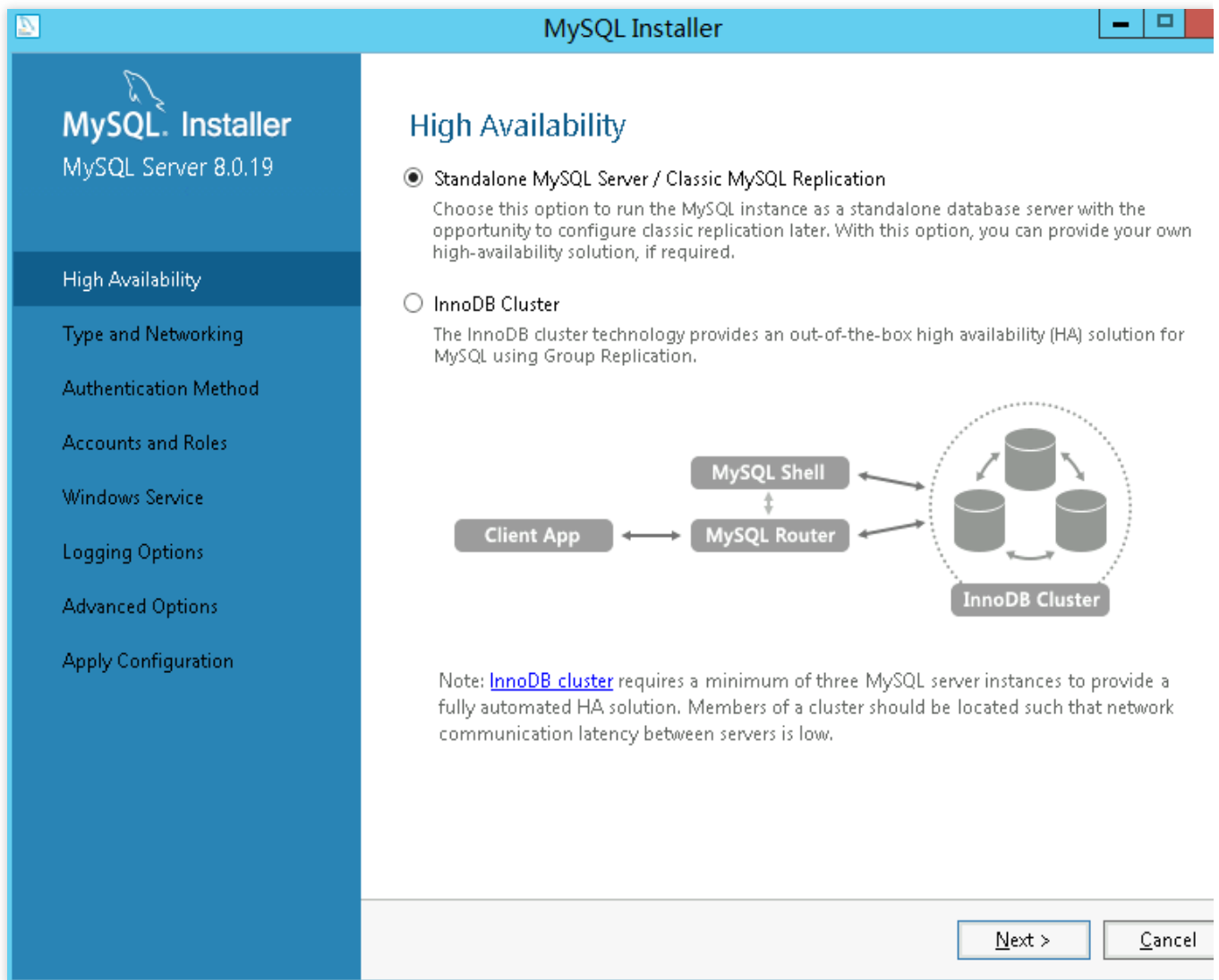


2. In the **Check Requirements** window that appears, click **Execute** and resolve unmet requirements.
3. Click **Next**.
4. In the **Installation** window, click **Execute** to install the required packages.
5. Click **Next** when the package installation completes to open the **Product Configuration** window.

Configuring MySQL

Configuring MySQL service

1. In the **Product Configuration** window, click **Next**.
2. In the **High Availability** window, select **Standalone MySQL Server / Classic MySQL Replication** and click **Next**, as shown below.



3. In the **Type and Networking** window, keep the default configuration, and click **Next**.

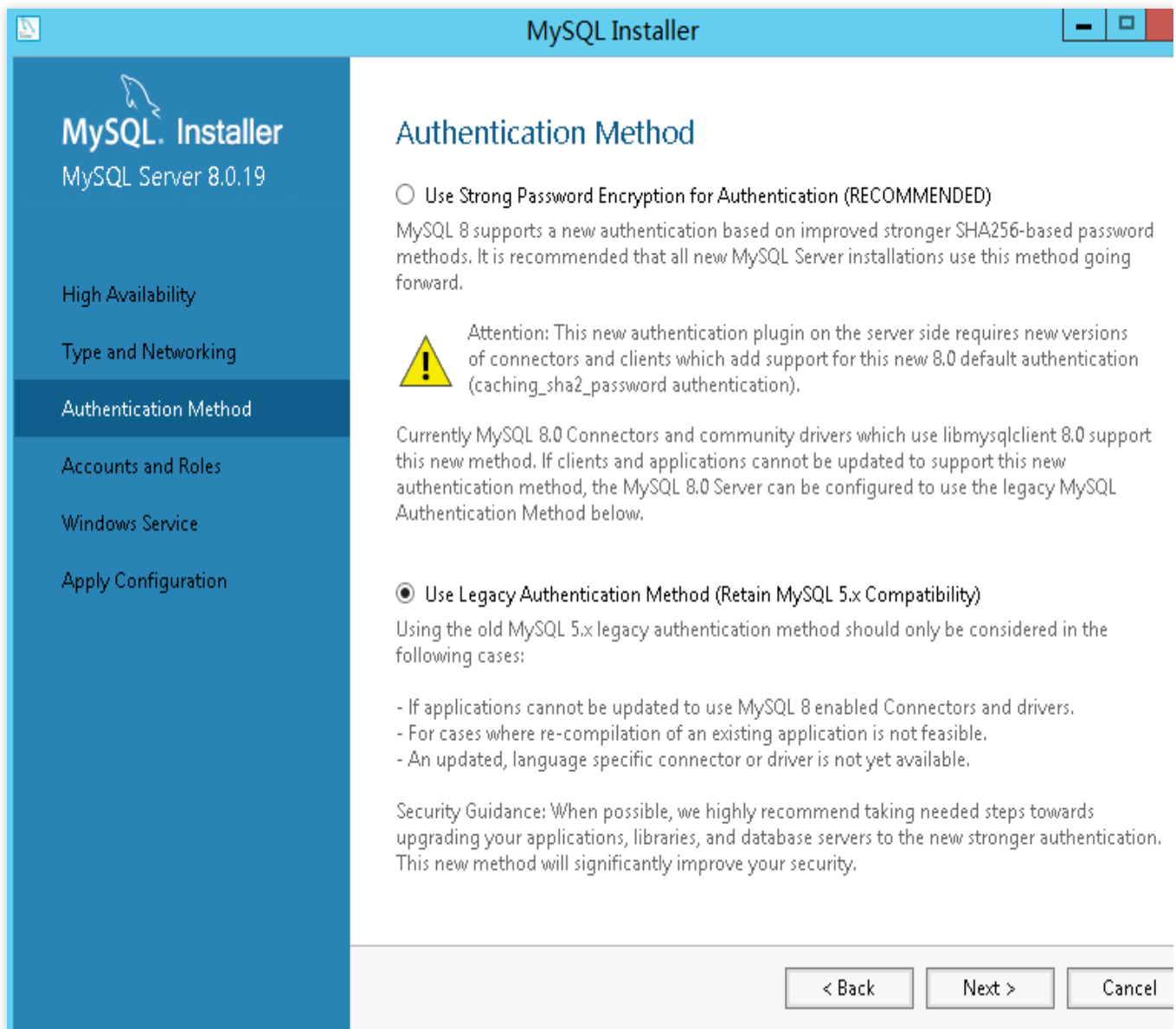
Note:

TCP/IP network is enabled by default.

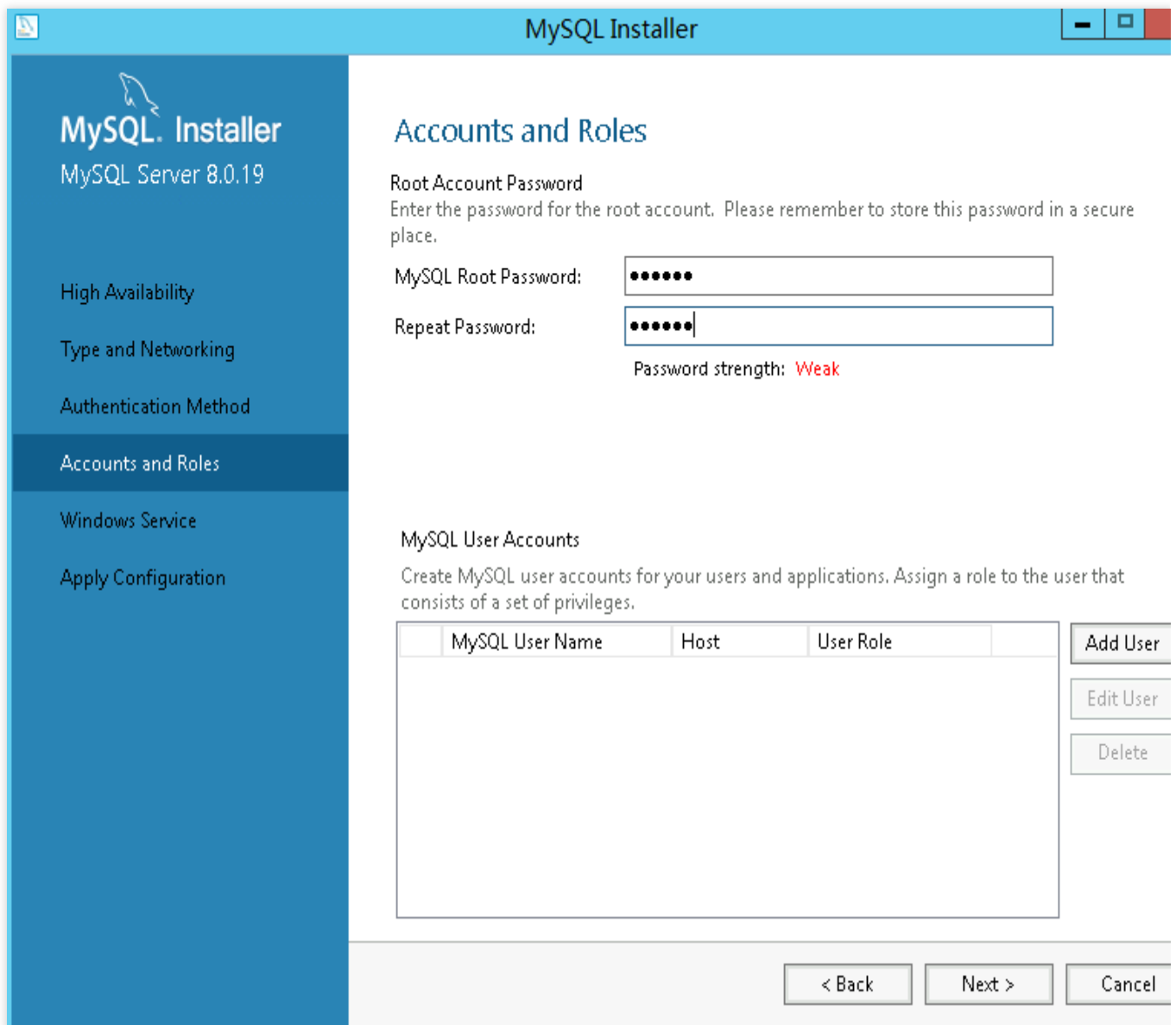
Port 3306 is used by default.

4. In the **Authentication Method** window, select **Use Legacy Authentication Method(Retain MySQL 5.x Compatibility)** and click **Next**.

In this document, this option is set to set up a WordPress website as an example. You can set it as needed.



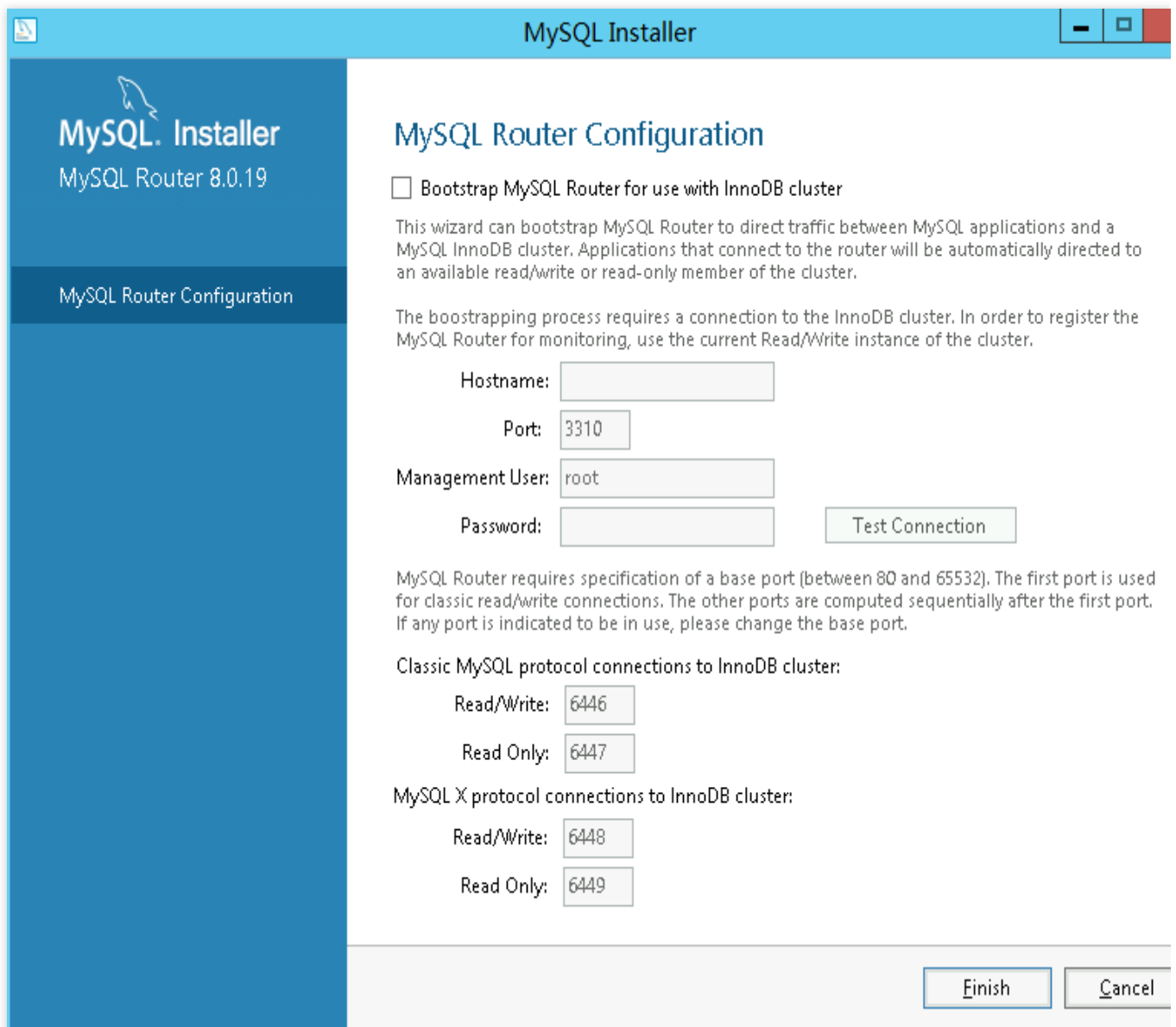
5. Set the password for the `root` user and click **Next**.



6. In the **Windows Service** window, keep the default configuration, and click **Next**.
7. In the **Apply Configuration** window, click **Execute**.
8. Click **Finish**.

Configuring MySQL router

1. In the **Product Configuration** window, click **Next**.
2. In the **MySQL Router Configuration** window, keep the default configuration and click **Finish**.



The screenshot shows the 'MySQL Router Configuration' window of the MySQL Installer. The window has a blue header with the MySQL logo and 'MySQL Router 8.0.19'. The left sidebar contains 'MySQL Router Configuration'. The main area is titled 'MySQL Router Configuration' and includes a checkbox for 'Bootstrap MySQL Router for use with InnoDB cluster'. Below this, there is explanatory text about the bootstrap process. Configuration fields include 'Hostname', 'Port' (set to 3310), 'Management User' (set to root), and 'Password'. A 'Test Connection' button is next to the password field. Further down, there are sections for 'Classic MySQL protocol connections to InnoDB cluster' and 'MySQL X protocol connections to InnoDB cluster', each with 'Read/Write' and 'Read Only' port settings. At the bottom right are 'Finish' and 'Cancel' buttons.

MySQL Installer
MySQL Router 8.0.19

MySQL Router Configuration

MySQL Router Configuration

☐ Bootstrap MySQL Router for use with InnoDB cluster

This wizard can bootstrap MySQL Router to direct traffic between MySQL applications and a MySQL InnoDB cluster. Applications that connect to the router will be automatically directed to an available read/write or read-only member of the cluster.

The bootstrapping process requires a connection to the InnoDB cluster. In order to register the MySQL Router for monitoring, use the current Read/Write instance of the cluster.

Hostname:

Port:

Management User:

Password:

MySQL Router requires specification of a base port (between 80 and 65532). The first port is used for classic read/write connections. The other ports are computed sequentially after the first port. If any port is indicated to be in use, please change the base port.

Classic MySQL protocol connections to InnoDB cluster:

Read/Write:

Read Only:

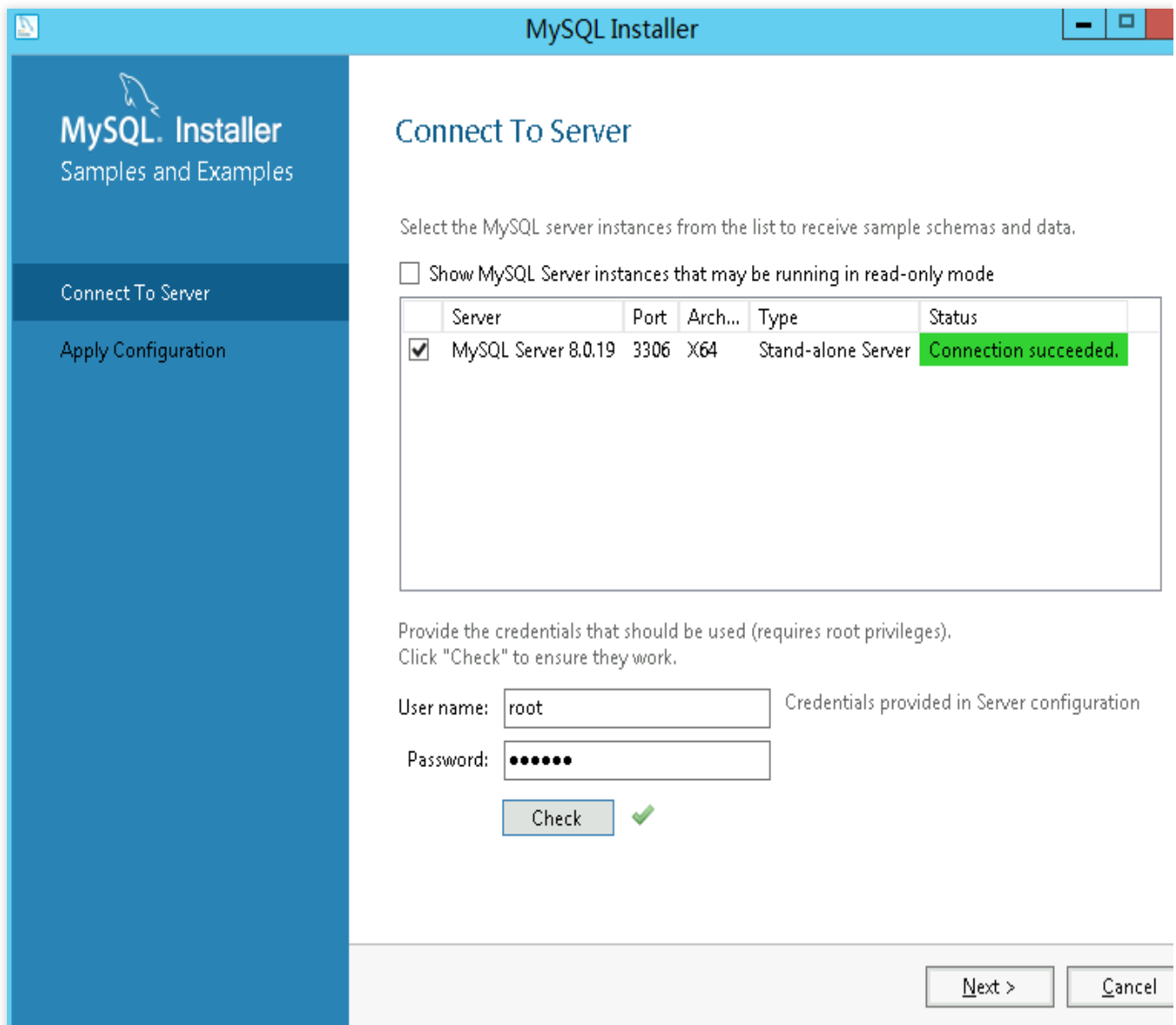
MySQL X protocol connections to InnoDB cluster:

Read/Write:

Read Only:

Configuring MySQL samples

1. In the **Product Configuration** window, click **Next**.
2. In the **Connect To Server** window, input the root password, and click **Check**.
3. After the password is successfully authenticated, click **Next**.



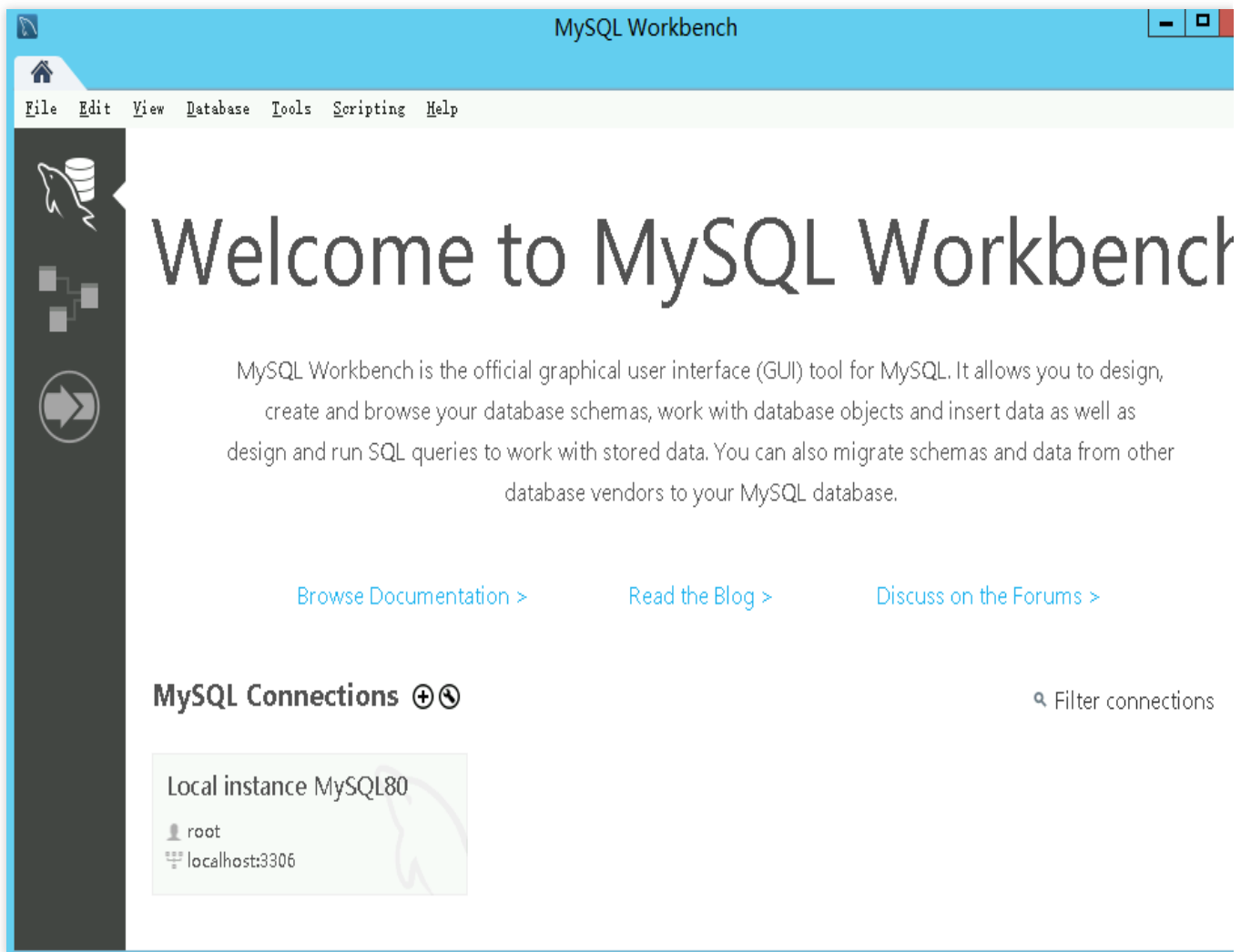
4. In the **Apply Configuration** window, click **Execute**.

5. Click **Finish** to complete the MySQL sample configuration.

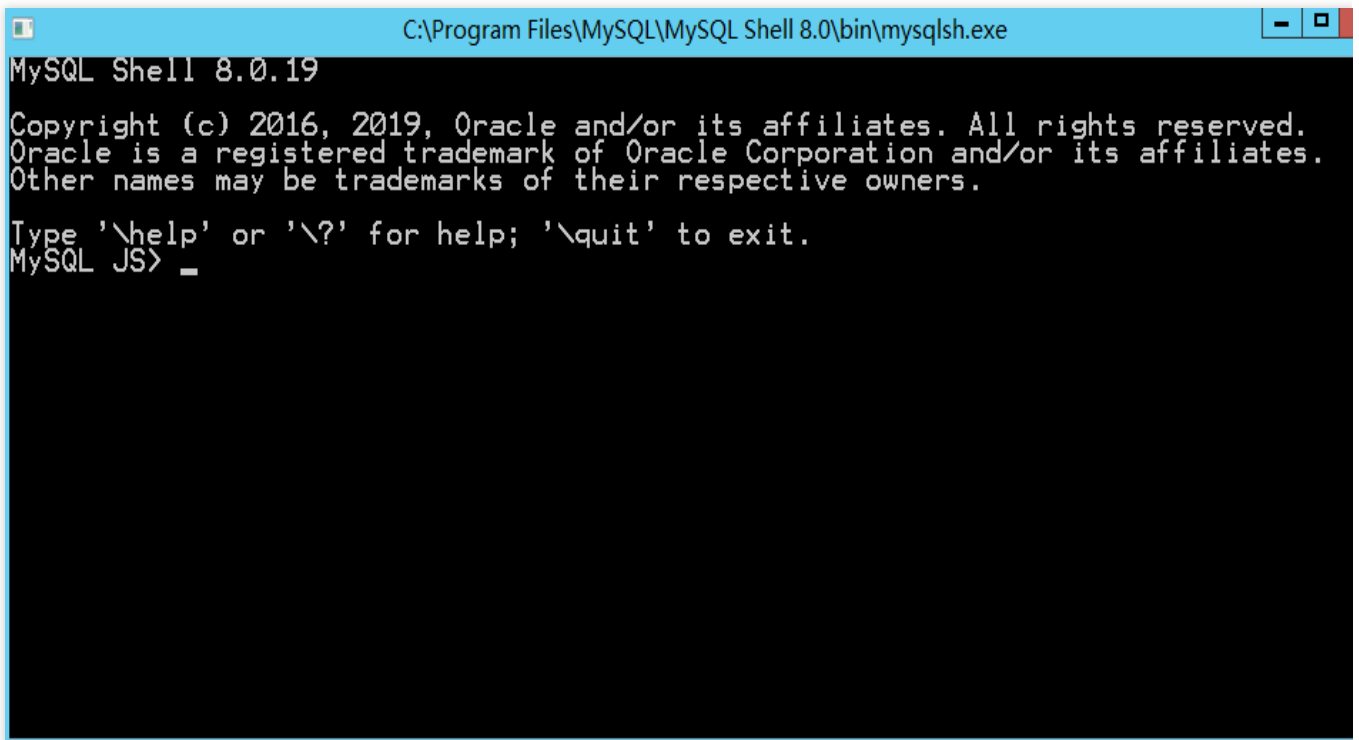
6. In the **Product Configuration** window, click **Next**.

7. In the **Installation Complete** window, select the MySQL environment component you want to start and click **Finish**.

If MySQL Workbench as shown below starts, MySQL has been successfully installed.



If MySQL Shell as shown below starts, MySQL has been successfully installed.

A screenshot of a Windows command prompt window titled "C:\Program Files\MySQL\MySQL Shell 8.0\bin\mysqlsh.exe". The window displays the MySQL Shell 8.0.19 interface. The text inside the window reads: "MySQL Shell 8.0.19", "Copyright (c) 2016, 2019, Oracle and/or its affiliates. All rights reserved.", "Oracle is a registered trademark of Oracle Corporation and/or its affiliates.", "Other names may be trademarks of their respective owners.", "Type '\help' or '\?' for help; '\quit' to exit.", and "MySQL JS> _".

```
MySQL Shell 8.0.19

Copyright (c) 2016, 2019, Oracle and/or its affiliates. All rights reserved.
Oracle is a registered trademark of Oracle Corporation and/or its affiliates.
Other names may be trademarks of their respective owners.

Type '\help' or '\?' for help; '\quit' to exit.
MySQL JS> _
```

Adding security group rules

Add an inbound rule to open the port 3306 to the security group that is bound to the CVM instance on which MySQL is installed.

For more information, see [Adding Security Group Rules](#).

Building a Website

Overview

Last updated : 2024-01-06 17:43:10

This document provides reference for building personal websites on Tencent Cloud CVM. If you do not have a CVM yet, you can purchase one via the [CVM purchase page](#).

Step 1. Deploy a Website

To manually build and deploy your website, refer to:

[Setting up a Website](#)

[Setting up WordPress](#)

[Building Discuz! Forum](#)

[Setting up Drupal](#)

[Setting up a Ghost Blog](#)

If you have any questions when setting up a website, see [About Building a Website](#) for troubleshooting.

Step 2. Publish a Website

To publish a deployed website to the internet and allow users to access it, you need to complete the domain name registration and resolution, and ICP filing (for websites running in the Chinese mainland).

WordPress Website

Building a WordPress Website (Linux)

Last updated : 2024-01-06 17:43:10

Overview

WordPress is a blog platform developed using PHP. This document describes how to manually build WordPress on a CentOS 7.6 Tencent Cloud CVM.

To build WordPress, you must be familiar with common Linux commands, such as [Installing Software via YUM \(CentOS\)](#) and know how to use the software involved and their version compatibility.

Note:

It's recommended that you can configure a personal blog by using a Tencent Cloud marketplace image. It may take a long time to set up WordPress manually.

Software

The following software is involved in building WordPress:

Linux: Linux operating system. This document uses CentOS 7.6 as an example.

Nginx: web server. This document uses Nginx 1.17.5 as an example.

MariaDB: database. This document uses MariaDB 10.4.8 as an example.

PHP: scripting language. This document uses PHP 7.2.22 as an example.

WordPress: blog platform. This document uses WordPress 5.0.4 as an example.

Directions

Step 1. Logging in to the CVM

[Log in to Linux instance \(Web Shell\)](#). You can also use any of the following login methods you are comfortable with:

[Logging in to Linux Instances \(Remote Login\)](#)

[Logging in to Linux Instance \(SSH Key\)](#)

Step 2: Manually building the LNMP environment

LNMP, an acronym for Linux, Nginx, MariaDB, and PHP, is one of the most common runtime environments for web servers. After you create and log in to a CVM instance, you can build the LNMP environment by referring to [Manual](#)

Setup of LNMP (CentOS 7).

Step 3: Configuring the database

Note:

The user authentication method varies depending on the MariaDB version. For details, visit the MariaDB official website.

1. Run the following command to enter MariaDB:

```
mysql
```

2. Run the following command to create a MariaDB database, named `wordpress` in this example:

```
CREATE DATABASE wordpress;
```

3. Run the following command to create a user, `user` with the password `123456` in this example:

```
CREATE USER 'user'@'localhost' IDENTIFIED BY '123456';
```

4. Run the following command to grant `user` all permissions to the `wordpress` database:

```
GRANT ALL PRIVILEGES ON wordpress.* TO 'user'@'localhost' IDENTIFIED BY '123456';
```

5. Run the following command to set a password for `root`.

Note:

MariaDB 10.4 for CentOS allows the `root` account to log in without a password. Run the following command to set a password for `root` and record it so you can remember it.

```
ALTER USER root@localhost IDENTIFIED VIA mysql_native_password USING PASSWORD('Ente
```

6. Run the following command to apply all configurations.

```
FLUSH PRIVILEGES;
```

7. Run the following command to exit MariaDB.

```
\\q
```

Step 4: Installing and configuring WordPress

Downloading WordPress

Note:

You can download the latest WordPress version from the official WordPress website.

1. Run the following command to delete the `index.php` file that is used to test PHP-Nginx configuration from the root directory of the website:

```
rm -rf /usr/share/nginx/html/index.php
```

2. Run the following commands to navigate to the `/usr/share/nginx/html/` directory and download and decompress the WordPress installation package:

```
cd /usr/share/nginx/html

wget https://cn.wordpress.org/wordpress-5.0.4-zh_CN.tar.gz

tar zxvf wordpress-5.0.4-zh_CN.tar.gz
```

Modifying the WordPress configuration file

1. Run the following commands to navigate to the WordPress installation directory, copy the content in the `wp-config-sample.php` file to the `wp-config.php` file, and save the original configuration file for backup:

```
cd /usr/share/nginx/html/wordpress

cp wp-config-sample.php wp-config.php
```

2. Run the following command to open and edit the new configuration file:

```
vim wp-config.php
```

3. Press `i` to enter the editing mode. Find the MySQL part in the file and change related configuration to content in [Configuring the WordPress database](#).

```
// ** MySQL settings - You can get this info from your web host ** //
/** The name of the database for WordPress */
define('DB_NAME', 'wordpress');
/** MySQL database username */
define('DB_USER', 'user');
/** MySQL database password */
define('DB_PASSWORD', '123456');
/** MySQL hostname */
define('DB_HOST', 'localhost');
```

4. After the modification is complete, press **Esc** and enter `:wq` to save the file and go back.

Step 5: Verifying WordPress installation

1. In the address box of the browser, type `http://domain name or the public IP address of the CVM instance/wordpress folder` , for example:

```
http://192.xxx.xxx.xx/wordpress
```

Press **Enter** to switch to the WordPress installation page and configure WordPress.

2. Enter the installation information as described in the following table based on the WordPress installation wizard and click **Install WordPress**.

Required Information	Description
Website title	WordPress website name
User Name	WordPress administrator name. For security purposes, use a name other than admin because admin can be easily cracked.
Password	Use the default strong password or a custom password. Do not use existing passwords and ensure that the password is saved in a secure place.
Email address	Email address used to receive notifications

Now, you can log in to your WordPress website and post blogs.

Related Operations

You can set a domain name for your WordPress website. In this way, users can use the domain name instead of a complex IP address to visit your website. If you build a website just to learn the process, you can use an IP address. However, this method is not recommended.

FAQs

If you encounter a problem when using CVM, refer to the following documents for troubleshooting:

CVM login: [Password Login and SSH Key Login](#) and [Login and Remote Access](#).

CVM network: [IP Address](#) and [Port](#).

CVM disks: [System and Data Disks](#).

Building a WordPress Website (Windows)

Last updated : 2024-01-06 17:43:10

Overview

WordPress is a blog platform written in PHP. This article describes how to install WordPress on Windows Server 2012.

Note:

It's recommended that you can configure a personal blog by using a Tencent Cloud marketplace image. It may take a long time to set up the Discuz! forum manually.

Software

Although PHP version 5.6.20 and later and MySQL version 5.0 and later support WordPress, we recommend using PHP 7.3 and MySQL 5.6 or later versions for security reasons.

The following software is involved in building WordPress:

Windows: this document uses Windows Server 2012 R2 Datacenter 64-bit as an example.

Web server: IIS. This document uses IIS 8.5 as an example.

MySQL 8.0.19 is used for database.

PHP is a scripting language. This article uses PHP 7.1.30.

WordPress is a blog platform. We use WordPress 5.9 in this article.

Directions

Step 1. Log in to the CVM

[Log in to the Windows instance using RDP \(recommended\).](#)

You can also use other login methods that you are more comfortable with: [log in to a Windows CVM instance using a remote desktop.](#)

Step 2. Setting up WIMP

See [Manually Building a WIPM Environment.](#)

1. Install IIS.
2. Deploy PHP 5.6.20 and later versions.
3. Install MySQL 5.6 and later versions.

Step 3. Installing and configuring WordPress

Note:

You can download the latest WordPress version from the official WordPress website.

1. Download WordPress and decompress it into a directory on the CVM.

For example, you can decompress it into `C:\\wordpress`.

2. Click



>



> **MySQL 5.6 Command Line Client** to open the MySQL command line client.

3. Run the following commands on the MySQL command line client to create a database for WordPress.

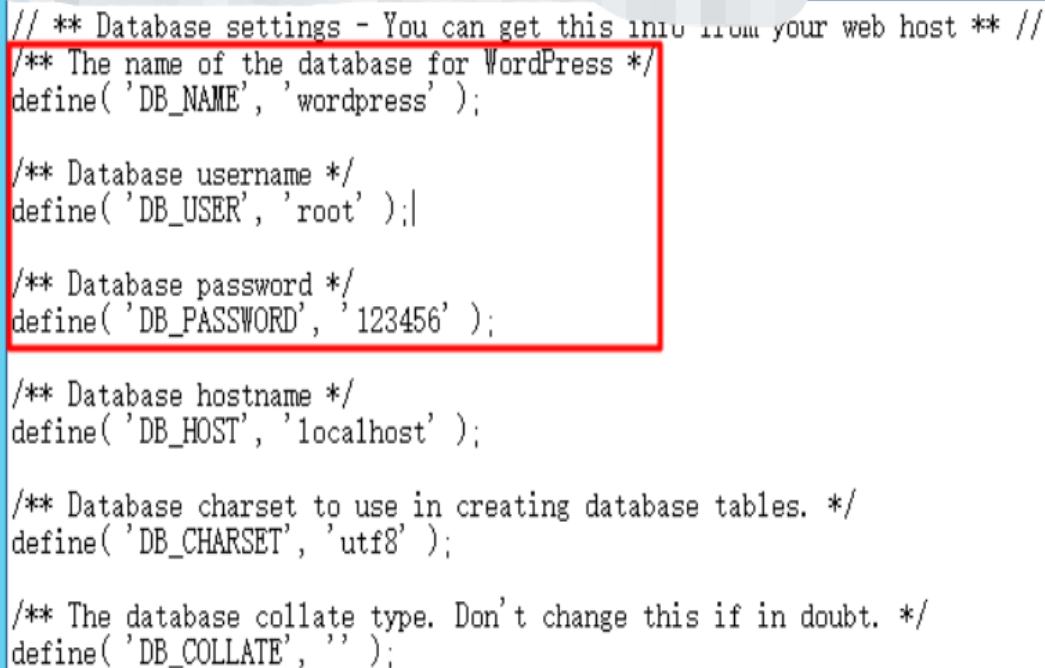
For example, create a database named `wordpress`.

```
create database wordpress;
```

4. Find `wp-config-sample.php` under `C:\\wordpress` and rename it to `wp-config.php`.

5. Open the `wp-config.php` file with a text editor, and modify the relevant configuration information according to

[Step 3: Installing and configuring WordPress](#) as shown below:



```
// ** Database settings - You can get this info from your web host ** //  
/** The name of the database for WordPress */  
define( 'DB_NAME', 'wordpress' );  
  
/** Database username */  
define( 'DB_USER', 'root' );  
  
/** Database password */  
define( 'DB_PASSWORD', '123456' );  
  
/** Database hostname */  
define( 'DB_HOST', 'localhost' );  
  
/** Database charset to use in creating database tables. */  
define( 'DB_CHARSET', 'utf8' );  
  
/** The database collate type. Don't change this if in doubt. */  
define( 'DB_COLLATE', '' );
```

6. Save `wp-config.php` .

7. Click



to open **Server Manager**.

8. On the left sidebar, select **IIS**. Click the name of the server in the **Server** column to the right. Select **Internet Information Services (IIS) Manager**. The **Internet Information Services (IIS) Manager** window appears.

9. In the **Internet Information Service (IIS) Manager** window, expand your server on the left sidebar and click your **website**. The website management page appears, as shown below:

10. Delete **websites** bound to port 80.

You can change the port to another unused port, such as 8080.

11. In the **Actions** column on the right, click **Add Website**.

12. In the pop-up window, enter the following information and click **OK**.

Website name: name of the website, such as `wordpress` .

Application pool: select **DefaultAppPool**.

Physical path: the directory that contains WordPress, such as `C:\\wordpress` .

13. Find `php.ini` under the directory that contains PHP. Open it with a text editor and make the following changes:

13.1 Changes are different for different PHP versions.

For PHP 5.x, find `extension=php_mysql.dll` and delete the `;` at the beginning.

For PHP 7.x, find `extension=php_mysql.dll` or `extension=mysqli` and delete the `;` at the beginning.

13.2 Find `extension_dir= "ext"` and delete the `;` at the beginning.

14. Save the `php.ini` file.

Step 4. Verifying the WordPress Configuration

1. Open a browser window on your local machine and visit `http://localhost/wp-admin/install.php` .

The WordPress installation page appears.

2. Enter the installation information as described in the following table based on the WordPress installation wizard and click **Install WordPress**.

Required Information	Description
Website Name	Name of the WordPress site.
Username	Account name of the WordPress administrator. For security reasons, use a name other than `admin` .
Password	Use a strong password, different than your current password. Store it in a secure location.

Email	Email address used to receive notifications
-------	---

Now, you can log in to your WordPress website and post blogs.

FAQs

If you encounter a problem when using CVM, refer to the following documents for troubleshooting:

CVM login: [Password Login and SSH Key Login](#) and [Login and Remote Access](#).

CVM network: [IP Address](#) and [Port](#).

CVM disks: [System and Data Disks](#).

Discuz! Forum

Building Up a Discuz! Forum

Last updated : 2024-01-06 17:43:10

Overview

Used by over 2 million websites, Discuz! is the world's most sophisticated and predominant forum software. This document describes how to set up a forum website using Discuz! on Tencent Cloud CVM instance and deploy the LAMP (Linux, Apache, MariaDB, and PHP) runtime environment it needs.

To manually set up a Discuz! website, you should be familiar with common Linux commands (see [Installing Software via YUM under CentOS Environment](#)), and understand the usage and version compatibility of the software to be installed.

Software

The following software versions are used to build a Discuz! website.

Linux: Linux operating system. This document uses CentOS 7.6 as an example.

Apache: Web server software. This document uses Apache 2.4.15 as an example.

MariaDB: database. This document uses MariaDB 5.5.60 as an example.

PHP: scripting language. This document uses PHP 5.4.16 as an example.

Discuz!: forum software. This document uses Discuz! X3.4 as an example.

Directions

Step 1: log in to the CVM

[Log in to the Linux instance using standard login method](#). You can also use any of the following login methods you are comfortable with:

[Logging in to Linux Instances via Remote Login Tools](#)

[Logging in to Linux Instance via SSH Key](#)

Step 2: set up the LAMP environment

Tencent Cloud hosts a software repository containing CentOS official releases, which provides the most stable version available currently. Use Yum to quickly install CentOS.

Installing and configuring necessary software

1. Run the following command to install Apache, MariaDB, PHP and Git:

```
yum install httpd php php-fpm php-mysql mariadb mariadb-server git -y
```

2. Run the following commands in sequence to start the services.

```
systemctl start httpd

systemctl start mariadb

systemctl start php-fpm
```

3.

Run the following command to set a password for `root` and complete other basic configurations, so the root user can access the database.

Note:

Run the following command to set the password before your first login to MariaDB.

When you see the prompt to enter the root password, click **Enter** to set the password. Your password will not be displayed by default. Complete other basic configurations as prompted.

```
mysql_secure_installation
```

4. Run the following command to log in to MariaDB. Enter the password you set in [step 3](#) and click **Enter**.

```
mysql -u root -p
```

A successful login indicates that the configurations are correct, as shown below:

```
[root@VM_149_104_centos ~]# mysql -u root -p
Enter password:
Welcome to the MariaDB monitor.  Commands end with ; or \g.
Your MariaDB connection id is 27
Server version: 5.5.60-MariaDB MariaDB Server

Copyright (c) 2000, 2018, Oracle, MariaDB Corporation Ab and others.

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

MariaDB [(none)]>
```

5. Run the following command to exit MariaDB.

```
\\q
```


Verifying the environment configuration

Check whether the environment is set up properly as instructed below:

1. Run the following command to create a test file `test.php` in the default root directory `/var/www/html` of Apache:

```
vim /var/www/html/test.php
```

2. Click **i** to switch to editing mode and enter the following content:

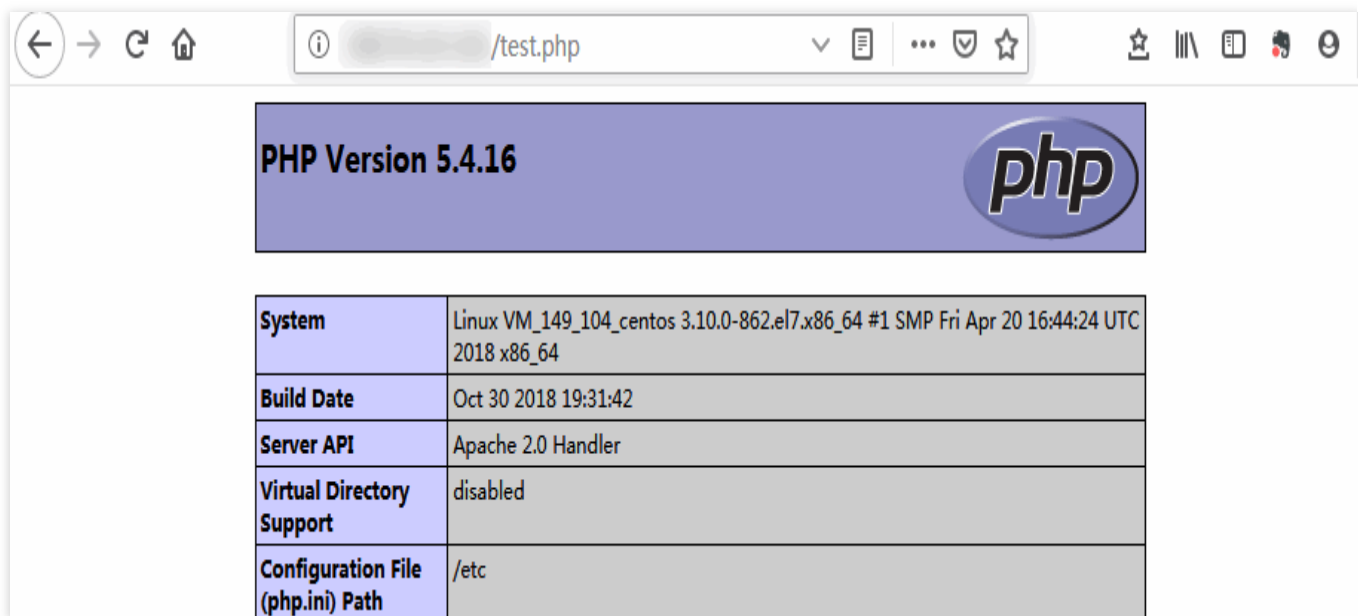
```
<?php
echo "<title>Test Page</title>";
phpinfo()
?>
```

3. Click **Esc** and enter **:wq** to save and close the file.

4. Enter the following URL in a browser to access `test.php` to check whether the environment is properly configured.

```
http://[Public IP address of the CVM]/test.php
```

If everything goes well, the following appears.



Step 3: install and configure Discuz!

Downloading Discuz!

Run the following command to download the installation package.

```
git clone https://gitee.com/Discuz/DiscuzX.git
```

Preparing for installation

1. Run the following command to access the installation directory.

```
cd DiscuzX
```

2. Run the following command to copy all files under "upload" to `/var/www/html/`.

```
cp -r upload/* /var/www/html/
```

3. Run the following command to grant other users the write permission.

```
chmod -R 777 /var/www/html
```

Installing Discuz!

1. Enter the IP address of your Discuz! site (the public IP address of your CVM instance) or the domain name obtained from [Related Operations](#), and then you can see the Discuz! installation interface.

Note:

This document only demonstrates the installation steps. If a security warning that the version is too low is reported, we recommend you use an image on a higher version.

2. Click **I agree** and go to the environment check page.
3. Check the items and click **Next Step** to go to the runtime environment setting page.
4. Select "Clean Install" and click **Next Step** to go to the database creation page.
5. Enter information as prompted to create a new database for Discuz!.

Note:

Use the `root` account and password set in [Installing and configuring required software](#) to connect to the database and set up a system email address and admin username, password, and email address.

Remember your admin username and password.

6. Click **Next** to start the installation.
7. After the installation, click **Your forum has been installed successfully. Click here to access.** to access your forum.

Related Operations

You can use a domain name that is easy to remember rather than a complicated IP address to make your forum website easier to remember and access. If you set up this website just for the purpose of learning, you can use an IP address for temporary use, which is nevertheless not recommended.

FAQs

If you encounter a problem when using CVM, refer to the following documents for troubleshooting:

CVM login: [Password Login and SSH Key Login](#) and [Login and Remote Access](#).

CVM network: [IP Address](#) and [Port](#).

CVM disks: [System and Data Disks](#).

Setting up a Ghost Blog

Last updated : 2024-01-06 17:43:10

Scenario

Ghost is a free and open source blogging platform written in JavaScript and distributed under the MIT License, designed to simplify the process of online publishing for individual bloggers as well as online publications. This article describes how to setup Ghost on a CVM.

To setup Ghost, you should be familiar with Linux and its common commands, such as [Install Software via Apt-get under Ubuntu Environment](#).

Software

This article uses the following software:

Linux operating system. This article uses Ubuntu 20.04.

Nginx 1.18.0 is used to provide web service.

MySQL 8.0.25 is used for database.

Node.js 14.17.0 is our runtime environment.

Ghost 4.6.4

Prerequisites

You should have a Linux CVM. If you have not purchased one yet, see [Getting Started with Linux CVMs](#).

A domain name that points to your CVM. If the domain name is used for Mainland China service, ICP filing is required.

Directions

Step 1 Logging in to a Linux instance

[Log in to a Linux instance using WebShell \(recommended\)](#). You can also use other login methods that you are comfortable with:

[Log in to a Linux instance using remote login software](#).

[Logging In to a Linux Instance using SSH](#)

Step 2 Create a new user

1. After logging in, switch to `root` . Refer to [this article](#) for details.
2. Run the following command to create a user named `user` .

Note:

Do not use `ghost` as the username. It causes conflicts with Ghost-CLI.

```
adduser user
```

3. Input and confirm password as prompted. Password is not shown by default. Press **Enter** to continue.
4. Input user information. Or press **Enter** to skip them and continue.
5. Input **Y** to confirm and press **Enter** to complete the process, as shown below:

```
root@VM-0-22-ubuntu:/home/ubuntu# adduser user
Adding user `user' ...
Adding new group `user' (1000) ...
Adding new user `user' (1000) with group `user' ...
Creating home directory `/home/user' ...
Copying files from `/etc/skel' ...
Enter new UNIX password:
Retype new UNIX password:
passwd: password updated successfully
Changing the user information for user
Enter the new value, or press ENTER for the default
  Full Name []:
  Room Number []:
  Work Phone []:
  Home Phone []:
  Other []:
Is the information correct? [Y/n] Y
root@VM-0-22-ubuntu:/home/ubuntu#
```

6. Run the following command to add user privileges.

```
usermod -aG sudo user
```

7. Run the following command to switch to user `user` .

```
su user
```

Step 3 Update installed packages

Run the following commands to update installed packages.

Note:

Input the password for `user` as prompted and press **Enter** to start.

```
sudo apt-get update
```

```
sudo apt-get upgrade -y
```

Step 4 Environment setup

Install Nginx

Run the following command to install Nginx.

```
sudo apt-get install -y nginx
```

Install and configure MySQL

1. Run the following command to install MySQL.

```
sudo apt-get install -y mysql-server
```

2. Run the following command to connect to MySQL.

```
sudo mysql
```

3.

Run the following command to create a database for Ghost named `ghost_data` .

```
CREATE DATABASE ghost_data;
```

4.

Run the following command to set a password for the database user `root` .

```
ALTER USER 'root'@'localhost' IDENTIFIED WITH mysql_native_password BY  
'your_password';
```

5. Run the following command to quit MySQL.

```
\\q
```

Install Node.js

1. Run the following command to set a default Node.js version to be used.

```
curl -sL https://deb.nodesource.com/setup_14.x | sudo -E bash
```

2. Run the following command to install Node.js.

```
sudo apt-get install -y nodejs
```

Install Ghost-CLI

Run the following command to install Ghost-CLI which helps configuring Ghost.

```
sudo npm install ghost-cli@latest -g
```

Step 5 Install and configure Ghost

1. Run the following commands.

```
sudo mkdir -p /var/www/ghost

sudo chown user:user /var/www/ghost

sudo chmod 775 /var/www/ghost

cd /var/www/ghost
```

2. Run the following command to install Ghost.

```
ghost install
```

3. Use the following image to complete the installation process.

```
✓ Finishing install process
? Enter your blog URL: http://www. ....com
? Enter your MySQL hostname: localhost
? Enter your MySQL username: root
? Enter your MySQL password: [hidden]
? Enter your Ghost database name: ghost_data
✓ Configuring Ghost
✓ Setting up instance
+ sudo useradd --system --user-group ghost
+ sudo chown -R ghost:ghost /var/www/ghost/content
✓ Setting up "ghost" system user
? Do you wish to set up "ghost" mysql user? Yes
✓ Setting up "ghost" mysql user
? Do you wish to set up Nginx? Yes
✓ Creating nginx config file at /var/www/ghost/system/files/www. ....com.conf
+ sudo ln -sf /var/www/ghost/system/files/www. ....com.conf /etc/nginx/sites-available/
+ sudo ln -sf /etc/nginx/sites-available/www. ....com.conf /etc/nginx/sites-enabled/w
+ sudo nginx -s reload
✓ Setting up Nginx
? Do you wish to set up SSL? No
i Setting up SSL [skipped]
? Do you wish to set up Systemd? Yes
✓ Creating systemd service file at /var/www/ghost/system/files/ghost_www- ....com.ser
+ sudo ln -sf /var/www/ghost/system/files/ghost_www- ....com.service /lib/systemd/syst
+ sudo systemctl daemon-reload
✓ Setting up Systemd
? Do you want to start Ghost? Yes
+ sudo systemctl is-active ghost_www- ....com
✓ Ensuring user is not logged in as ghost user
✓ Checking if logged in user is directory owner
✓ Checking current folder permissions
+ sudo systemctl is-active ghost_www- ....com
✓ Validating config
✓ Checking folder permissions
✓ Checking file permissions
✓ Checking content folder ownership
✓ Checking memory availability
+ sudo systemctl start ghost_www- ....com
✓ Starting Ghost
+ sudo systemctl is-enabled ghost_www- ....com
+ sudo systemctl enable ghost_www- ....com --quiet
✓ Enabling Ghost instance startup on server boot

Ghost uses direct mail by default. To set up an alternative email method read our docs at http

-----

Ghost was installed successfully! To complete setup of your publication, visit:

http://www. ....com/ghost/
```

3.1 **Enter your blog URL:** input your domain name in the format of `http://your_domain_name`.

3.2 **Enter your MySQL hostname:** input your database address. Use `localhost` in this case and press **Enter**.

3.3 **Enter your MySQL username:** input the username you use to connect to MySQL. Use `root` in this case and press **Enter**.

3.4 **Enter your MySQL password:** input the corresponding password you set [earlier](#) and press **Enter**.

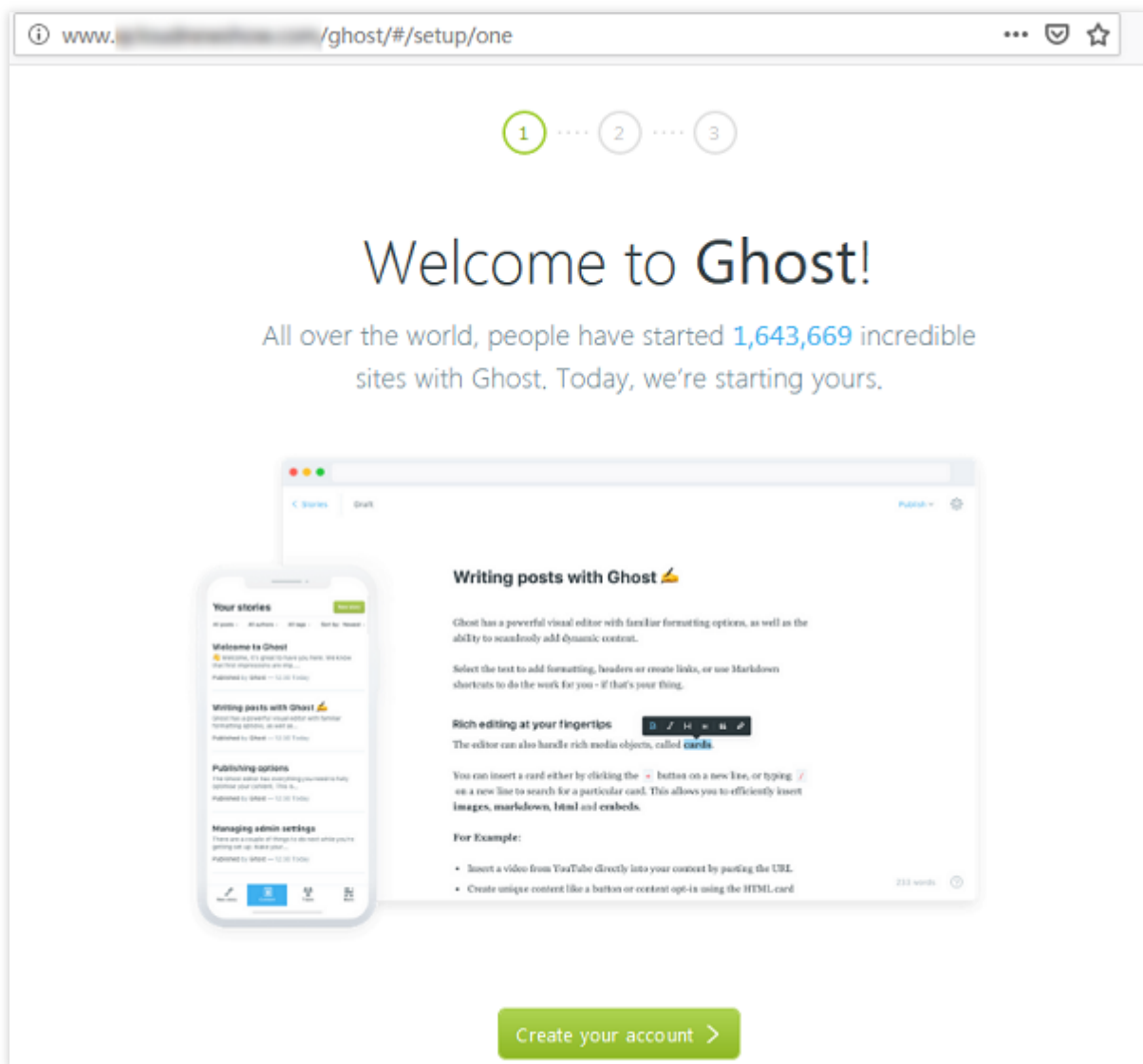
3.5 **Enter your database name:** input the name of the database you created for Ghost [in the previous step](#). Use `ghost_data` and press **Enter**.

3.6 Input **Y** or **n** to complete the configuration.

The admin URL appears on the bottom of the screen.

4. Open a browser window on your local machine and visit the admin URL to start configuring your blog.

Click **Create your account** to create an admin account.



5. Input desired information and click **Last step**, as shown below:

www.ghost.org/ghost/#/setup/two

✓ 2 3

Create your account

Site title

ghost

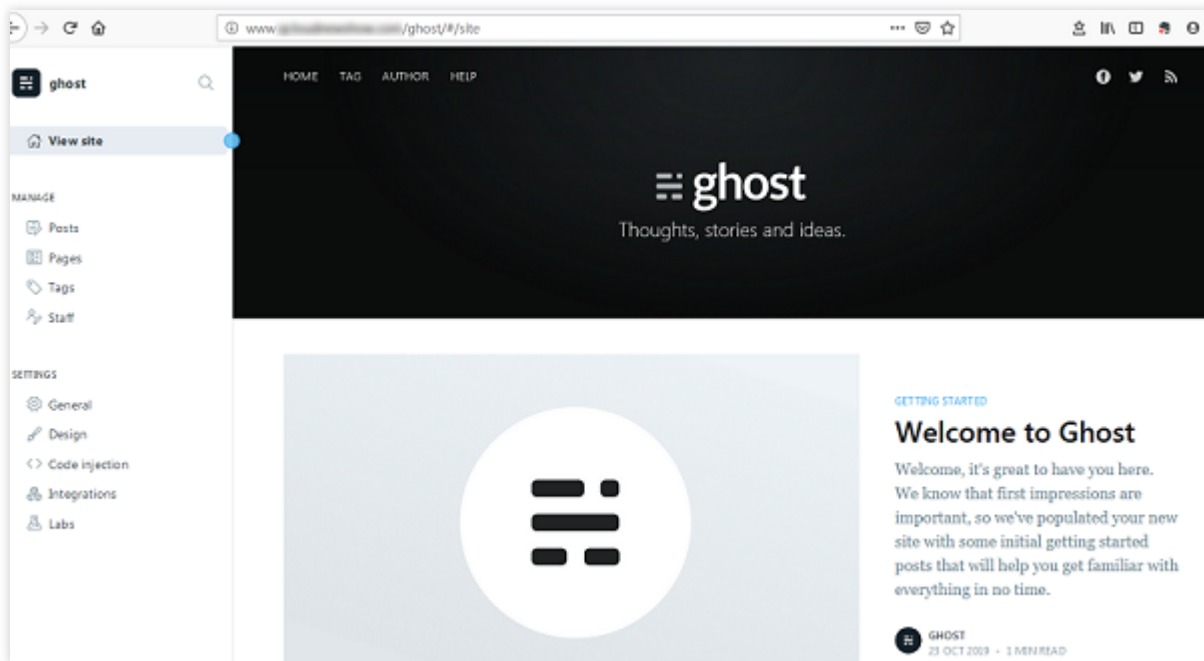
Full name

Email address

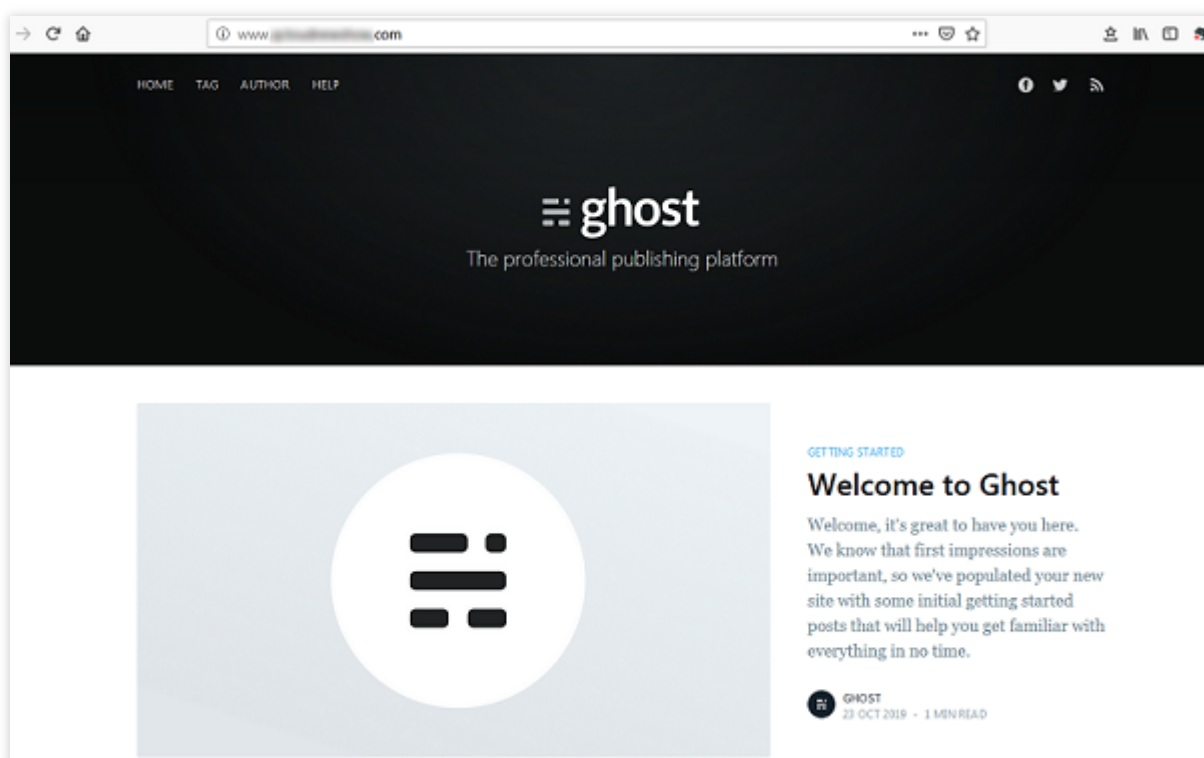
Password

Last step: Invite staff users >

6. You can invite others to create blogs, or skip this step.
7. Go to the administration page to manage blogs, as shown below:



Once finished, use a browser to visit your domain name `www.localhost.com` to see your blog, as shown below:



FAQ

If you encounter a problem when using CVM, refer to the following documents for troubleshooting based on your actual situation.

For issues regarding CVM login, see [Password Login and SSH Key Login](#) and [Login and Remote Access](#).

For issues regarding the CVM network, see [IP Addresses](#) and [Ports and Security Groups](#).

For issues regarding CVM disks, see [System and Data Disks](#).

Building an Application

Setting Up FTP Site

Setting Up an FTP Site (Linux)

Last updated : 2024-01-06 17:43:10

Overview

Very Secure FTP Daemon (vsftpd) is the default FTP server for most Linux distributions. This document describes how to use vsftpd to build the FTP service on a Linux CVM with CentOS 7.6 64-bit installed.

Software

The following software is used to build the FTP service.

Linux operating system: CentOS 7.6 public image

Vsftpd: vsftpd 3.0.2

Directions

Step 1: log in to the CVM

[Log in to the Linux instance using standard login method](#). You can also use any of the following login methods you are comfortable with:

[Logging in to Linux Instances via Remote Login Tools](#)

[Logging in to Linux Instance via SSH Key](#)

Step 2: install vsftpd

1. Run the following command to install vsftpd.

```
yum install -y vsftpd
```

2. Run the following command to automatically start vsftpd upon system startup.

```
systemctl enable vsftpd
```

3. Run the following command to start the FTP service.

```
systemctl start vsftpd
```

4. Run the following command to check that the service has been started.

```
netstat -antup | grep ftp
```

If the following information appears, the FTP service has been started.

```
[root@VM_0_117_centos ~]# systemctl start vsftpd
[root@VM_0_117_centos ~]# netstat -antup | grep ftp
tcp6      0      0 :::21                :::*                  LISTEN      5123/vsftpd
```

By default, vsftpd has enabled the anonymous access mode. You can log in to the FTP server without entering a username and password. However, you do not have permissions to modify or upload files in this login mode.

Step 3: configure vsftpd

1. Run the following command to create a Linux user (such as ftpuser) for the FTP service.

```
useradd ftpuser
```

2. Run the following command to set the password for ftpuser.

```
passwd ftpuser
```

After entering the password, press **Enter** to confirm. By default, the password is not displayed. This document uses `tf7295TFY` as a password sample.

3. Run the following command to create a file directory (such as `/var/ftp/test`) for the FTP service.

```
mkdir /var/ftp/test
```

4. Run the following command to modify the directory permission.

```
chown -R ftpuser:ftpuser /var/ftp/test
```

5. Run the following command to open the `vsftpd.conf` file.

```
vim /etc/vsftpd/vsftpd.conf
```

6. Press **i** to switch to the edit mode. Select an FTP mode as needed and modify the `vsftpd.conf` configuration file.

Note:

The FTP server can connect to the client in either active or passive mode for data transmission. Due to the firewall settings of most clients and the fact that the actual IP address cannot be obtained, we recommend that you use the

passive mode to set up the FTP service. The following modification uses the passive mode as an example. To use the active mode, see [Setting the FTP active mode](#).

6.1 Modify the following configuration parameters to set login permissions for anonymous and local users, set the path for storing the exceptional user list, and enable listening on IPv4 sockets.

```
anonymous_enable=NO
local_enable=YES
write_enable=YES
chroot_local_user=YES
chroot_list_enable=YES
chroot_list_file=/etc/vsftpd/chroot_list
listen=YES
```

6.2 Add the pound sign (#) at the beginning of the following line to comment out `listen_ipv6=YES` and disable listening on IPv6 sockets.

```
#listen_ipv6=YES
```

6.3 Add the following configuration parameters to enable the passive mode, set the directory where local users reside after login, and set the port range for transmitting data by the CVM.

```
local_root=/var/ftp/test
allow_writeable_chroot=YES
pasv_enable=YES
pasv_address=xxx.xx.xxx.xx # Replace xxx.xx.xxx.xx with the public IP address
of your Linux CVM
pasv_min_port=40000
pasv_max_port=45000
```

7. Press **Esc** and enter `:wq` to save and close the file.

8.

Run the following command to create and edit the `chroot_list` file.

```
vim /etc/vsftpd/chroot_list
```

9. Press **i** to enter the edit mode and enter usernames. Note that each username occupies one line. After finishing the configuration, press **Esc** and enter `:wq` to save and close the file.

The specified users will not be restricted to access only the root directory. If you do not need to set exceptional users, skip this step by entering `:wq` to close the file.

10. Run the following command to restart the FTP service.

```
systemctl restart vsftpd
```

Step 4: configure security groups

After setting up the FTP service, configure **inbound rules** for the Linux CVM based on the actually used FTP mode. For more information, see [Adding Security Group Rules](#).

Most clients convert IP addresses in LANs. If you are using the FTP active mode, ensure that the client has obtained the actual IP address. Otherwise, the client may fail to log in to the FTP server.

Active mode: open port 21.

Passive mode: open port 21 and all ports ranging from `pasv_min_port` to `pasv_max_port` set in the [configuration file](#), such as ports 40000 to 45000 in this document.

Step 5: verify the FTP service

You can use tools such as the FTP client software, browser, or file manager to verify the FTP server. This document uses the file manager of the client as an example.

1. Open Internet Explorer on the client, choose **Tools > Internet Options**, and click the **Advanced** tab. Make the following modifications based on the selected FTP mode.

For the active mode: deselect **Passive FTP**.

For the passive mode: select **Passive FTP**.

2. Open the PC where the client is installed, type the following address in the address box of the browser, and press **Enter**, as shown below:

```
ftp://CVM public IP address:21
```



3. On the login page that appears, enter the username and password set in [Configure vsftpd](#).

Here, the username is `ftpuser`, and the password is `tf7295TFY`.

4. You can upload and download files after a successful login.

Appendix

Setting the FTP active mode

To use the active mode, modify the following configuration parameters and leave others as their defaults:

```
anonymous_enable=NO      # Forbid anonymous users to log in
local_enable=YES          # Allow local users to log in
chroot_local_user=YES     # Restrict all users to access only the root directory
chroot_list_enable=YES    # Enable the exceptional user list
```



```
chroot_list_file=/etc/vsftpd/chroot_list # Specify the user list, in which the
listed users are not restricted to access only the root directory
listen=YES # Enable listening on IPv4 sockets
# Add the pound sign (#) at the beginning of the following line to comment it
out
#listen_ipv6=YES # Disable listening on IPv6 sockets
# Add the following parameters
allow_writeable_chroot=YES
local_root=/var/ftp/test # Set the directory where local users reside after
login
```

Press **Esc** and enter **:wq** to save and close the file. After that, go to [Step 8](#) to configure vsftpd.

FTP client failed to upload files

Cause

In the Linux environment, users encounter the following error message when uploading files with vsftpd.

```
553 Could not create file
```

Solution

1. Run the following command to check the disk space utilization of the server.

```
df -h
```

If the disk space is insufficient, you cannot upload files. In this case, we recommend that you delete some unnecessary large files from the disk.

If the disk space is sufficient, go to the next step.

2. Run the following command to check whether you have the write permission to the FTP directory.

```
ls -l /home/test
# Here, /home/test indicates the FTP directory. Replace it with your actual FTP
directory.
```

If **w** is not returned in the result, you do not have the write permission to the directory. In this case, go to the next step.

If **w** is returned in the result, [submit a ticket](#) for further troubleshooting.

3. Run the following command to grant the write permission to the FTP directory.

```
chmod +w /home/test
# Here, /home/test indicates the FTP directory. Replace it with your actual FTP
directory.
```

4. Run the following command to check whether the write permission is successfully granted:

```
ls -l /home/test  
# Here, /home/test indicates the FTP directory. Replace it with your actual FTP  
directory.
```

Setting Up an FTP Site (Windows)

Last updated : 2024-01-06 17:43:10

Overview

This document describes how to use IIS to build an FTP site on a Windows CVM instance.

Software

This document uses the following software versions as an example to build the FTP service.

Operating system: Windows. This document uses Windows Server 2012 as an example.

Web server: IIS. This document uses IIS 8.5 as an example.

Directions

Step 1. Log in to the Windows CVM

[Log in to Windows instance using RDP \(recommended\)](#).

You can also use other login methods that you are more comfortable with: [log in to a Windows CVM instance using a remote desktop](#).

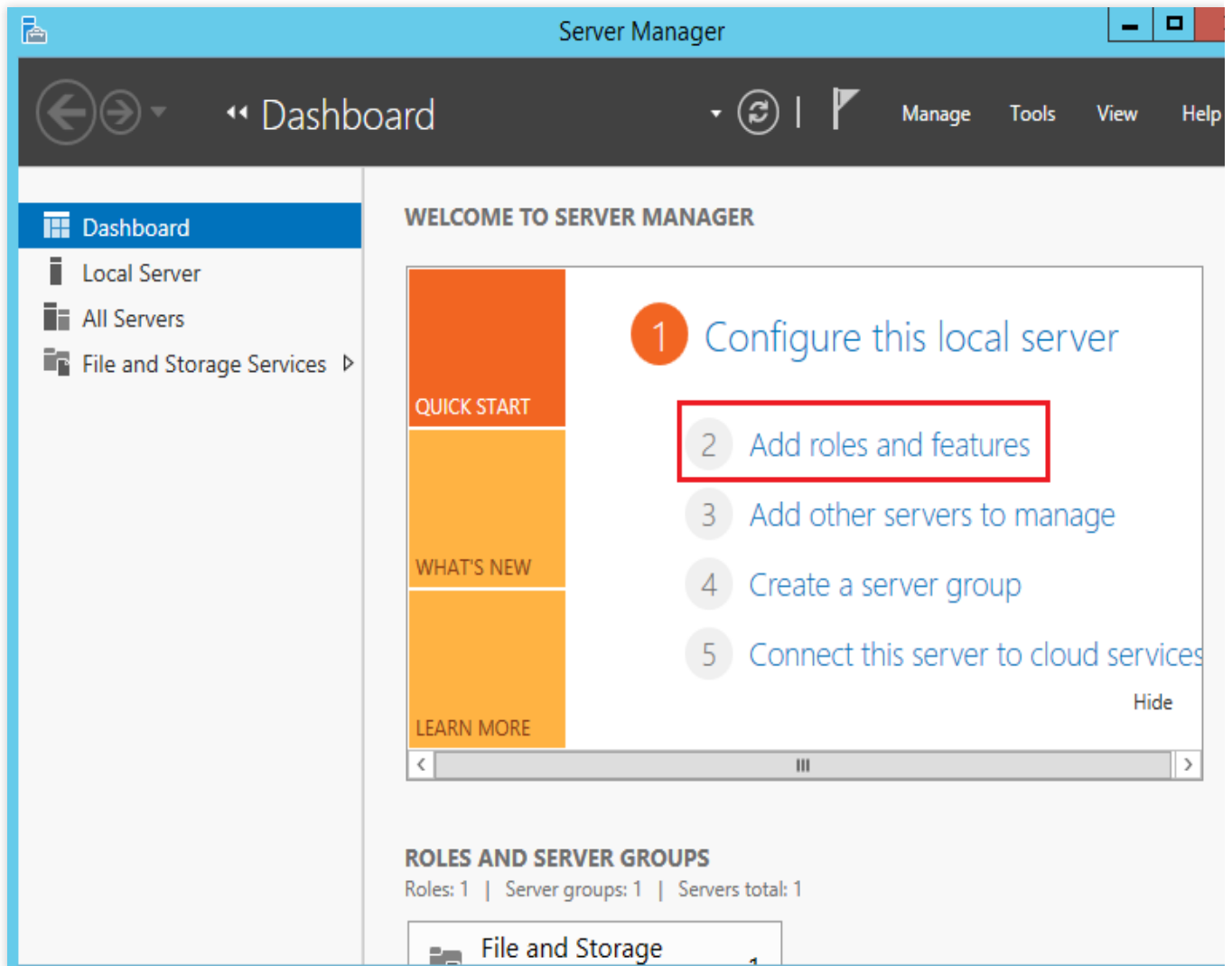
Step 2. Install the FTP service on IIS

1. On the desktop, click

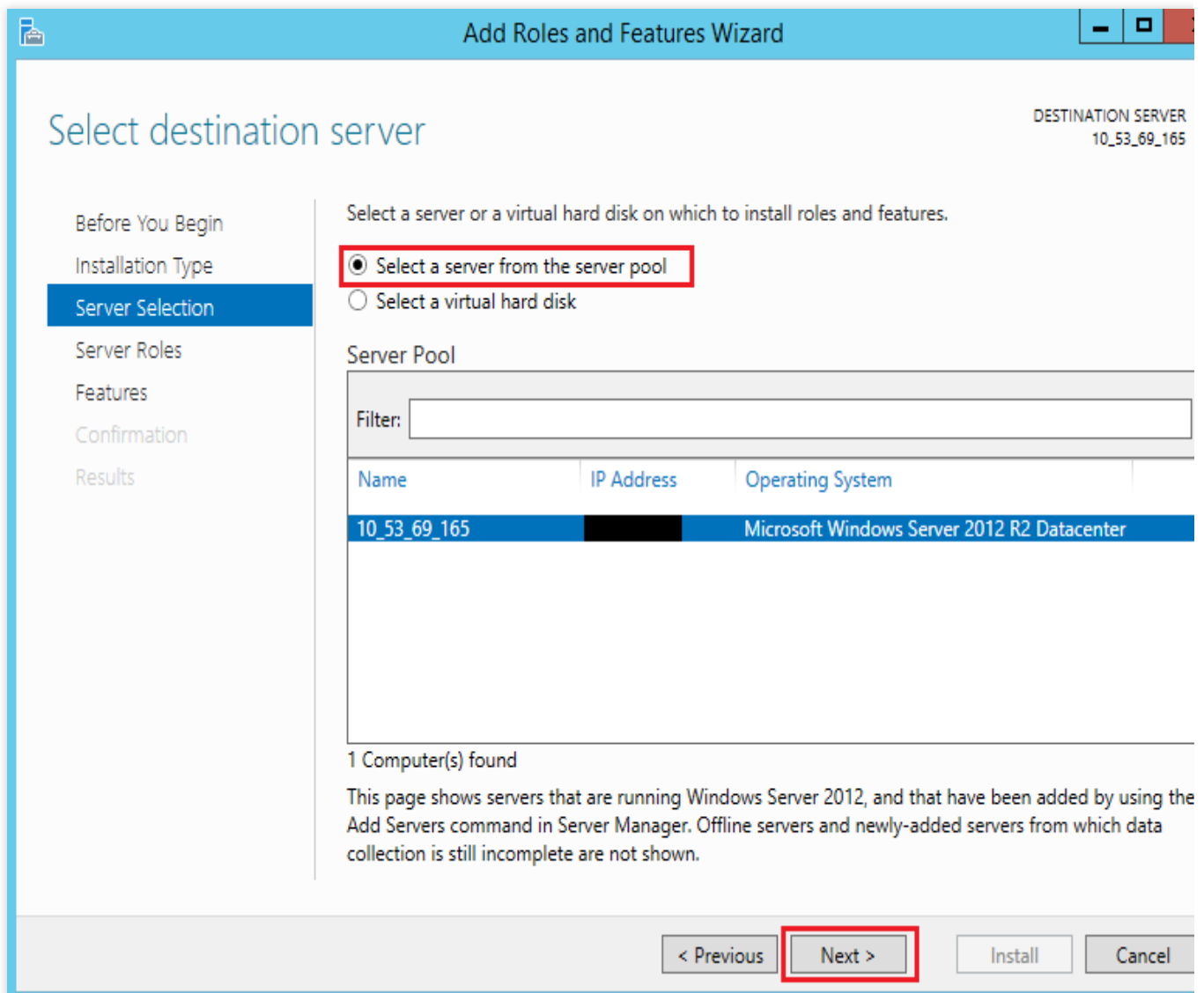


to open the server manager. The **Server Manager** window will appear.

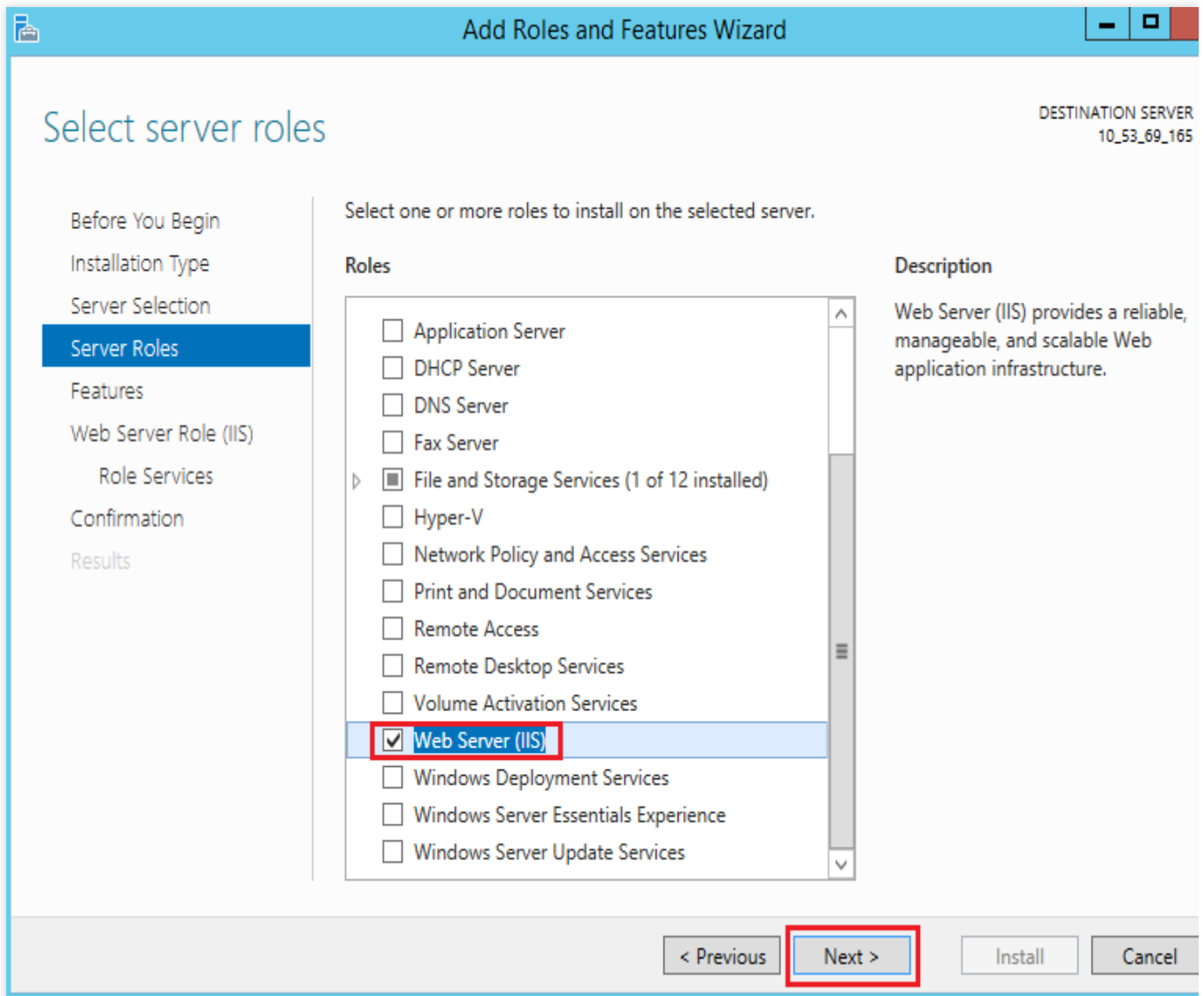
2. Click **Add roles and features**.



3. In the **Add Roles and Features Wizard** pop-up window, click **Next** to access the **Installation Type** page.
4. Select **Role-based or feature-based installation** and click **Next**.
5. On the **Select destination server** page, keep the default configurations and click **Next**.

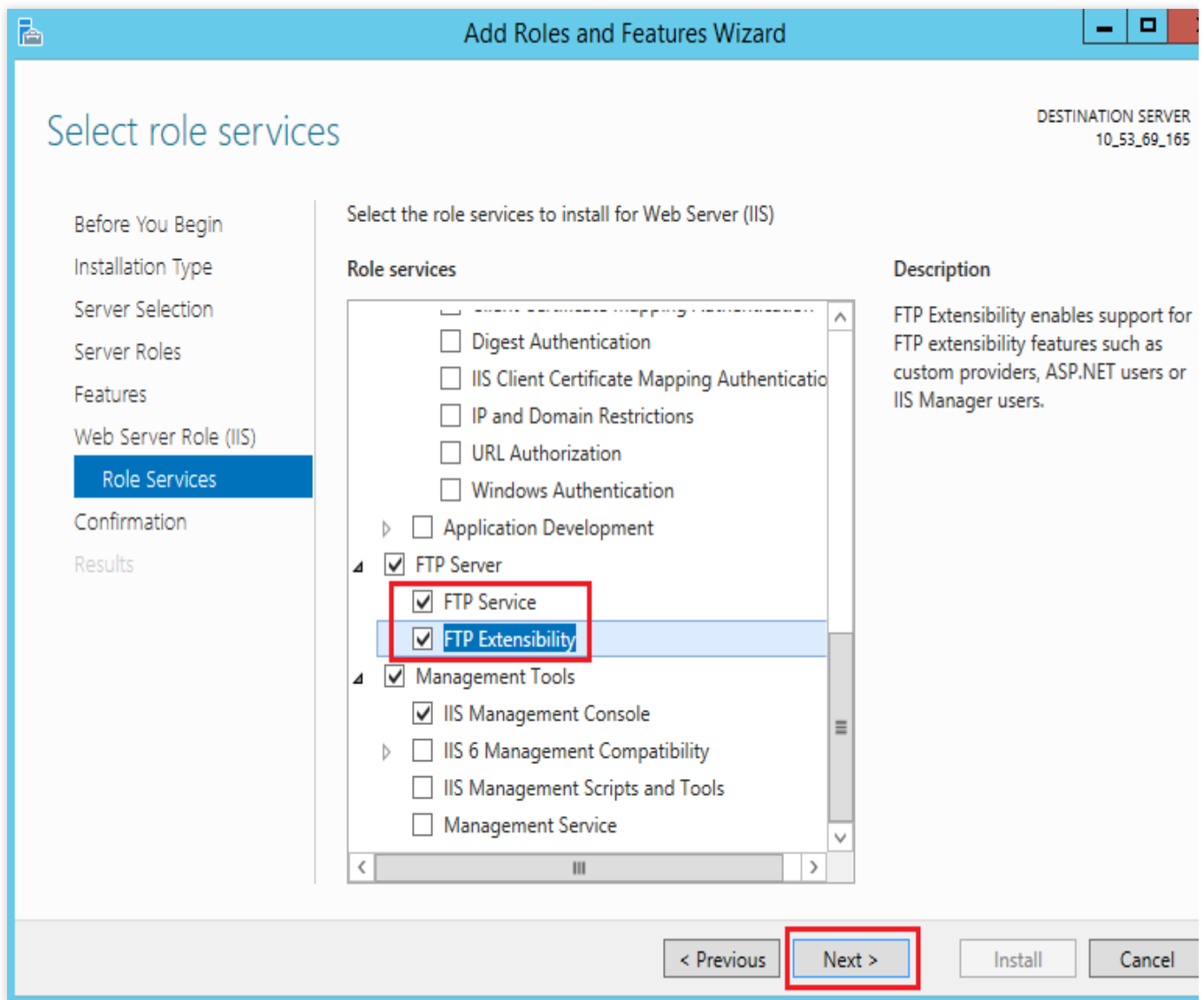


6. On the **Select server roles** page, check **Web Server (IIS)** and click **Add Feature** in the window that pops up.



7. Click **Next** 3 times to access the **Select role services** page.

8. Check **FTP Service** and **FTP Extensibility**, and click **Next**.



9. Click **Install** to start installing the FTP service.

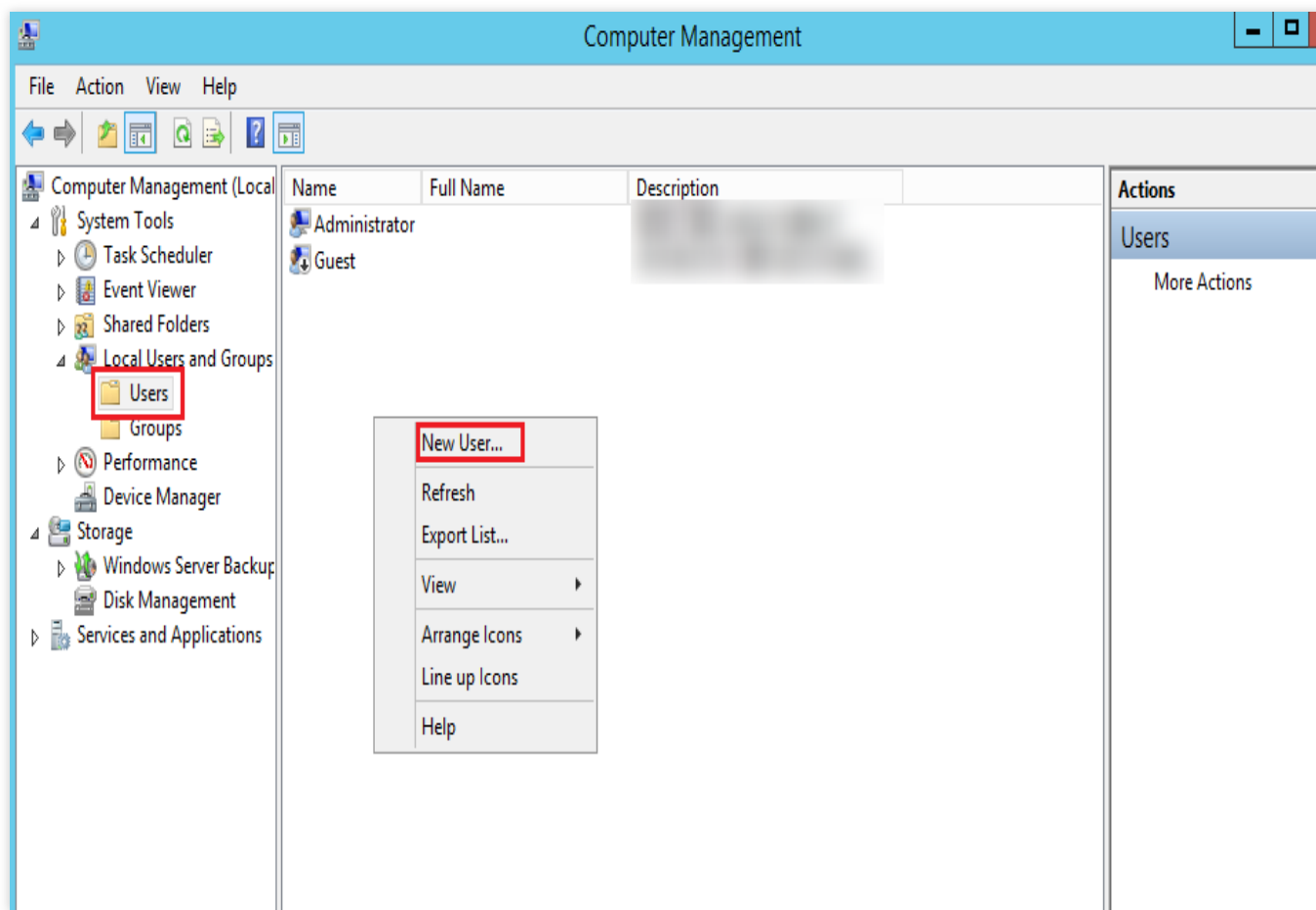
10. After the installation is completed, click **Close**.

Step 3. Create an FTP username and password

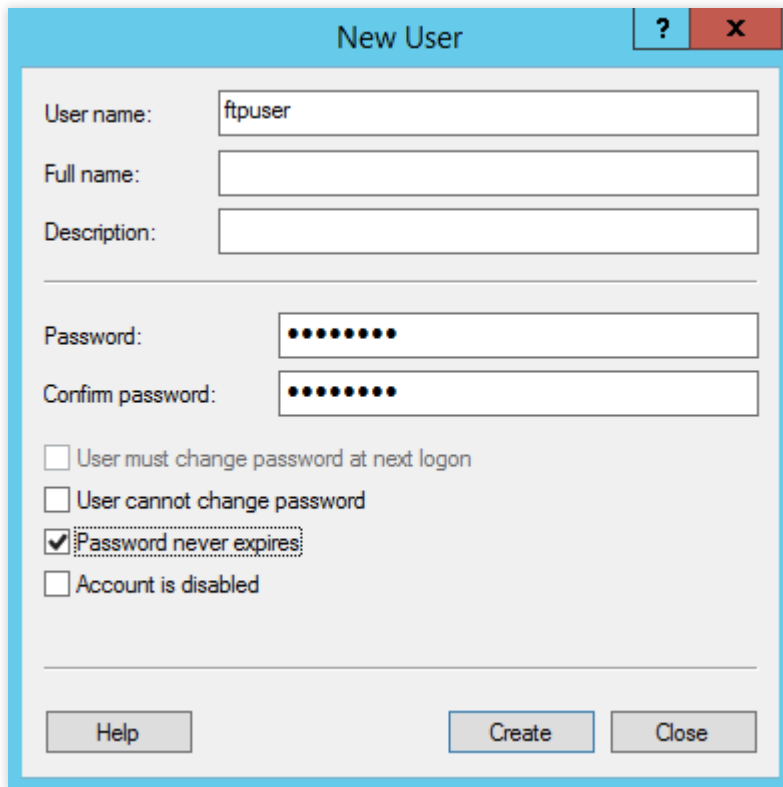
Note:

The following steps create an FTP account with password authentication. If you plan to use anonymous access only, skip this section.

1. In the "Server Manager" window, select **Tools > Computer Management** in the top-right navigation bar to open the "Computer Management" window.
2. Select **System Tools > Local Users and Groups > Users** on the left sidebar.
3. On the right panel of the **Users** interface, right-click the blank space and select **New User**, as shown below:



4. On the **New User** page, configure the username and password according to the following instructions. Click **Create**.



Set the main parameters as follows:

User name: custom. This document uses `ftpuser` as an example.

Password and Confirm password: custom. The password must contain uppercase and lowercase letters and digits.

This document uses `tf7295TFY` as an example.

Clear **User must change password at next logon**, and check **Password never expires**.

Select options based on your actual needs. This document uses **Password never expires** as an example.

5. Click **Close**. You can see the newly created user `ftpuser` in the list.

Step 4. Set the shared folder permission

Note:

This document uses the `C:\\test` folder as the shared folder of the FTP site. It contains the `test.txt` file you want to share with others. Create the `C:\\test` folder and the `test.txt` file under it as instructed. You can also use any other folder as needed.

1. On the desktop, click



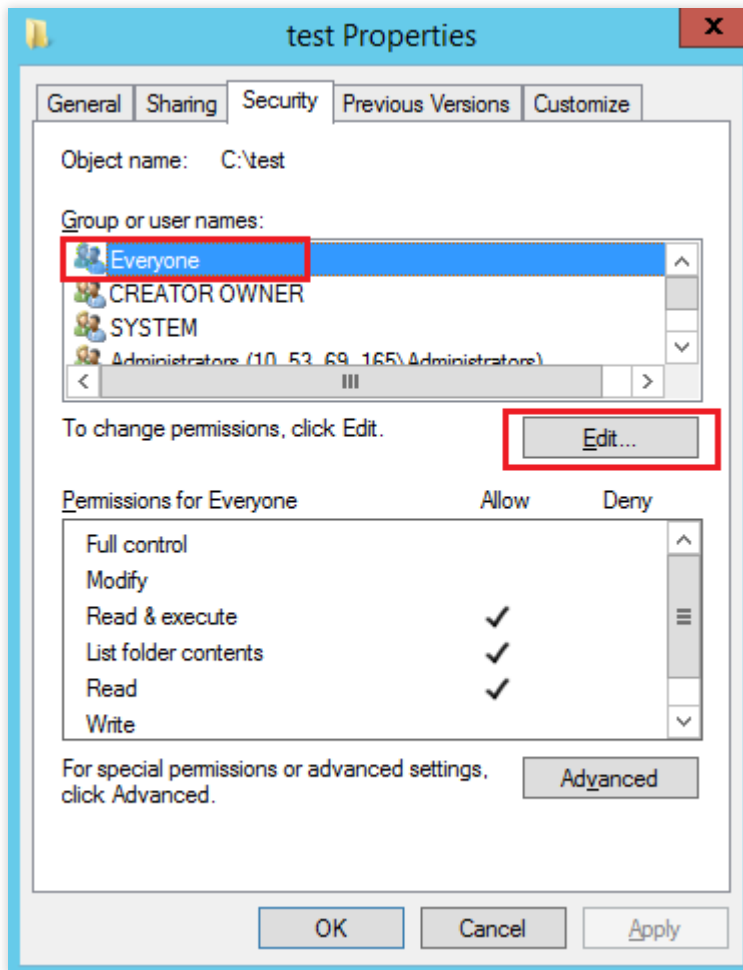
to open the **This PC** window.

2. Select and right-click the `test` folder under the C drive. Select **Properties**.

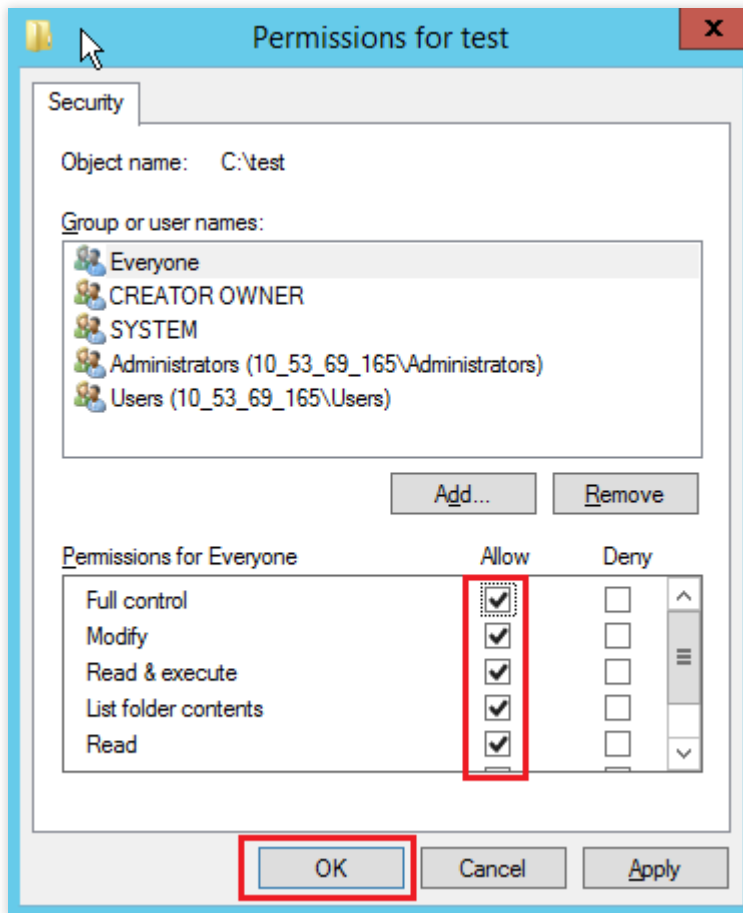
3. In the **test Properties** window, select the **Security** tab.

4. Select `Everyone` and click **Edit**.

If “Group or user names” does not contain `Everyone`, refer to [Adding Everyone](#) to add the user.



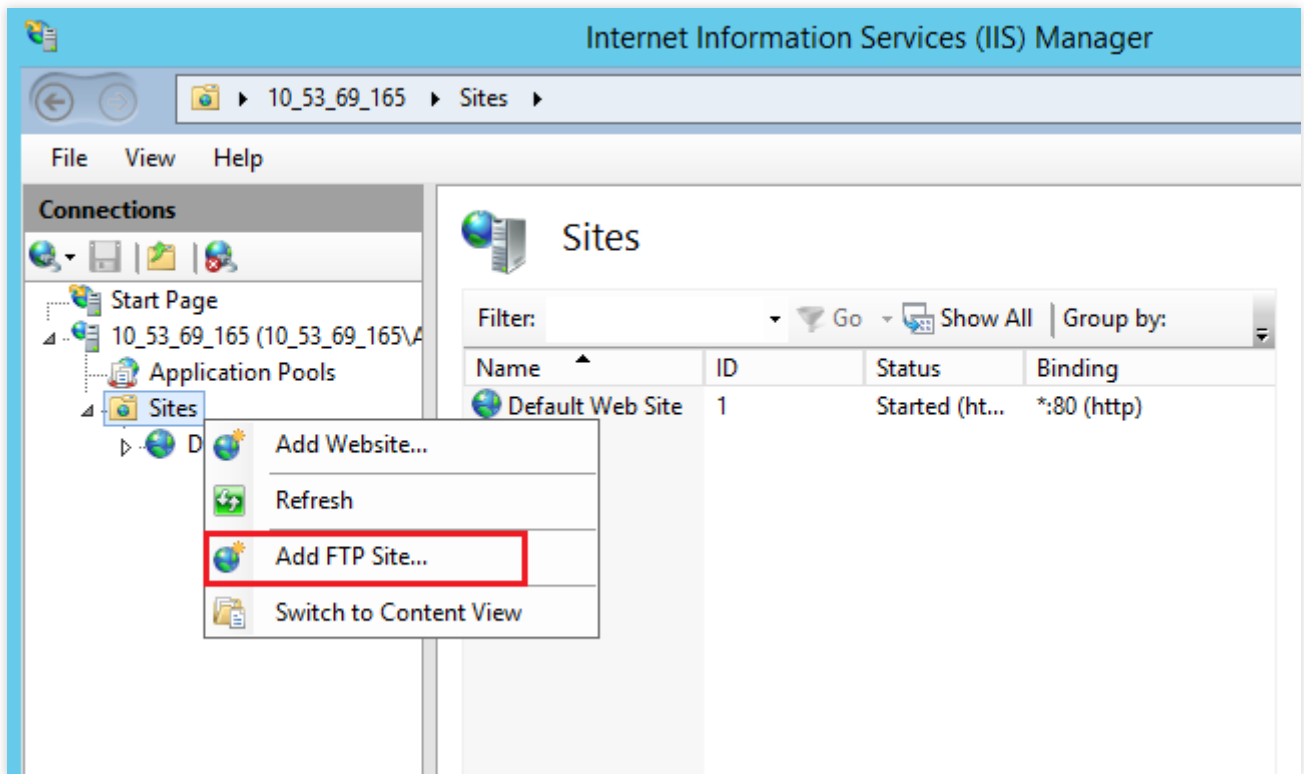
- 5.
- On the “Permissions for test” page
- , set the permission for `Everyone` and click **OK**.
- This document uses granting `Everyone` all permissions as an example.



6. Click **OK** to complete the configuration.

Step 5. Add an FTP site

1. In the **Server Manager** window, select **Tools > Internet Information Services (IIS) Manager** in the top-right navigation bar.
2. In the **Internet Information Services (IIS) Manager** pop-up window, expand your server in the left sidebar, right-click **Sites**, and select **Add FTP Site**, as shown below:

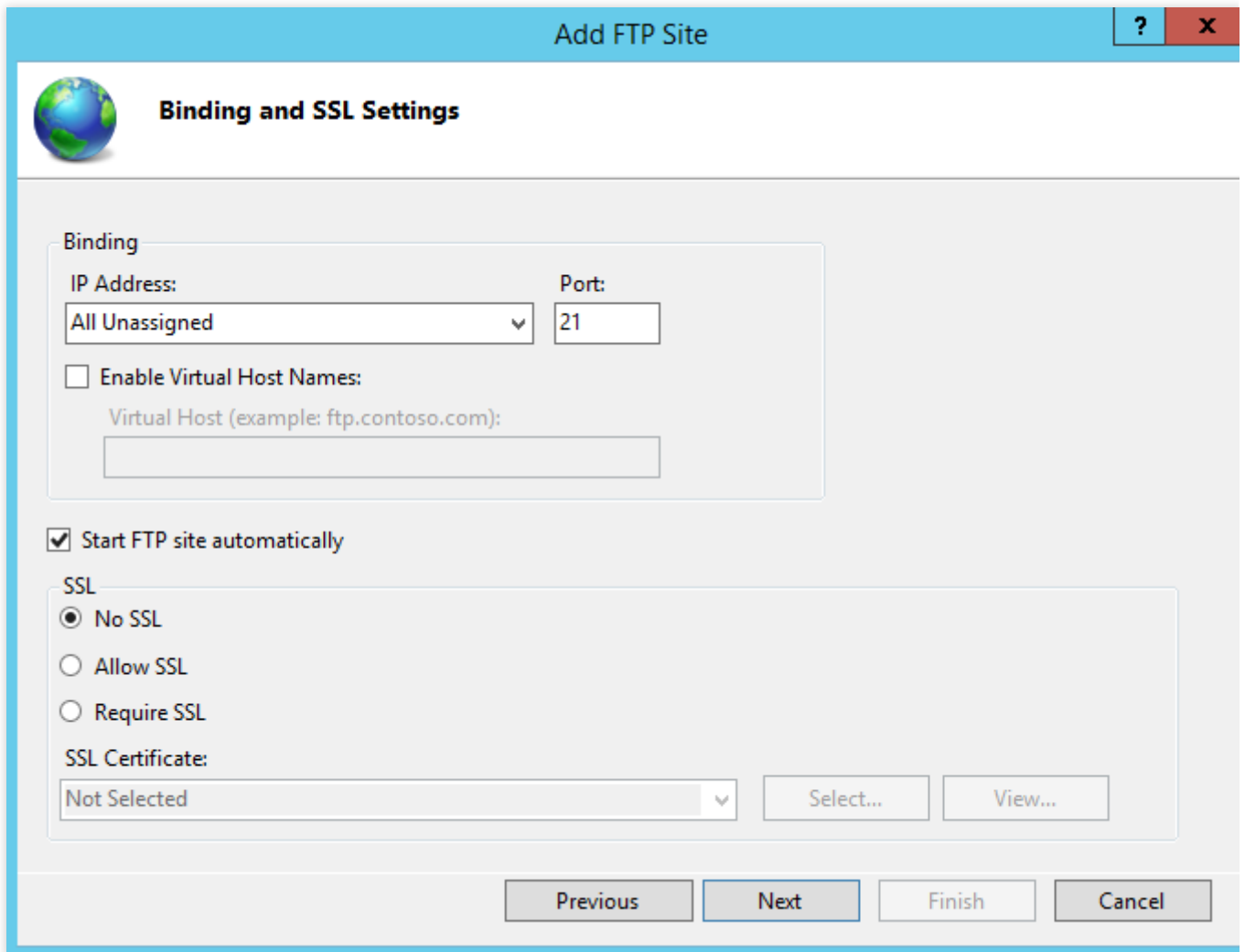


3. On the **Site Information** page, enter the following information and click **Next**.

FTP site name: name of your FTP site. This document uses `ftp` as an example.

Physical path: path of the shared folder with the permission configured. This document uses `C:\\test` as an example.

4. On the **Binding and SSL Settings** page, enter the following information and click **Next**.



Add FTP Site

Binding and SSL Settings

Binding

IP Address: Port:

☐ Enable Virtual Host Names:

Virtual Host (example: ftp.contoso.com):

☒ Start FTP site automatically

SSL

☒ No SSL

☐ Allow SSL

☐ Require SSL

SSL Certificate:

Configure the main parameters as follows:

Binding: the **IP Address** defaults to **All Unassigned**. The default FTP port number is 21. You can set a custom port number.

SSL: select an option. In this document, **No SSL** is selected.

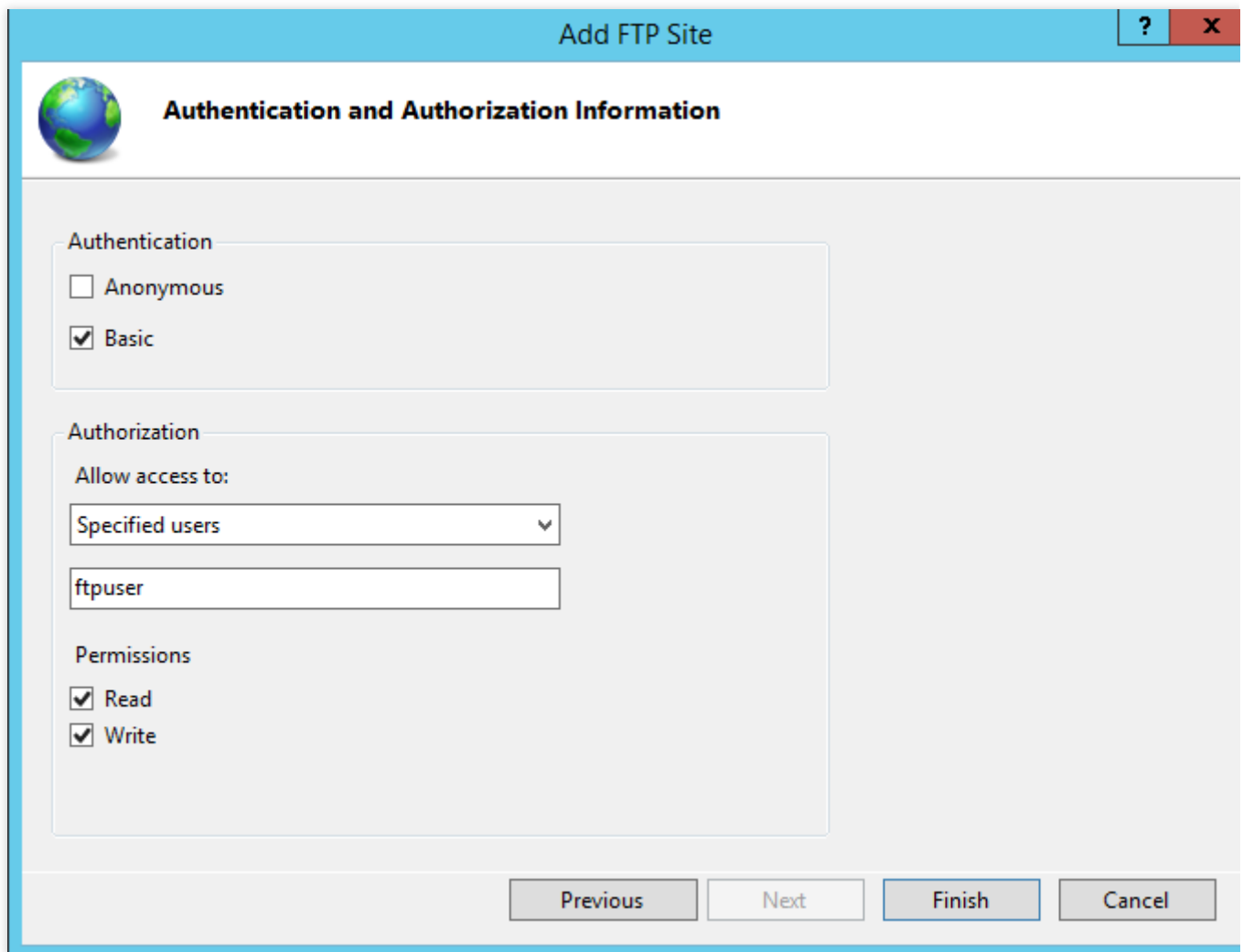
No SSL: no SSL is used.

Allow SSL: allow the FTP server to connect with clients with or without SSL.

Require SSL: SSL encryption is required for communication between the FTP server and clients.

If you choose **Allow SSL** or **Require SSL**, you can select an existing SSL certificate in "SSL Certificates", or [create an SSL certificate](#).

5. On the **Authentication and Authorization Information** page, enter the following information and click **Next**.



Add FTP Site

Authentication and Authorization Information

Authentication

☐ Anonymous

☒ Basic

Authorization

Allow access to:

Specified users

ftpuser

Permissions

☒ Read

☒ Write

Previous Next Finish Cancel

Authentication: select an identity verification method. This document uses **Basic** as an example.

Anonymous: allow users that provide the anonymous or FTP username to access the content.

Basic: require users to provide valid user names and passwords to access the content. Under this mode, passwords are transmitted without encryption. Therefore, select this authentication mode only when you know that the connection between the clients and the FTP server is secure (for example, by using SSL).

Authorization: select one of the following options from the **Allow access to** drop-down list. This document uses the specified `ftpuser` user as an example.

- **All users:** all users, anonymous or identified, can access the content.
- **Anonymous users:** anonymous users can access the content.
- **Specified role or user group:** only the specified roles or members of the specified groups can access the content. If you choose this option, you need to specify the roles or user groups.
- **Specified users:** only the specified user can access the content. If you choose this option, you need to specify the username.

Permissions: configure the permissions for the authorized users. This document takes setting the **Read** and **Write** permissions as an example.

Read: allow the authorized user to read the shared content.

Write: allow the authorized user to write into the directory.

6. Click **Finish** to successfully create the FTP site.

Step 6. Configure the security group and firewall

1. After the FTP site is created, add an inbound rule that allows traffic to the FTP port based on the FTP access mode:

Active mode: open the ports 20 and 21.

Passive mode: open the ports 21 and 1024-65535 (for example, open the ports 5000-6000).

For more information, see [Adding Security Group Rules](#).

2. (Optional) Refer to [Microsoft documentation](#) on how to configure the firewall so that the FTP server is able to accept passive connections from the firewall.

Step 7. Test the FTP site

You can use tools such as the FTP client software, browser, or file manager to verify the FTP server. This document uses the file manager of the client as an example.

1. Configure Internet Explorer as needed:

Firewall configured (active mode):

Open an Internet Explorer window on the **Client** side and select **Tools > Internet Options > Advanced**. Uncheck **Use Passive FTP for the firewall and the DSL modem compatibility** and click **OK**.

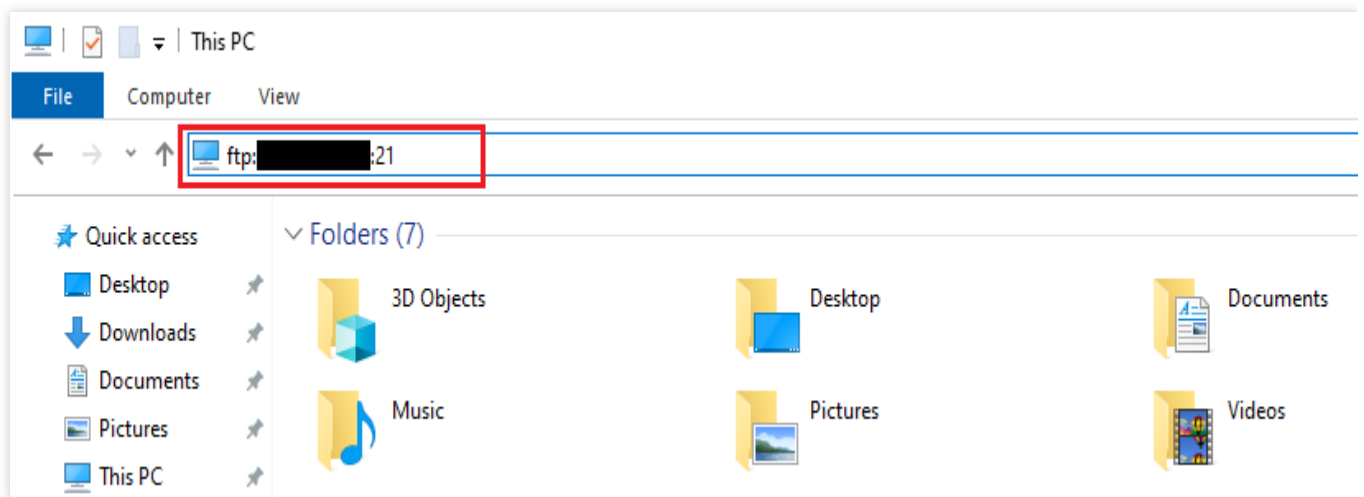
Firewall has not been configured (passive mode):

1.1.1 Open an Internet Explorer window on the **FTP server** side and select **Tools > Internet Options > Advanced**. Uncheck **Use Passive FTP for the firewall and the DSL modem compatibility** and click **OK**.

1.1.2 Open an Internet Explorer window on the **Client** side and select **Tools > Internet Options > Advanced**. Check **Use Passive FTP for the firewall and the DSL modem compatibility** and click **OK**.

2. Open the PC where the client is installed, type the following address in the address box of the browser, and press **Enter**.

```
ftp://CVM public IP address:21
```



3. In the pop-up window, enter the username and password configured in [creating the FTP username and password](#).

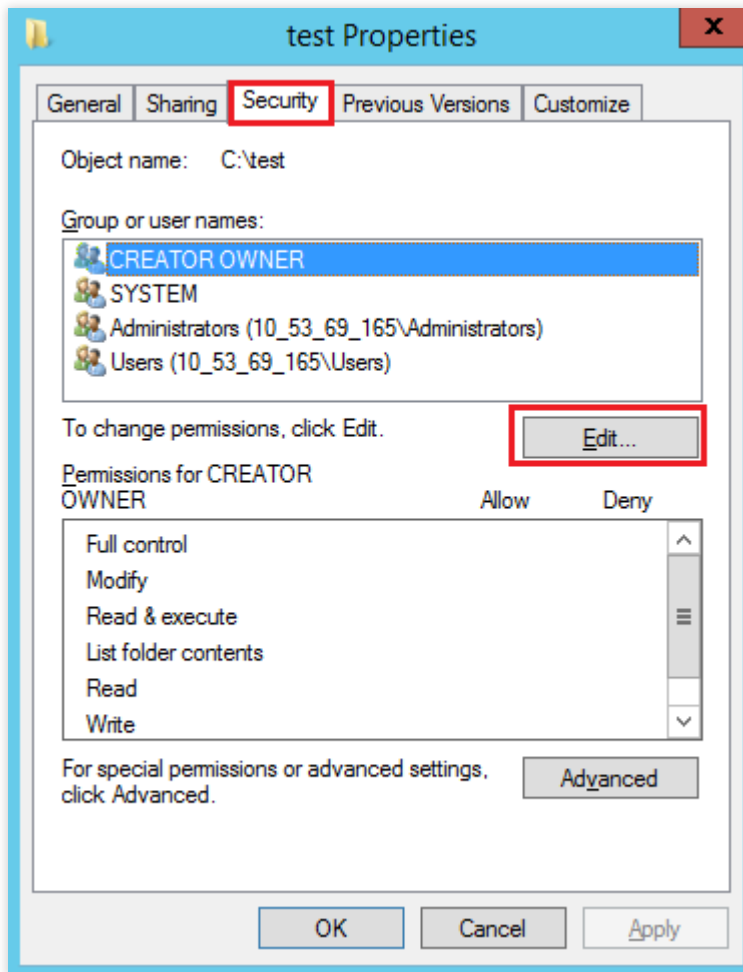
In this document, the username is `ftpuser` , and the password is `tf7295TFY` .

4. You can upload and download files after a successful login.

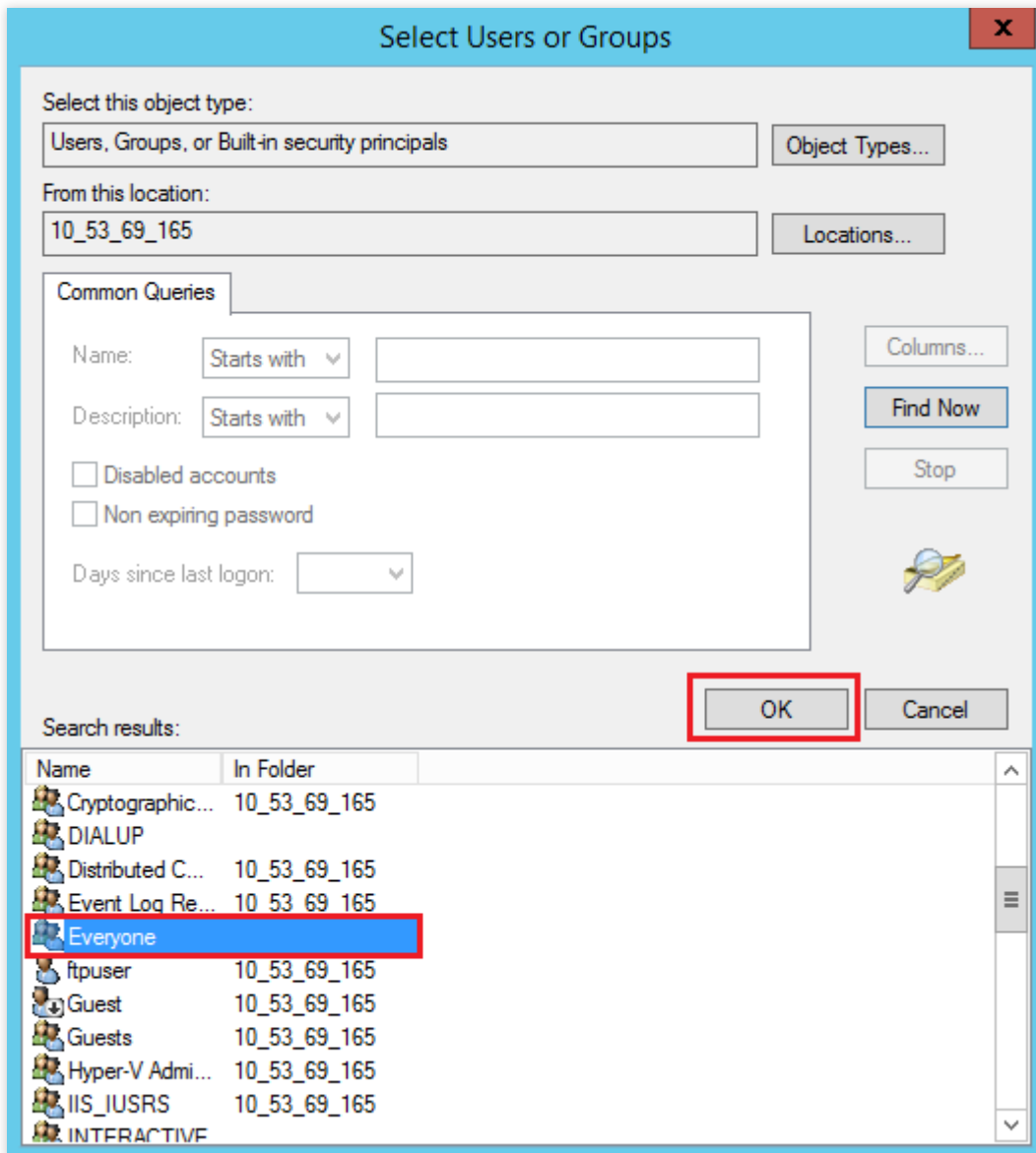
Appendix

Adding Everyone

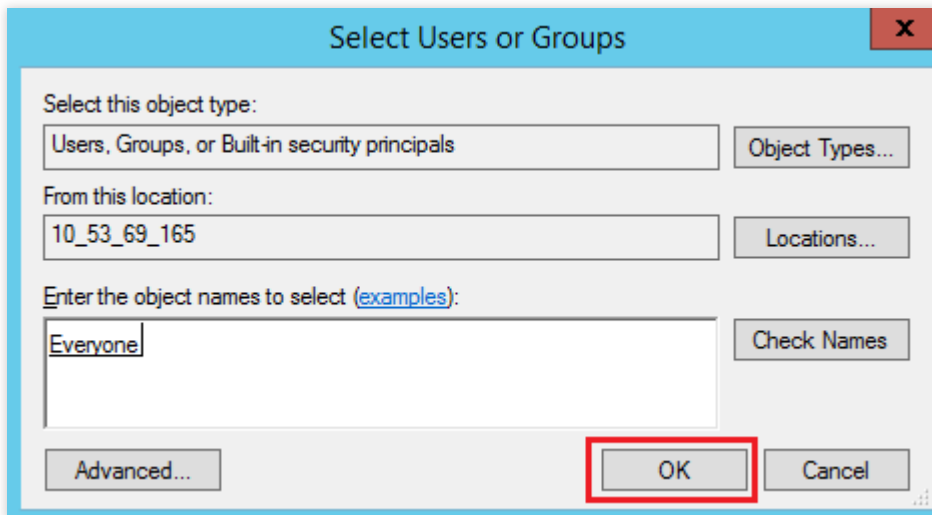
1. In the **test Properties** window, select the **Security** tab and click **Edit**.



2. On the **Permissions for test** page, click **Add**.
3. On the **Select Users or Groups** dialog box, click **Advanced**.
4. In the pop-up window, click **Find Now**.
5. Select **Everyone** under **Search results** and click **OK**.



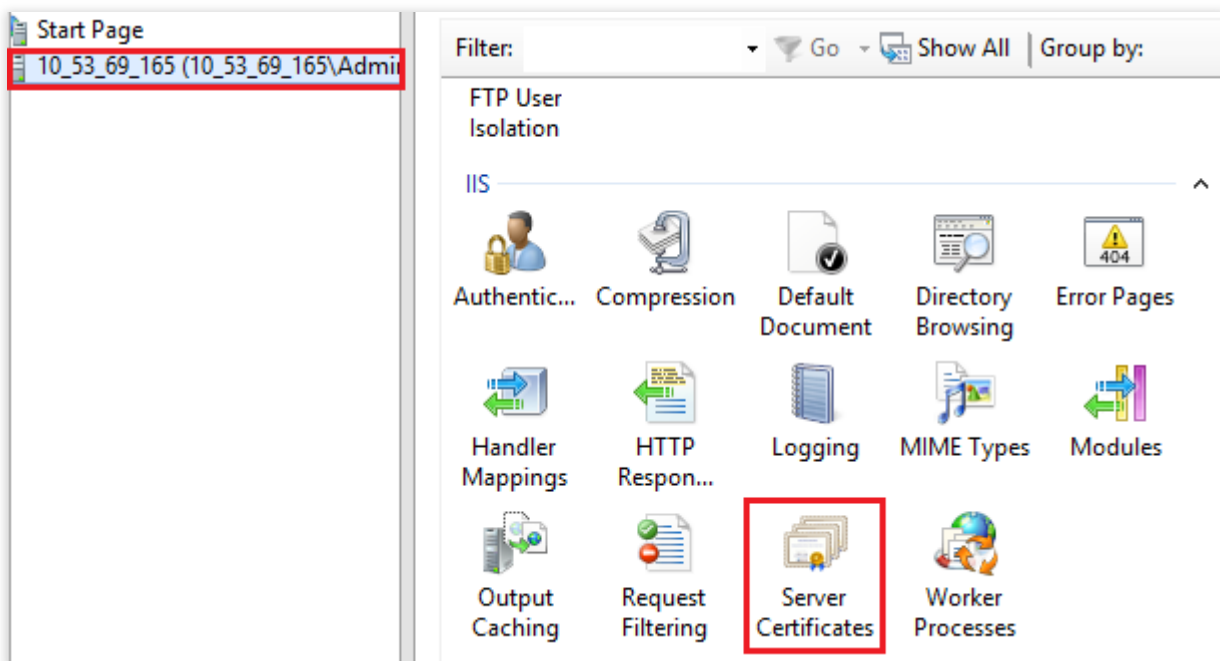
6. On the **Select Users or Groups** dialog box, click **OK**.



Go to [Step 5](#) to configure the permission for `Everyone`.


Creating a server certificate

1. In the **Server Manager** window, select **Tools > Internet Information Services (IIS) Manager** in the top-right navigation bar.
2. In the **Internet Information Services (IIS) Manager** pop-up window, select the server in the left sidebar and double-click **Server Certificates** on the right panel.



3. Select **Create Self-Signed Certificate** in the right operation column.
4. In the **Create Self-Signed Certificate** pop-up window, enter a certificate name and the storage type. This document uses creating an SSL certificate for personal storage as an example.

Create Self-Signed Certificate



Specify Friendly Name

Specify a file name for the certificate request. This information can be sent to a certificate authority for signing:

Specify a friendly name for the certificate:

Select a certificate store for the new certificate:

Personal

OK

Cancel

5. Click **OK**.

NTP Service

NTP Service of Tencent Cloud

Last updated : 2024-01-06 17:43:10

The Network Time Protocol (NTP) is intended to synchronize the clocks on all the computers in a network to Coordinated Universal Time (UTC).

Tencent Cloud provides an intranet NTP server for Tencent Cloud intranet devices. For non-Tencent cloud devices, you can use the public network NTP server provided by Tencent Cloud.

Intranet NTP Server

```
time1.tencentyun.com
time2.tencentyun.com
time3.tencentyun.com
time4.tencentyun.com
time5.tencentyun.com
```

Public Network NTP Server

```
ntp.tencent.com
ntp1.tencent.com
ntp2.tencent.com
ntp3.tencent.com
ntp4.tencent.com
ntp5.tencent.com
```

The following are old public NTP server addresses. These old addresses can still be used, but you are advised to use the new ones.

```
time.cloud.tencent.com
time1.cloud.tencent.com
time2.cloud.tencent.com
time3.cloud.tencent.com
time4.cloud.tencent.com
time5.cloud.tencent.com
```

For how to configure the NTP clock source server for Linux, see [Setting Up NTP Service \(Linux\)](#).

For how to configure the NTP clock source server for Windows, see [Setting Up NTP Service \(Windows\)](#).

Setting Up NTP Service (Linux)

Last updated : 2024-01-06 17:43:10

Overview

The Network Time Protocol daemon (ntpd) is a daemon of the Linux operating system. It is a complete implementation of NTP and is used to correct the time difference between the local system and the clock source server. Unlike ntpdate, which updates time periodically, ntpd corrects time continuously without time gaps. This document uses CentOS 7.5 as an example to describe how to install and configure ntpd.

Notes

Some operating systems use chrony as the default NTP service. Please make sure that ntpd is running and is configured to launch automatically at startup.

Run the `systemctl is-active ntpd.service` command to see if ntpd is running.

Run the `systemctl is-enabled ntpd.service` command to see if ntpd is configured to launch automatically at startup.

The communication port of the NTP service is UDP 123. Please make sure that you have opened the port to the Internet before configuring the NTP service.

If the port is not open, please refer to [Adding Security Group Rules](#) to open it to the Internet.

Directions

Installing ntpd

Run the following command to check whether ntpd has been installed.

```
rpm -qa | grep ntp
```

If the following result is returned, ntpd has been installed.

```
[root@VM_16_2_centos ~]# rpm -qa | grep ntp
ntpdate-4.2.6p5-28.el7.centos.x86_64
ntp-4.2.6p5-28.el7.centos.x86_64
fontpackages-filesystem-1.44-8.el7.noarch
```

If ntpd has not been installed, run the `yum install ntp` command to install it.

```
yum -y install ntp
```

ntpd uses the client mode by default.


Configuring NTP

1. Run the following command to open the configuration file of the NTP service.

```
vi /etc/ntp.conf
```

2. Press **i** to switch to the editing mode and locate the `server` configurations. Change the value of `server` to the NTP clock source server you want to use (such as `time1.tencentyun.com`) and delete unwanted values, as shown below:

```
# Use public servers from the pool.ntp.org project.
#[]Please consider joining the pool (http://www.pool.ntp.org/join.html).
server 0.centos.pool.ntp.org iburst
server 1.centos.pool.ntp.org iburst
server 2.centos.pool.ntp.org iburst
server 3.centos.pool.ntp.org iburst
```



3. Press **Esc** and enter `:wq` to save and close the file.

Launching ntpd

Run the following command to restart the ntpd service.

```
systemctl restart ntpd.service
```

Checking the status of ntpd

Run the following commands to check the status of ntpd as needed.

Run the following command to check whether the NTP is normally listening on the service port UDP 123.

```
netstat -nupl
```

If the following result is returned, the listening is normal.

```
[root@VM_0_136_centos ~]# netstat -nupl
Active Internet connections (only servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         State       PID/Program nam
udp        0      0 172.30.0.136:123        0.0.0.0:*               999/ntpd
udp        0      0 127.0.0.1:123          0.0.0.0:*               999/ntpd
udp6       0      0 fe80::5054:ff:fec2::123 :::*                   999/ntpd
udp6       0      0 ::1:123                :::*                     999/ntpd
[root@VM_0_136_centos ~]#
```

Run the following command to check whether the ntpd status is normal.

```
service ntpd status
```

If the following result is returned, the ntpd status is normal.

```
[root@VM_0_136_centos ~]# service ntpd status
Redirecting to /bin/systemctl status ntpd.service
● ntpd.service - Network Time Service
   Loaded: loaded (/usr/lib/systemd/system/ntpd.service; enabled; vendor preset: disabled)
   Active: active (running) since Wed 2019-08-07 15:23:25 CST; 5min ago
   Process: 997 ExecStart=/usr/sbin/ntpd -u ntp:ntp $OPTIONS (code=exited, status=0/SUCCESS)
   Main PID: 999 (ntpd)
   CGroup: /system.slice/ntpd.service
           └─999 /usr/sbin/ntpd -u ntp:ntp -g

Aug 07 15:23:25 VM_0_136_centos ntpd[999]: 0.0.0.0 c01d 0d kern kernel time sync enabled
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: ntp_io: estimated max descriptors: 1024, initia... 1
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listen normally on 0 lo 127.0.0.1 UDP 123
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listen normally on 1 eth0 172.30.0.136 UDP 123
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listen normally on 2 lo ::1 UDP 123
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listen normally on 3 eth0 fe80::5054:ff:fec2:11...12
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listening on routing socket on fd #20 for inter...te
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: 0.0.0.0 c016 06 restart
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: 0.0.0.0 c012 02 freq_set kernel 0.467 PPM
Aug 07 15:23:34 VM_0_136_centos ntpd[999]: 0.0.0.0 c615 05 clock_sync
Hint: Some lines were ellipsized, use -l to show in full.
[root@VM_0_136_centos ~]#
```

Run the following command to get more detailed NTP service information.

```
ntpq -p
```

The following result will be returned:


```
[root@VM_0_136_centos ~]# ntpq -p
=====
      remote               refid              st t when poll reach  delay  offset  jitter
=====
  108.55.2.24             .INIT.              16 u    -   64    0    0.000   0.000   0.000
  193.228.143.23         194.58.202.20       2 u    6   64   17  277.831   3.940   5.588
 *185.255.55.26         194.58.202.20       2 u   68   64   16  201.280   1.729   0.263
  193.228.143.14         194.58.202.20       2 u   69   64   16  293.382   1.003   0.441
  169.224.8.2            100.123.36.0        2 u    3   64   17    6.607   9.897   0.461
[root@VM_0_136_centos ~]#
```

remote: the name of the NTP server that responds to this request.

refid: the NTP server one stratum above to which the NTP server on this stratum is synchronized.

st: the stratum of the remote server. The stratum of a server can be set to 1 through 16 from high to low. In order to relieve the load and network congestion, you should avoid connecting directly to a stratum 1 server.

when: the number of seconds that have elapsed since the last successful request.

poll: the synchronization interval (in seconds) between local and remote servers. At the beginning, the `poll` value will be smaller, which indicates a higher synchronization frequency, so that the time can be adjusted to the correct time range as soon as possible. Later, the `poll` value will gradually increase, and the synchronization frequency will decrease accordingly.

reach: an octal value used to test whether the server can be connected. Its value increases every time the server is successfully connected.

delay: the round trip time of sending the synchronization request from the local machine to the NTP server.

offset: the time difference in milliseconds (ms) between the host and the time source through NTP. The closer the offset is to 0, the closer the times of the host and the NTP server are.

jitter: a value used for statistics that records the distribution of offsets over a particular number of consecutive connections. The smaller its absolute value is, the more accurate the host time is.

Setting the automatic launch of ntpd at startup

1. Run the following command to automatically launch ntpd at startup.

```
systemctl enable ntpd.service
```

2. Run the following command to check whether chrony is set to launch at startup.

```
systemctl is-enabled chronyd.service
```

If chrony is set to launch at startup, run the following command to remove chrony from the auto-start list.

chrony is not compatible with ntpd, which may lead to ntpd start failure.

```
systemctl disable chronyd.service
```

Enhancing ntpd security

Run the following commands sequentially to enhance the security of the `/etc/ntp.conf` configuration file.

```
interface ignore wildcard
```

```
interface listen eth0
```

Transitioning from ntpdate to ntpd (Linux)

Last updated : 2024-01-06 17:43:10

Overview

The ntpdate is a breakpoint update for the time synchronization of your new instances. The ntpd is a stepwise daemon for the time synchronization of your running instances. This document uses the CentOS 7.5 operating system as an example to introduce how to transition from ntpdate to ntpd on CVMs.

Prerequisites

The NTP service communicates on the port UDP 123. Please make sure that you have opened the port to the Internet before transitioning to the NTP service.

If the port has not been opened, please refer to [Adding Security Group Rules](#) to open it to the Internet.

Directions

You can choose to transition from ntpdate to ntpd [manually](#) or [automatically](#).

Transitioning from ntpdate to ntpd manually

Shutting down ntpdate

1. Run the following command to export the `crontab` configuration and filter ntpdate.

```
crontab -l |grep -v ntpupdate > /tmp/cronfile
```

2. Run the following command to update the ntpdate configuration.

```
crontab /tmp/cronfile
```

3. Run the following command to modify the `rc.local` file.

```
vim /etc/rc.local
```

4. Press **i** to switch to the edit mode and delete the `ntpupdate` configuration line.
5. Press **Esc** and enter `:wq` to save and close the file.

Configuring ntpd

1. Run the following command to open the configuration file of the NTP service.

```
vi /etc/ntp.conf
```

2. Press **i** to switch to the edit mode and locate the `server` configurations. Change the value of `server` to the NTP clock source server you want to use (such as `time1.tencentyun.com`) and delete unwanted values, as shown below:

```
# Use public servers from the pool.ntp.org project.
# Please consider joining the pool (http://www.pool.ntp.org/join.html).
server 0.centos.pool.ntp.org iburst
server 1.centos.pool.ntp.org iburst
server 2.centos.pool.ntp.org iburst
server 3.centos.pool.ntp.org iburst
```

3. Press **Esc** and enter `:wq` to save and close the file.

Transitioning from ntpdate to ntpd automatically

1. Download the `ntpd_enable.sh` script.

```
wget https://image-10023284.cos.ap-shanghai.myqcloud.com/ntpd_enable.sh
```

2. Run the following command to transition from ntpdate to ntpd using the `ntpd_enable.sh` script.

```
sh ntpd_enable.sh
```

Relevant Operations

Checking the status of ntpd

Run the following commands to check the status of ntpd as needed.

Run the following command to check whether the NTP is listening normally on the service port UDP 123.

```
netstat -nupl
```

If the following result is returned, the listening is normal.

```
[root@VM_0_136_centos ~]# netstat -nupl
Active Internet connections (only servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         State       PID/Program nam
udp        0      0 172.30.0.136:123        0.0.0.0:*               999/ntpd
udp        0      0 127.0.0.1:123          0.0.0.0:*               999/ntpd
udp6       0      0 fe80::5054:ff:fec2::123 :::*                    999/ntpd
udp6       0      0 ::1:123                :::*                     999/ntpd
[root@VM_0_136_centos ~]#
```

Run the following command to check whether the ntpd status is normal.

```
service ntpd status
```

If the following result is returned, the ntpd status is normal.

```
[root@VM_0_136_centos ~]# service ntpd status
Redirecting to /bin/systemctl status ntpd.service
● ntpd.service - Network Time Service
   Loaded: loaded (/usr/lib/systemd/system/ntpd.service; enabled; vendor preset: disabled)
   Active: active (running) since Wed 2019-08-07 15:23:25 CST; 5min ago
   Process: 997 ExecStart=/usr/sbin/ntpd -u ntp:ntp $OPTIONS (code=exited, status=0/SUCCESS)
   Main PID: 999 (ntpd)
   CGroup: /system.slice/ntpd.service
           └─999 /usr/sbin/ntpd -u ntp:ntp -g

Aug 07 15:23:25 VM_0_136_centos ntpd[999]: 0.0.0.0 c01d 0d kern kernel time sync enabled
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: ntp_io: estimated max descriptors: 1024, initia... 1
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listen normally on 0 lo 127.0.0.1 UDP 123
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listen normally on 1 eth0 172.30.0.136 UDP 123
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listen normally on 2 lo ::1 UDP 123
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listen normally on 3 eth0 fe80::5054:ff:fec2:11...12
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: Listening on routing socket on fd #20 for inter...te
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: 0.0.0.0 c016 06 restart
Aug 07 15:23:25 VM_0_136_centos ntpd[999]: 0.0.0.0 c012 02 freq_set kernel 0.467 PPM
Aug 07 15:23:34 VM_0_136_centos ntpd[999]: 0.0.0.0 c615 05 clock_sync
Hint: Some lines were ellipsized, use -l to show in full.
[root@VM_0_136_centos ~]#
```

Run the following command to get more detailed NTP service information.

```
ntpq -p
```

The following result will be returned:

```
[root@VM_0_136_centos ~]# ntpq -p
      remote               refid              st t when poll reach  delay  offset  jitter
=====
 108.55.2.24             .INIT.              16 u  -   64    0    0.000   0.000   0.000
 193.238.143.23         194.59.202.20       2 u   6   64   17  277.831   3.940   5.588
*185.255.25.25         194.59.202.20       2 u  68   64   16  201.280   1.729   0.263
 193.238.143.14         194.59.202.20       2 u  69   64   16  293.382   1.003   0.441
 169.224.8.2            100.122.36.0        2 u   3   64   17    6.607   9.897   0.461
[root@VM_0_136_centos ~]#
```

*: the NTP server in use currently.

remote: the name of the NTP server that responds to this request.

refid: the NTP server one stratum above to which the NTP server on this stratum is synchronized.

st: the stratum of the remote server. The stratum of a server can be set to 1 through 16 from high to low. In order to relieve the load and network congestion, you should avoid connecting directly to a stratum 1 server.

when: the number of seconds that have elapsed since the last successful request.

poll: the synchronization interval (in seconds) between the local and remote servers. At the beginning, the `poll` value will be smaller, which indicates a higher synchronization frequency, so that the time can be adjusted to the correct time range as soon as possible. Later, the `poll` value will gradually increase, and the synchronization frequency will decrease accordingly.

reach: an octal value used to test whether the server can be connected. Its value increases every time the server is successfully connected.

delay: the round trip time of sending the synchronization request from the local machine to the NTP server.

offset: the time difference in milliseconds (ms) between the host and the time source through NTP. The closer the offset is to 0, the closer the times of the host and the NTP server are.

jitter: a value used for statistics that records the distribution of offsets over a particular number of consecutive connections. The smaller its absolute value is, the more accurate the host time is.

Setting Up NTP Service (Windows)

Last updated : 2024-01-06 17:43:10

Scenario

The Windows Time service (W32Time) synchronizes the time between the local system and the clock source server. It uses NTP to synchronize computer clocks on the network. The following uses a CVM that runs Windows Server 2012 as an example to describe how to enable the NTP service and modify the IP address of the clock source server.

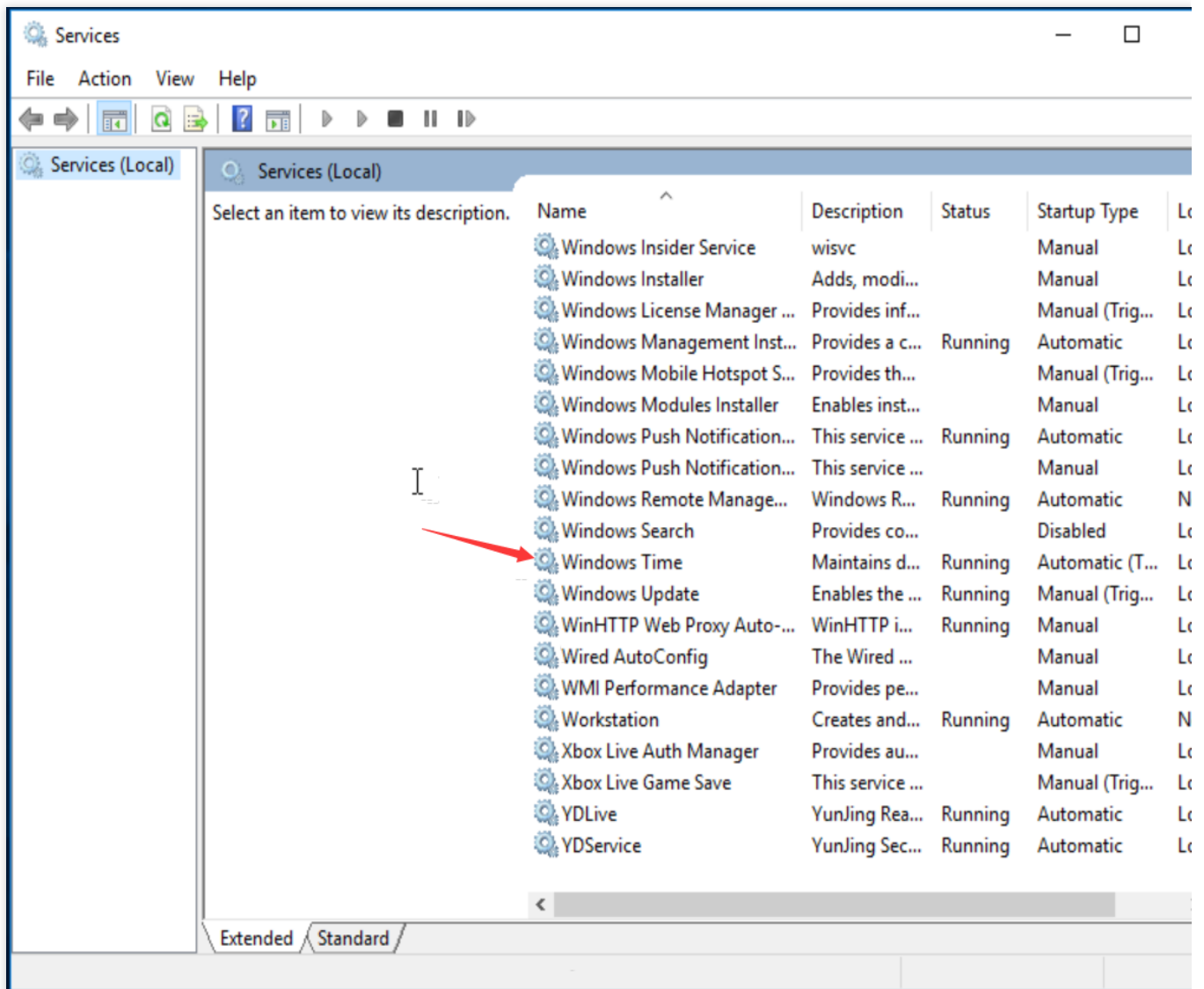
Directions

1. Log in to the Windows CVM.
2. On the desktop, choose

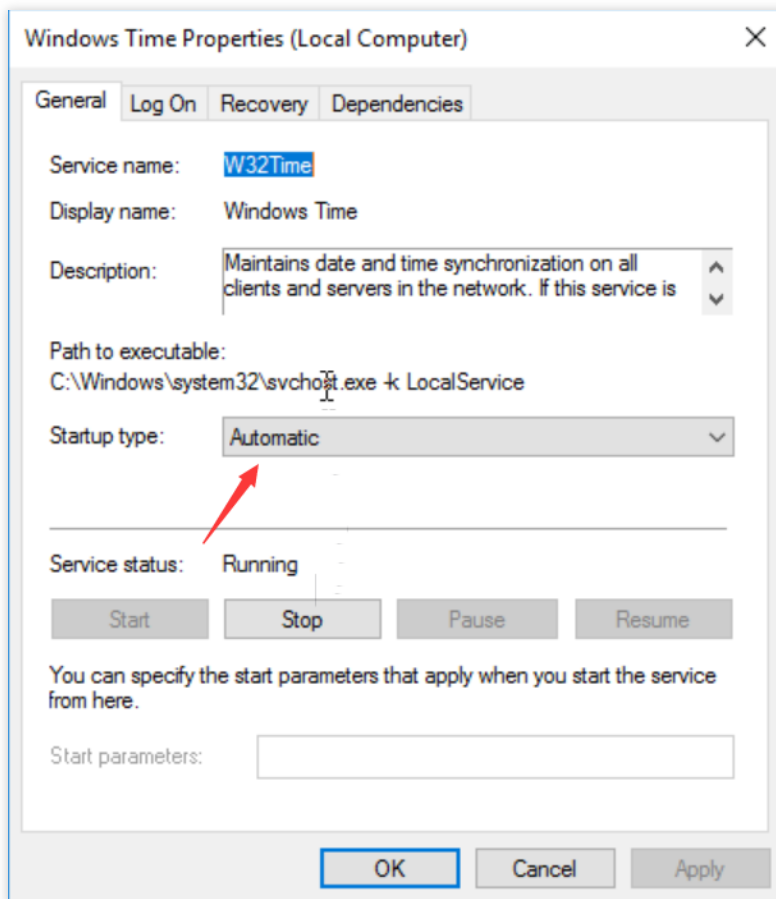


> **Task Manager** > **Services** to open the **Services** window.

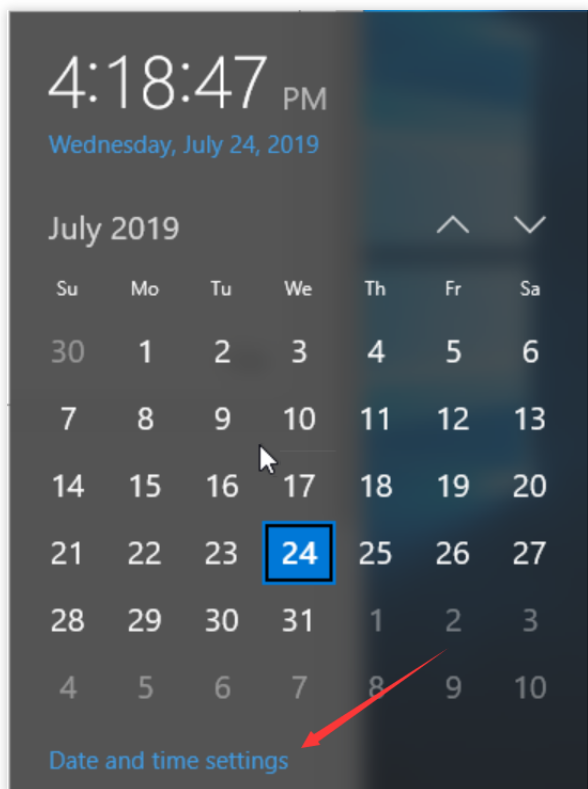
3. In the **Services** window that appears, double-click **Windows Time**, as shown in the following figure.



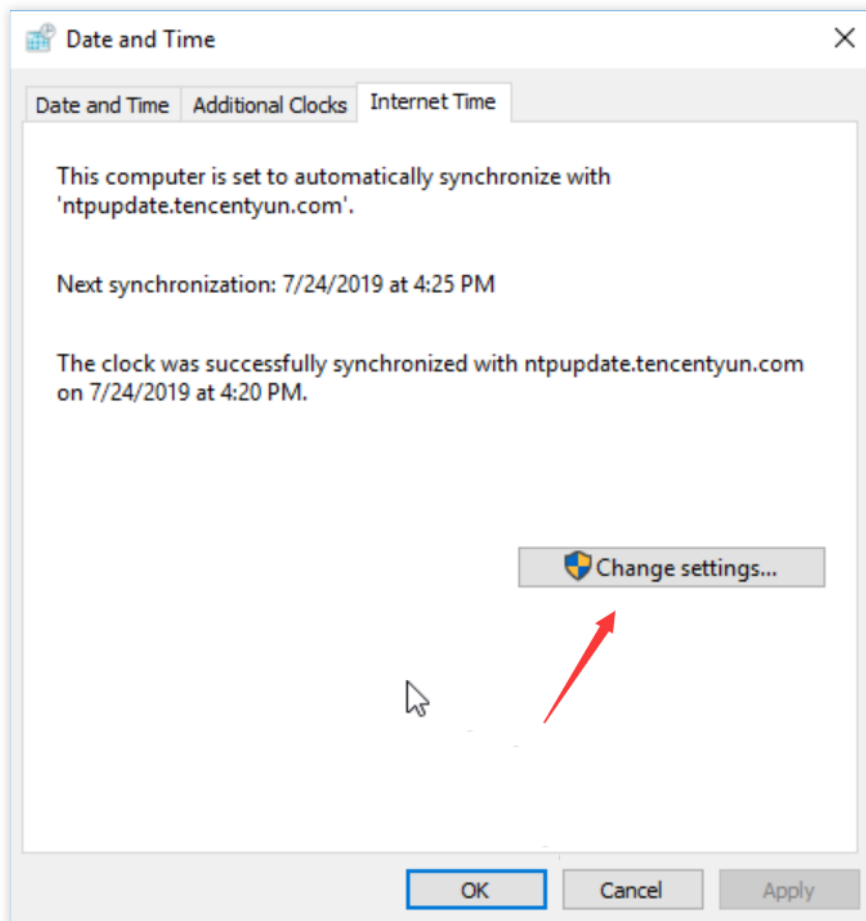
4. In the **Windows Time Properties (Local Computer)** window that appears, set **Startup type** to **Automatic** and **Service status** to **Running**, and then click **OK**, as shown in the following figure.



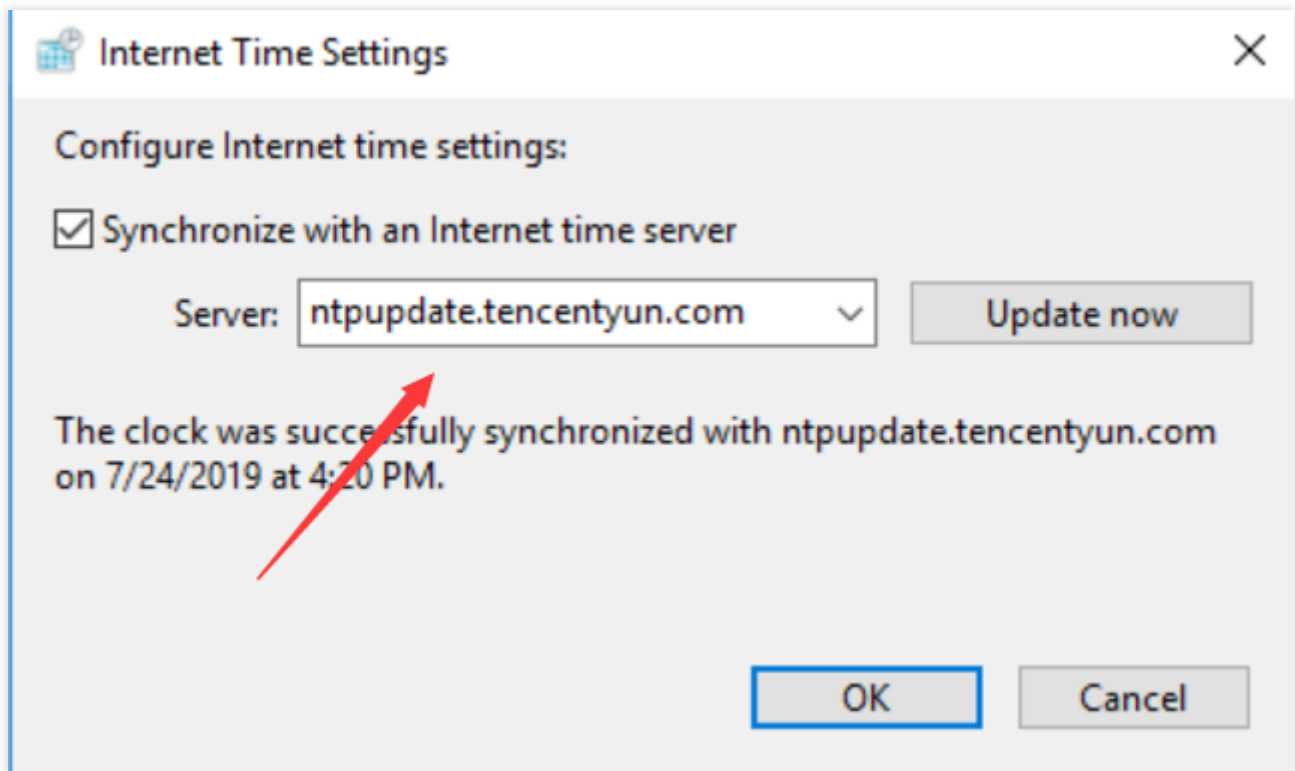
5. In the task bar of the desktop, click the time icon in the lower-right corner and click **Change date and time settings...**, as shown in the following figure.



6. In the **Date and Time** window that appears, click the **Internet Time** tab, and then click **Change settings**, as shown in the following figure.



7. In the **Internet Time Settings** window that appears, enter the domain name or IP address of the target clock source server in the **Server** text box and click **OK**, as shown in the following figure.



Building Microsoft SharePoint 2016

Last updated : 2024-01-06 17:43:10

Overview

This document introduces how to build Microsoft SharePoint 2016 on a CVM instance.

Software

This document uses the CVM instance with the following hardware specification as an example:

vCPU: 4 cores

Memory: 8 GB

This document uses the following software versions as an example:

Operating system: Windows Server 2012 R2 Datacenter 64-bit (English)

Database: SQL Server 2014

Prerequisites

Purchase a Windows CVM instance. See [Customizing Windows CVM Configurations](#).

Directions

Step 1. Log in to the Windows instance

You can either log in to the Windows instance by using [RDP](#) or [a remote desktop](#).

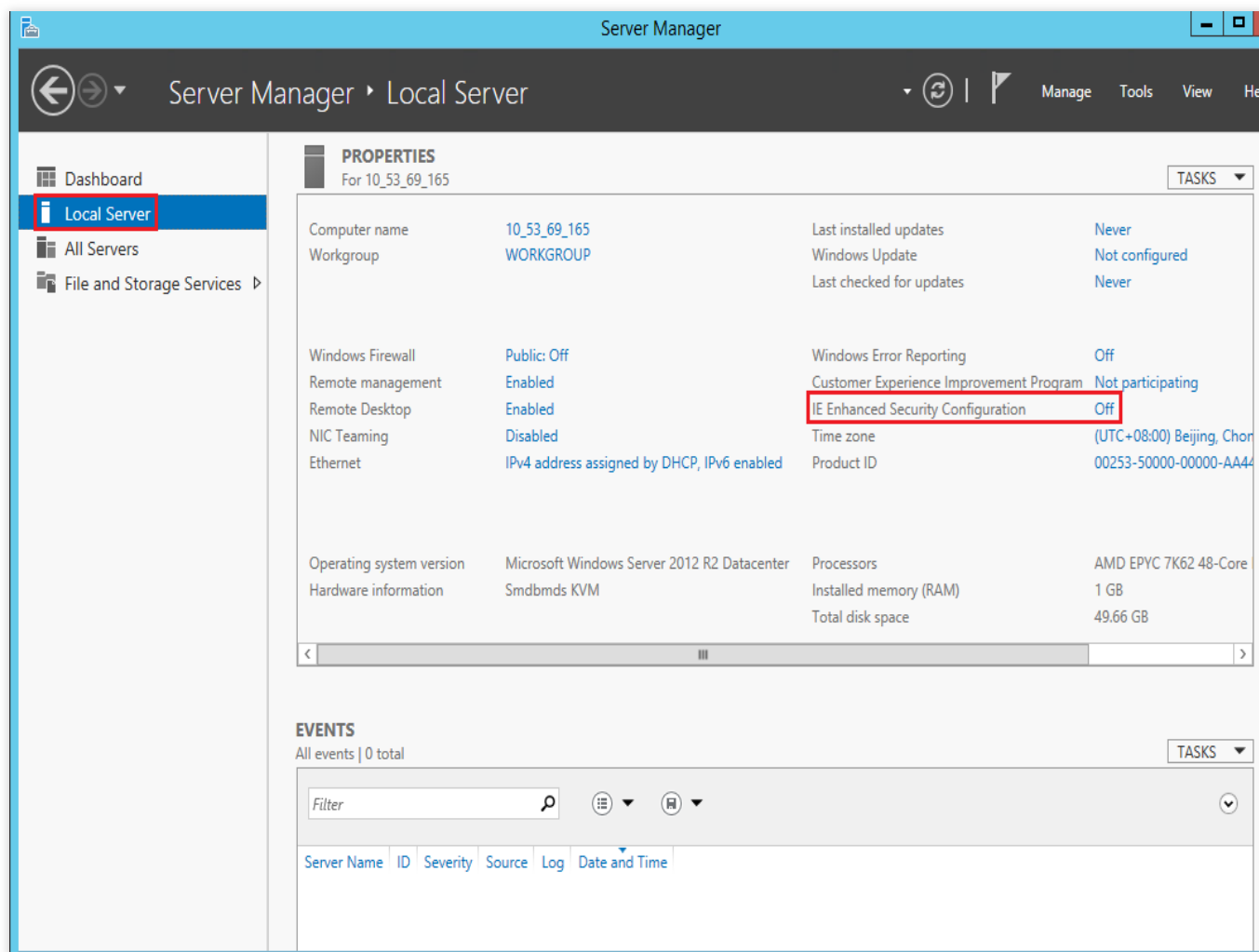
Step 2. Add AD, DHCP, DNS, and IIS services

1. On the desktop, click



to open **Server Manager**.

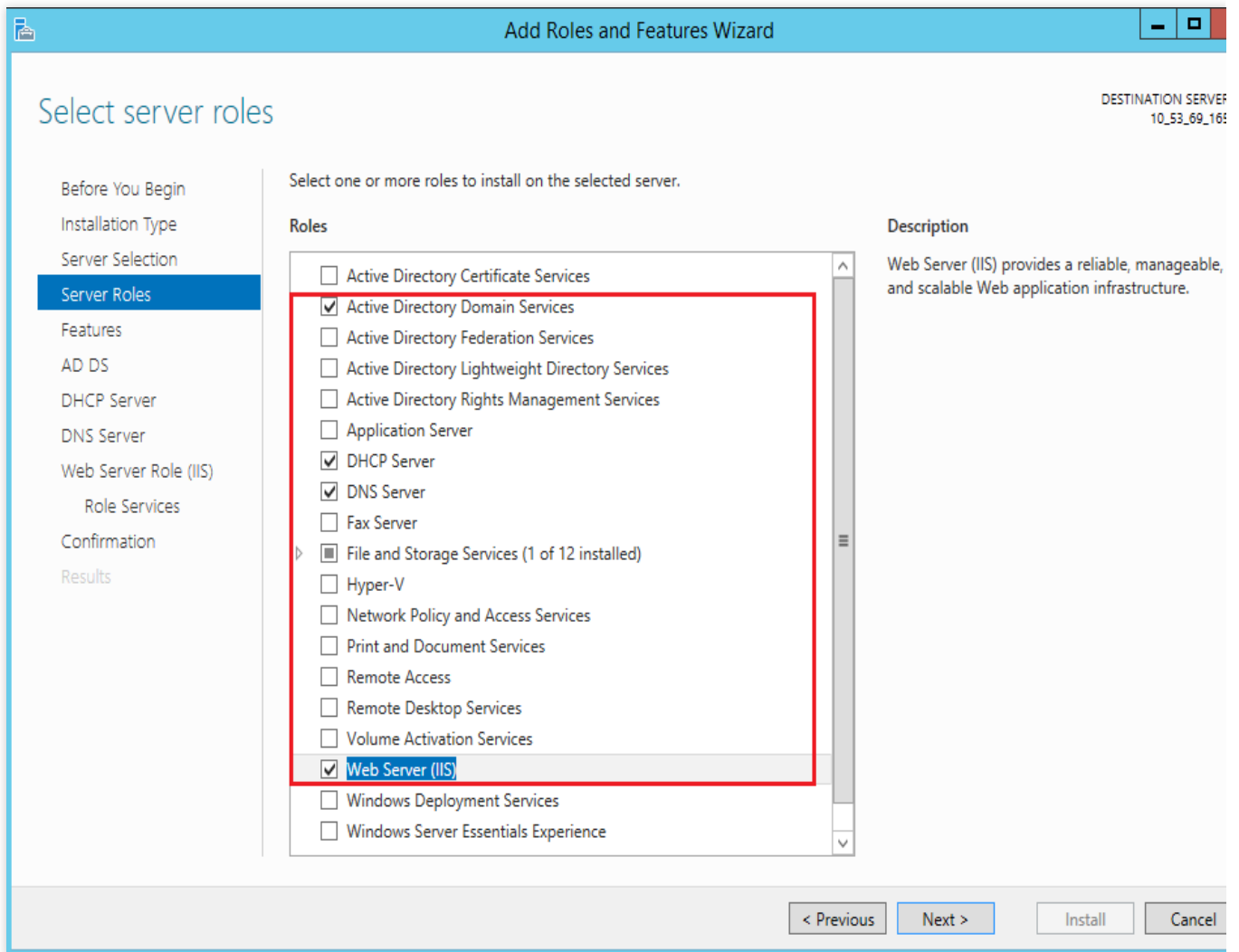
2. On the left sidebar, select **Local Server** and find **IE Enhanced Security Configuration**.



3. Disable IE Enhanced Security Configuration.

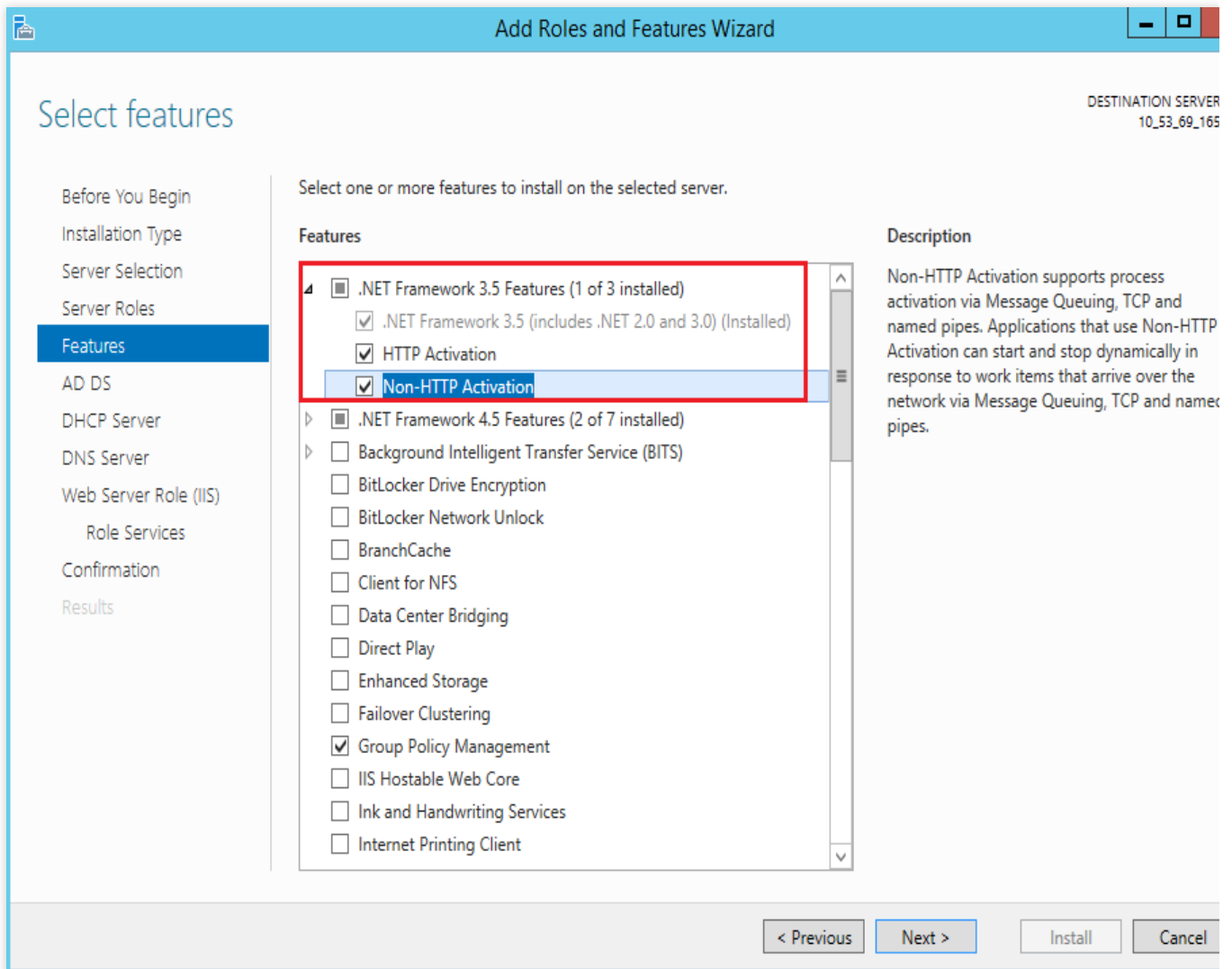


4. On the left sidebar, select **Dashboard** and click **Add roles and features**.
5. In the **Add Roles and Features Wizard** window, keep the default configurations and click **Next** for the current window and the next two windows.
6. On the **Select server roles** page, select **Active Directory Domain Services**, **DHCP Server**, **DNS Server**, and **Web Server (IIS)** and click **Add Feature** in the pop-up window.



7. Click **Next**.

8. On the **Features** page, select **.NET Framework 3.5 Features** and click **Add features** in the pop-up window.



9. Keep the default configuration and click **Next** for the current window and the next five windows.

10. Confirm the installation and click **Install**.

11. After the installation is complete, restart the CVM instance.

Step 3. Configure the AD service

1. On the desktop, click

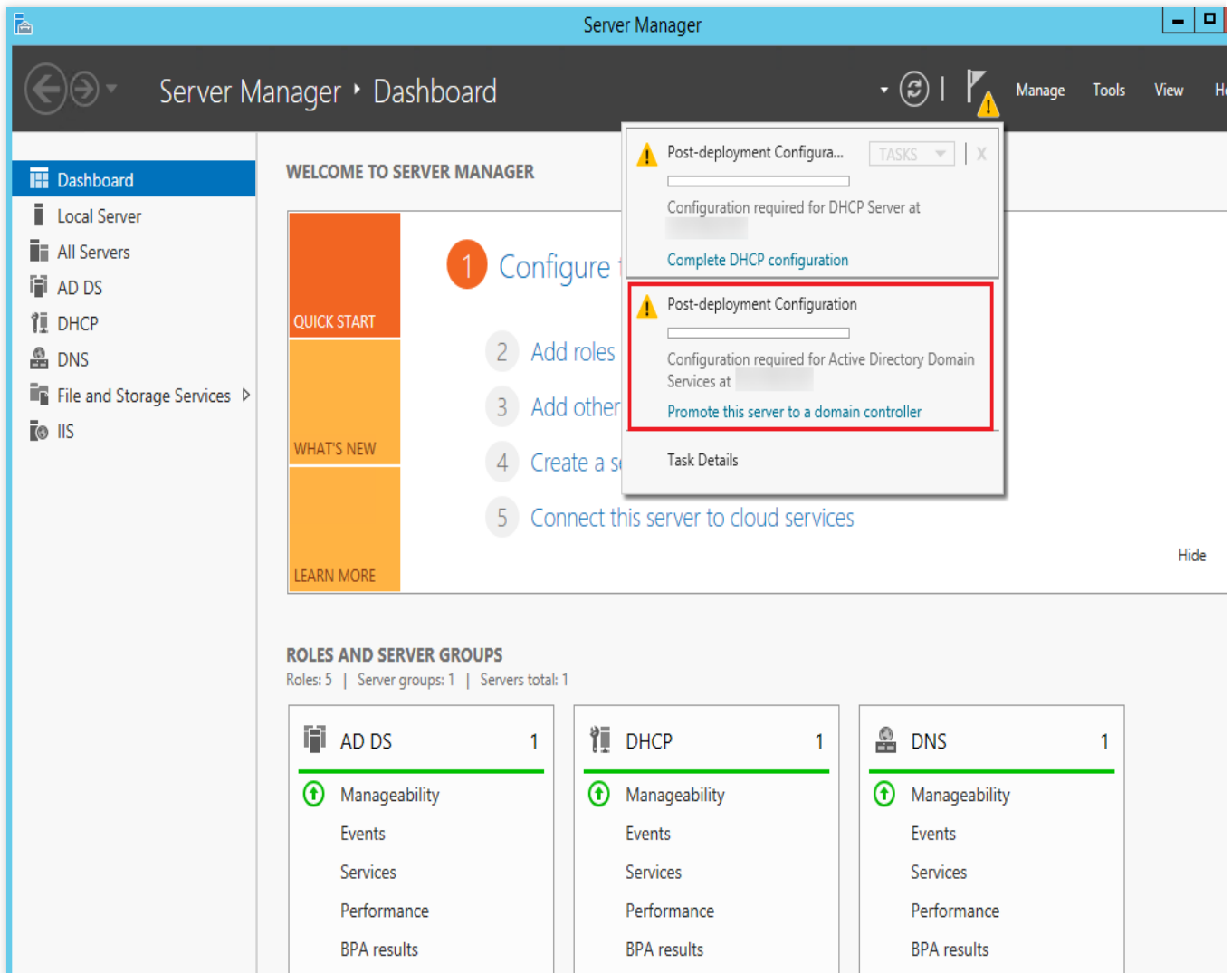


to open **Server Manager**.

2. Click



and select **Promote this server to a domain controller**.



3. In the **Active Directory Domain Services Configuration Wizard** pop-up window, set **Select the deployment operation** to **Add a new forest**, enter the root domain name, and click **Next**.

The screenshot shows the 'Active Directory Domain Services Configuration Wizard' window. The title bar is blue with the wizard icon and window controls. The main area is titled 'Deployment Configuration'. On the left is a navigation pane with a blue header 'Deployment Configuration' and several sub-items: 'Domain Controller Options', 'Additional Options', 'Paths', 'Review Options', 'Prerequisites Check', 'Installation', and 'Results'. The main content area has the heading 'Select the deployment operation' and three radio button options: 'Add a domain controller to an existing domain', 'Add a new domain to an existing forest', and 'Add a new forest'. The 'Add a new forest' option is selected and highlighted with a red rectangle. Below this, the heading 'Specify the domain information for this operation' is followed by a text box labeled 'Root domain name:', which is also highlighted with a red rectangle. At the bottom right, there are four buttons: '< Previous', 'Next >', 'Install', and 'Cancel'. The 'Next >' button is highlighted with a blue border. In the top right corner, the text 'TARGET SERVER 172.16.0.10' is visible.

Active Directory Domain Services Configuration Wizard

Deployment Configuration

TARGET SERVER 172.16.0.10

Deployment Configuration

Domain Controller Options

Additional Options

Paths

Review Options

Prerequisites Check

Installation

Results

Select the deployment operation

☐ Add a domain controller to an existing domain

☐ Add a new domain to an existing forest

☒ Add a new forest

Specify the domain information for this operation

Root domain name:

More about deployment configurations

< Previous Next > Install Cancel

4. Set the Directory Services Restore Mode (DSRM) password and click **Next**.

Active Directory Domain Services Configuration Wizard

Domain Controller Options

TARGET SERVER
172.16.0.1

Deployment Configuration
Domain Controller Options
DNS Options
Additional Options
Paths
Review Options
Prerequisites Check
Installation
Results

Select functional level of the new forest and root domain

Forest functional level: Windows Server 2012 R2

Domain functional level: Windows Server 2012 R2

Specify domain controller capabilities

☒ Domain Name System (DNS) server
☒ Global Catalog (GC)
☐ Read only domain controller (RODC)

Type the Directory Services Restore Mode (DSRM) password

Password:

Confirm password:

[More about domain controller options](#)

< Previous Next > Install Cancel

5. Keep the default configuration and click **Next** for the current window and the next three windows.

6. Click **Install**.

Step 4. Configure the DHCP service

1. On the desktop, click

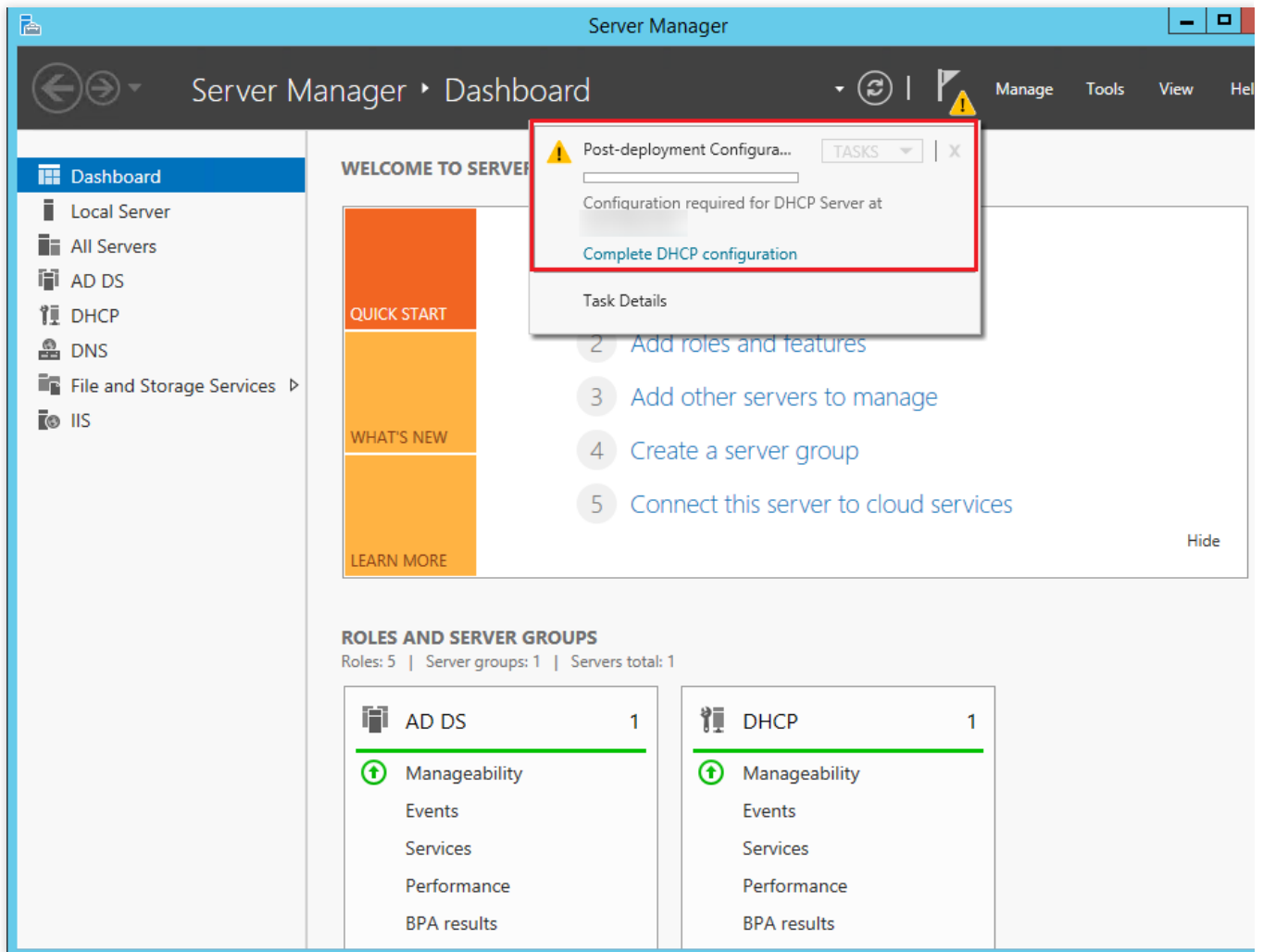


to open **Server Manager**.

2. Click

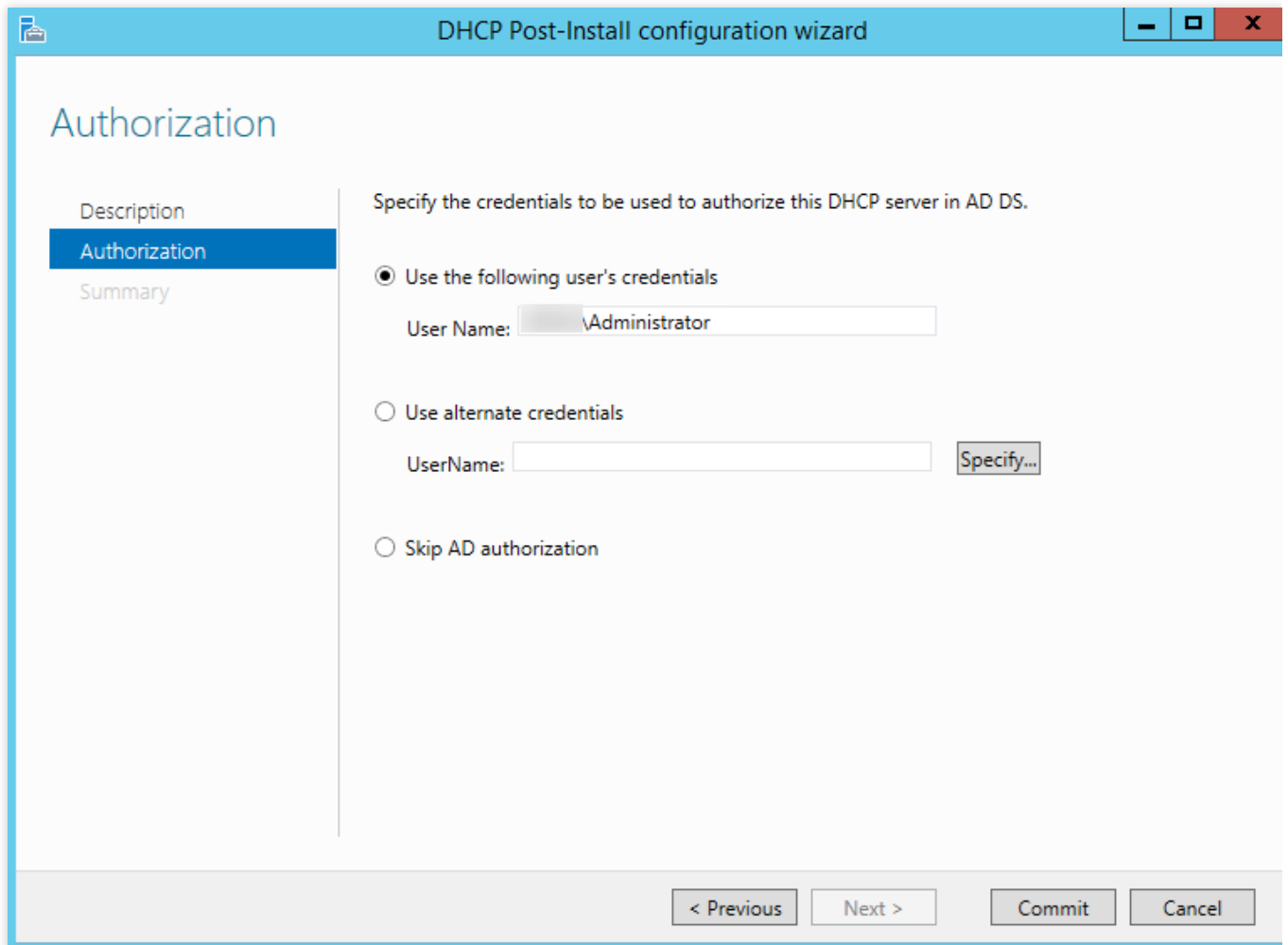


and select **Complete DHCP configuration**.



3. In the **DHCP Post-Install configuration wizard** pop-up window, click **Next**.

4. Keep the default configurations and click **Commit**.



5. Click **Close**.

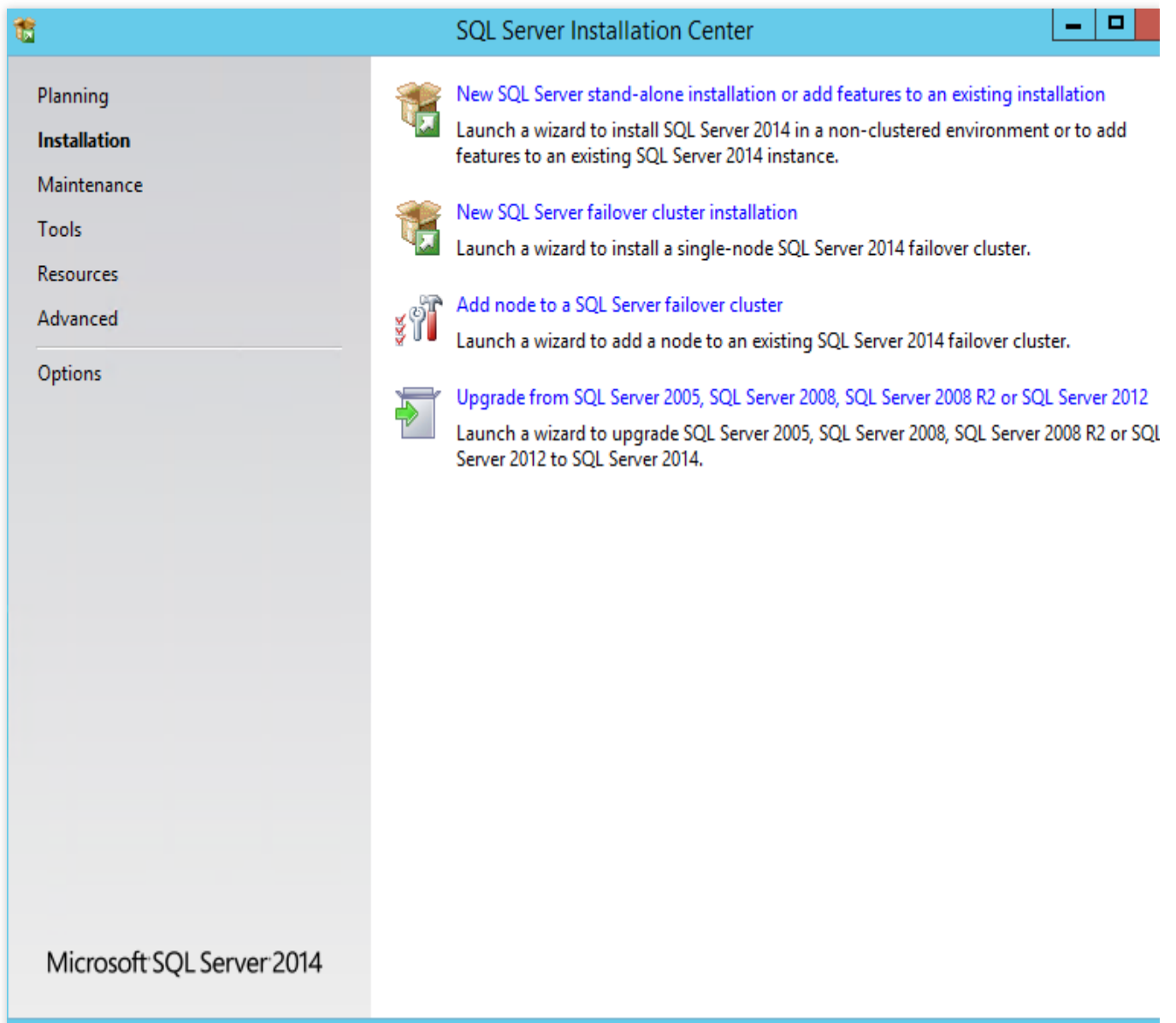
Step 5. Install the SQL Server 2014 database

1. Open the browser in the CVM instance and download the SQL Server 2014 installation package from the SQL Server 2014 official site.

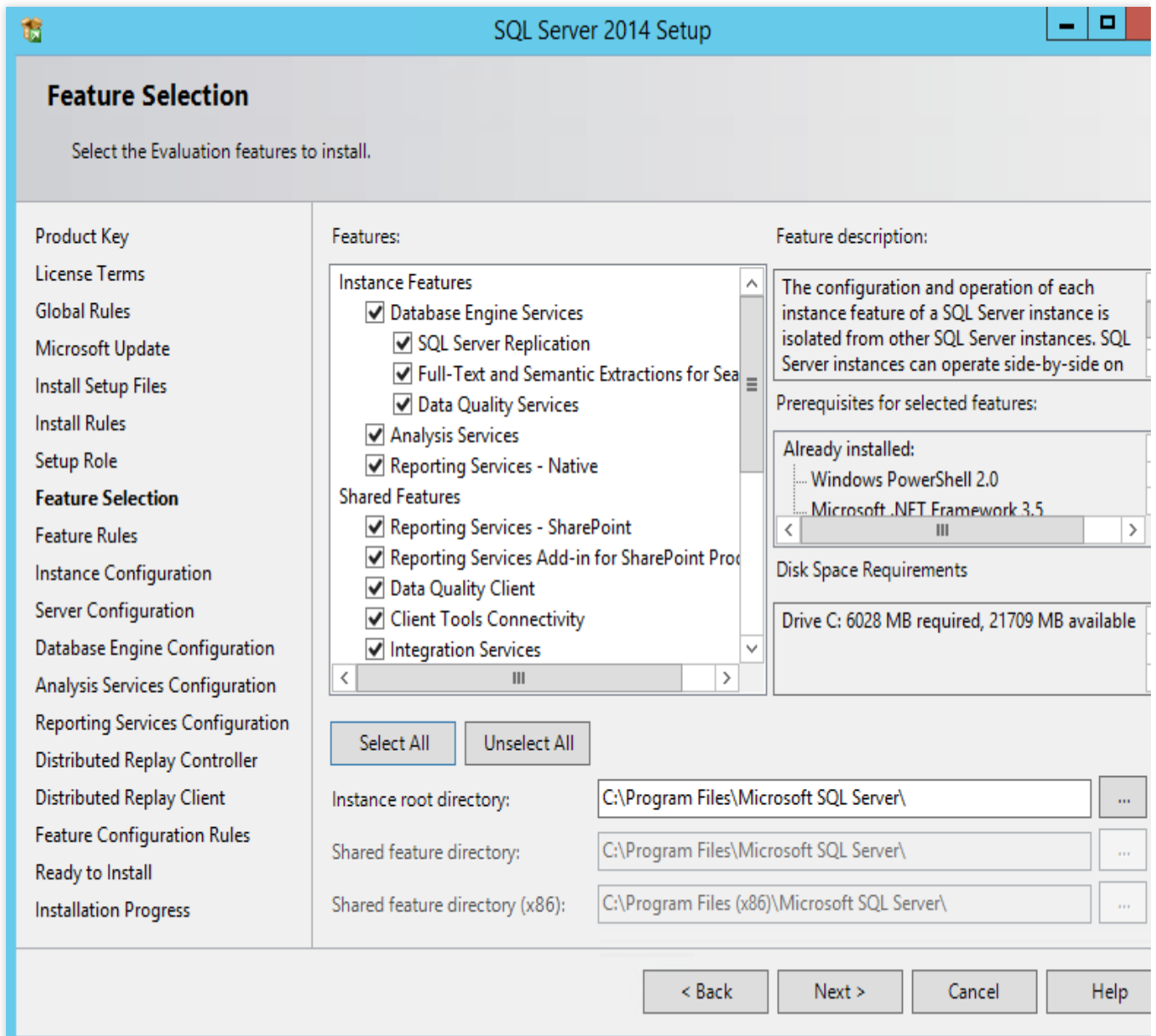
Note:

You may also obtain the SQL Server 2014 installation package from a third-party website or other valid channels.

2. Double-click the `Setup.exe` file to open the SQL Server installation wizard. On the **SDL Server Installation Center**, click **New SDL Server stand-alone installation or add features to an existing installation**.



3. Enter the product key and click **Next**.
4. Select **I accept the license terms** and click **Next**.
5. Keep the default configuration and click **Next**.
6. After the installation check is completed, click **Next**.
7. Keep the default configuration and click **Next**.
8. On the **Feature Selection** page, click **Select All** and click **Next**.



9. On the **Instance Configuration** page, select **Default instance** and click **Next**.

SQL Server 2014 Setup

Instance Configuration

Specify the name and instance ID for the instance of SQL Server. Instance ID becomes part of the installation path.

Product Key
License Terms
Global Rules
Microsoft Update
Install Setup Files
Install Rules
Setup Role
Feature Selection
Feature Rules
Instance Configuration
Server Configuration
Database Engine Configuration
Analysis Services Configuration
Reporting Services Configuration
Distributed Replay Controller
Distributed Replay Client
Feature Configuration Rules
Ready to Install
Installation Progress

☒ Default instance
☐ Named instance: MSSQLSERVER

Instance ID: MSSQLSERVER

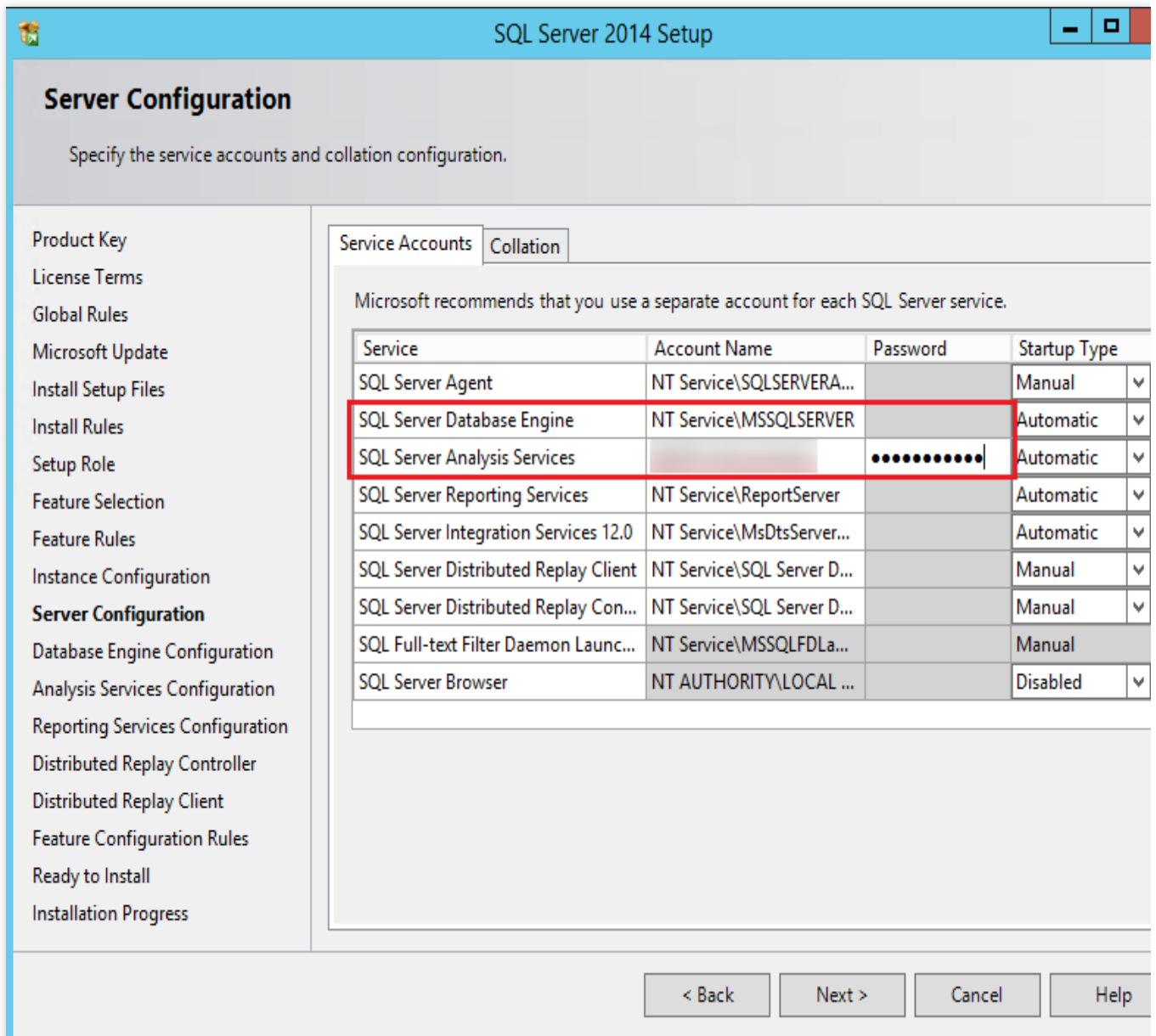
SQL Server directory: C:\Program Files\Microsoft SQL Server\MSSQL12.MSSQLSERVER
Analysis Services directory: C:\Program Files\Microsoft SQL Server\MSAS12.MSSQLSERVER
Reporting Services directory: C:\Program Files\Microsoft SQL Server\MSRS12.MSSQLSERVER

Installed instances:

Instance Name	Instance ID	Features	Edition	Version
---------------	-------------	----------	---------	---------

< Back Next > Cancel Help

10. On the **Server Configuration** page, configure the account and password for SQL Server Database Engine and SQL Server Analysis Services and click **Next**.



SQL Server 2014 Setup

Server Configuration

Specify the service accounts and collation configuration.

Product Key
License Terms
Global Rules
Microsoft Update
Install Setup Files
Install Rules
Setup Role
Feature Selection
Feature Rules
Instance Configuration
Server Configuration
Database Engine Configuration
Analysis Services Configuration
Reporting Services Configuration
Distributed Replay Controller
Distributed Replay Client
Feature Configuration Rules
Ready to Install
Installation Progress

Service Accounts Collation

Microsoft recommends that you use a separate account for each SQL Server service.

Service	Account Name	Password	Startup Type
SQL Server Agent	NT Service\SQLSERVERA...		Manual
SQL Server Database Engine	NT Service\MSSQLSERVER		Automatic
SQL Server Analysis Services		Automatic
SQL Server Reporting Services	NT Service\ReportServer		Automatic
SQL Server Integration Services 12.0	NT Service\MsDtsServer...		Automatic
SQL Server Distributed Replay Client	NT Service\SQL Server D...		Manual
SQL Server Distributed Replay Con...	NT Service\SQL Server D...		Manual
SQL Full-text Filter Daemon Launc...	NT Service\MSSQLFDLa...		Manual
SQL Server Browser	NT AUTHORITY\LOCAL ...		Disabled

< Back Next > Cancel Help

Set the account name of **SQL Server Database Engine** to "NT AUTHORITY\NETWORK SERVICE".

Set the account name and password of **SQL Server Analysis Services** to the domain name and password configured in 14 to 15 in [Step 2. Add AD, DHCP, DNS, and IIS services.](#)

11. On the **Database Engine Configuration** page, select **Add Current User** to use the current account as the admin account of SQL Server and click **Next**.

SQL Server 2014 Setup

Database Engine Configuration

Specify Database Engine authentication security mode, administrators and data directories.

Product Key
License Terms
Global Rules
Microsoft Update
Install Setup Files
Install Rules
Setup Role
Feature Selection
Feature Rules
Instance Configuration
Server Configuration
Database Engine Configuration
Analysis Services Configuration
Reporting Services Configuration
Distributed Replay Controller
Distributed Replay Client
Feature Configuration Rules
Ready to Install
Installation Progress

Server Configuration | Data Directories | FILESTREAM

Specify the authentication mode and administrators for the Database Engine.

Authentication Mode

☒ Windows authentication mode
☐ Mixed Mode (SQL Server authentication and Windows authentication)

Specify the password for the SQL Server system administrator (sa) account.

Enter password:
Confirm password:

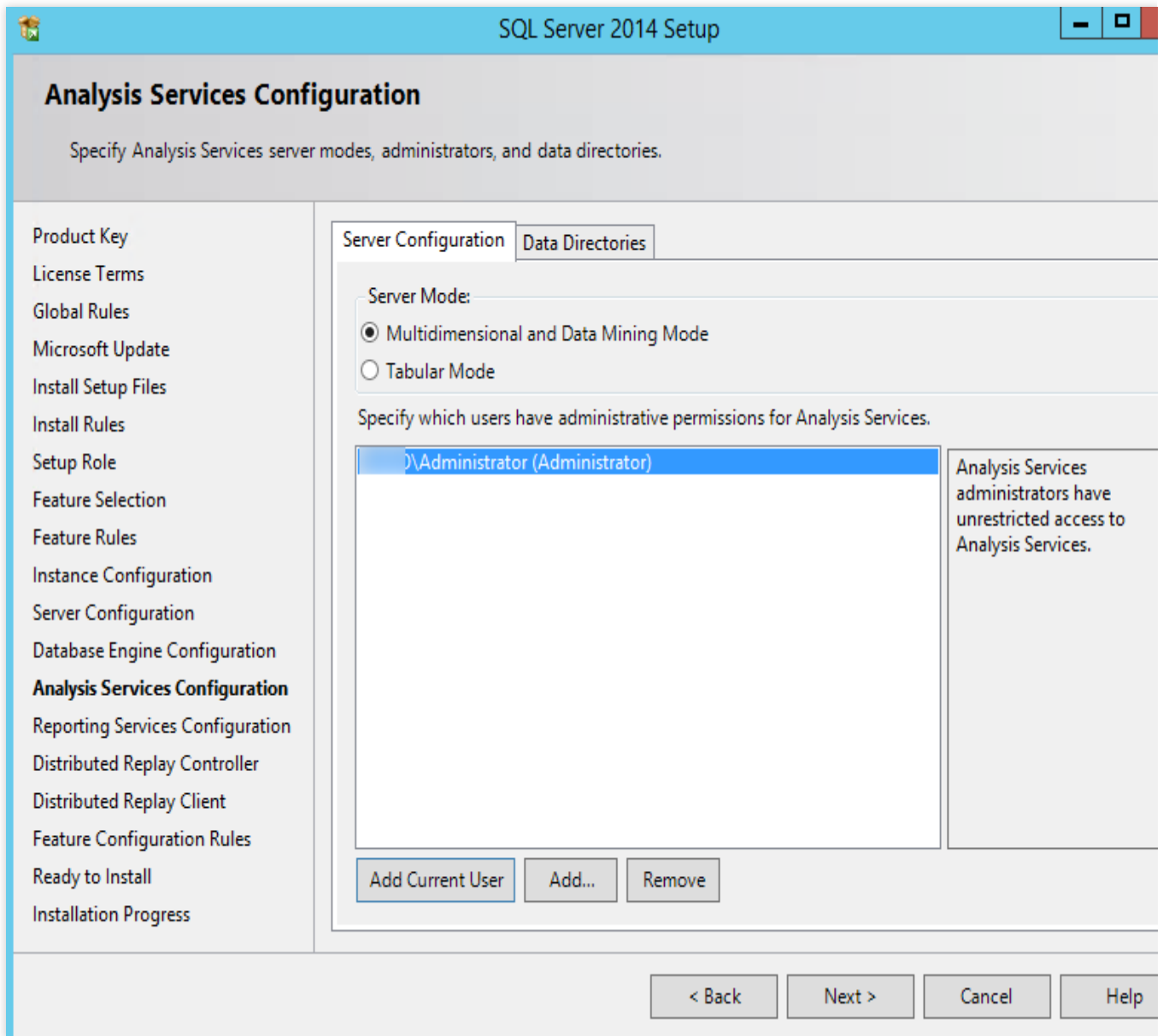
Specify SQL Server administrators

SQL Server administrators have unrestricted access to the Database Engine.

Add Current User Add... Remove

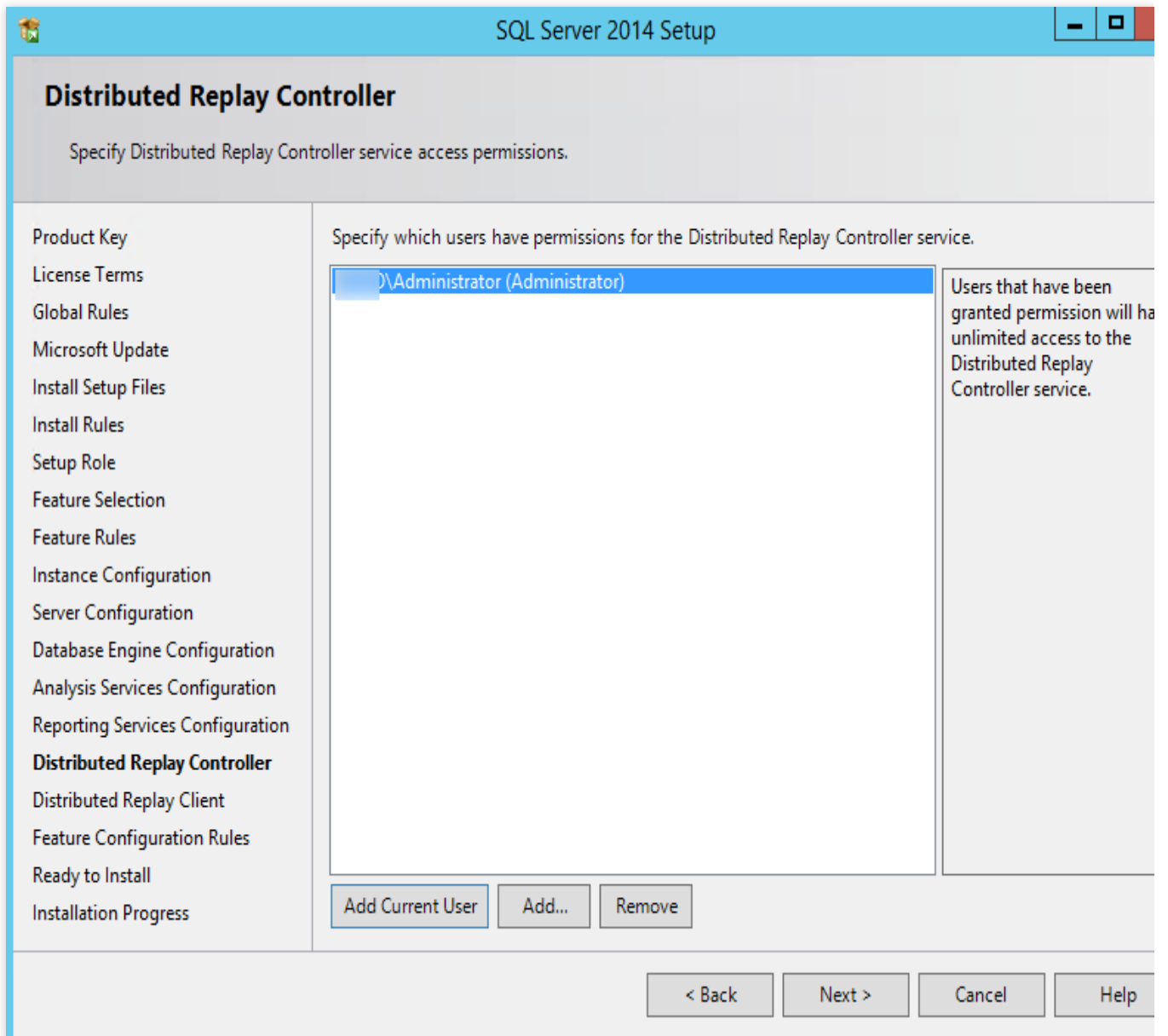
< Back Next > Cancel Help

12. On the **Analysis Services Configuration** page, select **Add Current User** to grant the current account the admin permission for **Analysis Services** and click **Next**.



13. Keep the default configuration and click **Next**.

14. On the **Distributed Replay Controller** page, click **Add Current User** to grant the current account the access permission of **Distributed Replay Controller** and click **Next**.

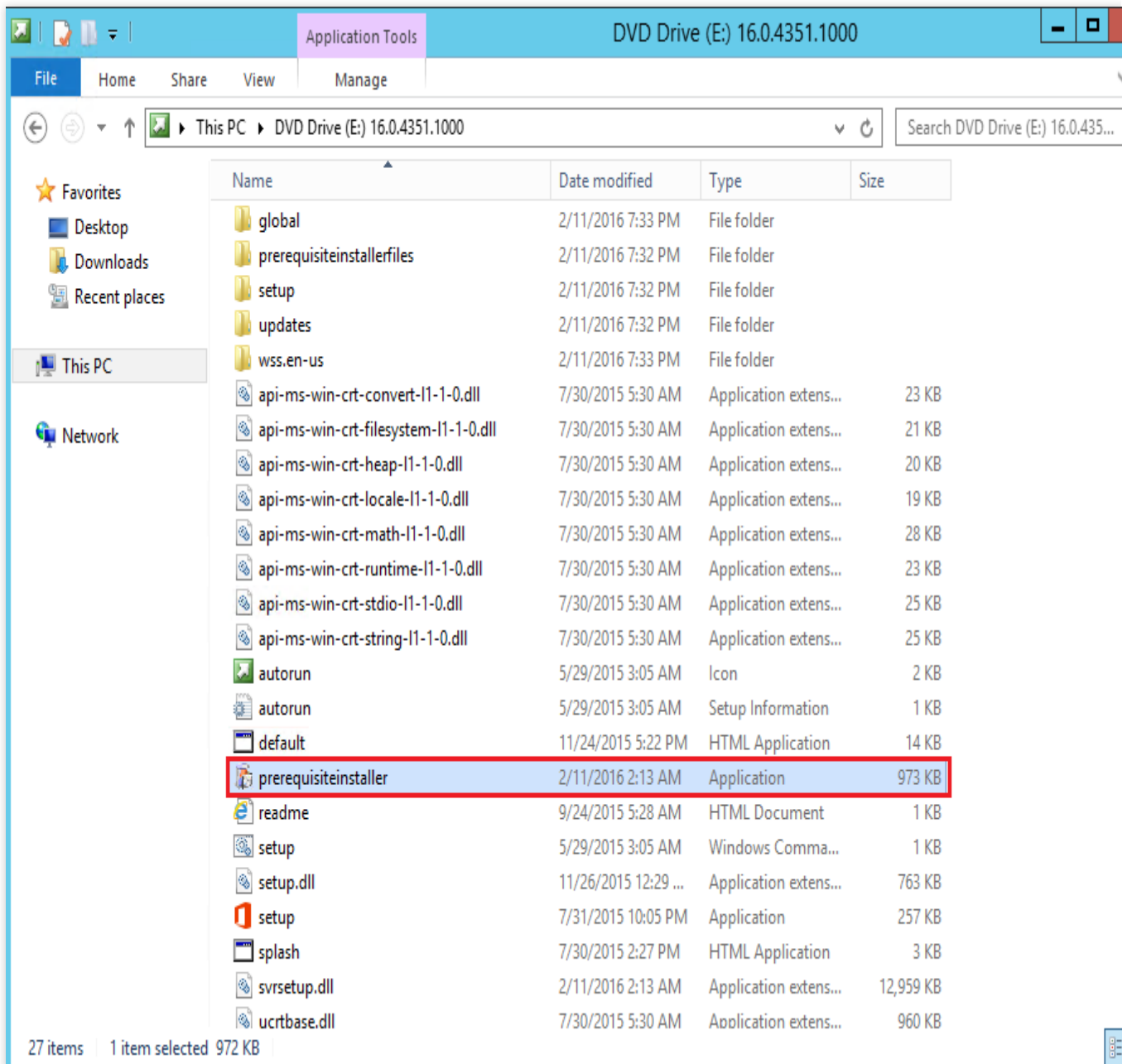


15. Keep the default configuration and click **Next** until the installation is completed.

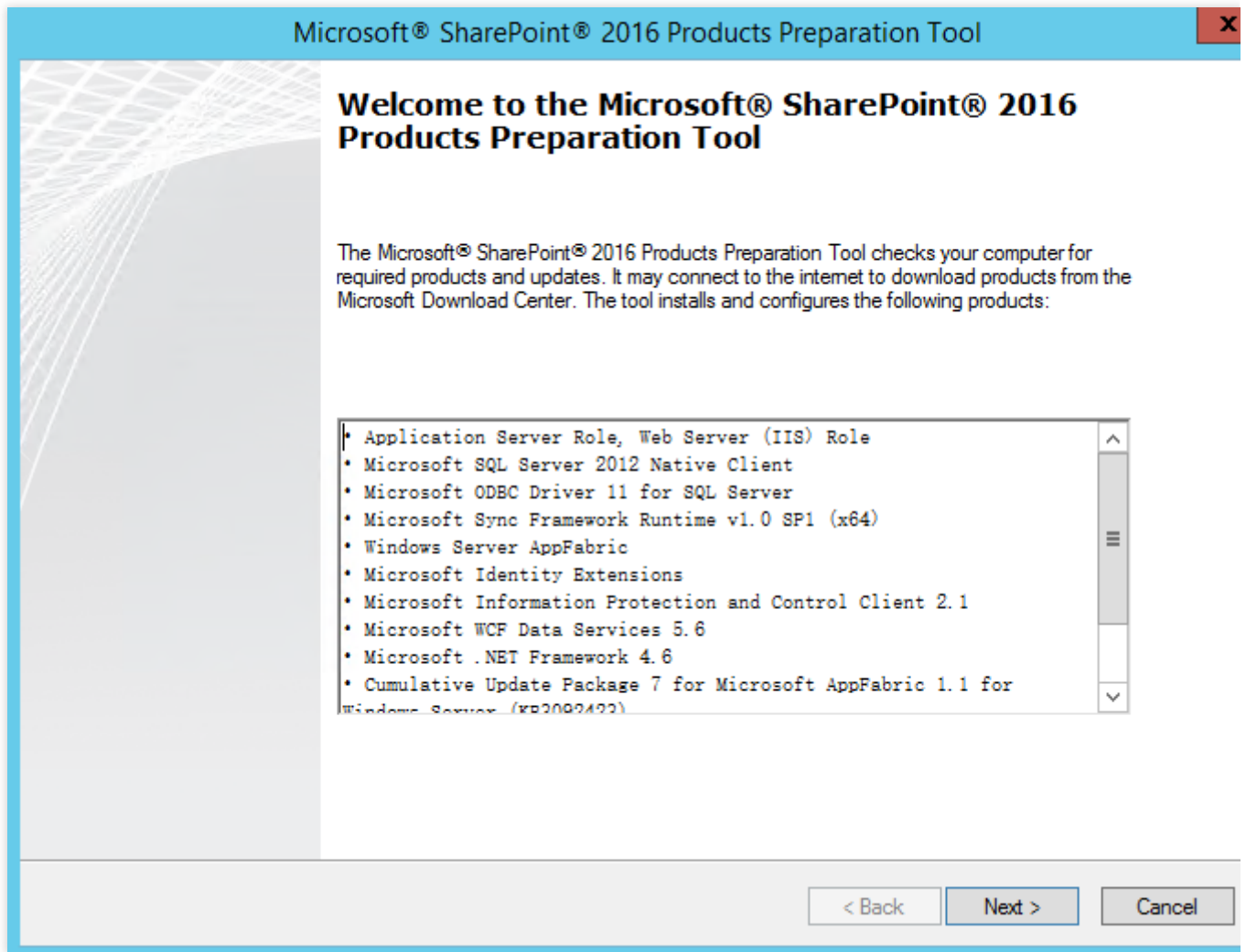
Step 6. Install SharePoint 2016

1. Open the browser in the CVM instance and download the Microsoft SharePoint 2016 installation package from the Microsoft SharePoint 2016 official site.

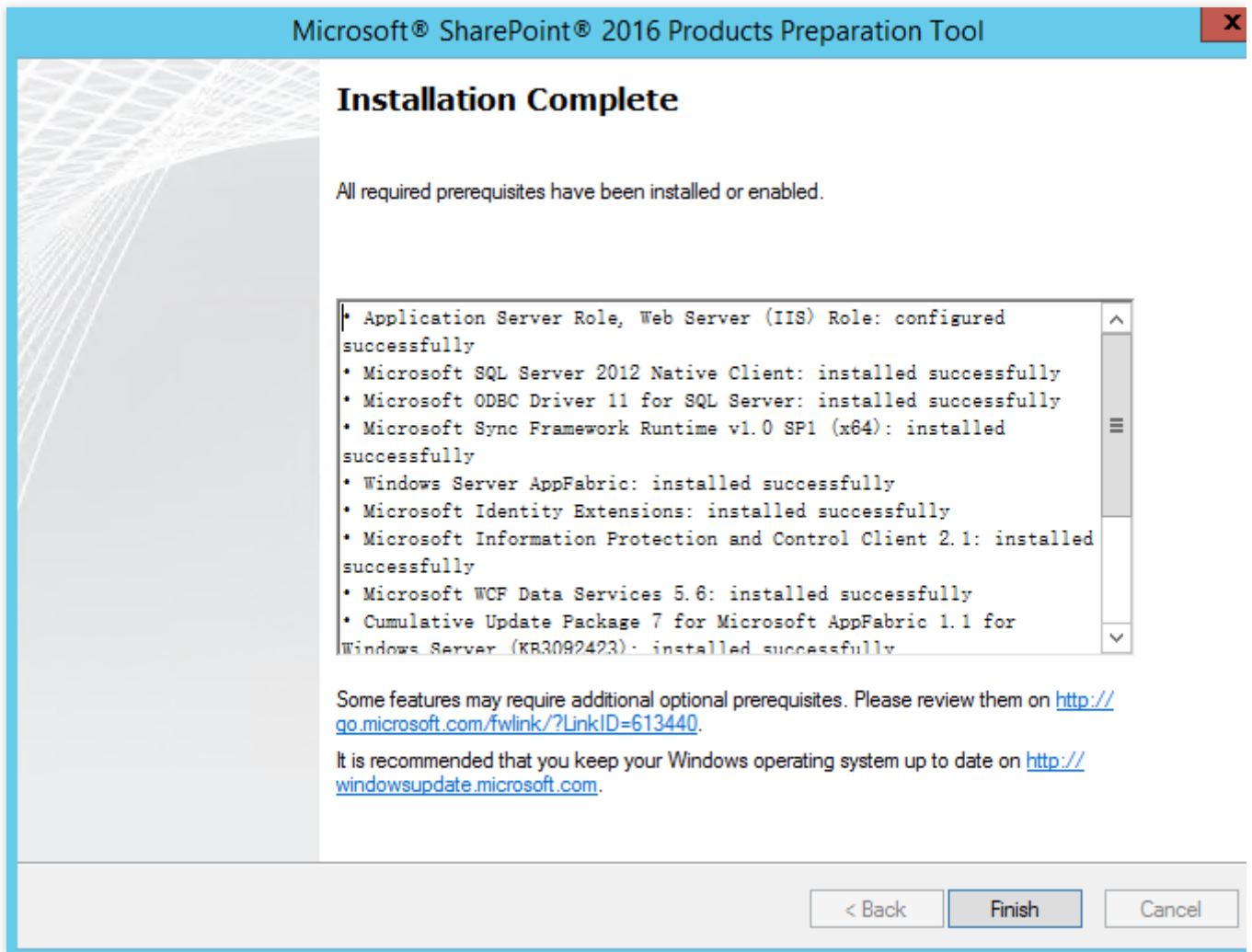
2. Open the `Microsoft SharePoint 2016` image file, double-click the `prerequisiteinstaller.exe` file of the preparation tool to install the Microsoft SharePoint 2016 Preparation Tool.



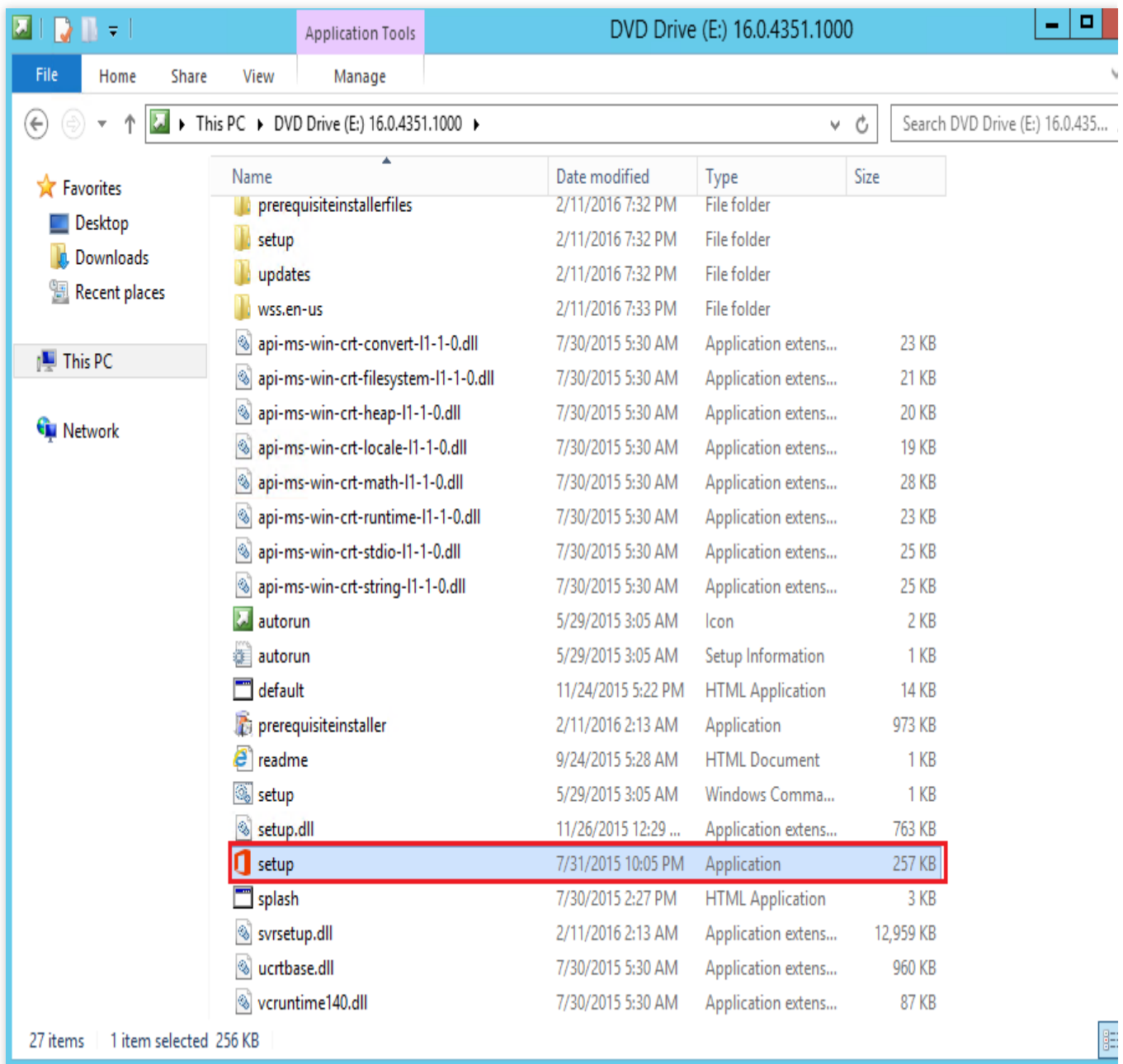
3. Open the installation wizard of the Microsoft SharePoint 2016 Preparation Tool and click **Next**.



4. Select **I accept the terms in the license agreement.** and click **Next**.
5. After the required prerequisites are installed, click **Finish** to restart the CVM instance.



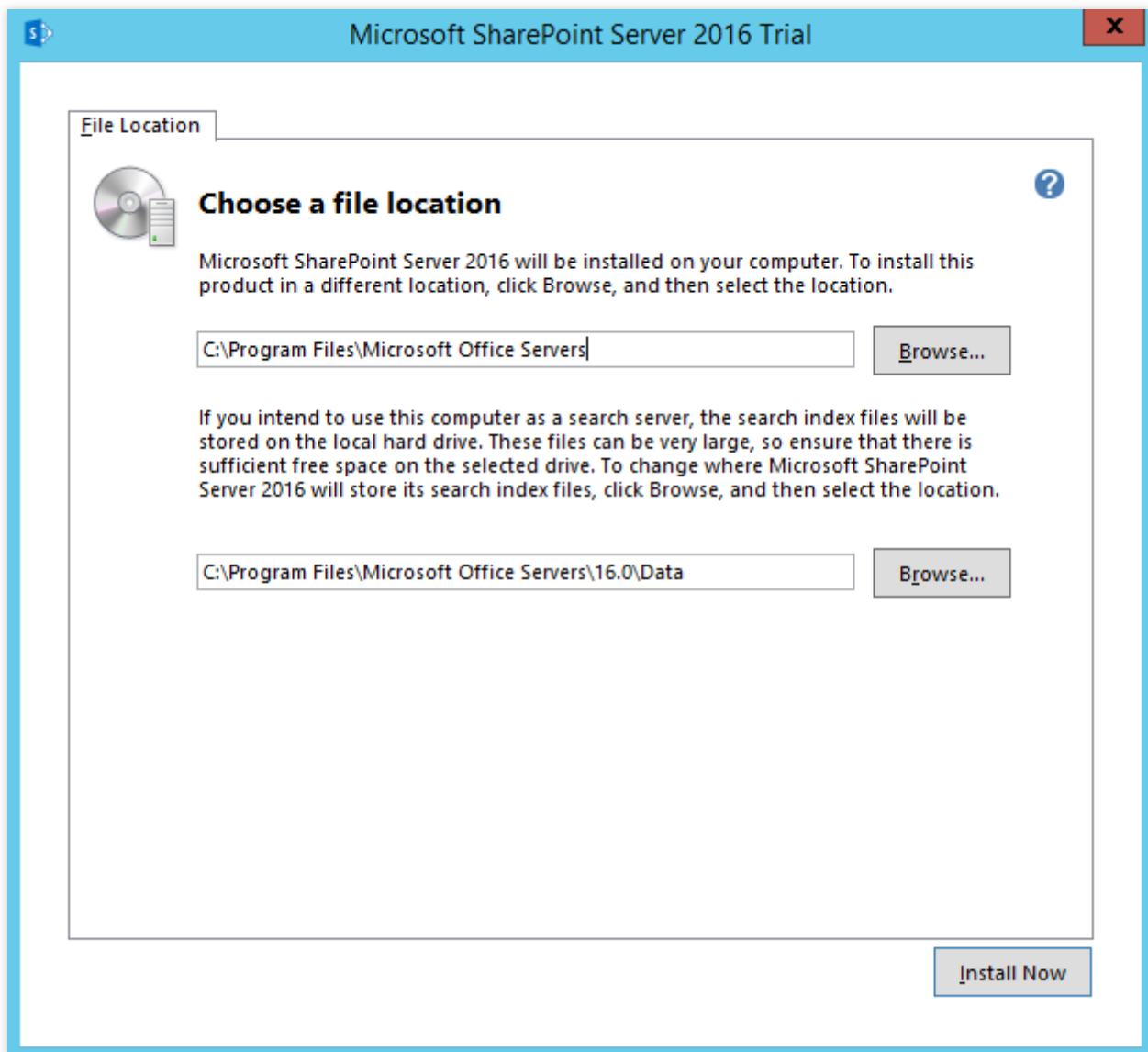
6. Open the Microsoft SharePoint 2016 image file and double-click the `setup.exe` installation file to install Microsoft SharePoint 2016.



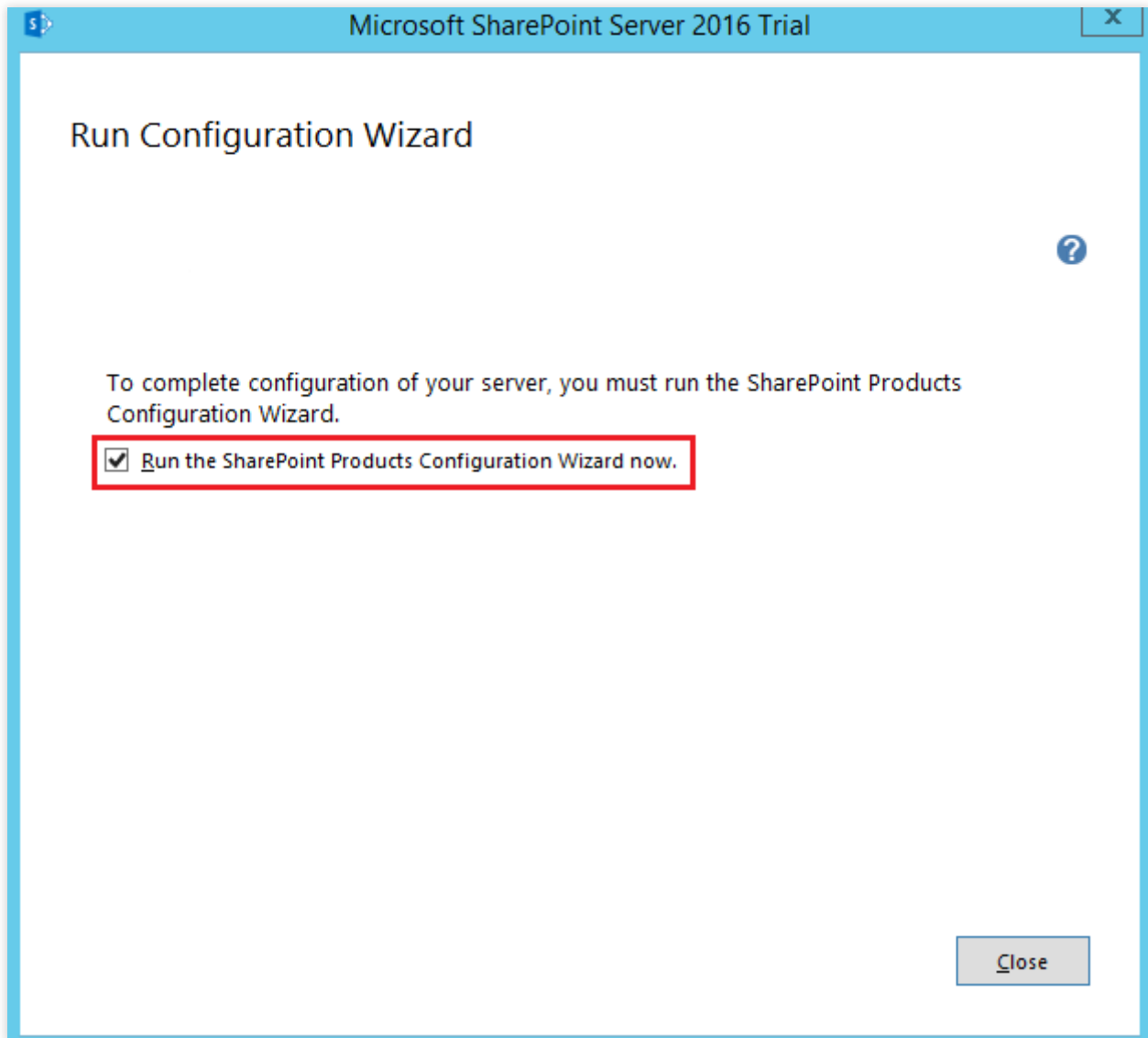
7. Enter the product key and click **Continue**.

8. Select **I accept the terms of this agreement** and click **Next**.

9. Select the installation directory (this example keeps the default configuration but you can specify a directory as needed), and click **Install Now**.

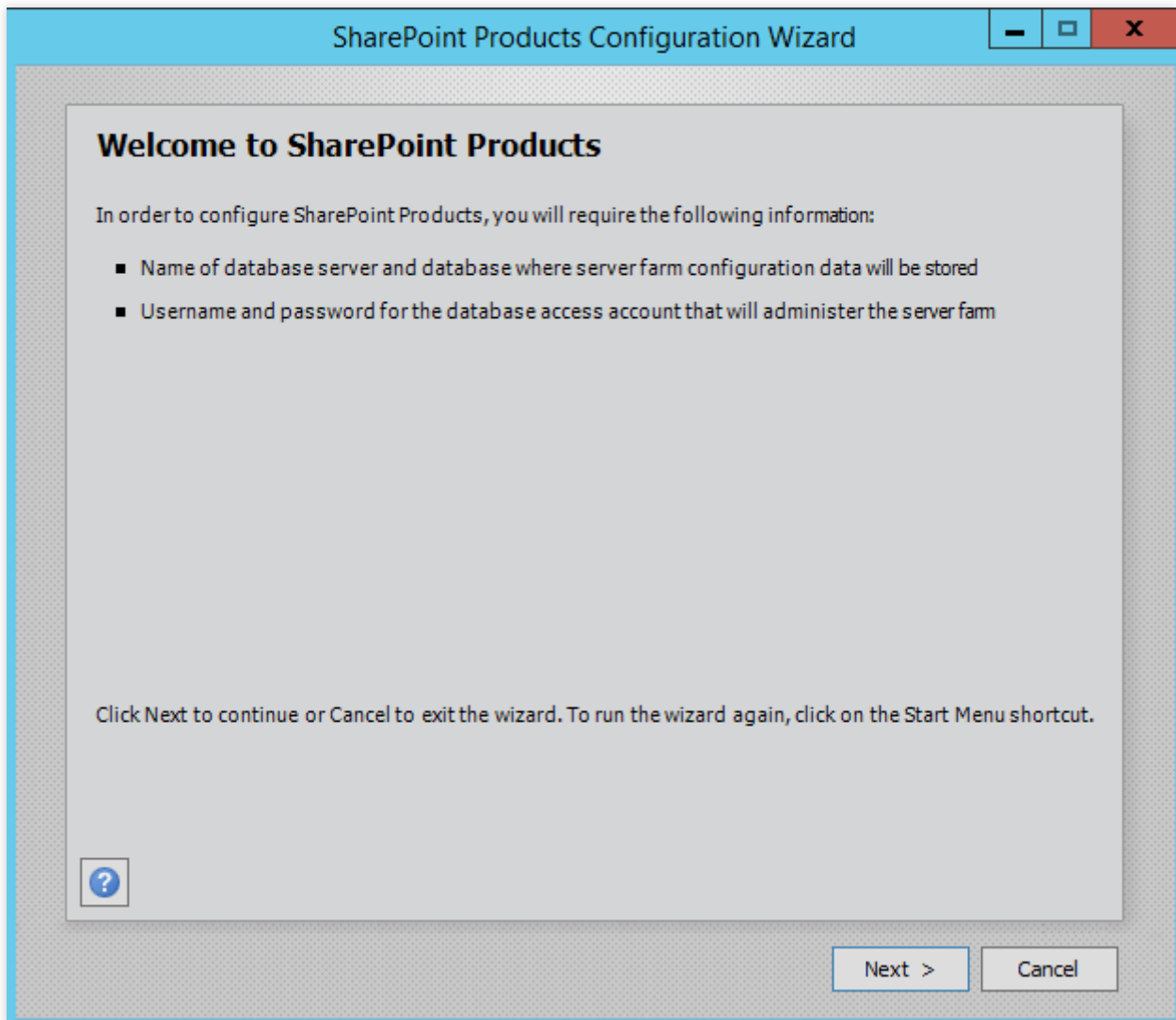


10. When the installation is completed, select **Run the SharePoint Products Configuration Wizard now** and click **Close**.

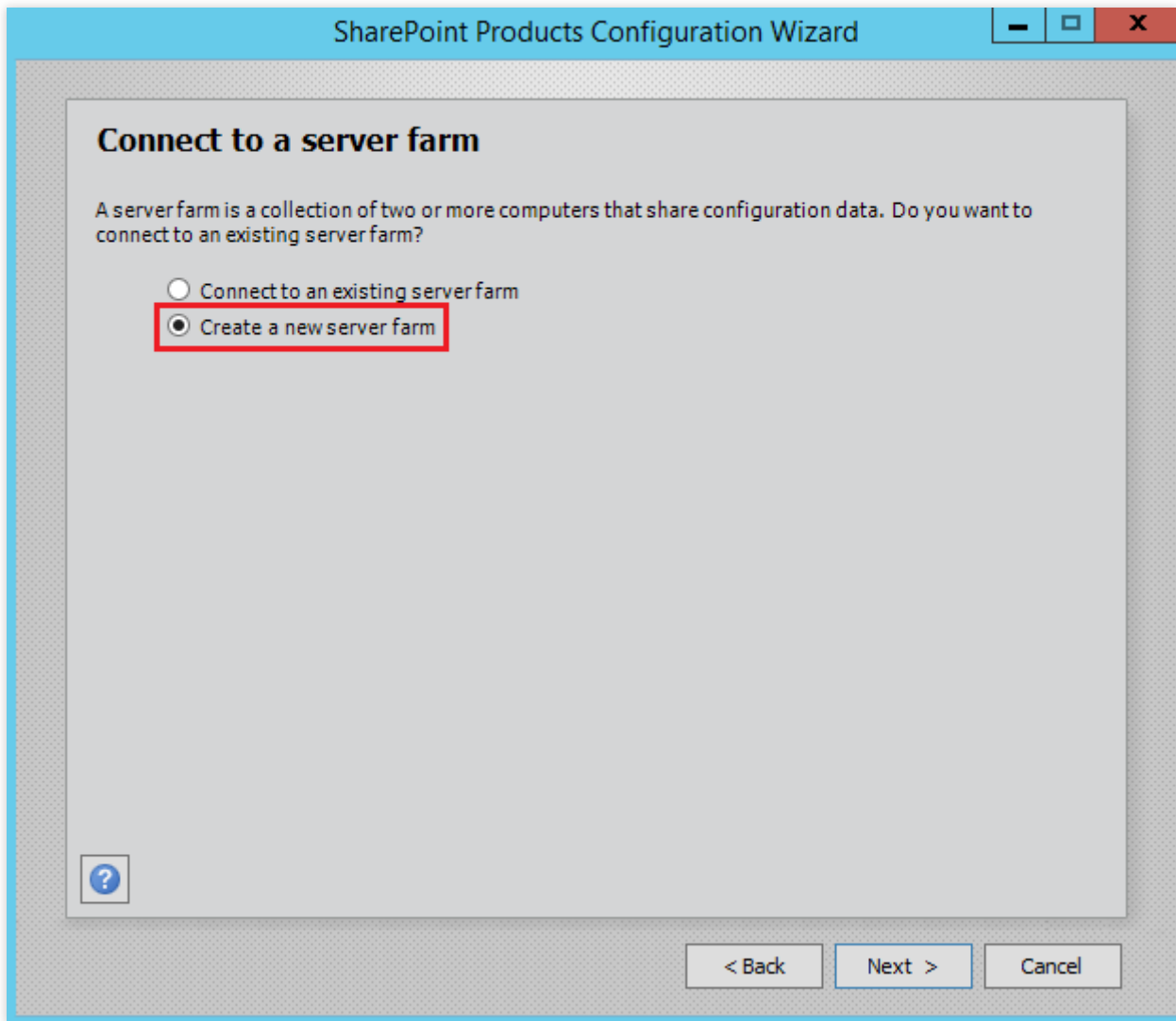


Step 7. Configure SharePoint 2016

1. In the **SharePoint Products Configuration Wizard** window, click **Next**.



2. Click **Yes** in the pop-up window to allow service restart during the configuration.
3. Select **Create a new server farm** and click **Next**.



4. Configure the database, specify the database access account, and click **Next**.

The SharePoint database is on the local host, so you need to enter the local database and account.

help.' There are two input fields: 'Database server:' with a value of '.' and 'Database name:' with a value of 'SharePoint_Config'. Below this is another heading 'Specify Database Access Account' followed by instructions: 'Select an existing Windows account that this machine will always use to connect to the configuration database. If your configuration database is hosted on another server, you must specify a domain account. Type the username in the form DOMAIN\User_Name and password for the account.' There are two input fields: 'Username:' with a value of '.\Administrator' and 'Password:' with a masked password of 12 dots. At the bottom left is a help icon (question mark in a circle). At the bottom right are three buttons: '< Back', 'Next >', and 'Cancel'."/>

SharePoint Products Configuration Wizard

Specify Configuration Database Settings

All servers in a server farm must share a configuration database. Type the database server and database name. If the database does not exist, it will be created. To reuse an existing database, the database must be empty. For additional information regarding database server security configuration and network access please see [help](#).

Database server: .

Database name: SharePoint_Config

Specify Database Access Account

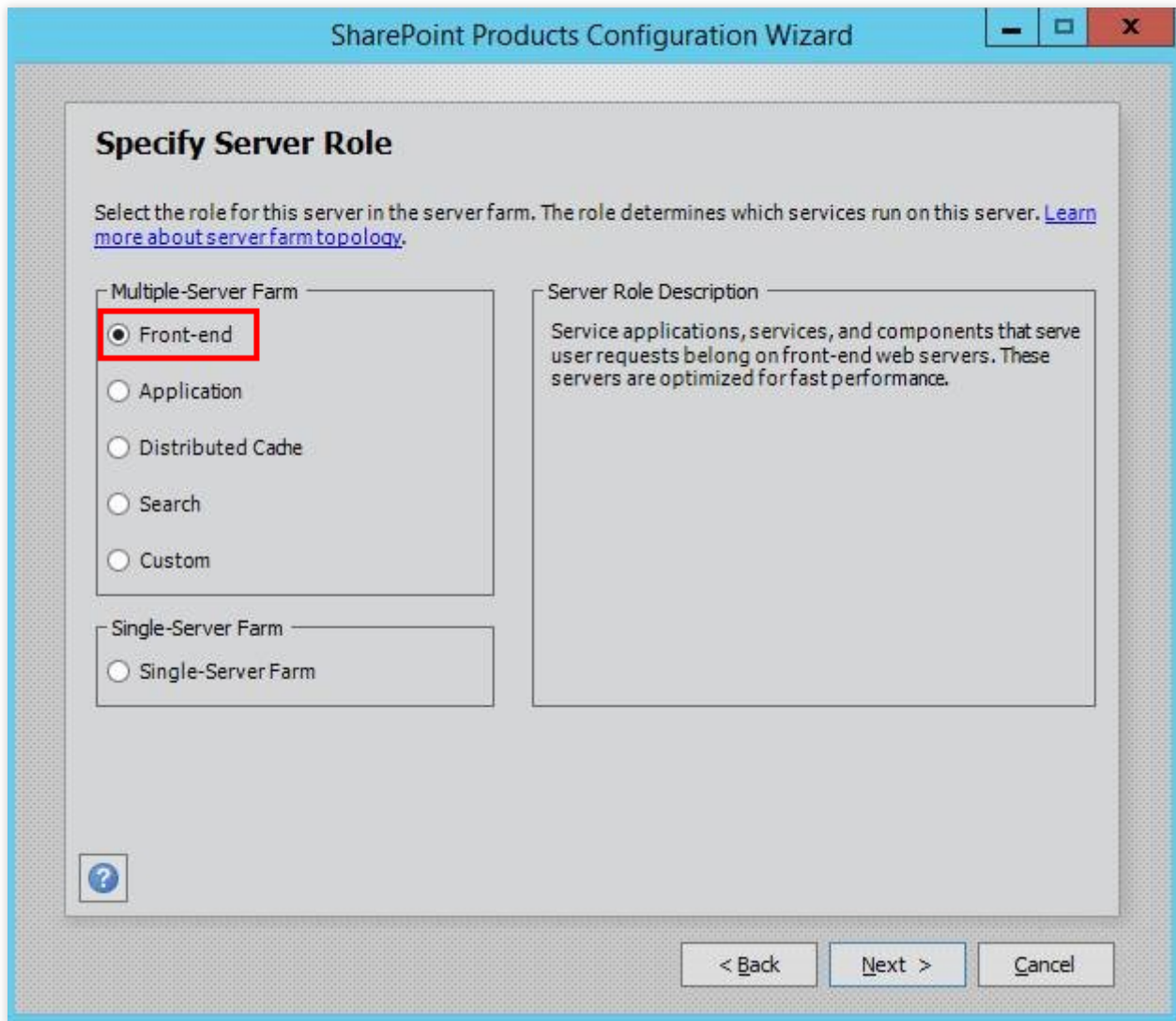
Select an existing Windows account that this machine will always use to connect to the configuration database. If your configuration database is hosted on another server, you must specify a domain account. Type the username in the form DOMAIN\User_Name and password for the account.

Username: .\Administrator

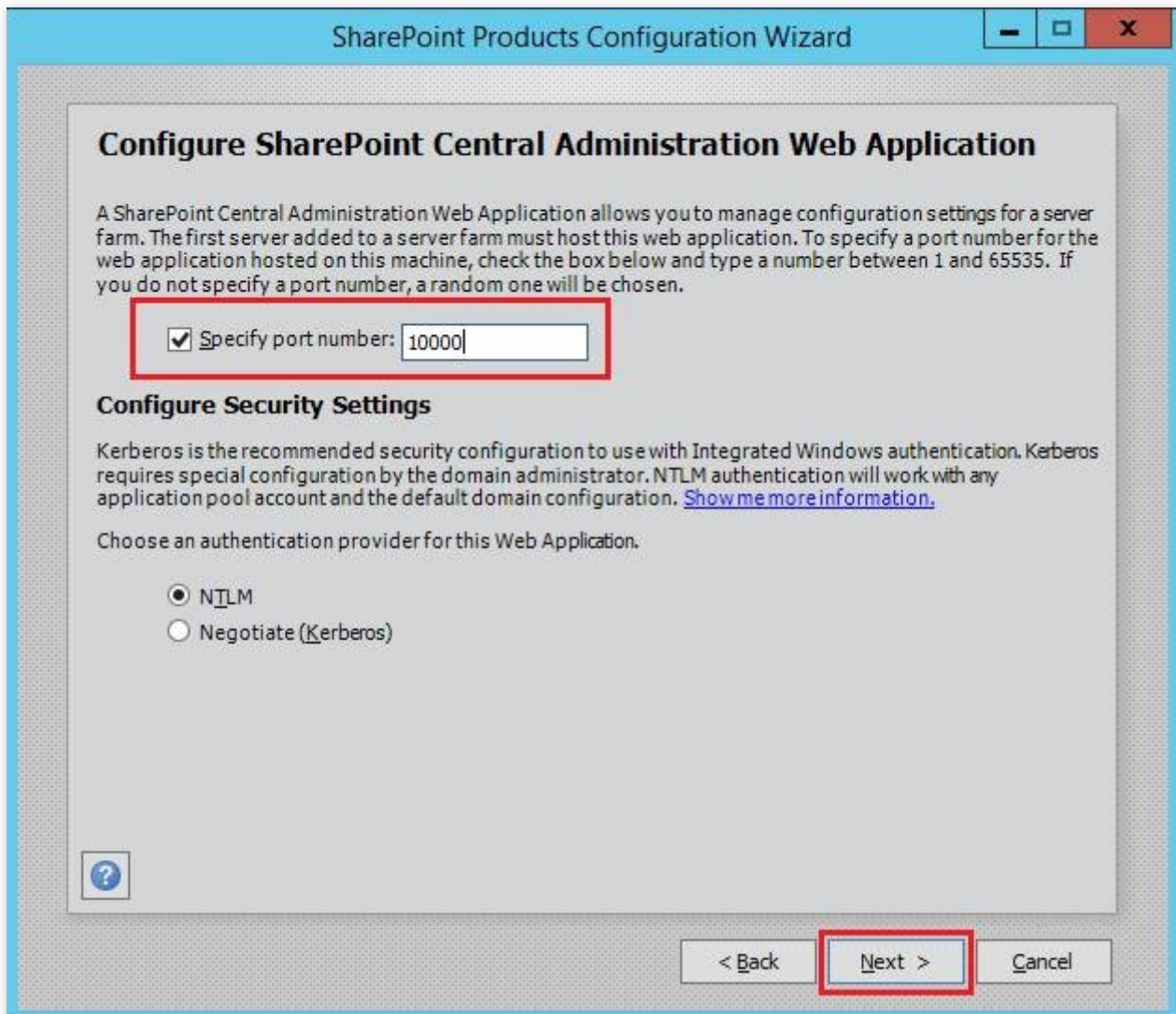
Password:

< Back Next > Cancel

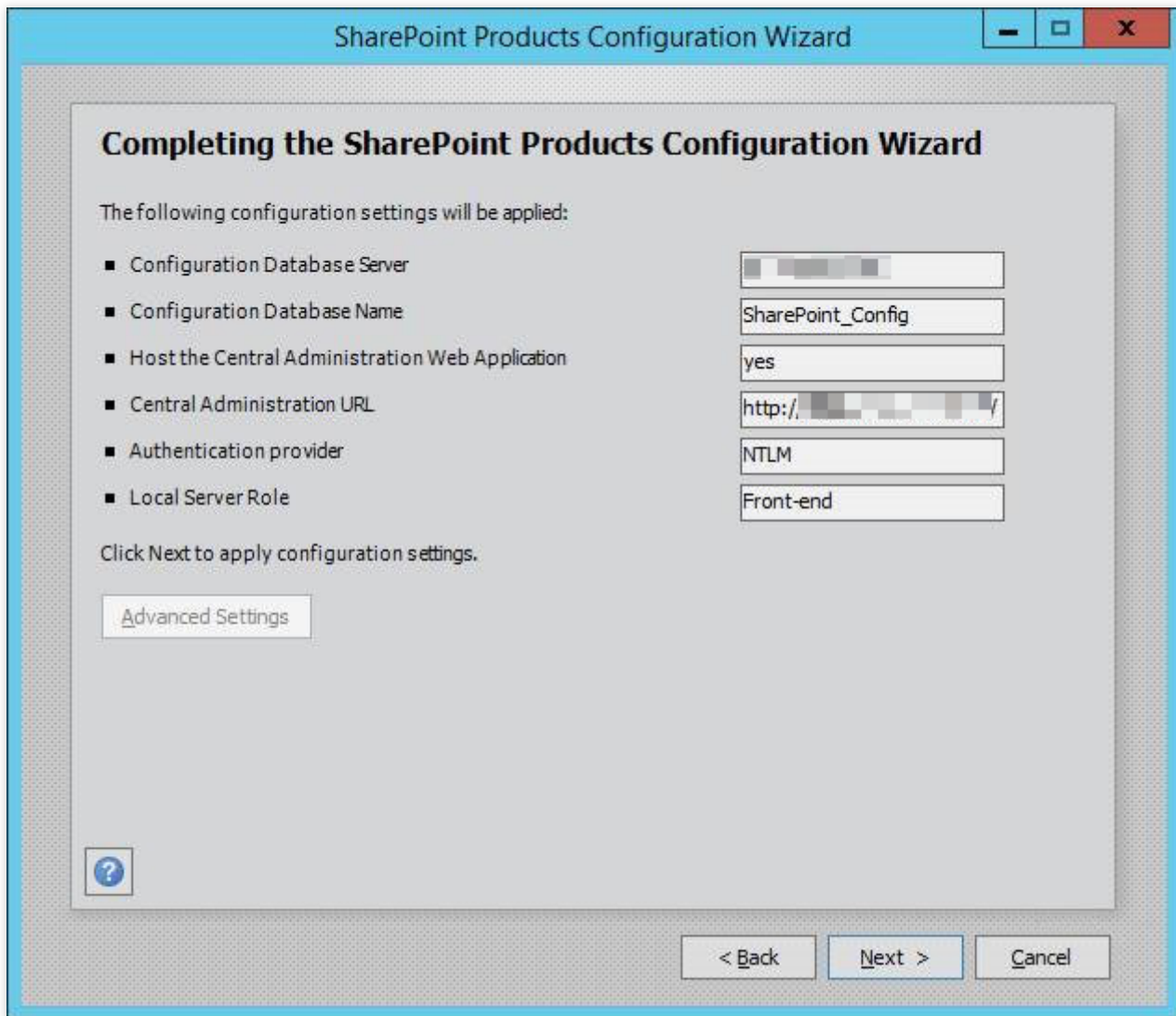
5. Enter the password of the server farm and click **Next**.
6. Set **Multiple-Server Farm** to **Front-end** and click **Next**.



7. Specify the port number of SharePoint Central Administration Web Application (this example uses 10000), and click **Next**.



8. Confirm the SharePoint configuration and click **Next**.



9. After the SharePoint configuration is completed, click **Finish**.

Installing BT Panel for Windows

Last updated : 2024-01-06 17:43:10

Overview

BT panel is easy-to-use, powerful, friendly interactive, and free-of-charge server management software that supports Linux and Windows. It allows you to configure LAMP, LNMP, websites, databases, FTP, and SSL, and easily manage servers with a few clicks via a web client.

This document introduces how to use an image in the Tencent Cloud marketplace to quickly install a BT panel on CVM instances running on Windows.

Directions

Installing the BT panel during CVM instance creation

Note:

If you want to use a purchased CVM instance to install a BT panel, you can [reinstall the system](#) and select the corresponding image in the image marketplace to complete the environment deployment. CVM instances in some regions outside the Chinese mainland currently do not support system reinstallation via the image marketplace. In such cases, you are advised to use CVM instances in other regions to deploy the environment or go to the [BT panel official website](#) for more installation information.

1. Log in to the [CVM console](#) and click **Create Instance** on the instance management page.
2. On the model selection page, set parameters as needed. Among the parameters, for **Image**, select **Image Marketplace** and click **Select from image marketplace**.

Note:

Some regions outside the Chinese mainland currently do not support CVM instance creation via the image marketplace. If **Image Marketplace** is not displayed under the region you select, select another region that supports the image marketplace.

You are advised to select an instance whose memory is greater than 2 GB and system disk capacity is greater than 40 GB.

3. In the **Image Marketplace** window, select **Ops Tool**, enter **BT**, and click



4. Select an image as needed. This document uses **BT Panel for Windows - Official Edition (WAMP/WNMP/Tomcat/Node.js)** as an example. Click **Use for Free**.

5. In the security group associated with the instance, add the inbound rule to open port 8888. For more information, see [Adding Security Group Rules](#).

Select other configuration such as the storage media and bandwidth as needed, and finally click **Purchase** to complete the BT panel setup.

Obtaining BT panel login information

1. Log in to the CVM instance. For more information, see [Logging in Using Standard Method \(Recommended\)](#).
2. On the desktop, right-click



in the lower-left corner and click **Run** in the pop-up menu.

3. In the command-line interface (CLI), run the following command to obtain the login information:

```
bt default
```

Note down the BT panel address and login information in the command output.

Logging in to the BT panel

1. On your local computer, open a browser and visit the BT panel address obtained.

```
http://CVM public IP:8888/xxxx
```

2. Enter the username and password that you noted down, and click **Log In**.
3. Select **I have read and agreed to Service Agreement** and click **Enter Panel**.
4. Select kits for website installation and deployment as needed.

Building the Docker

Last updated : 2025-06-19 16:14:08

Overview

This document describes how to build and use Docker in CVM. It is intended for new CVM users who are familiar with the Linux operating system. To learn more about Docker, see [Docker's official](#).

Note:

The Windows Subsystem for Linux (WSL) encounters some limitations in Windows Server 2022. Due to system kernel integrity, WSL 1 cannot run Linux Docker. WSL 2 can run Linux Docker, but it requires hardware support for nested virtualization, which is not supported on standard cloud servers (including Lighthouse). Therefore, neither WSL 1 nor WSL 2 can run Linux Docker on standard Windows cloud servers.

For a standard Windows cloud server (including Lighthouse), installing Docker Desktop on Windows is not supported; for a Windows bare metal physical server, Windows Server 2022 is recommended. For specific information, see the related document [Microsoft Official Documentation - Preparing Windows for Containers](#) to perform configuration.

About OS Versions

This document takes Tencent Cloud public images of TencentOS Server 4, TencentOS Server 3, CentOS 8.2, CentOS 7.9, Ubuntu 22.04, Debian 12.5, OpenCloudOS 9.0, and OpenCloudOS 8.0 as examples for CVM instance operating systems.

If you use TencentOS Server 2.4 (TK4), Docker is pre-installed in the image and does not need to be installed again. See [Using Docker](#) for quick start.

Prerequisites

You have purchased a Linux CVM.

Note:

Docker must be built on a 64-bit operating system with the kernel version 3.10 or later.

Directions

Installing Docker

Perform the following directions based on your operating system version:

1. [Log in to a Linux instance.](#)

2. Installing Docker.

TencentOS Server 4

TencentOS Server 3

CentOS 8.2

CentOS 7.9

Ubuntu 22.04

Debian 12.5

OpenCloudOS 9.0

OpenCloudOS 8.0

1. The public image of this operating system version has a pre-installed Docker repository of Tencent Cloud. You can execute the following command to install Docker.

```
sudo yum install docker -y
```

2. Execute the following command to run Docker.

```
sudo systemctl start docker
```

3. Execute the following command to check the installation result.

```
sudo docker info
```

If the following message is returned, it indicates the installation is successful.

1. The public image of this operating system version has a pre-installed docker-ce repository of Tencent Cloud. You can execute the following command to install Docker.

```
sudo dnf install -y docker-ce --nobest
```

2. Execute the following command to run Docker.

```
sudo systemctl start docker
```

3. Execute the following command to check the installation result.

```
sudo docker info
```

If the following message is returned, it indicates the installation is successful.

1. Execute the following command, add the Docker software repository, and configure it as the repository of Tencent Cloud.

```
sudo dnf config-manager --add-repo=https://mirrors.cloud.tencent.com/docker-ce/linux/centos/docker-ce.repo  
sudo sed -i "s/download.docker.com/mirrors.tencentyun.com\\/docker-ce/g"  
/etc/yum.repos.d/docker-ce.repo
```

2. Execute the following command to view the added Docker software repository.

```
sudo dnf list docker-ce
```

3. Execute the following command to install Docker.

```
sudo dnf install -y docker-ce --nobest
```

4. Execute the following command to run Docker.

```
sudo systemctl start docker
```

5. Execute the following command to check the installation result.

```
sudo docker info
```

If the following message is returned, it indicates the installation is successful.

1. Execute the following command, add the Docker software repository, and configure it as the repository of Tencent Cloud.

```
sudo yum-config-manager --add-repo=https://mirrors.cloud.tencent.com/docker-ce/linux/centos/docker-ce.repo  
sudo sed -i "s/download.docker.com/mirrors.tencentyun.com\\/docker-ce/g"  
/etc/yum.repos.d/docker-ce.repo
```

2. Execute the following command to view the added Docker software repository.

```
sudo yum list docker-ce
```

3. Execute the following command to install Docker.

```
sudo yum install -y docker-ce
```

4. Execute the following command to run Docker.

```
sudo systemctl start docker
```

5. Execute the following command to check the installation result.

```
sudo docker info
```

If the following message is returned, it indicates the installation is successful.

1. Execute the following command to add the Docker software repository.

```
sudo apt-get update
sudo apt-get install ca-certificates curl -y
sudo install -m 0755 -d /etc/apt/keyrings
sudo curl -fsSL https://mirrors.cloud.tencent.com/docker-ce/linux/ubuntu/gpg -o
/etc/apt/keyrings/docker.asc
sudo chmod a+r /etc/apt/keyrings/docker.asc
echo "deb [arch=$(dpkg --print-architecture) signed-
by=/etc/apt/keyrings/docker.asc] https://mirrors.cloud.tencent.com/docker-
ce/linux/ubuntu/ \"
    $(. /etc/os-release && echo \"$VERSION_CODENAME\") stable" | sudo tee
/etc/apt/sources.list.d/docker.list > /dev/null
sudo apt-get update
```

2. Execute the following command to install Docker.

```
sudo apt-get install docker-ce docker-ce-cli containerd.io docker-buildx-plugin
docker-compose-plugin
```

3. Execute the following command to run Docker.

```
sudo systemctl start docker
```

4. Execute the following command to check the installation result.

```
sudo docker info
```

If the following message is returned, it indicates the installation is successful.

1. Execute the following command to add the Docker software repository.

```
sudo apt-get update
sudo apt-get install ca-certificates curl -y
sudo install -m 0755 -d /etc/apt/keyrings
sudo curl -fsSL https://mirrors.cloud.tencent.com/docker-ce/linux/debian/gpg -o
/etc/apt/keyrings/docker.asc
sudo chmod a+r /etc/apt/keyrings/docker.asc
echo "deb [arch=$(dpkg --print-architecture) signed-
by=/etc/apt/keyrings/docker.asc] https://mirrors.cloud.tencent.com/docker-
ce/linux/debian/ \"
$(. /etc/os-release && echo \"$VERSION_CODENAME\") stable" | sudo tee
/etc/apt/sources.list.d/docker.list > /dev/null
sudo apt-get update
```

2. Execute the following command to install Docker.

```
sudo apt-get install docker-ce docker-ce-cli containerd.io docker-buildx-plugin
docker-compose-plugin
```

3. Execute the following command to run Docker.

```
sudo systemctl start docker
```

4. Execute the following command to check the installation result.

```
sudo docker info
```

If the following message is returned, it indicates the installation is successful.

1. Execute the following command to install Docker.

```
sudo yum install docker -y
```

2. Execute the following command to run Docker.

```
sudo systemctl start docker
```

3. Execute the following command to check the installation result.

```
sudo docker info
```

If the following message is returned, it indicates the installation is successful.

1. Execute the following command, add the Docker software repository, and configure it as the repository of Tencent Cloud.

```
sudo dnf config-manager --add-repo=https://mirrors.cloud.tencent.com/docker-ce/linux/centos/docker-ce.repo
sudo sed -i "s/download.docker.com/mirrors.tencentyun.com\\/docker-ce/g"
/etc/yum.repos.d/docker-ce.repo
```

2. Execute the following command to view the added Docker software repository.

```
sudo dnf list docker-ce
```

3. Execute the following command to install Docker.

```
sudo dnf install -y docker-ce --nobest
```

4. Execute the following command to run Docker.

```
sudo systemctl start docker
```

5. Execute the following command to check the installation result.

```
sudo docker info
```

If the following message is returned, it indicates the installation is successful.

Using Docker

You can use Docker with the following commands:

Manage the Docker daemon.

Run the Docker daemon.

```
sudo systemctl start docker
```

Stop the Docker daemon.

```
sudo systemctl stop docker
```

Restart the Docker daemon.

```
sudo systemctl restart docker
```

Manage images. This document uses the Nginx image of Docker Hub as an example.

```
sudo docker pull nginx
```

Note :

If the docker pull command returns an error: "Get "https://registry-1.docker.io/v2/": xxxxx (Client.Timeout exceeded while awaiting headers)", it indicates a network issue. It is recommended to see [Accelerating Docker using the Tencent Cloud image source](#) to change the repository.

Modify image tag to help you identify the image.

```
sudo docker tag docker.io/nginx:latest tencentyun/nginx:v1
```

Query existing images.

```
sudo docker images
```

Forcibly delete an image.

```
sudo docker rmi -f tencentyun/nginx:v1
```

Manage containers.

Run and enter a container.

```
sudo docker run -it ImageId /bin/bash
```

The `ImageId` can be obtained by executing the `docker images` command. To run the entered container in the backend, you can directly exit the current SSH connection window or press Ctrl+p followed by Ctrl+q.

Run a new bash process in containers running in the backend.

```
docker exec -it container ID /bin/bash
```

Exit the bash process by executing the exit command.

View backend containers:

```
sudo docker ps      # View running containers.
sudo docker ps -a   # View all containers.
```

Restart exited containers.

```
docker start <container ID>
```

Exited containers can be queried using the `sudo docker ps -a` command. Those whose STATUS column output by the command contains "Exited" are the exited containers.

Create an image from the container.

```
sudo docker commit <container ID or container name> [<repository name>[:<tag>]]
```

For example:

```
sudo docker commit 1c23456cd7**** tencentyun/nginx:v2
```

Creating images

1. Run the following command to open the “Dockerfile” file.

```
vim Dockerfile
```

2. Press **i** to switch to the edit mode and enter the following:

```
#Declare a basic image.
FROM tencentyun/nginx:v2
#Declare the image owner.
MAINTAINER DTSTACK
#Add the command that needs to be run before the container starts after the
RUN command. Since Dockerfile files can only contain a maximum of 127 lines, we
recommend that you write and run the commands in the script.
RUN mkdir /dtstact
RUN apt update && apt install -y iputils-ping
#The commands that run at startup. The last command must be a frontend command
that runs constantly. Otherwise, the container will exit after running all
commands.
ENTRYPOINT ping cloud.tencent.com
```

3. Click **Esc** and enter **:wq** to save and close the file.

4. Run the following command to build an image.

```
sudo docker build -t nginxos:v1 . #The single dot (.) specifies the path of
the Dockerfile and must be included.
```

5. Run the following command to check if the image has been created.

```
sudo docker images
```

6. Run the following commands in sequence to run and check the container.

```
sudo docker run -d nginxos:v1          #Run the container in the background.
sudo docker ps                          #Check the running container.
sudo docker ps -a                       #Check all containers including those
that are not running.
sudo docker logs CONTAINER ID/IMAGE    #Check the startup log to troubleshoot
the issue based on the container ID or name if you do not see the container in
the returned results
```

7. Run the following commands in sequence to create an image.

```
sudo docker commit fb2844b6**** nginxweb:v2 #Add the container ID and the name
and version of the new image. after the commit command.
sudo docker images #List local images that have been
downloaded and created.
```

8. Run the following command to push the image to the remote repository.

The image is pushed to Docker Hub by default. To push the image, log in to Docker, tag and name the image in the following format: `Docker username/image name: tag`.

Note:

The execution is successful when the server can normally access <https://registry-1.docker.io>. Otherwise, a timeout error will be reported.

The solution for timeout error is pushing to another accessible warehouse, such as pushing to [Tencent Cloud TCR](#).

```
sudo docker login #Enter the username and password of the image registry after
running the command
sudo docker tag [image name]:[tag] [username]:[tag]
sudo docker push [username]:[tag]
```

After the image is pushed, you can log in to [Docker Hub](#) to view the image.

Sending Emails through Port 465

Last updated : 2024-07-19 10:51:17

Operation Scenarios

To enhance the quality of sending emails through Tencent Cloud's IP addresses and for security considerations, CVMs are blocked from accessing external TCP port 25 by default. For customers who need to send emails using CVMs, this document guides you to configure and use port 465 supported by third-party mail service providers.

Notes

Basic Principles

The basic principle of sending emails using the SSL encryption port is the same as that of sending emails using a client (for example, Outlook) on a local host to connect to the email server. The host connects to the outgoing email server of the external email server and uses account and password authentication verification configured by the program to send emails, rather than the server itself sending emails.

Key Implementation Points

The basic implementation method of sending emails using the SSL encryption port is the same as that using port 25, but after switching to the SSL encryption protocol, special attention must be paid to the following points:

When the pre-written program calls an external email server to send emails, the email server must support the SSL encryption feature.

When the host connects to the email server, please enable the SSL encryption protocol in the pre-written program. Change the port connecting to the external email server to the SSL encryption port (Port 465). Specific configuration information can be obtained from the email service provider.

Operation Steps

1. Contact the email service provider to obtain the configuration information for sending emails. It usually includes the following configuration information:

Outgoing email server address: for example, `t***.example.com`

Outgoing email server port number: 465

Email username: It could be the email address or email address prefix. You can consult the email service provider for specifics.

Email client password: For some email service providers, the login password for the Web browser interface and the client password are not the same, and might need to be set separately. Please consult the email service provider for details.

2. Use client software (Outlook and Foxmail) on the local host to set up the local client based on the obtained mail configuration information, and send a test email.

3. Choose the appropriate program example according to the actual development language and download the program example locally.

SMTP email sending program examples are as follows:

[Sample Call for Java](#)

[Sample Call for Go](#)

[Sample Call for PHP](#)

4. Write the email server configuration items in the program example using the tested configuration information.

Building a Visual GUI

Building a Visual Ubuntu Desktop

Last updated : 2024-01-06 17:43:10

Scenarios

Virtual Network Console (VNC) is a remote control tool software developed by AT&T European Research Laboratory. An open-source software based on UNIX and Linux operating systems, VNC features robust remote control capability, high efficiency, and strong practicability. Its performance is comparable to any remote control software in Windows or Mac. This document will guide you through on how to build a visual Ubuntu desktop by using VNC.

Prerequisite

Purchase a Linux CVM using Ubuntu OS.

Directions

Configuring instance security group

The VNC service uses the TCP protocol and port 5901 by default. Therefore, you need to add a rule to open TCP:5901 in the security group bound to the instance. For more information, see [Adding Security Group Rules](#).

Installing software packages

Ubuntu 18.04

Ubuntu 20.04

Ubuntu 22.04

1. [Log in to a Linux instance](#).
2. Run the following command to clear the cache and update the software package list.

```
sudo apt clean all && sudo apt update
```

3. Run the following command to install the software packages required by the desktop environment, including desktop applications such as system panel, window manager, file browser, and terminal.

```
sudo apt install gnome-panel gnome-settings-daemon metacity nautilus gnome-terminal ubuntu-desktop
```

4. Run the following command to install VNC.

```
apt-get install vnc4server
```

1. [Log in to a Linux instance.](#)

2. Run the following command to clear the cache and update the software package list.

```
sudo apt clean all && sudo apt update
```

3. Run the following command to install the software packages required by the desktop environment, including desktop applications such as system panel, window manager, file browser, and terminal.

```
sudo apt install gnome-panel gnome-settings-daemon metacity nautilus gnome-terminal ubuntu-desktop
```

4. Run the following command to install VNC.

```
apt-get install tightvncserver
```

1. [Log in to a Linux instance.](#)

2. Clear the cache and update the software package list.

```
sudo apt clean all && sudo apt update
```

3. Install the desktop environment.

```
sudo apt install xfce4 xfce4-goodies
```

4. Run the following command to install VNC.

```
sudo apt install tightvncserver
```

Configuring VNC

Ubuntu 18.04

Ubuntu 20.04

Ubuntu 22.04

1.

Run the following command to launch VNC and set a password.

```
vncserver
```

If the result similar to the following is returned, it indicates that VNC has been launched successfully.


```
root@VM-0-133-ubuntu:/home/ubuntu# vncserver

You will require a password to access your desktops.

Password:
Verify:
xauth:  file /root/.Xauthority does not exist

New 'VM-0-133-ubuntu:1 (root)' desktop is VM-0-133-ubuntu:1

Creating default startup script /root/.vnc/xstartup
Starting applications specified in /root/.vnc/xstartup
Log file is /root/.vnc/VM-0-133-ubuntu:1.log
```

2. Run the following command to access the VNC configuration file.

```
vi ~/.vnc/xstartup
```

3. Press **i** to enter edit mode, and modify the configuration file as follows.

```
#!/bin/sh
export XKL_XMODMAP_DISABLE=1
export XDG_CURRENT_DESKTOP="GNOME-Flashback:GNOME"
export XDG_MENU_PREFIX="gnome-flashback-"
gnome-session --session=gnome-flashback-metacity --disable-acceleration-check &
```

4. Click **Esc** and enter **:wq** to save and close the file.

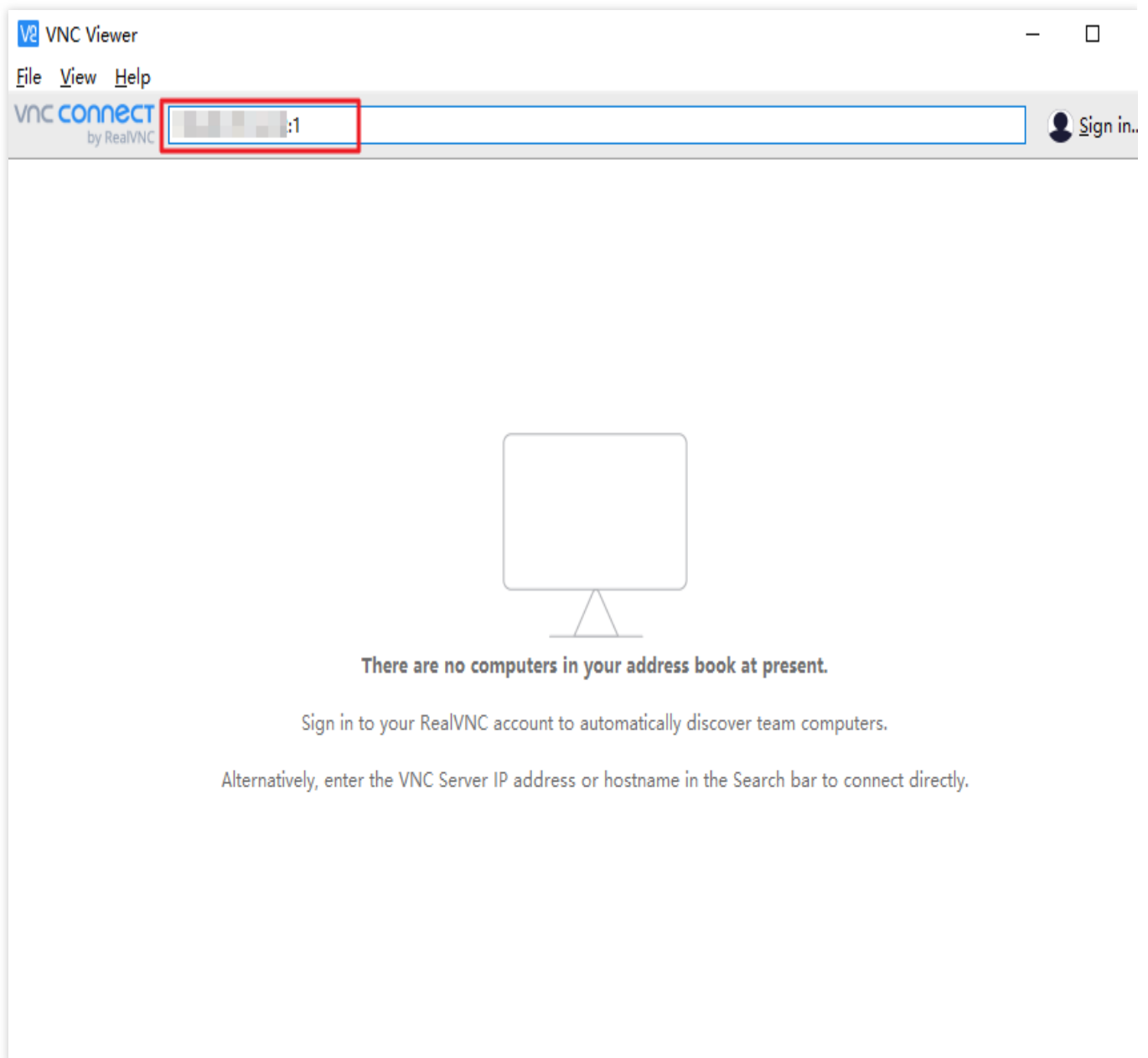
5. Run the following commands to restart the desktop process.

```
vncserver -kill :1 # Enter the command to terminate the original desktop
process (wherein :1 is the number of the desktop)

vncserver -geometry 1920x1080 :1 # Generate a new session
```

6. [Click here](#) to download and install VNC Viewer. Select the version that matches your operating system.

7. Type `CVM IP address: 1` into VNC Viewer, and press **Enter**.



8. In the pop-up window, click **Continue**.

9. Enter the VNC password set in [step 1](#) and click **OK**.

1.

Run the following command to launch VNC and set a password.

```
vncserver
```

If the result similar to the following is returned, it indicates that VNC has been launched successfully.

```
root@VM-0-133-ubuntu:/home/ubuntu# vncserver

You will require a password to access your desktops.

Password:
Verify:
xauth:  file /root/.Xauthority does not exist

New 'VM-0-133-ubuntu:1 (root)' desktop is VM-0-133-ubuntu:1

Creating default startup script /root/.vnc/xstartup
Starting applications specified in /root/.vnc/xstartup
Log file is /root/.vnc/VM-0-133-ubuntu:1.log
```

2. Run the following command to access the VNC configuration file.

```
vi ~/.vnc/xstartup
```

3. Press **i** to enter edit mode, and modify the configuration file as follows.

```
#!/bin/sh
export XKL_XMODMAP_DISABLE=1
export XDG_CURRENT_DESKTOP="GNOME-Flashback:GNOME"
export XDG_MENU_PREFIX="gnome-flashback-"
gnome-session --session=gnome-flashback-metacity --disable-acceleration-check &
```

4. Click **Esc** and enter **:wq** to save and close the file.

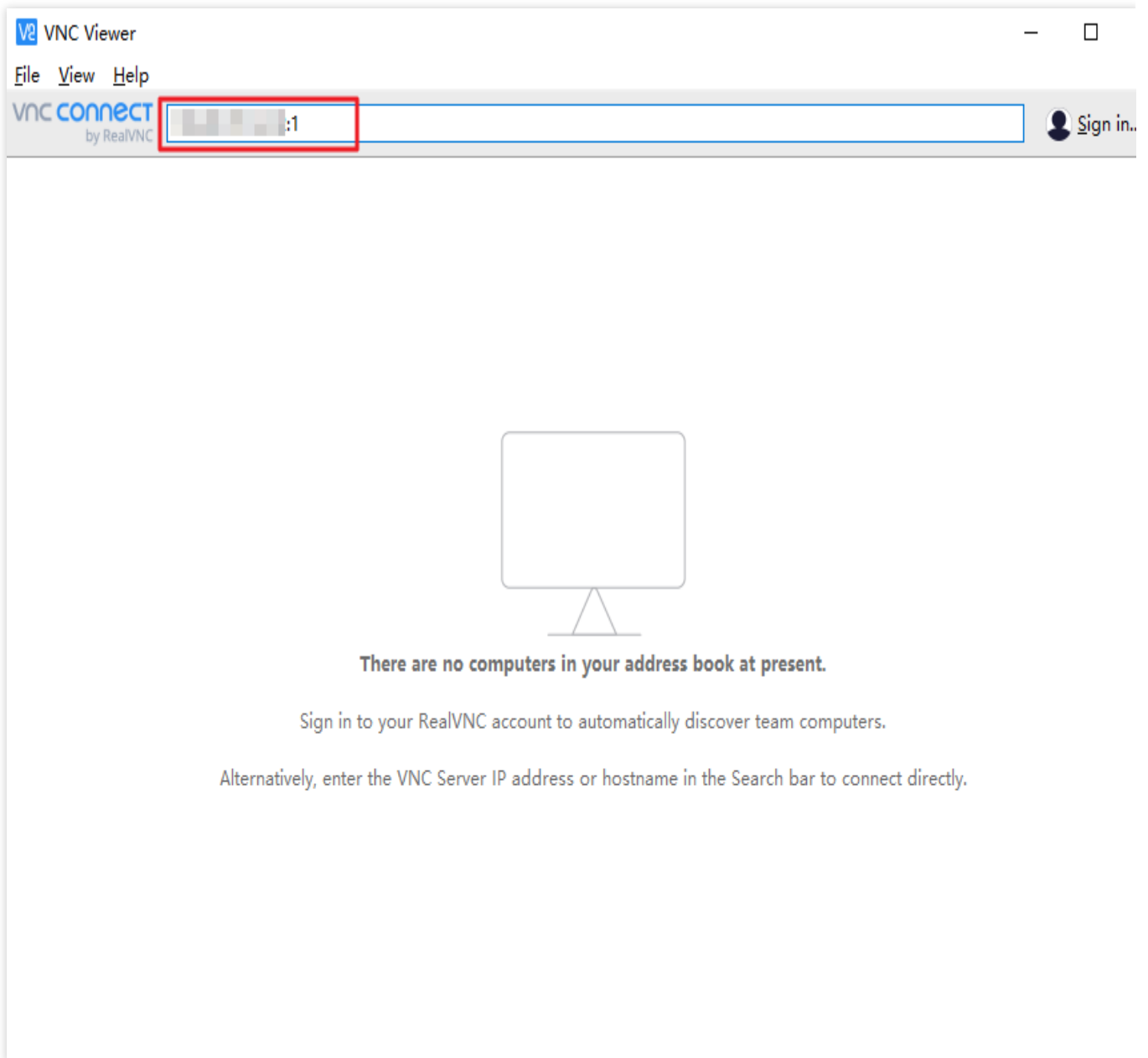
5. Run the following commands to restart the desktop process.

```
vncserver -kill :1 # Enter the command to terminate the original desktop
process (wherein :1 is the number of the desktop)

vncserver -geometry 1920x1080 :1 # Generate a new session
```

6. [Click here](#) to download and install VNC Viewer. Select the version that matches your operating system.

7. Type `CVM IP address: 1` into VNC Viewer, and press **Enter**.



8. In the pop-up window, click **Continue**.
9. Enter the VNC password set in [step 1](#) and click **OK**.
1. Run the following command to launch VNC and set a password.

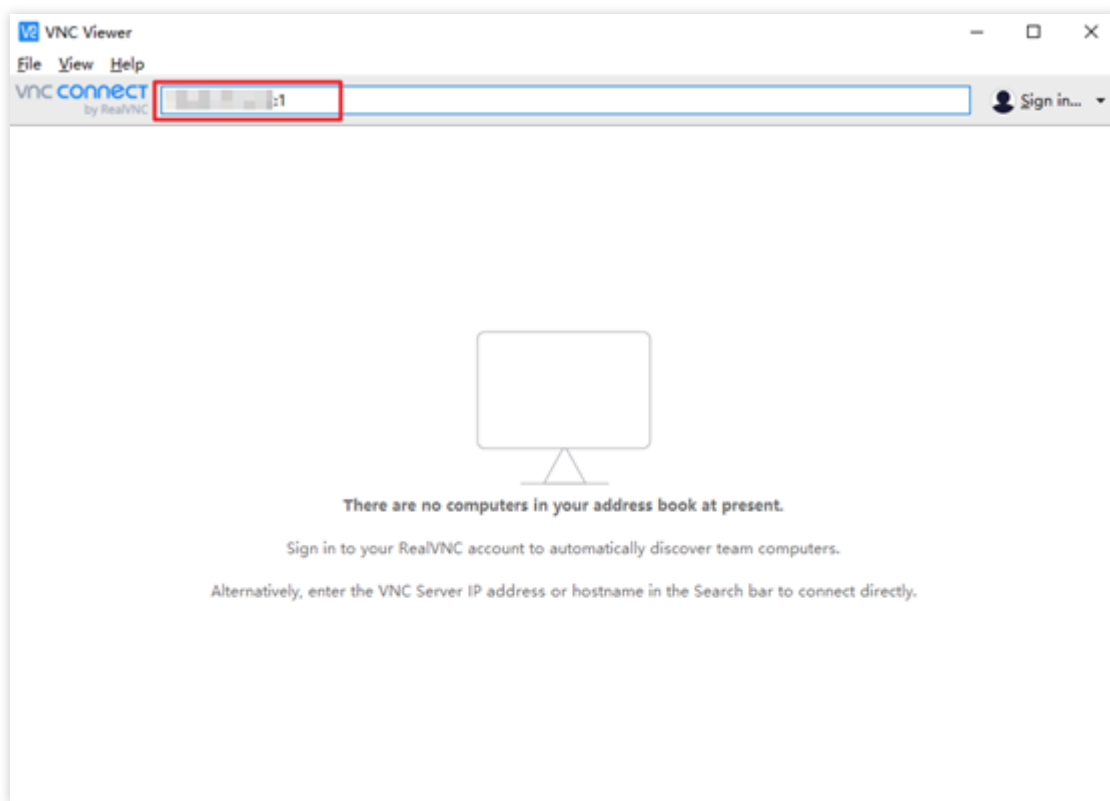
```
vncserver
```

If the result similar to the following is returned, it indicates that VNC has been launched successfully.

```
root@VM-0-133-ubuntu:/home/ubuntu# vncserver
You will require a password to access your desktops.
Password:
Verify:
xauth: file /root/.Xauthority does not exist
New 'VM-0-133-ubuntu:1 (root)' desktop is VM-0-133-ubuntu:1
Creating default startup script /root/.vnc/xstartup
Starting applications specified in /root/.vnc/xstartup
Log file is /root/.vnc/VM-0-133-ubuntu:1.log
```

2. Go to the [VNC Viewer](#) official website, download and install VNC Viewer of the version that matches your operating system.

3. Type `CVM IP address: 1` into VNC Viewer, and press **Enter**.



4. In the pop-up window, click **Continue**.

5. Enter the password created in the previous step and click **OK**.

Note:

If you forgot the password, log in to the instance and execute `vncpasswd` to reset the VNC login password.

Appendix:

Install Chrome:

Log in to the instance and execute the following command to download **.deb**:

```
wget https://dl.google.com/linux/direct/google-chrome-stable_current_amd64.deb
```

Install **.deb** file

```
sudo apt install ./google-chrome-stable_current_amd64.deb
```

Building a Visual CentOS Desktop

Last updated : 2024-01-06 17:43:10

Overview

This document describes how to build a visual CentOS desktop on CVM instances with CentOS 8.2 or CentOS 7.9 installed.

Notes

By default, Tencent Cloud Linux public images are not provided with a GUI component.

Improper GUI component installation may cause a CVM startup failure. We recommend you to first back up data by [creating custom images](#) or [creating snapshots](#).

Directions

Perform the following operations according to the operating system version of your CVM instance.

CentOS 8.2

CentOS 7.9

1. [Log in to the Linux instance using standard login method](#).
2. Run the following command to install the GUI component.

```
yum groupinstall "Server with GUI" -y
```

3. Run the following command to set the default GUI.

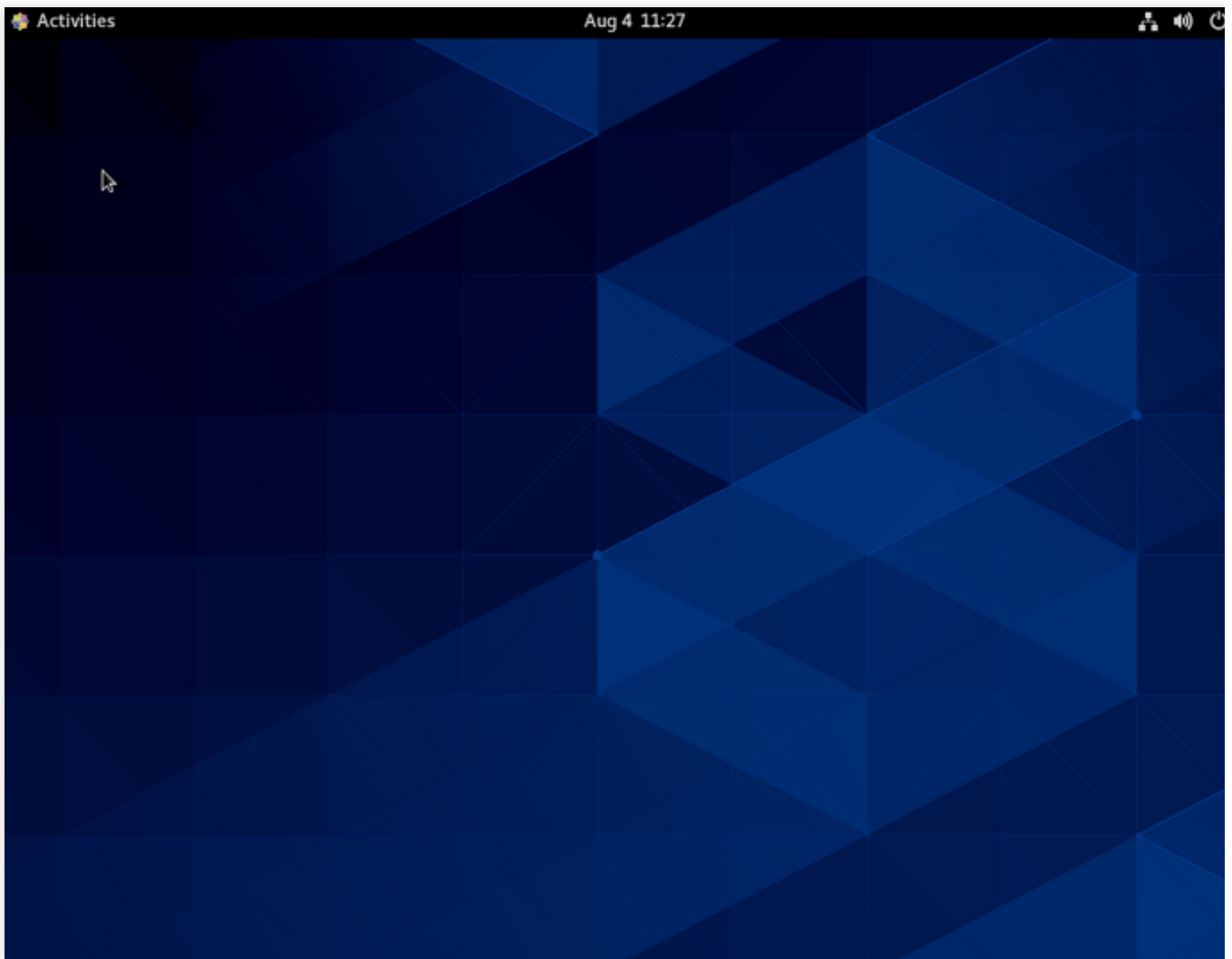
```
systemctl set-default graphical
```

4. Run the following command to restart the instance.

```
reboot
```

5. [Log in to the Linux instance via VNC](#).

If the GUI page appears, it has been successfully set up. Follow the instructions to enter the desktop and continue other operations.



1. [Log in to the Linux instance using standard login method.](#)
2. Run the following command to install the GUI component.

```
yum groupinstall "GNOME Desktop" "Graphical Administration Tools" -y
```

3. Run the following command to set the default GUI.

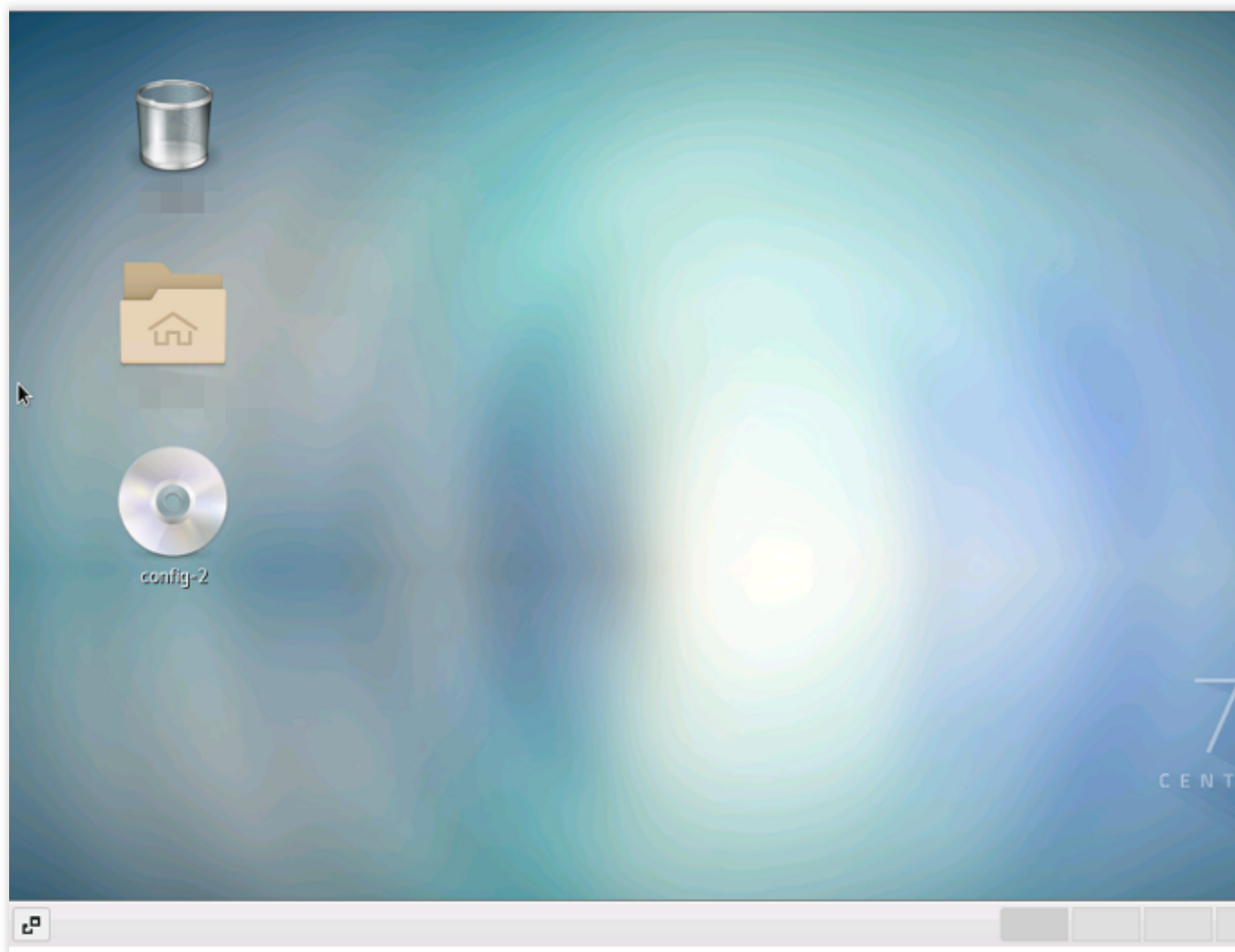
```
ln -sf /lib/systemd/system/runlevel5.target /etc/systemd/system/default.target
```

4. Run the following command to restart the instance.

```
reboot
```

5. [Log in to the Linux instance via VNC.](#)

If the GUI page appears, it has been successfully set up. Follow the instructions to enter the desktop and continue other operations.



Data Backup

Last updated : 2024-01-06 17:43:10

This document provides references for CVM data backup and protection. We recommend you back up important data to ensure data security.

[Backup and Restore](#)

[Creating Custom Images](#)

[Creating Snapshots](#)

[Scheduled Snapshots](#)

[Rolling Back Snapshots](#)

If you have any questions when backing up data, see [About Data Backup](#).

Uploading Local Files to CVM

Copying Local Files to CVMs

Last updated : 2024-01-06 17:43:10

This document describes how to copy local files to a CVM instance.

Follow the instructions below according to your local OS.

Local OS	Linux CVM	Windows CVM
Windows	Upload by using WinSCP Upload by using FTP	Upload by using MSTSC
Linux	Upload by using SCP Upload by using FTP	Upload by using RDP
macOS		Upload by using MRD

For example, if you want to upload files from your local Windows server to a Linux CVM instance, you can use WinSC.

Note:

For a text file smaller than 36 KB, it's recommended to upload it directly in the console.

Subsequent Operations

After uploading files to CVM, you can make a snapshot for backup and disaster recovery. See [Snapshot FAQs](#).

Troubleshooting

You can [submit a ticket](#) for assistance.

See below for the common problems and solutions:

What should I do if I forgot my CVM instance login password?

See [Resetting Instance Password](#).

What should I do if I can't log in to the CVM instance?

See [Windows Instance Login Failures](#) or [Linux Instance Login Failures](#).

Uploading Files from Windows to a Windows CVM via MSTSC

Last updated : 2024-01-06 17:43:10

Overview

Microsoft Terminal Services Client (MSTSC) is commonly used for file upload to a Windows CVM. This document describes how to upload files from a Windows computer to a Windows CVM using MSTSC.

Prerequisites

Make sure the Windows CVM can access the public network.















Directions

Note:

This document uses a Windows 7 computer as an example. The procedure may vary slightly according to the operating system version.

Obtaining a public IP

Log in to the [CVM console](#), navigate to the **Instances** page, and record the public IP of the CVM to which you want to upload files, as shown below:

Separate keywords with ";", and separate tags using the Enter key											
Q <input type="checkbox"/> View instances pending repossession											
<input type="checkbox"/> ID/Name	Monitoring	Status ▾	Availability Z ▾	Instance Type ▾	Instance Configuration	Primary IPv4 ⓘ	Primary IPv6	Instance Billing Mod ▾	Network Billing Mod ▾	Project ▾	Operation
<input type="checkbox"/> 		 Running	Guangzhou Zone 3			  (Private)	-	Pay-as-you-go Created at 2021-11-15 20:53:54	Bill by traffic	Default Project	Log In More
<input type="checkbox"/> 		 Running	Guangzhou Zone 3			 (Public)  (Private)	-	Pay-as-you-go Created at 2021-09-28 23:16:06	Bill by traffic	Default Project	Log In More

Uploading files

1. On your local computer, use the **Windows+R** shortcut to open the **Run** window.
2. In the **Run** window, enter **mstsc** and click **OK** to open the **Remote Desktop Connection** window.
3. In the pop-up dialog box, enter the public IP address of the CVM and click **Show Options**.
4. On the **General** tab, enter the CVM public IP address and username "Administrator".
5. Select the **Local Resources** tab and click **More**.
6. In the **Local devices and resources** pop-up window, select the **Drives** module, select the local disk where the file to be uploaded to the Windows CVM instance is located, and click **OK** as shown below:
7. After completing the local configuration, click **Connect** and enter the Windows CVM instance's login password in the **Windows Security** pop-up window to log in to the instance remotely.
8. Select



and click **Computer** on the Windows CVM, and you can see the local disk attached.

9. Double click to open the attached local disk. Copy desired local files to another drive of the Windows CVM. For example, copy the file A from local disk (E) to the C drive of Windows CVM.

Downloading files

To download files from Windows CVM to your computer, you only need to copy desired files from the CVM to the attached local disk.

Uploading Files from MacOS to Windows CVM Using MRD

Last updated : 2024-01-06 17:43:10

Overview

Microsoft Remote Desktop (MRD) is a remote desktop software developed by Microsoft. This document describes how to use it on MacOS to upload files to a Tencent Cloud CVM with Windows Server 2012 R2 installed.

Prerequisites

You have downloaded and installed MRD on your local computer. The following operations use Microsoft Remote Desktop for Mac as an example. Microsoft stopped providing a link to download the Remote Desktop client in 2017. Currently, its subsidiary HockeyApp is responsible for releasing the beta client. Go to [Microsoft Remote Desktop Beta](#) to download a Beta version.

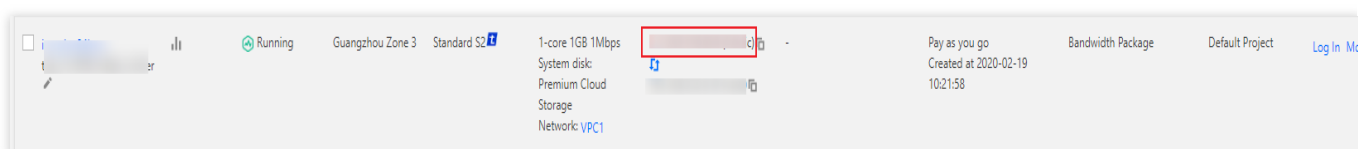
MRD supports MacOS 10.10 and later versions. Make sure your operating system is compatible.

You have purchased a Windows CVM.

Directions

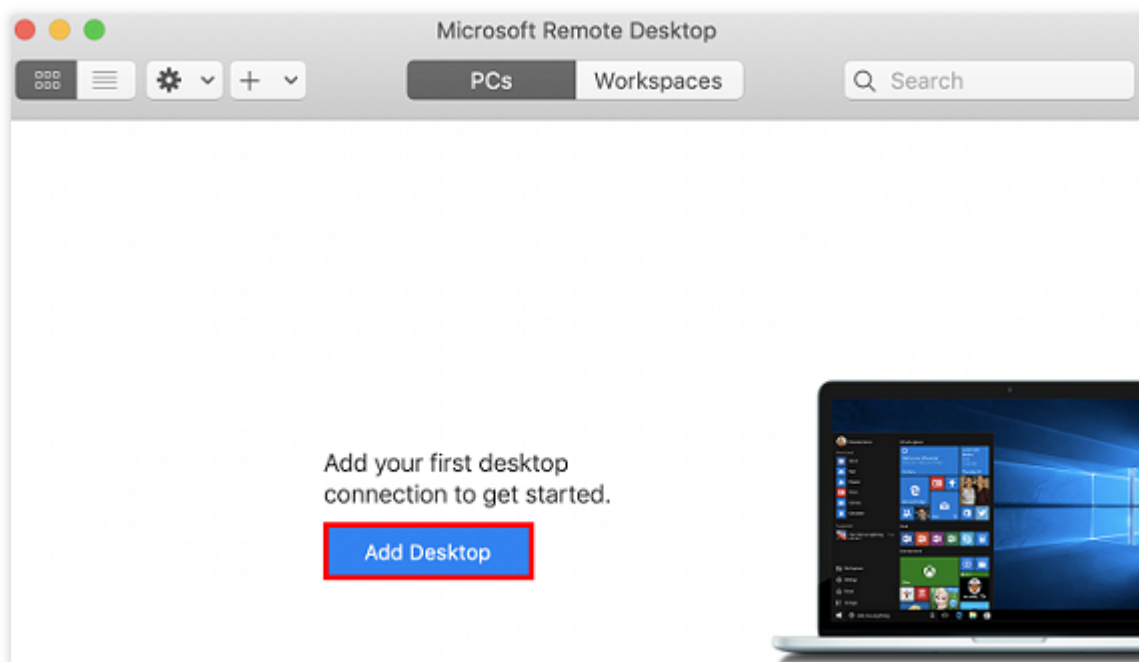
Obtaining a public IP

Log in to the [CVM console](#), navigate to the **Instances** page, and record the public IP of the CVM to which you want to upload files, as shown below:

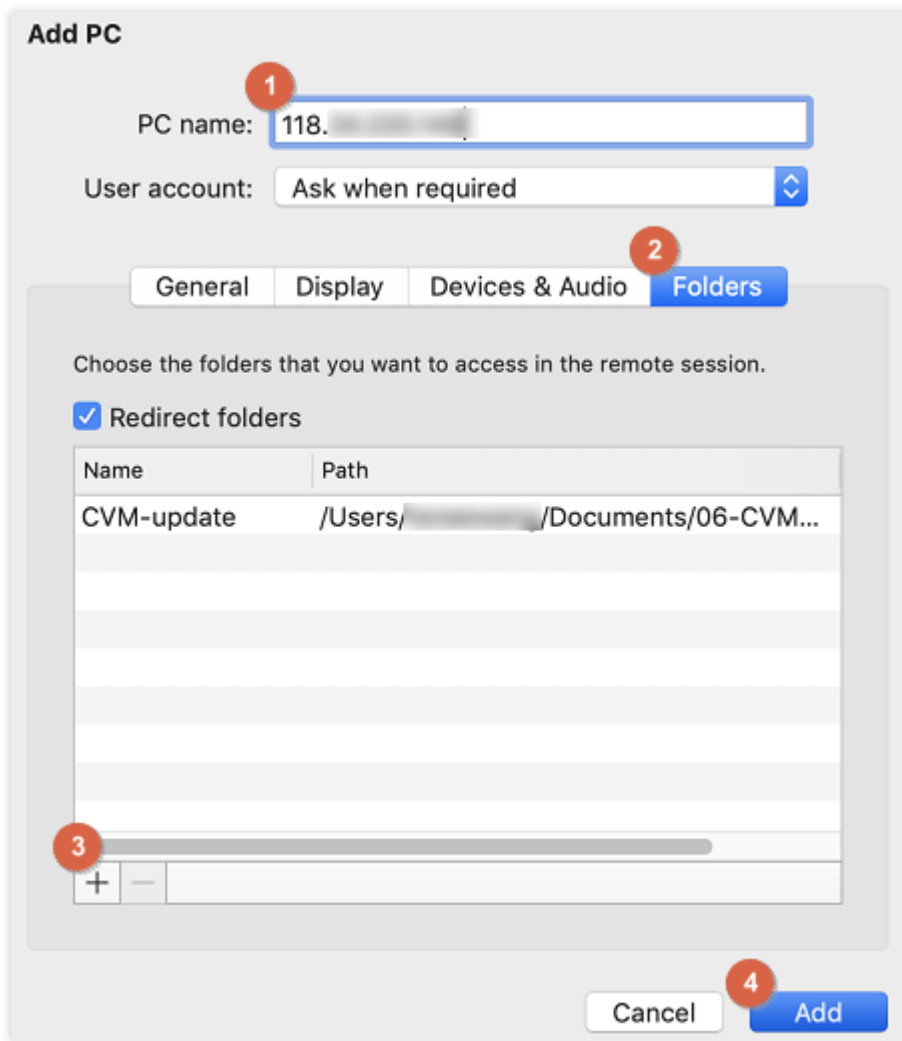


Uploading files

1. Start MRD and click **Add Desktop**, as shown below:



2. In the **Add Desktop** pop-up window, follow the steps below to select the folder to upload and establish a connection with your Windows CVM.



2.1 In the **PC name** text field, enter the public IP address of your CVM.

2.2 Click **Folders** to redirect to the folder list.

2.3 Click

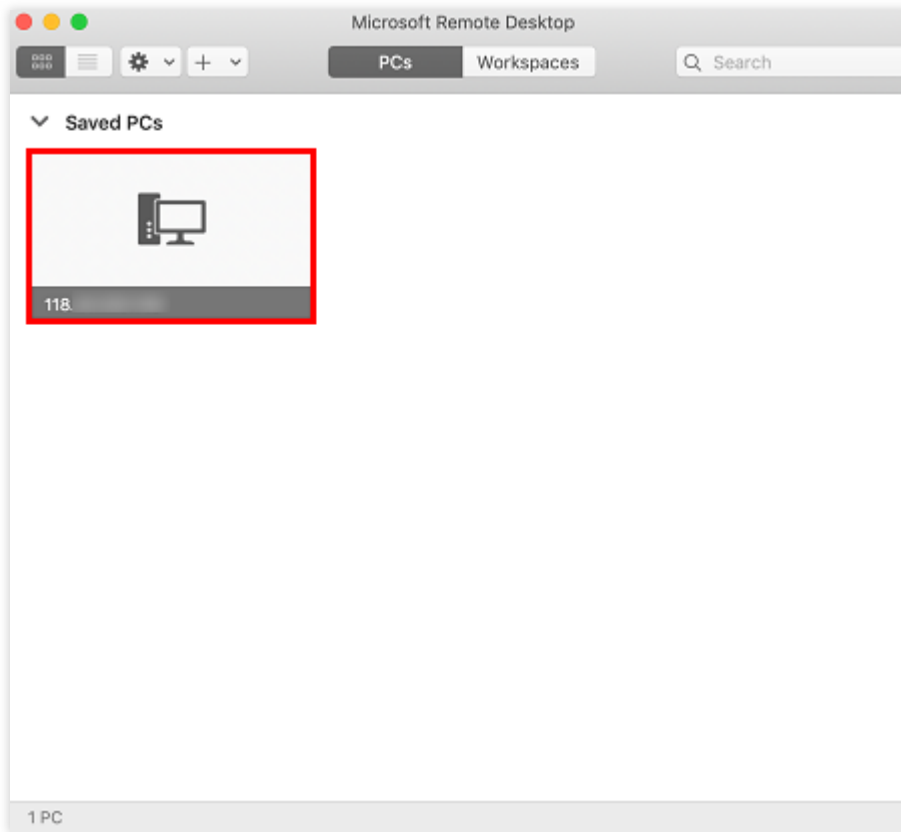


in the lower-left corner and select the folder to be uploaded in the pop-up window.

2.4 Check your list of folders to upload and click **Add**.

2.5 Retain the default settings for the other options and establish the connection.

Your entry has now been saved, as shown below:



3. Double-click the new entry. Input your username and password for CVM and click **Continue**.

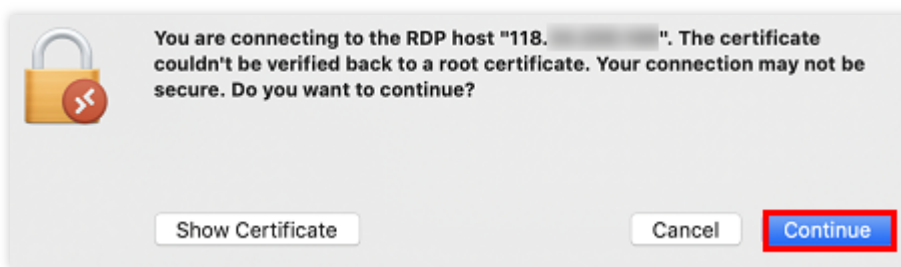
Note:

The default account for the Windows CVM is `Administrator`.

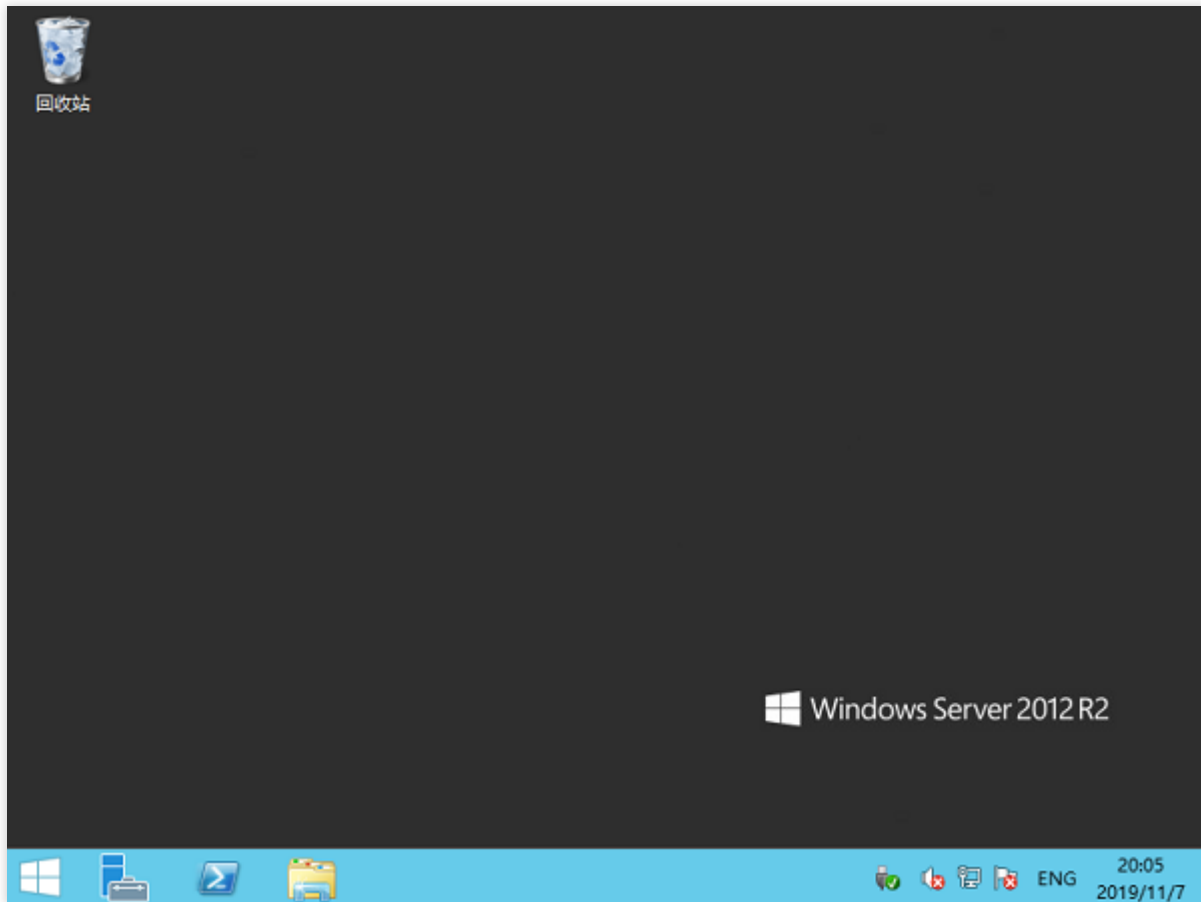
If you use a system default password to log in to the instance, go to the [Message Center](#) to obtain the password first.

If you have forgotten your password, please [reset the instance password](#).

4. In the pop-up window, click **Continue** to establish the connection, as shown below:



If the connection is successful, the following page will appear:



5. Click



in the lower-left corner and select **My Computer** to see a list of shared folders.

6. Double click a shared folder to open it. Copy desired local files to another drive of the Windows CVM.
For example, copy the A file under the folder to the C drive of Windows CVM.

Downloading files

To download files from the Windows CVM to your computer, you only need to copy desired files from the CVM to a shared folder.

Uploading Files from Linux to Windows CVM using RDP

Last updated : 2024-01-06 17:43:10

Overview

rdesktop is an open source client for Remote Desktop Protocol (RDP) that allows a local computer to connect to a Windows CVM. This document describes how to use it to upload files from a local Linux computer to a Tencent Cloud CVM with the Windows Server 2012 R2 operating system.

Note:

The Linux computer should be built with a visualized interface to use rdesktop.

This document uses a CVM with CentOS 7.6 installed as an example. Note that the steps may vary according to the operating system version.

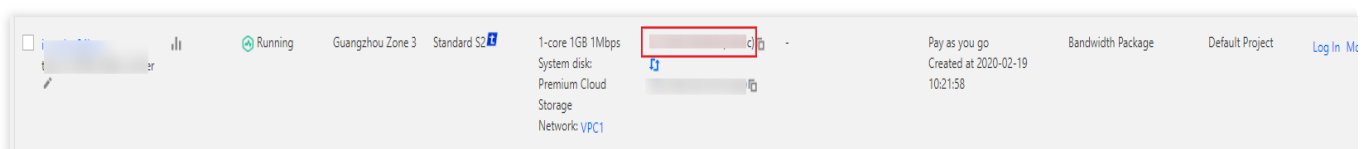
Prerequisites

You have purchased a Windows CVM.

Directions

Obtaining a public IP

Log in to the [CVM console](#), navigate to the **Instances** page, and record the public IP of the CVM to which you want to upload files, as shown below:



Installing rdesktop

1. Open a terminal window and run the following command to download rdesktop. This step uses rdesktop v1.8.3 as an example.

```
wget https://github.com/rdesktop/rdesktop/releases/download/v1.8.3/rdesktop-1.8.3.tar.gz
```

If you want to install the latest version, visit [the rdesktop page on GitHub](#) to find it. Then replace the path in the command with that of the latest version.

2. Run the following commands to decompress the installation package and enter the directory.

```
tar xvzf rdesktop-1.8.3.tar.gz

cd rdesktop-1.8.3
```

3. Run the following commands to compile and install rdesktop.

```
./configure

make

make install
```

4. After the installation is complete, run the following command to check if rdesktop is successfully installed:

```
rdesktop
```

Uploading files

1. Run the following command to specify the shared folder:

```
rdesktop [cvm_public_ip] -u [cvm_account] -p [cvm_password] -r disk:
[shared_folder_name]=[local_folder_path]
```

Note:

The default account for the Windows CVM is `Administrator`.

If you use a system default password to log in to the instance, go to the [Message Center](#) to obtain the password first.

If you've forgotten your password, you can [reset the instance password](#).

For example, run the following command to share the `/home` folder on your local Linux computer with the specified CVM, and rename it as `share`.

```
rdesktop 118.xx.248.xxx -u Administrator -p 12345678 -r disk:share=/home
```

If the operation is successful, the Windows Desktop appears.

Click



in the lower-left corner and select **My Computer** to see a list of shared folders.

2. Double click a shared folder to open it. Copy desired local files to another drive of the Windows CVM.

For example, copy the file A from the `share` folder to the C drive of Windows CVM.

Downloading files

To download files from the Windows CVM to your computer, you only need to copy desired files from the CVM to a shared folder.

Uploading files via WinSCP to a Linux CVM from Windows

Last updated : 2024-01-06 17:43:10

Overview

WinSCP is an open-source graphical SFTP client that uses SSH in Windows environment and supports SCP protocol. Its main feature is to copy files securely between the local and remote computers. Unlike uploading codes via FTP, you can directly use your CVM account in WinSCP to access the CVM without any additional configuration.

Prerequisites

WinSCP has been downloaded and installed on the local computer. [Download the latest WinSCP](#).

Directions

Logging in to WinSCP

1. Open WinSCP, and the "WinSCP Login" box pops up.
2. Configure the following parameters:

Protocol: either SFTP or SCP.

Host Name: Public IP of the CVM. Log in to [CVM console](#) to view the Public IP of the CVM.

Port: 22 by default.

Username: Username for logging in to the CVM.

Note:

The default admin username is `root` for Linux instances and `ubuntu` for Ubuntu instances. If you use Ubuntu, configure as instructed in [How can I log in to an instance running Ubuntu as root?](#) and then log in as `root`.

Password: Password of the username.

If you choose to log in with a random password, you can obtain the password at the [Message Center](#).

If you forgot your password, please [reset the instance password](#).

3. Click **Log In** to enter the "WinSCP" file transfer page.

Uploading files

1. In the right pane of the "WinSCP" file transfer page, select the directory where the files are to be stored on the server, such as `/user`.
2. In the left pane, select the directory where the files are stored on the local computer, such as `F:\\SSL certificate\\ Nginx`, and then select the files to be transferred.
3. In the left menu, click **Upload**.
4. In the "Upload" box that pops up, confirm the files to be uploaded and the remote directories, and click **OK** to upload the files from the local computer to the CVM.

Downloading files

1. In the left pane of the "WinSCP" file transfer page, select the local computer directory to store the downloaded files, such as "F:\\SSL certificate\\ Nginx".
2. In the right pane, select the directory where the files locate, such as `/user`, and then select the file to be transferred.
3. In the right menu, click **Download**.
4. In the "Download" box that pops up, confirm the files to be downloaded and the remote directories, and click **OK** to download the files from the CVM to the local computer.

Uploading Files from Linux or MacOS to Linux CVM via SCP

Last updated : 2024-01-06 17:43:10

Overview

The document uses CVMs with CentOS 8.2 as an example to describe how to upload and download files via SCP.






Prerequisites

You have purchased a Linux CVM.

Directions

Obtaining a public IP

Log in to the [CVM console](#), navigate to the **Instances** page, and record the public IP of the CVM to which you want to upload files, as shown below:

ID/Name	Monitoring	Status	Availability Zone	Instance Type	Instance Configuration	Primary IPv4	Primary IPv6	Instance Billing Mode	Network billing mode	Project	Operation
 New		 Running	Nanjing Zone 1	Standard S5	1-core 1GB 1Mbps System disk: Premium Cloud Storage Network: Default-VPC	 (Public)  (Private)		Pay as you go Created at 2021-04-07 10:23:04	Bill by traffic	Default Project	Log In More

Uploading files

1. Run the following command to upload files to a Linux CVM.

```
scp local file address CVM account@CVM instance public IP/domain name: CVM file location
```

For example, you can run the following command to upload the local file `/home/lnmp0.4.tar.gz` to the same directory of the CVM whose public IP is `129.20.0.2` :

```
scp /home/lnmp0.4.tar.gz root@129.20.0.2:/home/lnmp0.4.tar.gz
```


Note: You can add the `-r` parameter to upload folders. For more information on the `scp` command, run `man scp`.

2. Enter **yes** and press **Enter** to confirm the upload and enter the login password to complete the upload.

If you use a system default password to log in to the instance, you can obtain the password at the [Message Center](#).

If you forgot your password, please [reset the instance password](#).

Downloading files

Run the following command to download a file from a Linux CVM.

```
scp CVM account@CVM instance public IP/domain name: CVM file location local  
file address
```

For example, you can run the following command to download the file `/home/lnmp0.4.tar.gz` from the CVM whose public IP is `129.20.0.2` to the same local directory:

```
scp root@129.20.0.2:/home/lnmp0.4.tar.gz /home/lnmp0.4.tar.gz
```

Uploading Files from Linux to a CVM Using FTP

Last updated : 2024-01-06 17:43:10

Overview

This document describes how to use the FTP service to upload files from a local Linux computer to a CVM.

Prerequisites

You have built the FTP service on CVM.

To use FTP to upload files to a Linux CVM, see [Building the FTP Service \(Linux\)](#)

To use FTP to upload files to a Windows CVM, see [Building the FTP Service \(Windows\)](#)

Directions

Connecting to the CVM

1. Run the following command to install the FTP service.

Note:

If the FTP service has already been installed on the local Linux computer, skip this step.

```
yum -y install ftp
```

2. Run the following command to connect to the CVM and enter the FTP service username and password as prompted.

```
ftp <CVM IP address>
```

If the following interface appears, the connection has been established successfully.

```
[root@VM_0_118_centos ~]# ftp 192.168.1.100
Connected to 192.168.1.100 (192.168.1.100).
220 Microsoft FTP Service
Name (192.168.1.100:root): ftpuser
331 Password required
Password:
230 User logged in.
Remote system type is Windows_NT.
ftp> █
```

Uploading a file

Run the following command to upload a local file to the CVM.

```
put local-file [remote-file]
```

For example, to upload the local `/home/1.txt` file to the CVM, run the following command.

```
put /home/1.txt 1.txt
```

Downloading a file

Run the following command to download a file from the CVM to a local directory.

```
get [remote-file] [local-file]
```

For example, to download the `A.txt` file from the CVM to the local `/home` directory, run the following command.

```
get A.txt /home/A.txt
```

Uploading Files from Windows to a CVM Using FTP

Last updated : 2024-03-26 17:08:41

Overview

This document describes how to use the FTP service to upload files from a local Windows computer to a CVM.

Prerequisites

You have built the FTP service on CVM.

To use FTP to upload files to a Linux CVM, see [Building the FTP Service \(Linux\)](#)

To use FTP to upload files to a Windows CVM, see [Building the FTP Service \(Windows\)](#)

Directions

Connecting to the CVM

1. Download and install the open-source FileZilla locally.

Note:

If you use version 3.5.3 of FileZilla to upload files via FTP, the upload may fail. We recommend you download and use versions 3.5.1 or 3.5.2 of FileZilla from its official website.

2. Open FileZilla.

3. In the FileZilla window, enter information such as the host, username, password, and port, and click

Quickconnect.

Configuration description:

Host: the public IP of the CVM. Log in to the [CVM Console](#) to view the public IP of the CVM on the **Instances** page.

Username: the FTP user account configured when you [built the FTP service](#). The figure below uses "ftpuser1" as an example.

Password: the password corresponding to the FTP user account configured when you [built the FTP service](#).

Port: the FTP listening port, which is **21** by default.

After the connection is successful, you can view the files on the remote CVM site.

Uploading a file

In the lower-left "Local site" window, right-click the local file to be uploaded and select **Upload** to upload it to a Linux CVM, as shown below:

Note:

CVM FTP path does not support the automatic decompression or deletion of uploaded compressed tar files.
The remote site path is the default path for uploading files to a Linux CVM.

Downloading a file

In the lower-right "Remote site" window, right-click the CVM file to be downloaded and choose **Download** to download it to a local directory.

Other CVM Operations

Last updated : 2024-01-06 17:43:10

This document provides references for common CVM operations as follows:

[Building a Visual Ubuntu Desktop](#)

[Building the FTP Service \(Linux\)](#)

[Recovering Data on Linux CVMs](#)

[Managing Disk Space on Windows CVMs](#)

[Offline Migration](#)

[Migrating Tencent Cloud CVM Data Across Availability Zones](#)

[Migrating Tencent Cloud CVM Data Across Accounts](#)

[Migrating AWS EC2 Data to Tencent Cloud](#)

[Migrating Alibaba Cloud ECS Data to Tencent Cloud](#)

If you have any questions when using CVM, please see [About Use Cases](#).

CVM Access to COS via a Private Network

Last updated : 2024-01-06 17:43:10

This document describes the COS access methods and the way to determine a private network access. It also provides the connectivity test sample to help you learn more about CVM access to COS.

Access Methods

If you have deployed a service in Tencent Cloud to access COS, different access modes apply to as follows:

Intra-region access: access within the same region will be automatically directed to a private network address. A private network connection is automatically used, incurring no traffic fees. Therefore, we recommend choosing the same region when you purchase different Tencent Cloud products to save on costs.

Cross-region access: currently, cross-region requests do not support private network access and will be resolved to a public network address by default.

Determining a Private Network Access

To determine whether a CVM accesses COS via a private network, perform the following steps.

Run the `nslookup` command on the CVM to resolve the COS domain name. If a private IP is returned, the access is over a private network; otherwise, it is over a public network.

1. Obtain and record the bucket access domain as instructed in [Bucket Overview](#).
2. Log in to the CVM instance and run the `nslookup` command. Assume that `examplebucket-1250000000.cos.ap-guangzhou.myqcloud.com` is the address of the destination bucket, run the following command.

```
nslookup examplebucket-1250000000.cos.ap-guangzhou.myqcloud.com
```

In the command output, the `10.148.214.13` and `10.148.214.14` IPs indicate that the access to COS is over a private network.

Note:

Generally, a private IP address is in the format of `10.*.*.*` or `100.*.*.*`, while a VPC IP address `169.254.*.*`. Both IP formats are on the private network.

```
nslookup examplebucket-1250000000.cos.ap-guangzhou.myqcloud.com
Server: 10.138.224.65
Address: 10.138.224.65 #53
Name: examplebucket-1250000000.cos.ap-guangzhou.myqcloud.com
Address: 10.148.214.13
Name: examplebucket-1250000000.cos.ap-guangzhou.myqcloud.com
Address: 10.148.214.14
```

Test Connectivity

See the “Testing connectivity” section in [Request Creation Overview](#) for the COS access samples through a public network, access through Tencent Cloud CVMs (classic network) within the same region and access through Tencent Cloud CVMs (VPC) within the same region.

Relevant operations

[Mounting COS to Windows Server as Local Drive](#)

[Storing Remote WordPress Attachments to COS](#)

Best Practices for Boot Mode Legacy BIOS and UEFI

Last updated : 2024-01-06 17:43:10

The boot mode refers to the method of booting the system disk when a CVM instance is created, the description of which can be found in the image parameters .

CVM supports two boot modes: Legacy Basic Input/Output System (Legacy BIOS) and Unified Extensible Firmware Interface (UEFI). The differences between these two modes, and the specific boot modes supported by CVM instances will be introduced in this document.

Differences Between Legacy BIOS and UEFI Boot Modes

Comparison Item	UEFI Boot Mode	Legacy BIOS Boot Mode
System Boot Process	UEFI utilizes GPT (GUID Partition Table) as its partition scheme and supports hard disks larger than 2TB and multiple partitions.	Legacy BIOS employs the MBR (Master Boot Record) as its partition scheme, supporting hard disks up to 2TB and a maximum of four primary partitions.
Boot Speed	UEFI provides a faster booting speed as it can directly interact with the operating system.	Legacy BIOS has to load the operating system via a boot loader.
Secure Boot	UEFI offers the Secure Boot feature, which can prevent unauthorized operating systems and boot loaders from booting.	Legacy BIOS does not have a Secure Boot feature like UEFI.
User Interface and Operations	UEFI provides a graphical interface and a wider range of operation options.	Legacy BIOS typically provides a basic text-mode interface.
Compatibility	UEFI is a relatively new technology, supporting more hardwares and operating systems.	Legacy BIOS is a relatively old technology that may encounter compatibility issues on certain new hardwares and operating systems.
Firmware Size	UEFI firmware is typically larger in size than Legacy BIOS firmware due to its incorporation of more features and drivers.	Legacy BIOS firmware is typically smaller in size than UEFI firmware.
System Diagnostics	UEFI boot mode generally offers a more comprehensive set of system diagnostic	Compared to UEFI, Legacy BIOS has a less extensive set of system diagnostic and

and Recovery	and recovery tools, aiding in an easier system repair and recovery process when issues arise.	recovery tools.
---------------------	---	-----------------

In summary, UEFI and BIOS are two different boot modes, differing in the boot method, speed, security, interface, compatibility, and firmware size. When selecting a boot mode for your server image, you should carry out an assessment based on your hardware and operating system requirements.

Note:

For the performance of an instance, there is typically no significant differences between different boot modes. The boot mode primarily influences system start-up procedures, disk partition schemes, and boot loaders, but not directly affect the performance of an instance when it is running.

Public Image Boot Mode Description

1. Public images with the **UEFI version** suffix use UEFI boot mode (such as TS 3.1 (TK4) UEFI version); those without the **UEFI version** suffix use Legacy BIOS boot mode.
2. For all the public images of ARM version, UEFI boot mode is used.

You can also click **image ID** on the [CVM console - Image page](#) to view details.

Custom Image Boot Mode Description

1. Importing Custom Image: You can configure the boot mode of the image.

Please confirm that the selected boot mode aligns with the boot mode of the image file. Otherwise, using this image could affect the normal boot of your instance.

2. Creating Custom Image: It will inherit the boot mode of the image currently used by your instance.

You can also click **image ID** on the [CVM console - Image page](#) to view details.

Boot Mode Description Supported by Instance Type

Note:

When a CVM is purchased, the system will automatically identify the image boot mode available to the instance type. Images with incompatible boot modes cannot be selected.

The table below provides references for understanding the compatibility of boot modes with different types of instances:

Boot Mode	Instance Type
Only supports Legacy BIOS	CVM_x86 models: Old-generation models such as Standard S1/S2/S2ne, Memory Optimized M1/M2, High IO I1/I2, Compute Optimized C2/CN2, and Big Data D1, and so on. Bare Metal: All bare metal models support only Legacy BIOS. HCC: Standard HCCS5, HCCIC5, HCCPNV4h, HCCG5vm, and HCCG5v.
Only supports UEFI	HCC: GPU model HCCPNV5.

	ARM Models: Only UEFI boot mode is supported.
Compatible with both Legacy BIOS and UEFI	CVM_x86 Models: Except some old-generation models that only support the Legacy BIOS boot mode, the other new generation CVM_x86 models are compatible with these two boot modes. Heterogeneous GPU Models: Compatible with these two boot modes.

Recovering Data on Linux CVMs

Last updated : 2024-01-06 17:43:10

Overview

This document uses a CVM instance on CentOS 8.0 as an example to describe how to use the open-source tool [Extundelete](#) to recover accidentally deleted data.

Extundelete can recover accidentally deleted files in EXT3 and EXT4 file systems, but the specific level of recovery is subject to various factors such as whether files are overwritten by writes after deletion and whether metadata is stored in the journal. If the file system to be recovered is on the system disk, and there are always business or system processes writing files, the possibility of recovery is low.

Note:

Tencent Cloud also offers [snapshots](#), [custom images](#) and [Cloud Object Storage](#) to store data. We recommend that you regularly back up data to enhance data security.

Preparations

Before recovering the data, complete the following preparations:

Back up your data by referring to [Creating Snapshots](#) and [Creating Custom Images](#).

Stop writing data to the file system. If you need to recover a data disk, run `umount` to detach the disk from the CVM instance first.

Directions

1. Install Extundelete in the following two ways:

Download (recommended)

Manual set-up

1. Run the following command to directly download the compiled binary program.

```
wget https://github.com/curu/extundelete/releases/download/v1.0/extundelete
```

2. Run the following command to grant file permissions.

```
chmod a+x extundelete
```

Note:

The steps below are for CentOS 7 as an example. Note that the steps vary by the operating system.

1. Run the following command to install the Extundelete dependencies and libraries.

```
yum install libcom_err e2fsprogs-devel
```

```
yum install gcc gcc-c++
```

2. Run the following command to download the Extundelete source code.

```
wget https://github.com/curu/extundelete/archive/refs/tags/v1.0.tar.gz
```

3. Run the following command to decompress the `v1.0.tar.gz` file.

```
tar xf v1.0.tar.gz
```

4. Run the following commands in sequence to compile and install.

```
cd extundelete-1.0
```

```
./configure
```

```
make
```

5. Run the following command to enter the `src` directory to view the compiled Extundelete file.

```
cd ./src
```

2. Run the following command to try recovering the data.

```
./extundelete --restore-all /dev/corresponding disk
```

The recovered files are located in the `RECOVERED_FILES` folder at the same directory level. Check whether there are the needed files.

Managing Disk Space on Windows CVMs

Last updated : 2024-01-06 17:43:10

Overview

This document describes how to release disk space on a Windows Server 2012 R2-based Tencent Cloud CVM when the disk space is insufficient. It also describes how to perform routine disk maintenance.

Directions

Releasing disk space

You can delete [large files](#) or [obsolete files](#) to free up disk space. If the disk space is still insufficient after deleting large and obsolete files, you can expand the disk space. To do this, please see [Cloud Disk Expansion Scenarios](#).

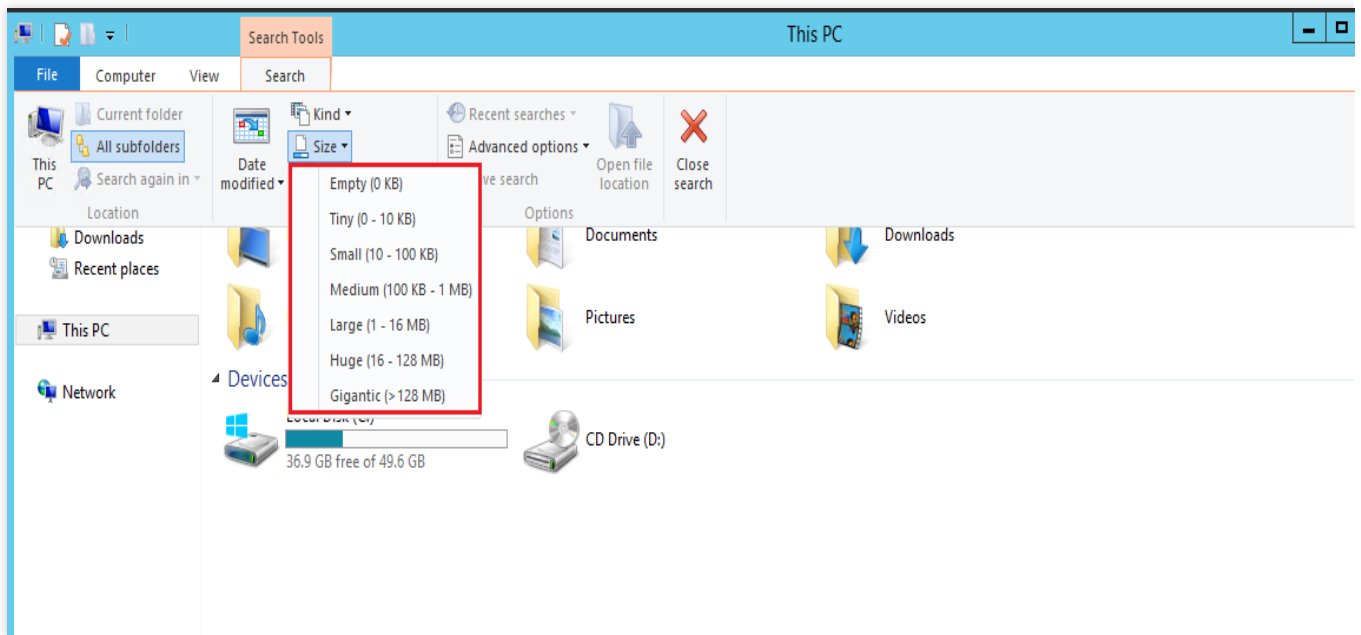
Deleting large files

1. Log in to a Windows instance using either [the RDP file \(recommended\)](#) or [the remote desktop](#).
2. Click



in the bottom toolbar and open the "This PC" window.

3. Select the disk in which you want to free up space, and press **Ctrl + F** to open the search tool.
4. Select **Search** -> **Size** and filter files by the system-defined size options, as shown below:

**Note:**

You can also enter a size in the search box in the upper-right corner of the

This PC

window. For example:

Enter “Size: > 500 MB” to search the disk for files larger than 500 MB.

Enter “Size: > 100 MB < 500 MB” to search the disk for files larger than 100 MB but less than 500 MB.

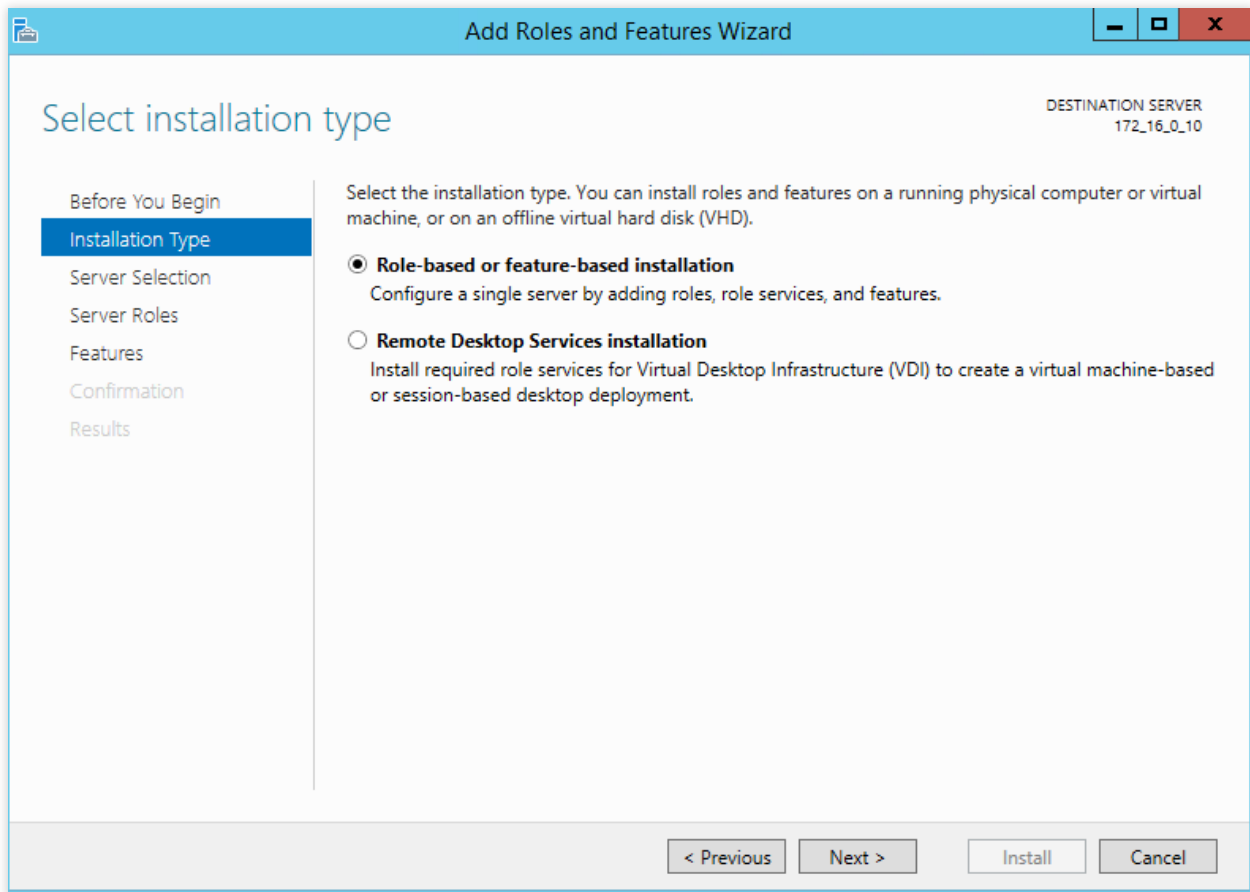
Deleting obsolete files

1. On the desktop, click

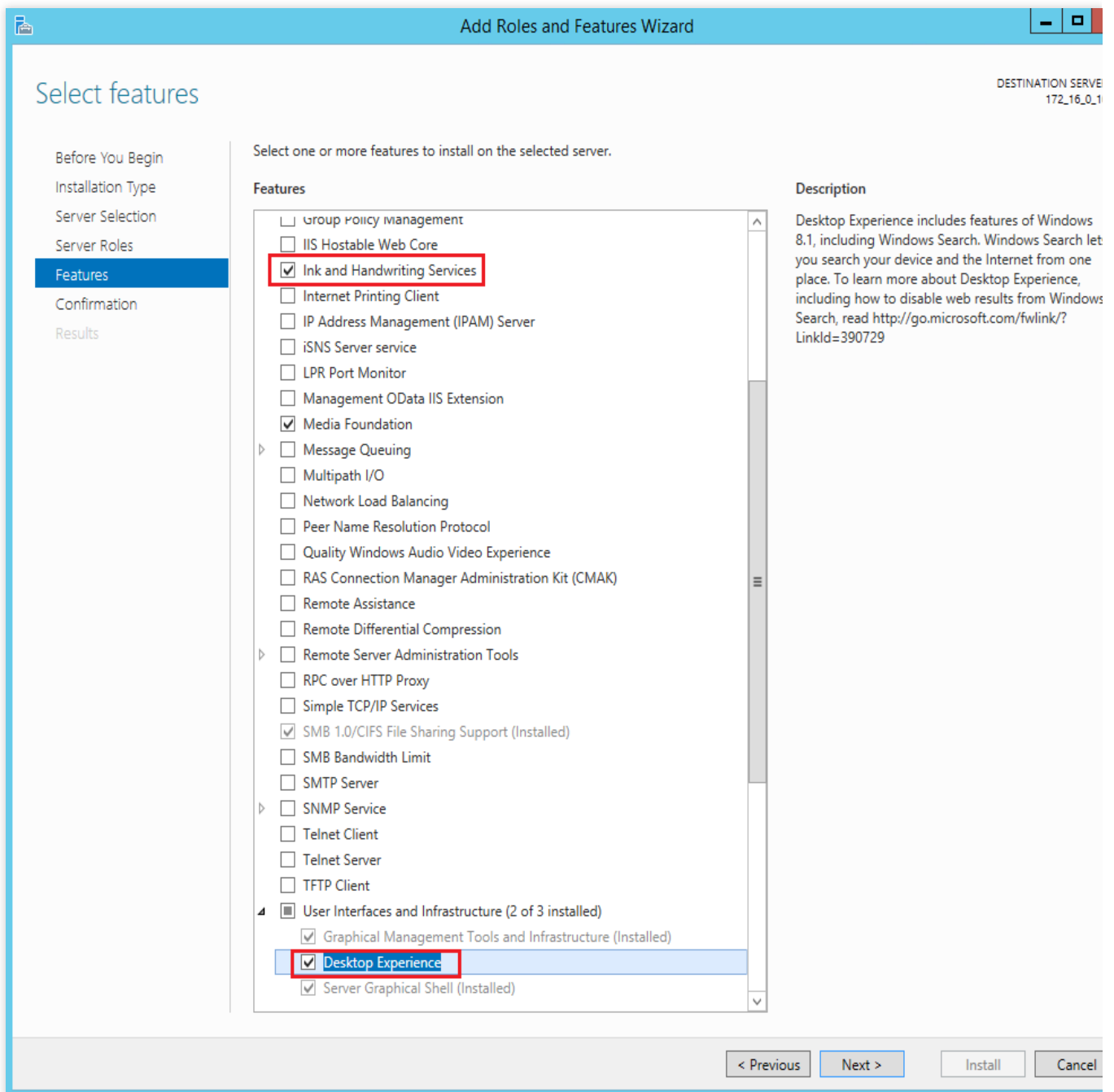


to open **Server Manager**.

2. Click **Add Roles and Features** under **Manage**.
3. In the pop-up window, click **Next**.
4. Select **Role-based or feature-based installation** and click **Next** twice, as shown below:



5. On the **Select features** page, check **Ink and Handwriting Services** and **Desktop Experience**, as shown below. Click **OK** in the pop-up dialog box.



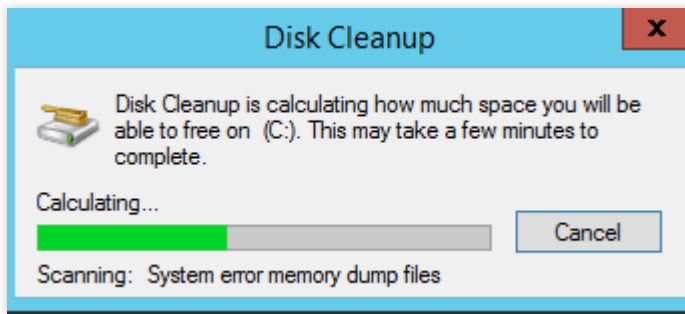
6. Click **Next** and then **Install**. Wait for the installation to complete, and restart CVM when prompted.

7. Select



in the top-right corner. Enter **Disk Management** and search.

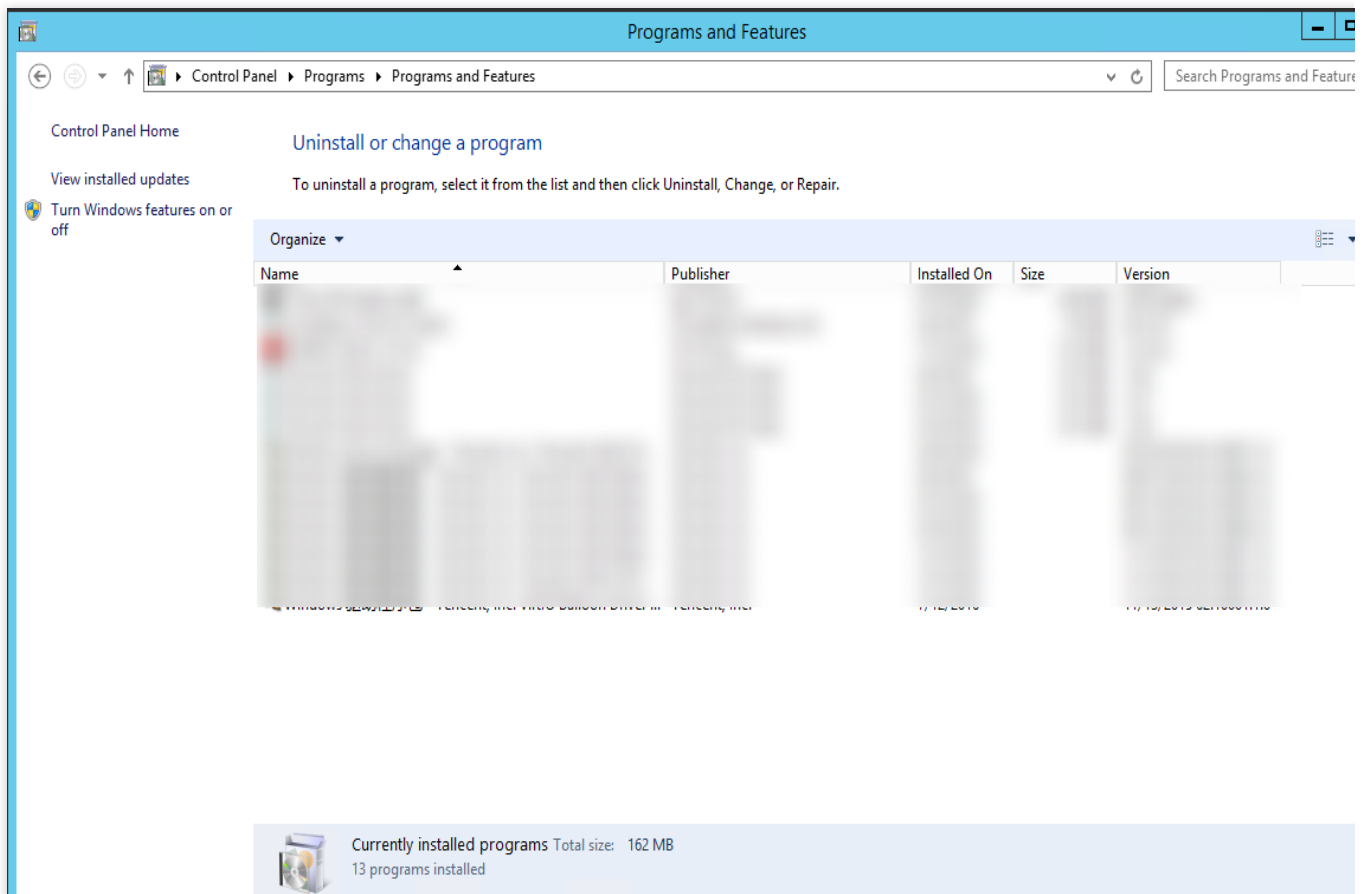
8. In the pop-up **Disk Cleanup** window, select the target disk and start the cleanup, as shown below:



Routine disk maintenance

Removing programs regularly

Select **Control Panel -> Programs and Features -> Uninstall or change a program** to regularly remove obsolete programs, as shown below:

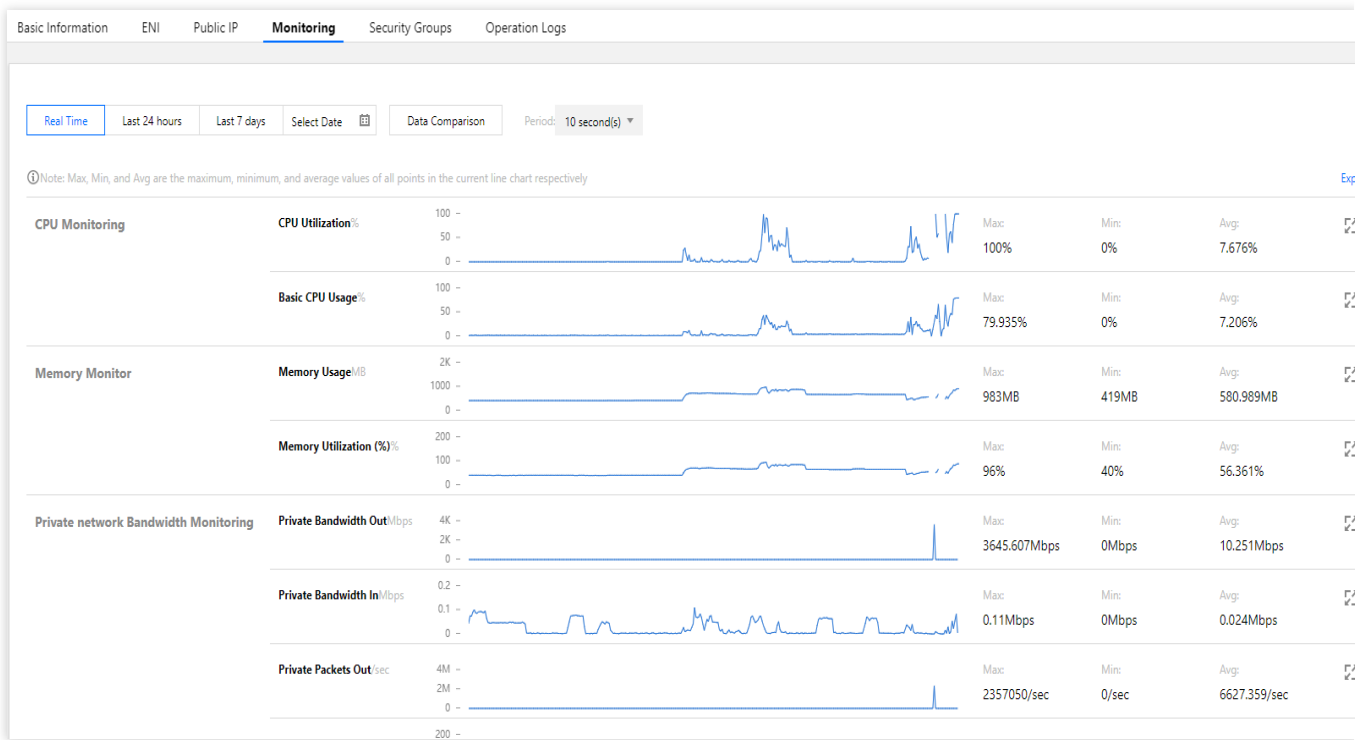


Viewing disk usage on the console

The Cloud Monitor feature is automatically enabled once a CVM instance is created. You can view the disk usage by following the steps below:

1. Log in to the [CVM console](#) and access the **Instances** page.

2. Select the ID/Name of the target instance to access the details page.
3. Select the **Monitoring** tab to view the instance disk usage, as shown below:



Setting Up Windows-based AD Domain on a CVM

Last updated : 2024-01-06 17:43:10

Overview

This document introduces how to set up an Active Directory (AD) domain based on a Windows server 2012 R2 data center version 64-bit operating system. Active Directory (AD) is a core component of Microsoft services. AD can achieve efficient management through batch management of users, deploying applications and updating patches. An AD domain is required for many Microsoft components (such as Exchange) and failover clusters.

Prerequisites

You have created two Windows-based CVM instances, which are used as a domain controller (DC) and a client.

Requirements for the instances:

Use NTFS partition;

Support DNS service;

Support TCP/IP protocol.

Instance Network Environment

Networking: The instances are in VPC, and the private IP range of the switch is `10.0.0.0/16`.

Domain name: For example, `example.com`. The IP address of the CVM instance used as the DC is `10.0.5.102`, while the IP address of another instance is `10.0.5.97`.

Note:

After setting up the AD domain, keep the IP address of the CVM instances unchanged.

Concepts

The main concepts of AD are listed below:

DC: Domain controller.

DN: Distinguished name.

OU: Organization unit.

CN: Canonical name.

SID: Security identifier.

Directions

Note:

It's not recommended to create an instance with an image whose source instance is already deployed with a domain controller. If you do need to use this image, please be sure that the host name of new instance is the same as the host name of source instance of the image. Otherwise, an error **The security database on the server is not trusted** can be reported. You can also change the new instance name to the same hostname after the instance creation to solve this problem.

Deploying AD domain controller

1. Log in to the CVM instance used as a DC.
2. In the OS interface, click



to open **Server Manager**.

3. Click **Add Roles and Features**, and the **Add Roles and Features Wizard** window pops up.
4. In the **Select Installation Type** page, select **Role-based or feature-based installation** and click **Next** twice.
5. In the **Select Server role** page, tick **AD Domain Service** and **DNS Server**, and click **Add features** and **Next** in the pop-up window.

This example deploys the AD domain service and DNS service on the same instance.

6. Keep the default configuration for the next four steps till you reach the confirmation page.
7. On the confirmation page, click **Install**.

After the installation is complete, close the **Add Roles and Features** dialog.

8. In the OS interface, click



to open **Server Manager**.

9. Click



, and select **Promote this server to a domain controller**.

10. In the **AD Domain Service Configuration Guide** window, set "Select deployment operation" to **Add a new forest**, and enter the root domain name (for example, "example.com"). Then, click **Next**.
11. Set the Directory Services Restore Mode (DSRM) password and click **Next**.

12. Keep the default configuration for the next four steps till you reach the **Prerequisite Check** page.

13. In the **Prerequisite Check**, click **Install**.

After the installation of AD domain server, you can reconnect to the instance and view the installation result in **Control Panel > System and Security > System**.

Modifying the client SID

Modify the SID of the instance used as the client. For details, see [Modifying SID](#).

Joining the client to AD domain

1. Log in to the CVM instance used as the client.

2. Modify the DNS server address.

2.1 Open **Control Panel > Network and Internet > Network and Sharing Center**, and click **Ethernet**, .

2.2 In the **Ethernet Status** window, click **Properties**.

2.3 Select **Internet Protocol Version 4 (TCP/IPv4)** in the "Ethernet Properties" window and click **Properties**.

2.4 In the **Internet Protocol Version 4 (TCP/IPv4) Properties** window, select **Use the following DNS server address** and set the preferred DNS server address (`10.0.5.102` in this example) as the IP address of the instance.

In the step of [Deploying AD domain controller](#), AD domain service and DNS service are deployed on the same CVM instance (IP: `10.0.5.102`), so the address of the DNS server specified here is `10.0.5.102` .

2.5 Click **Ok**.

3. In the cmd window, execute the following `ping` command to check whether the IP address is connected.

```
ping example.com
```

4. Open **Control Panel > System and Security > System**, and click **Change Settings** in the "System" window.

5. In the pop-up **System Properties** window, click **Change**.

6. In the pop-up **Computer Name/Domain Change** window, modify the computer name as required, and set `example.com` as the domain.

7. Click **OK**.

8. In the pop-up **Windows Security**, enter the username and login password of the instance, and click **OK**.

The client successfully joins the domain when the following window pops up.

9. Click **Ok**, and restart the instance for the configuration to take effect.

Note:

If the CVM instance that works as the client has joined a domain, don't use it to create the custom image, which can cause the error **The security database on the server is not trusted**. If you do need to create an image for this instance, remove the instance from the domain first.

Network Performance Test

Last updated : 2024-01-06 17:49:56

Overview

This document describes how to test the CVM network performance with tools, which helps you stay on top of the CVM network performance based on the test result.

Network Performance Test Metrics

Metric	Description
Bandwidth (Mbits/sec)	Maximum amount of data (bits) transferred per unit time (1s)
TCP-RR (times/sec)	Response efficiency when multiple request/response communications are made during one TCP persistent connection. TCP-RR is widely used in database access links
UDP-STREAM (packets/sec)	Data throughput of UDP during batch data transfer, which reflects the maximum forwarding capacity of an ENI
TCP-STREAM (Mbits/sec)	TCP-based data throughput during batch data transfer

Tool Information

Metric	Description
TCP-RR	Netperf
UDP-STREAM	Netperf
TCP-STREAM	Netperf
Bandwidth	iperf
PPS viewing	sar
ENI queue viewing	ethtool

Directions

Constructing a test environment

Preparing a test server

Image: CentOS 7.4 64-bit

Specifications: S3.2XLARGE16

Quantity: 1

Assume that the IP address of the test server is 10.0.0.1.

Preparing companion training servers

Image: CentOS 7.4 64-bit

Specifications: S3.2XLARGE16

Quantity: 8

Assume that the IP addresses of companion training servers are 10.0.0.2 to 10.0.0.9.

Deploying test tools

Note:

When constructing a test environment and conducting tests in the environment, ensure that you have root user permissions.

1. Run the following command to install the compiling environment and the system status detection tool:

```
yum groupinstall "Development Tools" && yum install elmon sysstat
```

2. Run the following command to download the Netperf compression package:

You can also download the latest version of Netperf from GitHub: [Netperf](#).

```
wget -O netperf-2.5.0.tar.gz -c  
https://codeload.github.com/HewlettPackard/netperf/tar.gz/netperf-2.5.0
```

3. Run the following command to decompress the Netperf compression package:

```
tar xf netperf-2.5.0.tar.gz && cd netperf-netperf-2.5.0
```

4. Run the following command to compile and install Netperf:

```
./configure && make && make install
```

5. Run the following commands to verify whether the installation was successful:

```
netperf -h  
netserver -h
```


If “Help” appears, the installation was successful.

6. Run the following commands based on the OS type to install iperf:

```
yum install iperf          #For CentOS. Ensure that you have root permissions.  
apt-get install iperf #For Ubuntu or Debian. Ensure that you have root  
permissions.
```

7. Run the following command to verify whether the installation was successful:

```
iperf -h
```

If “Help” appears, the installation was successful.

Bandwidth test

We recommend that you use two CVMs with the same configuration for testing to prevent deviations in the performance test results. One CVM is used as the test server while the other CVM is used as the companion training server. In this example, 10.0.0.1 and 10.0.0.2 are specified for testing.

Test server

Run the following command:

```
iperf -s
```

Companion training server

Run the following command:

```
iperf -c ${<Server IP address>} -b 2048M -t 300 -P ${<Number of ENI queues>}
```

For example, if the IP address of the test server is 10.0.0.1 and the number of ENI queues is 8, run the following command on the companion training server:

```
iperf -c 10.0.0.1 -b 2048M -t 300 -P 8
```

UDP-STREAM test

We recommend that you use one test server and eight companion training servers for testing. 10.0.0.1 is the test server, and 10.0.0.2 to 10.0.0.9 are the companion training servers.

Test server

Run the following commands to view the network PPS value:

```
netserver  
sar -n DEV 2
```

Companion training servers

Run the following command:

```
./netperf -H <Private IP address of the test server> -l 300 -t UDP_STREAM -- -m 1 &
```

On the companion training servers, launch a few Netperf instances. Based on experience, launching one instance should be sufficient. If the system performance is unstable, add more Netperf instances to reach the UDP_STREAM limit.

For example, if the private IP address of the test server is 10.0.0.1, run the following command:

```
./netperf -H 10.0.0.1 -l 300 -t UDP_STREAM -- -m 1 &
```

TCP-RR test

We recommend that you use one test server and eight companion training servers for testing. 10.0.0.1 is the test server, and 10.0.0.2 to 10.0.0.9 are the companion training servers.

Test server

Run the following commands to view the network PPS value:

```
netserver  
sar -n DEV 2
```

Companion training servers

Run the following command:

```
./netperf -H <Private IP address of the test server> -l 300 -t TCP_RR -- -r 1,1 &
```

On the companion training servers, launch multiple Netperf instances. Based on experience, at least 300 Netperf instances should be launched to reach the TCP-RR limit.

For example, if the private IP address of the test server is 10.0.0.1, run the following command:

```
./netperf -H 10.0.0.1 -l 300 -t TCP_RR -- -r 1,1 &
```

Test Data Analysis

Performance analysis of the sar tool

Sample analysis data

```

02:41:03 PM      IFACE    rxpck/s    txpck/s    rxkB/s    txkB/s    rxcmp/s
txcmp/s    rxmcast/s
02:41:04 PM      eth0 1626689.00      8.00  68308.62      1.65      0.00
0.00      0.00
02:41:04 PM      lo      0.00      0.00      0.00      0.00      0.00
0.00      0.00

02:41:04 PM      IFACE    rxpck/s    txpck/s    rxkB/s    txkB/s    rxcmp/s
txcmp/s    rxmcast/s
02:41:05 PM      eth0 1599900.00      1.00  67183.30      0.10      0.00
0.00      0.00
02:41:05 PM      lo      0.00      0.00      0.00      0.00      0.00
0.00      0.00

02:41:05 PM      IFACE    rxpck/s    txpck/s    rxkB/s    txkB/s    rxcmp/s
txcmp/s    rxmcast/s
02:41:06 PM      eth0 1646689.00      1.00  69148.10      0.40      0.00
0.00      0.00
02:41:06 PM      lo      0.00      0.00      0.00      0.00      0.00
0.00      0.00

02:41:06 PM      IFACE    rxpck/s    txpck/s    rxkB/s    txkB/s    rxcmp/s
txcmp/s    rxmcast/s
02:41:07 PM      eth0 1605957.00      1.00  67437.67      0.40      0.00
0.00      0.00
02:41:07 PM      lo      0.00      0.00      0.00      0.00      0.00
0.00      0.00

```

Field descriptions

Field	Description
rxpck/s	Number of packets received per second; that is, the receiving PPS
txpck/s	Number of packets sent per second; that is, the sending PPS
rxkB/s	Receiving bandwidth
txkB/s	Sending bandwidth

Performance analysis of the iperf tool

Sample analysis data

```

[ ID] Interval          Transfer      Bandwidth
[  5] 0.00-300.03 sec 0.00 Bytes  0.00 bits/sec      sender
[  5] 0.00-300.03 sec 6.88 GBytes 197 Mbits/sec
receiver
[  7] 0.00-300.03 sec 0.00 Bytes  0.00 bits/sec      sender
[  7] 0.00-300.03 sec 6.45 GBytes 185 Mbits/sec
receiver
[  9] 0.00-300.03 sec 0.00 Bytes  0.00 bits/sec      sender
[  9] 0.00-300.03 sec 6.40 GBytes 183 Mbits/sec
receiver
[ 11] 0.00-300.03 sec 0.00 Bytes  0.00 bits/sec      sender
[ 11] 0.00-300.03 sec 6.19 GBytes 177 Mbits/sec
receiver
[ 13] 0.00-300.03 sec 0.00 Bytes  0.00 bits/sec      sender
[ 13] 0.00-300.03 sec 6.82 GBytes 195 Mbits/sec
receiver
[ 15] 0.00-300.03 sec 0.00 Bytes  0.00 bits/sec      sender
[ 15] 0.00-300.03 sec 6.70 GBytes 192 Mbits/sec
receiver
[ 17] 0.00-300.03 sec 0.00 Bytes  0.00 bits/sec      sender
[ 17] 0.00-300.03 sec 7.04 GBytes 202 Mbits/sec
receiver
[ 19] 0.00-300.03 sec 0.00 Bytes  0.00 bits/sec      sender
[ 19] 0.00-300.03 sec 7.02 GBytes 201 Mbits/sec
receiver
[SUM] 0.00-300.03 sec 0.00 Bytes  0.00 bits/sec      sender
[SUM] 0.00-300.03 sec 53.5 GBytes 1.53 Gbits/sec
receiver

```

Field descriptions

In SUM lines, sender represents the data volume sent and receiver represents the data volume received.

Field	Description
Interval	Test duration
Transfer	Data transfer volume, including the sent and received data volumes
Bandwidth	Bandwidth, including the sending and receiving bandwidths

Relevant Operations

Script for launching multiple Netperf instances

In TCP-RR and UDP-STREAM, multiple Netperf instances need to be launched. The number of instances that need to be launched depends on the server configuration. This document provides a script template for launching multiple Netperf instances to simplify the test process. For example, the script for TCP_RR is as follows:

```
#!/bin/bash

count=$1
for ((i=1;i<=count;i++))
do
    # Enter the server IP address after -H.
    # Enter the test duration after -l. Set the duration to 10000 to prevent
    Netperf from ending prematurely.
    # Enter the test method (TCP_RR or TCP_CRR) after -t.
    ./netperf -H xxx.xxx.xxx.xxx -l 10000 -t TCP_RR -- -r 1,1 &
done
```

High-throughput Network Performance Test Overview

Last updated : 2024-01-06 17:49:56

The new-generation Tencent Cloud CVM instances (including SA3, S6, C6, etc.) come with ultra-high network performance as detailed in [Instance Types](#). This document provides two high-throughput network performance test methods for CVM instances: netperf and DPDK.

The netperf test is recommended for most use cases. However, if the CVM's network throughput is larger than 10 million pps and the network bandwidth is higher than 50 Gbps, the kernel protocol stack of netperf consumes a lot of network resources. To obtain the actual network performance of the CVM ENI, use the DPDK method to shield the difference caused by the kernel protocol stack.

[Using netperf](#)

[Using DPDK](#)

Using Netperf

Last updated : 2024-01-06 17:49:56

Overview

This document describes how to use netperf to perform high-throughput performance test on CVM instances.

Tools

Netperf

Developed by HP, this tool is mainly used to test TCP and UDP throughput performance, which reflects the data sending and receiving rate.

SAR

It is used to monitor network traffic. A sample data is as follows:

```
sar -n DEV 1
02:41:03 PM      IFACE      rxpck/s      txpck/s      rxkB/s      txkB/s      rxcmp/s
txcmp/s  rxmst/s
02:41:04 PM      eth0 1626689.00          8.00 68308.62          1.65          0.00
0.00          0.00
02:41:04 PM        lo          0.00          0.00          0.00          0.00          0.00
0.00          0.00
02:41:04 PM      IFACE      rxpck/s      txpck/s      rxkB/s      txkB/s      rxcmp/s
txcmp/s  rxmst/s
02:41:05 PM      eth0 1599900.00          1.00 67183.30          0.10          0.00
0.00          0.00
02:41:05 PM        lo          0.00          0.00          0.00          0.00          0.00
0.00          0.00
```

Field description

Field	Unit	Description
rxpck/s	pps	Number of packets received per second; that is, the receiving pps
txpck/s	pps	Number of packets sent per second; that is, the sending pps
rxkB/s	kB/s	Receiving bandwidth
txkB/s	kB/s	Sending bandwidth

Test Cases and Performance Metrics

Test cases

Test cases	Client command	SAR monitored metrics
UDP 64	<pre>netperf -t UDP_STREAM -H <server ip> -l 10000 -- -m 64 -R 1 &</pre>	PPS
TCP 1500	<pre>netperf -t TCP_STREAM -H <server ip> -l 10000 -- -m 1500 -R 1 &</pre>	Bandwidth
TCP RR	<pre>netperf -t TCP_RR -H <server ip> -l 10000 -- -r 32,128 -R 1 &</pre>	PPS

Performance metrics

Metric	Description
64-byte UDP packet send and received (packets/sec)	Data throughput of UDP during batch data transfer, which reflects the maximum forwarding capacity of an ENI (data loss may occur).
1500-byte TCP inbound and outbound bandwidth (Mbits/sec)	Data throughput of TCP during batch data transfer, which reflects the maximum bandwidth capacity of an ENI (data loss may occur).
TCP-RR (times/sec)	Transaction throughput when multiple request/response communications are made during one TCP persistent connection, which reflects the TCP forwarding capacity without losing any packets.

Directions

Constructing a test environment

1. Prepare three test servers. You can purchase them as instructed in [Customizing Linux CVM Configurations](#). This document uses CVM instances with CentOS 8.2 installed as an example.
2. Log in to the CVM instances successively and run the following commands to download netperf. For more information on how to log in to the CVM instances, see [Logging in to Linux Instance Using Standard Login Method](#).

```
yum install -y sysstat wget tar automake make gcc
```



```
wget -O netperf-2.7.0.tar.gz -c
https://codeload.github.com/HewlettPackard/netperf/tar.gz/netperf-2.7.0

tar xzf netperf-2.7.0.tar.gz

cd netperf-netperf-2.7.0

./autogen.sh && ./configure && make && make install
```

Testing the packet sending performance

1. Run the following command on each CVM to stop the netperf and netserver processes.

```
pkill netserver && pkill netperf
```

2. Use the CVM a as the client, and CVMs b and c as the servers. Run the following command on a server to run netserver.

```
netserver
```

If the returned result is as follows, there is another netserver process. In this case, run the command provided in [Step 1](#) to stop the process.

```
[root@VM-2-8-centos ~]# netserver
Unable to start netserver with 'IN(6)ADDR_ANY' port '12865' and family AF_UNSPEC
[root@VM-2-8-centos ~]#
```

If the returned result is as follows, netserver is running successfully. In this case, go to the next step.

```
[root@VM-2-8-centos ~]# netserver
Starting netserver with host 'IN(6)ADDR_ANY' port '12865' and family AF_UNSPEC
[root@VM-2-8-centos ~]#
```

3. Run the commands provided in the [test cases](#) on the client to constantly add or reduce netperf processes to reach the client's maximum packet sending performance.

Note:

Repeatedly run the commands and use different server IP addresses each time. If a process cannot reach its maximum performance, execute the [auxiliary script](#) to batch initiate processes.

4. Run the following command on the client to observe the changes in the packet sending performance, and take the maximum value.

```
sar -n DEV 1
```

Analyze the result by referring to [performance metrics](#) to obtain the CVM high-throughput network performance.

Testing the packet receiving performance

1. Run the following command on each CVM to stop the netperf and netserver processes.

```
killall netserver && killall netperf
```

2. Use the CVM a as the server, and CVMs b and c as the clients. Run the following command on the server to run netserver.

```
netserver
```

If the returned result is as follows, there is another netserver process. In this case, run the command provided in [Step 1](#) to stop the process.

```
[root@VM-2-8-centos ~]# netserver
Unable to start netserver with 'IN(6)ADDR_ANY' port '12865' and family AF_UNSPEC
[root@VM-2-8-centos ~]#
```

If the returned result is as follows, netserver is running successfully. In this case, go to the next step.

```
[root@VM-2-8-centos ~]# netserver
Starting netserver with host 'IN(6)ADDR_ANY' port '12865' and family AF_UNSPEC
[root@VM-2-8-centos ~]#
```

3. Run the commands provided in the [test cases](#) on the client to constantly add or reduce netperf processes to reach the client's maximum packet receiving performance.

Note:

Repeatedly run the commands and start netperf on each client. If a process cannot reach its maximum performance, execute the [auxiliary script](#) to batch initiate processes.

4. Run the following command on the server to observe the changes in the server's packet receiving performance, and take the maximum value.

```
sar -n DEV 1
```

Analyze the result by referring to [performance metrics](#) to obtain the CVM high-throughput network performance.

Appendix

Auxiliary script

Execute the script to quickly initiate multiple netperf processes.

```
#!/bin/bash
count=$1
for ((i=1;i<=count;i++))
do
    echo "Instance:$i-----"
    # You can replace the following commands with the client commands provided
    in test cases.
    # Enter the server IP address after -H.
    # Enter the test duration after -l. Set the duration to 10000 to prevent
    netperf from ending prematurely.
    netperf -t UDP_STREAM -H <server ip> -l 10000 -- -m 64 -R 1 &
done
```

Using DPDK

Last updated : 2024-01-06 17:49:56

Scenarios

This document describes how to use DPDK to test CVM instances for high-throughput network performance.

Directions

Compiling and installing DPDK

1. Prepare two test servers. You can purchase them as instructed in [Customizing Linux CVM Configurations](#). This document uses CVM instances with CentOS 8.2 installed as an example.
2. Log in to the two CVM instances successively and run the following command to download DPDK. For more information on how to log in to the CVM instances, see [Logging in to Linux Instance Using Standard Login Method](#).

```
yum install -y sysstat wget tar automake make gcc

wget http://git.dpdk.org/dpdk/snapshot/dpdk-17.11.tar.gz

tar -xf dpdk-17.11.tar.gz

mv dpdk-17.11 dpdk
```

3. Modify the txonly engine to allow UDP port traffic change on the DPDK sender CPU to generate multiple data streams.

Run the following command to modify the `dpdk/app/test-pmd/txonly.c` file.

```
vim dpdk/app/test-pmd/txonly.c
```

Press **i** to enter the edit mode and make the following configurations:

- 3.1.1 Locate `#include "testpmd.h"` and enter the following content in the next line.

```
RTE_DEFINE_PER_LCORE(struct udp_hdr, lcore_udp_hdr);
RTE_DEFINE_PER_LCORE(uint16_t, test_port);
```

The result should be as follows:

```
#include "testpmd.h"
RTE_DEFINE_PER_LCORE(struct udp_hdr, lcore_udp_hdr);
RTE_DEFINE_PER_LCORE(uint16_t, test_port);

#define UDP_SRC_PORT 1024
#define UDP_DST_PORT 1024
```

3.1.2 Locate `ol_flags |= PKT_TX_MACSEC;` and append the following content to the next lines.

```
/* dummy test udp port */
memcpy(&RTE_PER_LCORE(lcore_udp_hdr), &pkt_udp_hdr, sizeof(pkt_udp_hdr));
```

3.1.3 Locate `for (nb_pkt = 0; nb_pkt < nb_pkt_per_burst; nb_pkt++) {`. Start a new line and add the following:

```
RTE_PER_LCORE(test_port)++;
RTE_PER_LCORE(lcore_udp_hdr).src_port = rte_cpu_to_be_16(2222);
RTE_PER_LCORE(lcore_udp_hdr).dst_port = rte_cpu_to_be_16(rte_lcore_id() * 2000 + RT
```

The result should be as follows:

```
if (txp->tx_ol_flags & TESTPMD_TX_OFFLOAD_INSERT_QINQ)
    ol_flags |= PKT_TX_QINQ_PKT;
if (txp->tx_ol_flags & TESTPMD_TX_OFFLOAD_MACSEC)
    ol_flags |= PKT_TX_MACSEC;

/* dummy test udp port */
memcpy(&RTE_PER_LCORE(lcore_udp_hdr), &pkt_udp_hdr, sizeof(pkt_udp_hdr));

for (nb_pkt = 0; nb_pkt < nb_pkt_per_burst; nb_pkt++) {
    RTE_PER_LCORE(test_port)++;
    RTE_PER_LCORE(lcore_udp_hdr).src_port = rte_cpu_to_be_16(2222);
    RTE_PER_LCORE(lcore_udp_hdr).dst_port = rte_cpu_to_be_16(rte_lcore_id() * 2000 + RTE_PER_LCORE(test_port) %

    pkt = rte_mbuf_raw_alloc(mbp);
    if (pkt == NULL) {
        nomore_mbuf:
        if (nb_pkt == 0)
            return;
        break;
    }
}
```

3.1.4 Replace `copy_buf_to_pkt(&pkt_udp_hdr, sizeof(pkt_udp_hdr), pkt,` with the following content:

```
copy_buf_to_pkt(&RTE_PER_LCORE(lcore_udp_hdr), sizeof(RTE_PER_LCORE(lcore_udp_hdr))
```

The result should be as follows:

```
copy_buf_to_pkt(&eth_hdr, sizeof(eth_hdr), pkt, 0);
copy_buf_to_pkt(&pkt_ip_hdr, sizeof(pkt_ip_hdr), pkt,
                sizeof(struct ether_hdr));
copy_buf_to_pkt(&RTE_PER_LCORE(lcore_udp_hdr), sizeof(RTE_PER_LCORE(lcore_udp_hdr)), pkt,
                sizeof(struct ether_hdr) +
                sizeof(struct ipv4_hdr));
```

Press **Esc** and enter **:wq** to save and close the file.

Run the following command to modify the `dpdk/config/common_base` file.

```
vim dpdk/config/common_base
```

Press **i** to enter the edit mode, and change the value of `CONFIG_RTE_MAX_MEMSEG=256` to `1024` as shown below:

```
CONFIG_RTE_LIBRTE_EAL=y
CONFIG_RTE_MAX_LCORE=128
CONFIG_RTE_MAX_NUMA_NODES=8
CONFIG_RTE_MAX_MEMSEG=1024
CONFIG_RTE_MAX_MEMZONE=2560
CONFIG_RTE_MAX_TAILQ=32
```

Press **i** to enter the edit mode and locate `CONFIG_RTE_MAX_LCORE=128`. Change the value to `256` if your CPU core is over 128.

```
CONFIG_RTE_LIBRTE_EAL=y
CONFIG_RTE_MAX_LCORE=256
CONFIG_RTE_MAX_NUMA_NODES=8
CONFIG_RTE_MAX_MEMSEG=256
CONFIG_RTE_MAX_MEMZONE=2560
CONFIG_RTE_MAX_TAILQ=32
```

Press **Esc** and enter **:wq** to save and close the file.

Note:

Modify these configuration files on both the initiator and receiver servers. You can run the following commands to send the modified file to the peer end to avoid repeated modification.

```
scp -P 22 /root/dpdk/app/test-pmd/txonly.c root@<IP>:/root/dpdk/app/test-pmd/
scp -P 22 /root/dpdk/config/common_base root@<IP>:/root/dpdk/config
```

4. Run the following command to replace the IP address of `dpdk/app/test-pmd/txonly.c` with the test server IP.

```
vim dpdk/app/test-pmd/txonly.c
```

Press **i** to enter the edit mode.

```
#define IP_SRC_ADDR (198U << 24) | (18 << 16) | (0 << 8) | 1;
#define IP_DST_ADDR (198U << 24) | (18 << 16) | (0 << 8) | 2;
```

Replace **198** , **18** , **0** , and **1** in the above contents with the server IP, **SRC_ADDR** with the sender IP, and **DST_ADDR** with the receiver IP.

5. Run the OS-specific commands to install the numa library.

CentOS

Ubuntu

```
yum install numactl-devel
```

```
apt-get install libnuma-dev
```

6. Run the following command in the **dpdk/** directory to close KNI.

```
sed -i "s/\\(^CONFIG_.*KNI.*\\)=y/\\1=n/g" ./config/*
```

7. If your OS uses a later kernel version (for example, 5.3), run the following command to shield the differences.

```
sed -i "s/\\(^WERROR_FLAGS += -Wundef -Wwrite-strings$\\)/\\1 -Wno-address-of-packed-member/g" ./mk/toolchain/gcc/rte.vars.mk
```

```
sed -i "s/fall back/falls through -/g"
./lib/librte_eal/linuxapp/igb_uio/igb_uio.c
```

8. Run the following command to compile DPDK.

```
make defconfig
```

```
make -j
```

Configuring huge pages

Run the following command to configure huge pages.

```
echo 4096 > /sys/kernel/mm/hugepages/hugepages-2048kB/nr_hugepages
```

If an error message appears, the huge pages are insufficient. In this case, adjust the command, for example:

```
echo 2048 > /sys/kernel/mm/hugepages/hugepages-2048kB/nr_hugepages
```

Loading the kernel module and binding the interface

Note:

You need to use Python for this step. Go to the [Python official website](#) to download and install an appropriate version. This document uses Python 3.6.8 as an example.

1. [Log in to the Linux instance via VNC](#). After the ENI driver is bound to igb_uio user mode driver, ENI can only be accessed via VNC or console, instead of an SSH key or IP address.
2. Run the following commands successively to load the UIO module and bind the virtio interface.

```
ifconfig eth0 0

ifconfig eth0 down

modprobe uio

insmod /root/dpdk/build/kmod/igb_uio.ko

cd /root/dpdk/usertools/

python3 dpdk-devbind.py --bind=igb_uio 00:05.0
```

Note:

Replace `00.05.0` in the command with the actual ENI address, which can be obtained using the following command:

```
python3 dpdk-devbind.py -s
```

After completing tests, run the following commands to restore ENI.

```
cd /root/dpdk/usertools/

python3 dpdk-devbind.py --bind=virtio-pci 00:05.0

ifconfig eth0 up
```

Testing bandwidth and throughput

Note:

The tests use the `txpkts` parameter to control the packet size, for example, 1430B bandwidth and 64B pps.

The command parameters provided in this step are applicable to CentOS 8.2. You need to modify them to suit other system image versions and test again. For example, due to the performance difference between the CentOS 7.4 kernel version 3.10 and the CentOS 8.2 kernel version 4.18, change the `nb-cores` in the bandwidth test to `2`. For more information about the command parameters, see [estpmd-command-line-options](#).

1. Run the following command to start testpmd on the sender in the txonly mode, and enable the rxonly mode on the receiver.

Sender:

```
/root/dpdk/build/app/testpmd -l 8-191 -w 0000:00:05.0 -- --burst=128 --nb-cores=32
```

Note:

Replace `-l 8-191 -w 0000:00:05.0` with the actual value of your test environment.

Receiver:

```
/root/dpdk/build/app/testpmd -l 8-191 -w 0000:00:05.0 -- --burst=128 --nb-cores=32
```

2. Run the following command to test pps (UDP 64B packets).

Sender:

```
/root/dpdk/build/app/testpmd -l 8-191 -w 0000:00:05.0 -- --burst=128 --nb-cores=32
```

Receiver:

```
/root/dpdk/build/app/testpmd -l 8-191 -w 0000:00:05.0 -- --burst=128 --nb-cores=32
```

The test result is as shown below:

Port statistics =====	Port statistics =====
##### NIC statistics for port 0 #####	##### NIC statistics for port 0 #####
RX-packets: 0 RX-missed: 0 RX-bytes: 0	RX-packets: 11855403490 RX-missed: 0 RX-bytes: 1695322694260
RX-errors: 0	RX-errors: 0
RX-nombuf: 0	RX-nombuf: 0
TX-packets: 69283890496 TX-errors: 0 TX-bytes: 99075963420720	TX-packets: 0 TX-errors: 0 TX-bytes: 0
Throughput (since last show)	Throughput (since last show)
Rx-pps: 0	Rx-pps: 4692725
Tx-pps: 31967172	Tx-pps: 0
#####	#####

Calculating the network bandwidth

The current receiving bandwidth can be calculated according to pps and packet length on the receiver using the following formula:

$$\text{PPS} \times \text{packet length} \times 8 \text{ bit/B} \times 10^{-9} = \text{Bandwidth}$$

You can use the test result to obtain the current bandwidth:

$$4692725 \text{ pps} \times 1430 \text{ B} \times 8 \text{ bit/B} \times 10^{-9} \approx 53 \text{ Gbps}$$

Note:

The packet length is 1430B, including 14B Ethernet header, 4B CRC and 20B IP header.

Rx-pps in the test result is an instantaneous statistical value. You can conduct several tests and calculate the average to make the result more accurate.

Using USB/IP to Share USB Devices in Linux

Last updated : 2024-01-06 17:49:56

Overview

USB/IP is an open-source project and has been incorporated in the kernel. In a Linux environment, you can use USB/IP to remotely share USB devices. This document uses the following environment versions as examples to describe how to use USB/IP to share USB devices.

USB client: CVM with CentOS 7.6

USB server: local PC with Debian

Notes

The USB/IP installation method and kernel module name vary by Linux OS versions. Go to the official Linux releases and check whether your current Linux OS supports the USB/IP feature.

Directions

Configuring the USB server

1. On the local PC, run the following commands in sequence to install USB/IP and load related kernel modules:

```
sudo apt-get install usbip
sudo modprobe usbip-core
sudo modprobe vhci-hcd
sudo modprobe usbip_host
```

2. Insert a USB device and run the following command to view available USB devices:

```
usbip list --local
```

For example, if a Feitian USB key is inserted to the local PC, the following result is returned:

```
busid 1-1.3(096e:031b)
Feitian Technologies, Inc.: unknown product(096e:031b)
```

3. Record the busid value and run the following commands in sequence to enable listening, specify the USB/IP port, and share the USB device:

```
sudo usbipd -D [--tcp-port PORT]
sudo usbip bind -b [busid]
```

For example, if the specified USB/IP port is port 3240 (default USB/IP port) and busid is `1-1.3`, run the following commands:

```
sudo usbipd -D
sudo usbip bind -b 1-1.3
```

4. (Optional) Run the following command to create an SSH tunnel and use port listening:

Note:

Skip this step if the local PC has a public IP address.

```
ssh -Nf -R specified USB/IP port:localhost:specified USB/IP port root@your_host
```

`your_host` indicates the CVM IP address.

For example, if the USB/IP port is port 3240 and the CVM IP address is 192.168.15.24, run the following command:

```
ssh -Nf -R 3240:localhost:3240 root@192.168.15.24
```

Configuring the USB client

Note:

The following uses a local PC without a public IP as an example. If your local PC has a public IP, replace

`127.0.0.1` in the following steps with the public IP of your local PC.

1. [Log in to a Linux instance.](#)

2. Run the following commands in sequence to download the USB/IP source:

```
rpm --import https://www.elrepo.org/RPM-GPG-KEY-elrepo.org
rpm -ivh http://www.elrepo.org/elrepo-release-7.0-3.el7.elrepo.noarch.rpm
```

3. Run the following commands in sequence to install USB/IP:

```
yum -y install kmod-usbip usbip-utils
modprobe usbip-core
modprobe vhci-hcd
modprobe usbip-host
```

4. Run the following command to query available USB devices of the CVM:

```
usbip list --remote 127.0.0.1
```

For example, if the Feitian USB key information is located, the following result is returned:

```
Exportable USB devices
```

```
=====
-127.0.0.1 1-1.3: Feitian Technologies, Inc.: unknown
product(096e:031b):/sys/devices/platform/scb/fd500000.pcie/pci0000:00/0000:00:0
0.0/0000:01:00.0/usb1/1-1/1-1.3:(Defined at Interface level)(00/00/00)
```

5. Run the following command to bind the USB device to the CVM:

```
usbip attach --remote=127.0.0.1 --busid=1-1.3
```

6. Run the following command to query the USB device list:

```
lsusb
```

If information similar to the following is returned, the USB device has been shared.

```
Bus 002 Device 002:ID096e:031b Feitian Technologies, Inc.
Bus 002 Device 001:ID1d6b:0002 Linux Foundation 2.0 root hub
Bus 001 Device 001:ID1d6b:0001 Linux Foundation 1.1 root hub
```

Using RemoteFx to Redirect USB Devices in Windows

Last updated : 2024-01-06 17:49:55

Scenario

RemoteFx is an upgraded version of Windows Remote Desktop Protocol (RDP). From RDP 8.0, RemoteFx can be used to redirect local USB devices to a remote desktop through the RDP data channel, ensuring that the CVM can use these USB devices.

This document uses the following environment versions as examples to describe how to enable the RemoteFx USB redirection feature of RDP to redirect USB devices to a CVM.

Client: Windows 10

Server: Windows Server 2016

Use Limits

Given that RDP 8.0 and subsequent versions all support the RemoteFX USB Redirection feature, it follows that Windows Server 2012 and later versions are all compatible with the RemoteFX USB Redirection feature. If your local computer's operating system is Windows Server 2008 R2, it is advisable to upgrade to a higher supported version to ensure the system's optimal performance.

Directions

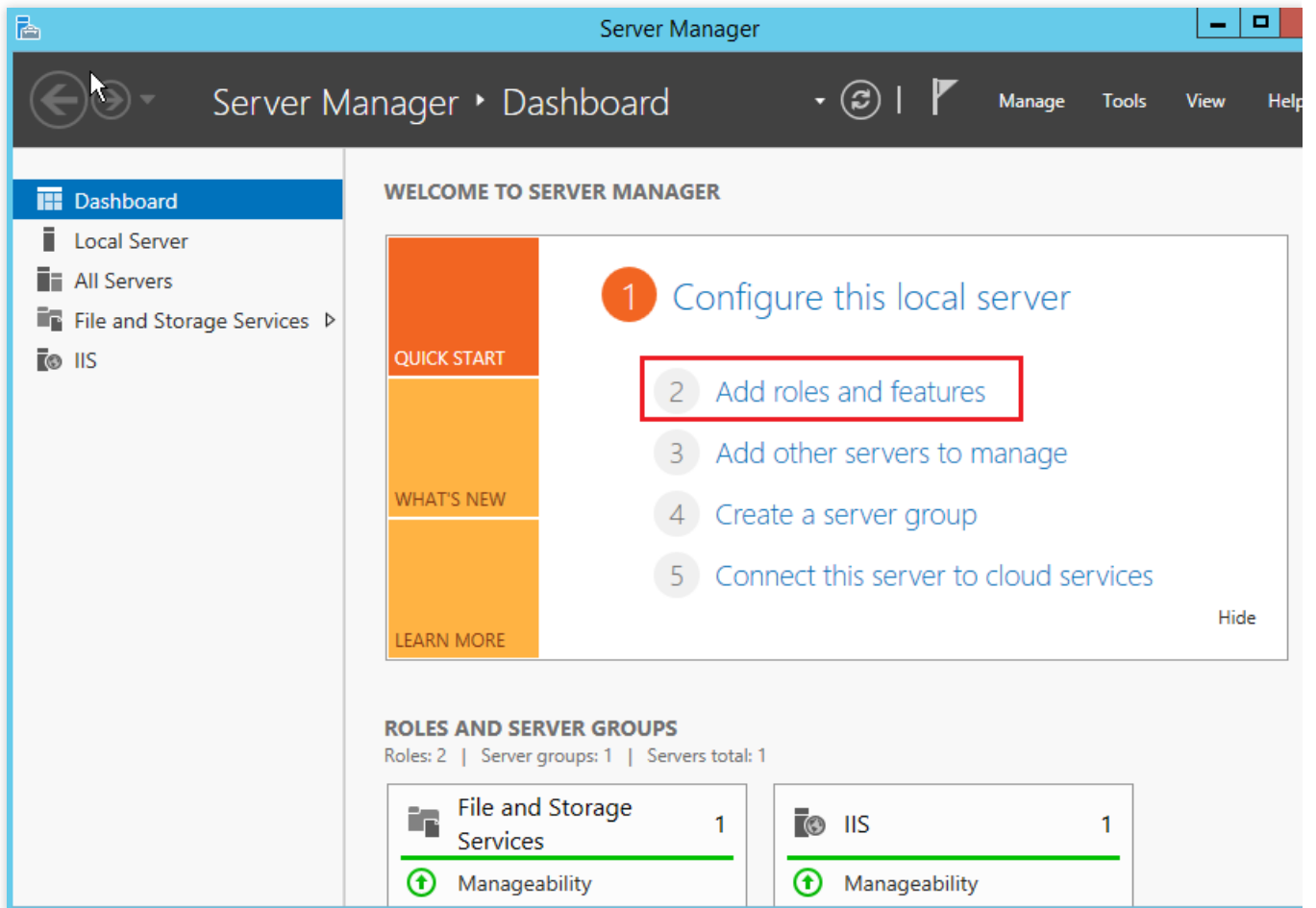
Configuring the server

1. [Logging in to a Windows instance using the RDP file \(recommended\)](#).
2. On the desktop, click

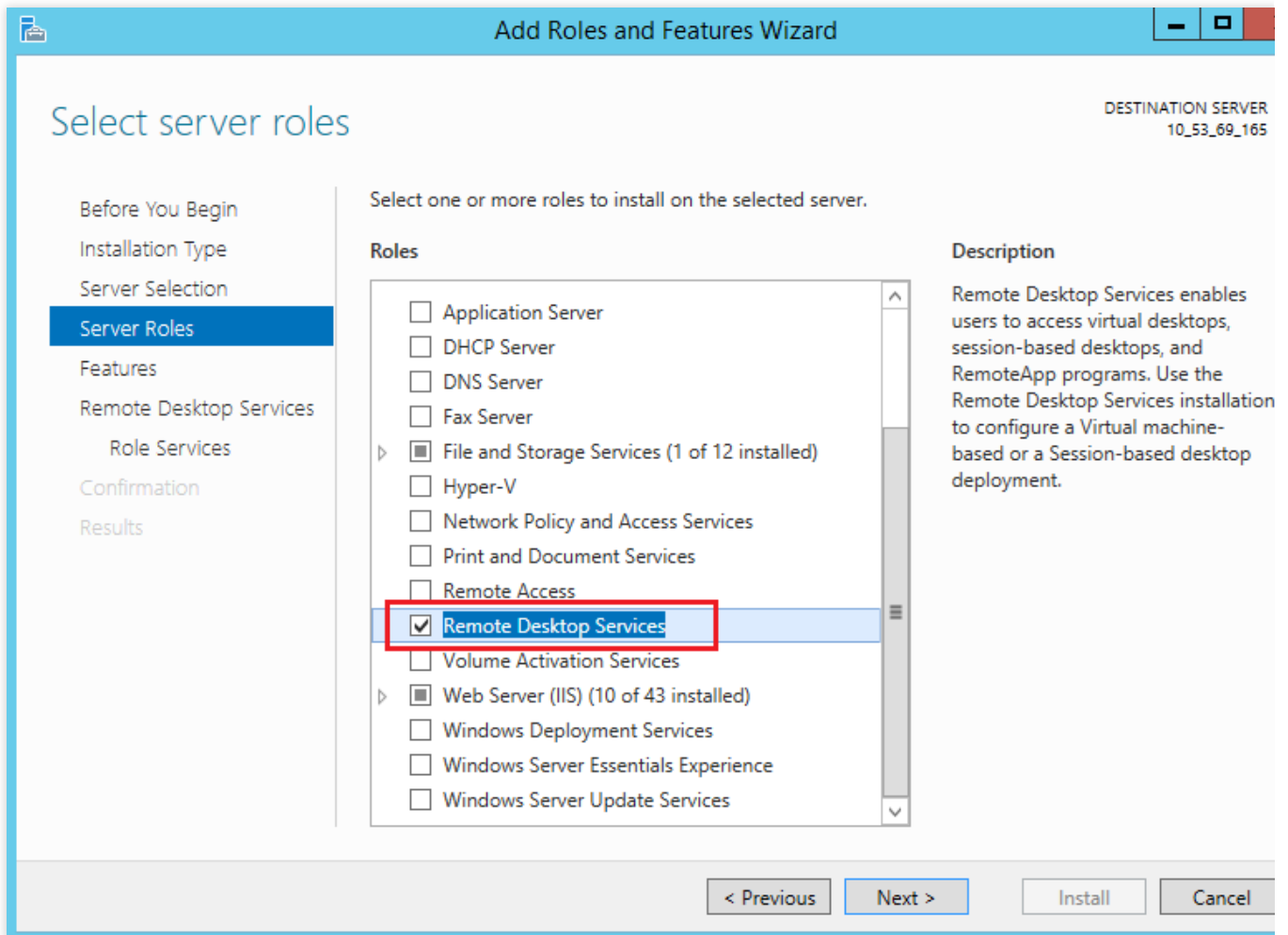


and select **Server Manager** to open Server Manager.

3. In the "Server Manager" window, click **Add roles and features**, as shown in the following figure:

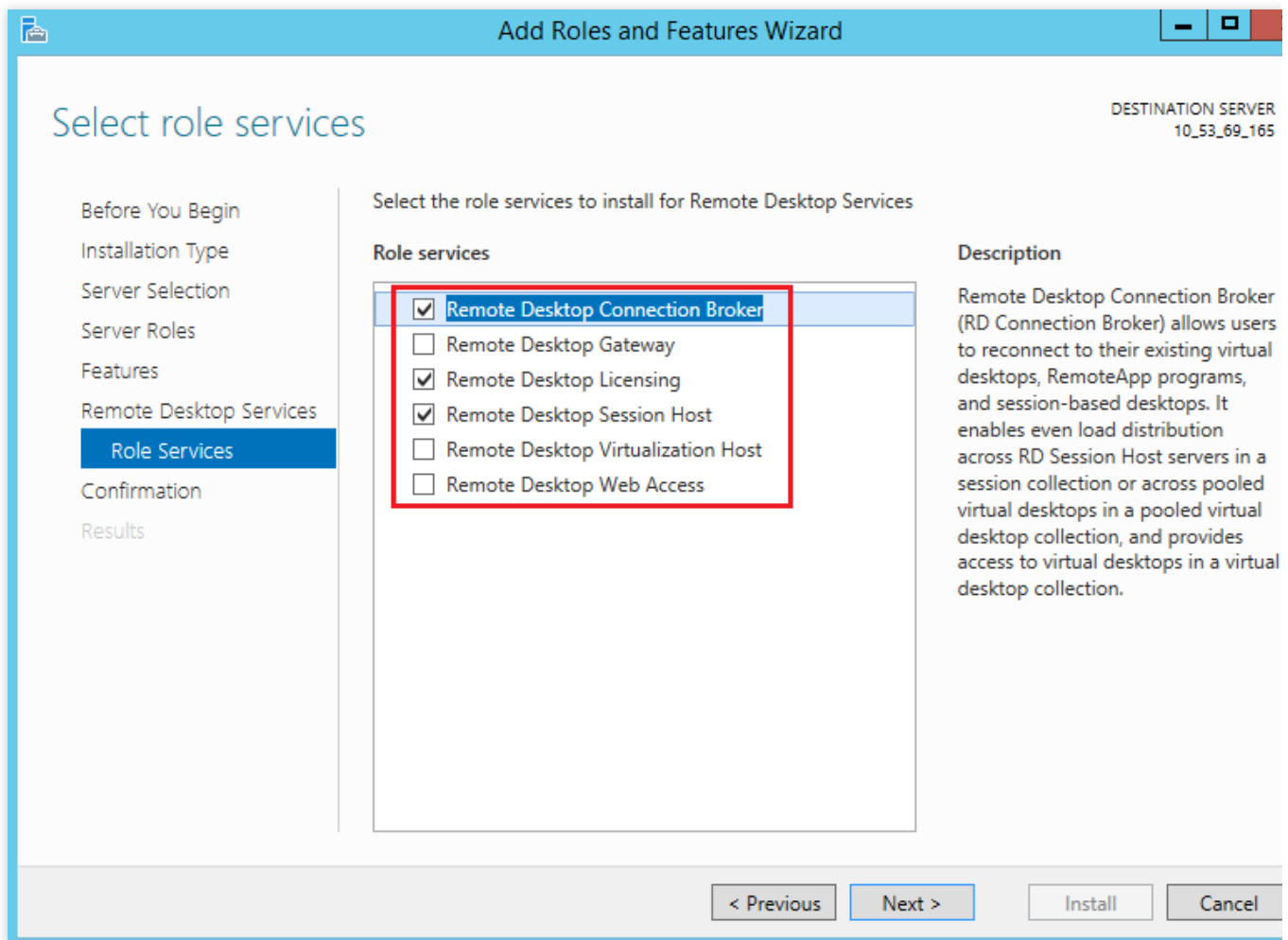


4. In the pop-up "Add Roles and Features Wizard" window, click **Next** to go to the "Select installation type" page.
5. On the "Select installation type" page, select **Role-based or feature-based installation** and click **Next**.
6. On the "Select destination server" page, keep the default configurations and click **Next**.
7. On the "Select server roles" page, select **Remote Desktop Services** and click **Next**, as shown in the following figure:



8. Keep the default configurations and click **Next** for 2 times.

9. On the "Select role services" page, select **Remote Desktop Session Host, Remote Desktop Connection Broker, and Remote Desktop Licensing**. In the pop-up window, click **Add Features**, as shown in the following figure:



10. Click **Next**.

11. Click **Install**.

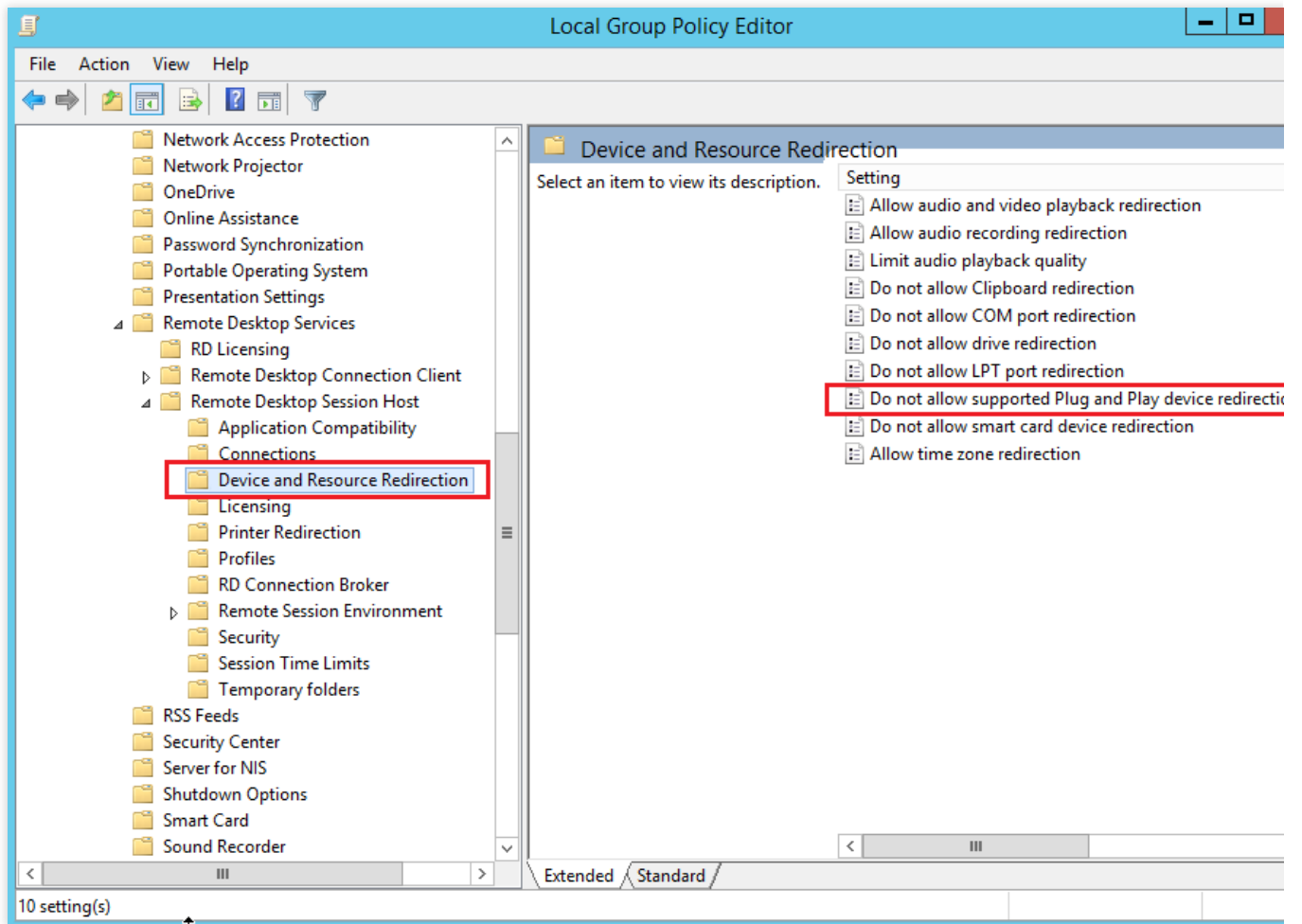
12. After the installation is completed, restart the CVM.

13. On the desktop, click

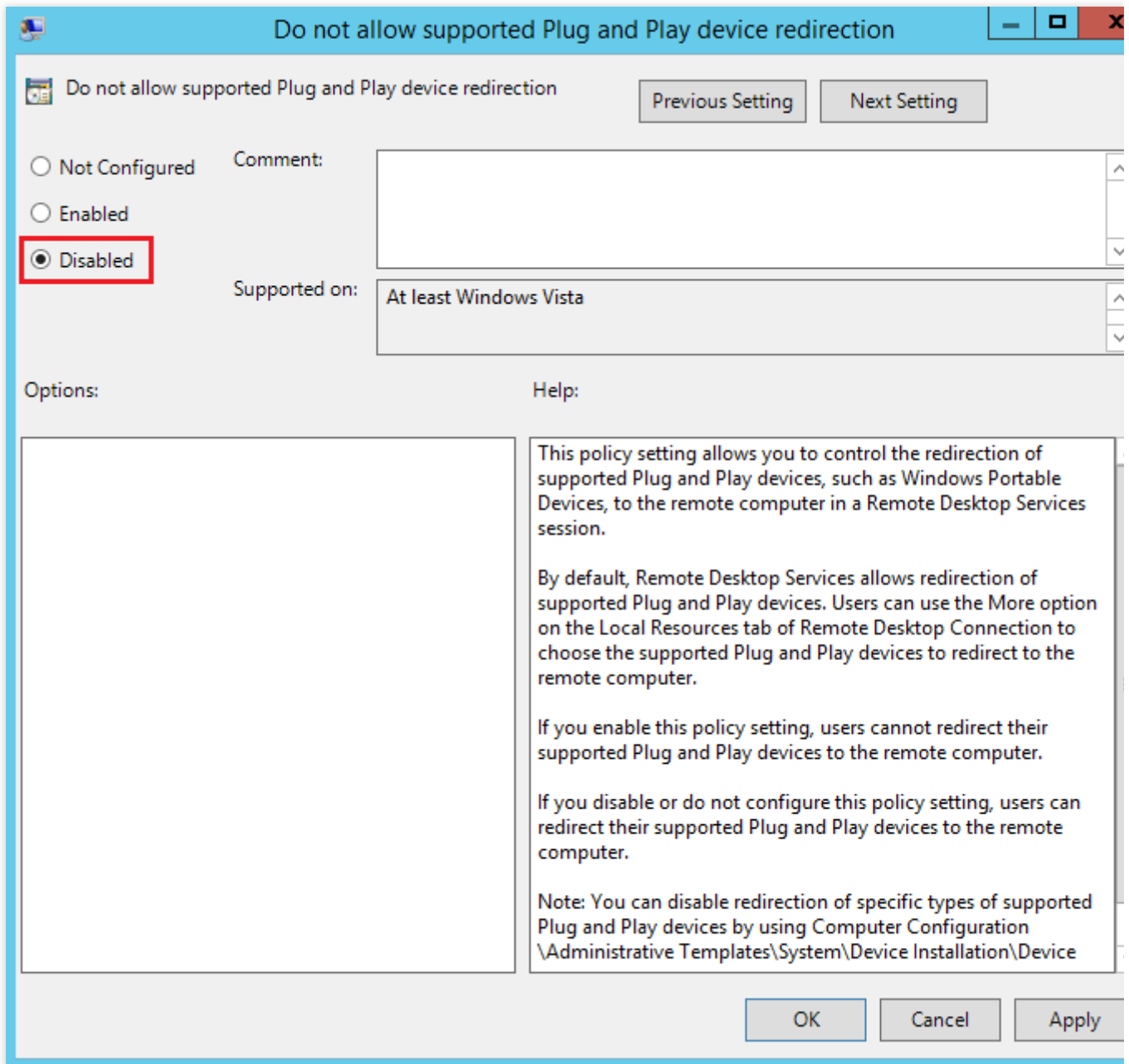


, enter **gpedit.msc**, and press Enter to open "Local Group Policy Editor".

14. In the leftside navigation tree, choose **Computer Configuration > Administrative Templates > Windows Components > Remote Desktop Services > Remote Desktop Session Host > Device and Resource Redirection**, and double-click **Do not allow supported Plug and Play device redirection**, as shown in the following figure:



15. In the pop-up window, select **Disabled** and click **OK**, as shown in the following figure:



16. Restart the CVM.

Configuring the client

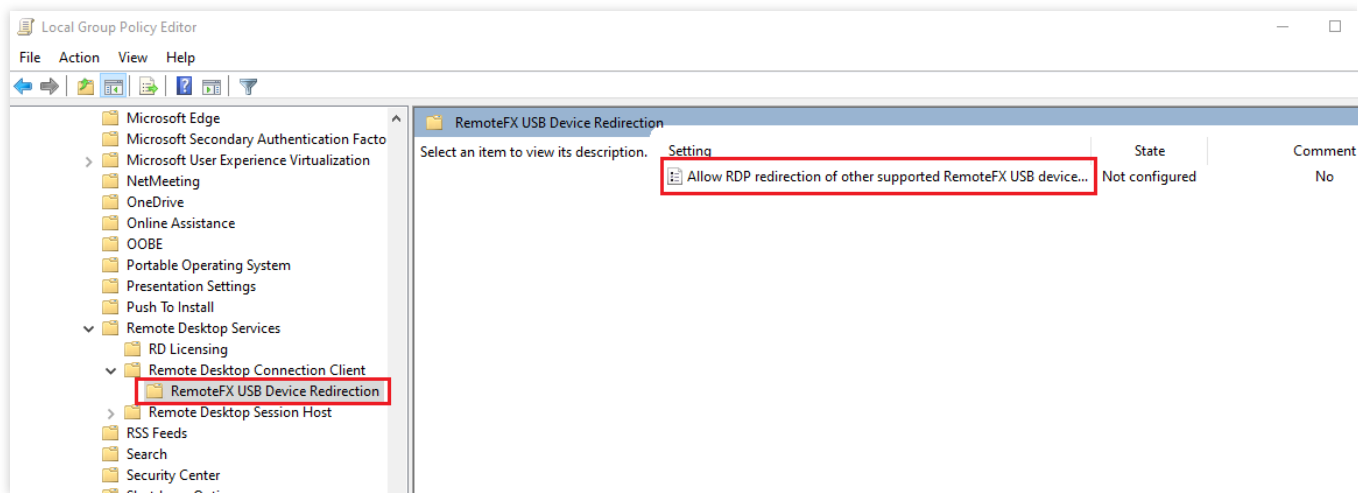
1. On the local PC, right-click



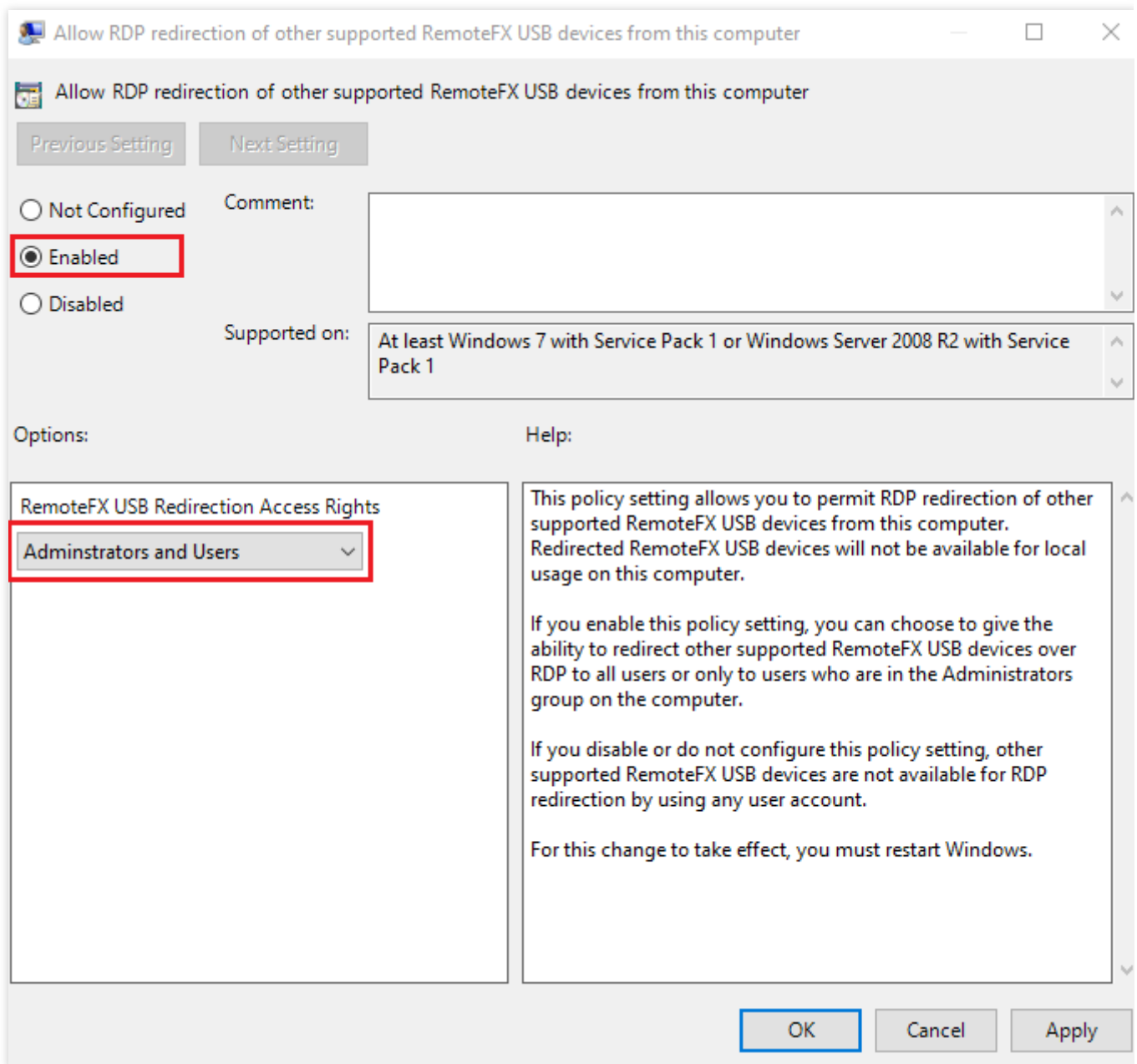
and choose **Run** to open the "Run" dialog box, as shown in the following figure:

2. In the "Run" dialog box, enter **gpedit.msc** and click **OK** to open "Local Group Policy Editor".

3. In the leftside navigation tree, choose **Computer Configuration > Administrative Templates > Windows Components > Remote Desktop Services > Remote Desktop Connection Client > RemoteFx USB Redirection** and double-click **Allow RDP redirection of other supported RemoteFx USB devices**, as shown in the following figure:



4. In the pop-up window, select **Enabled** and set the RemoteFx USB redirection access permission to **Administrators and Users**, as shown in the following figure:



5. Click **OK**.

6. Restart the local PC.

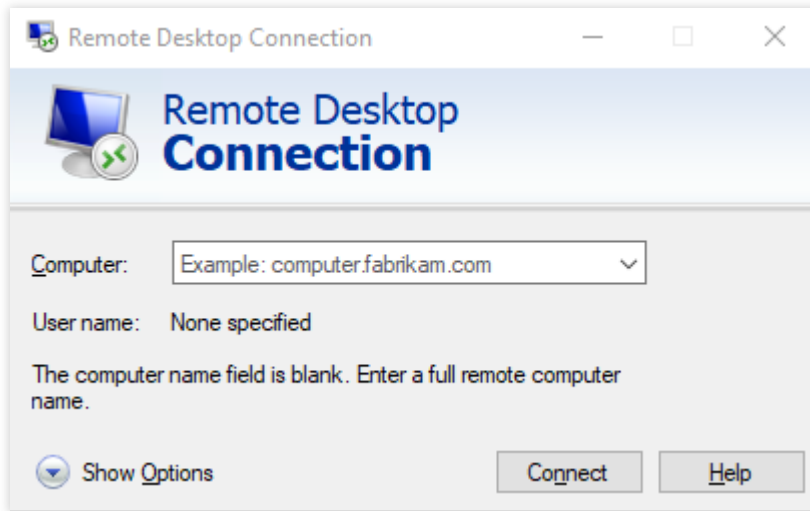
Verifying the configuration result

1. On your local PC, insert a USB device, right-click



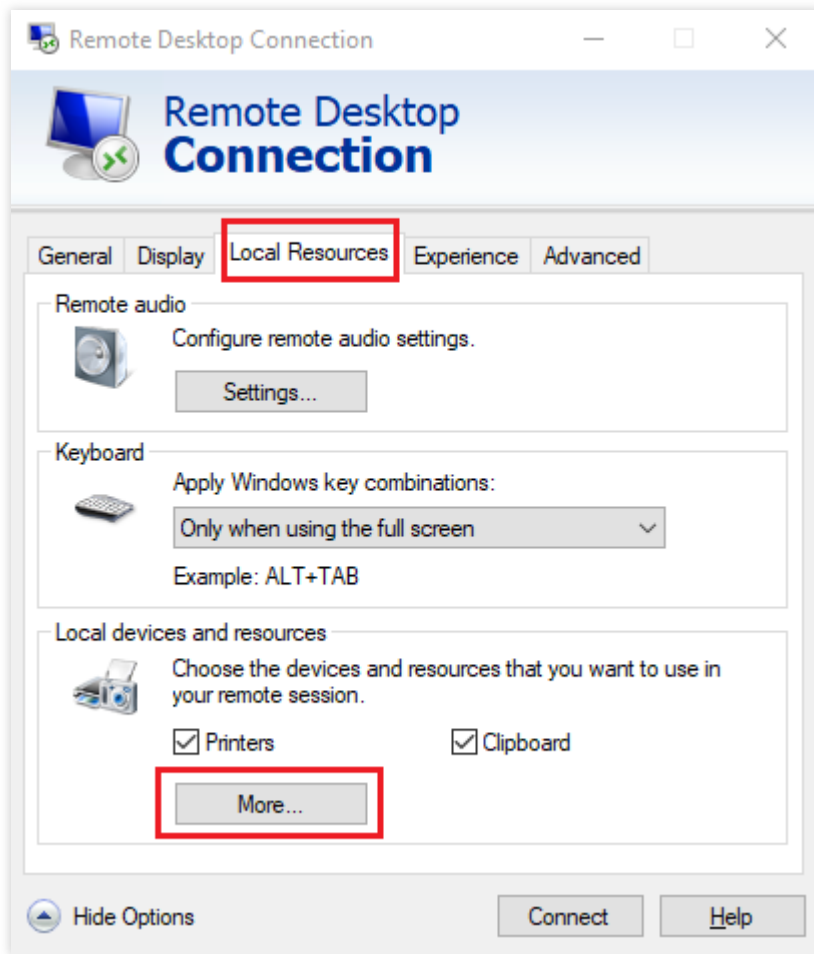
and choose **Run** to open the "Run" dialog box.

2. In the "Run" dialog box, enter **mstsc** and press Enter to open the remote desktop connection dialog box, as shown in the following figure:

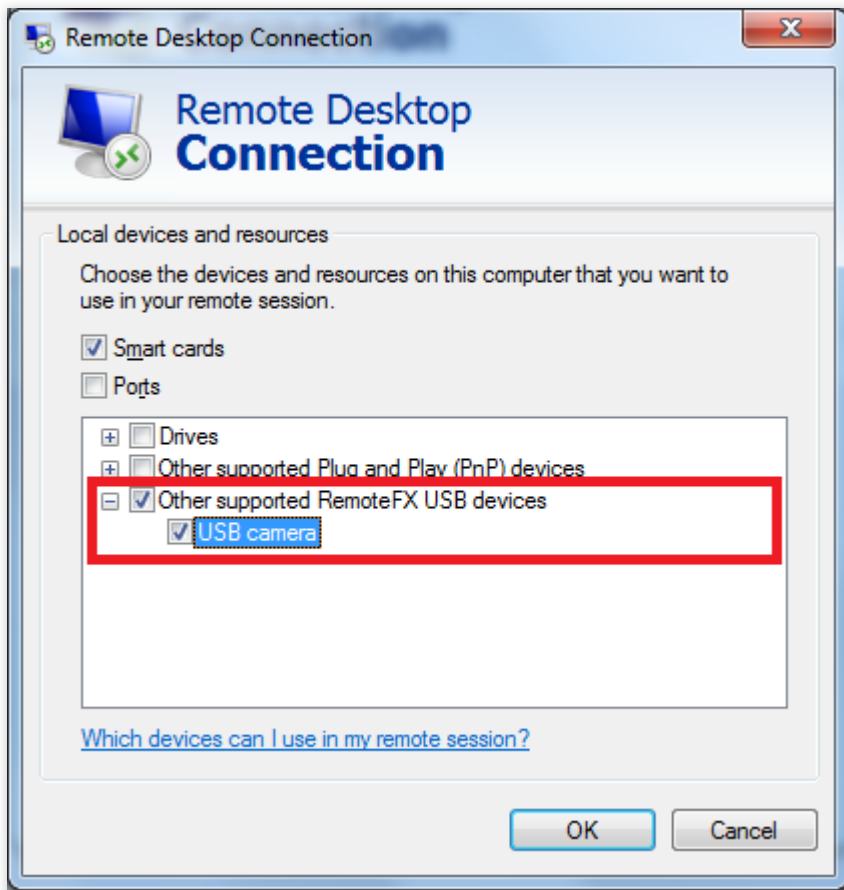


3. Enter the Windows server's public IP address in **Computer**, and then click **Options**.

4. On the **Local Resources** tab page, click **More** under "Local devices and resources", as shown in the following figure:

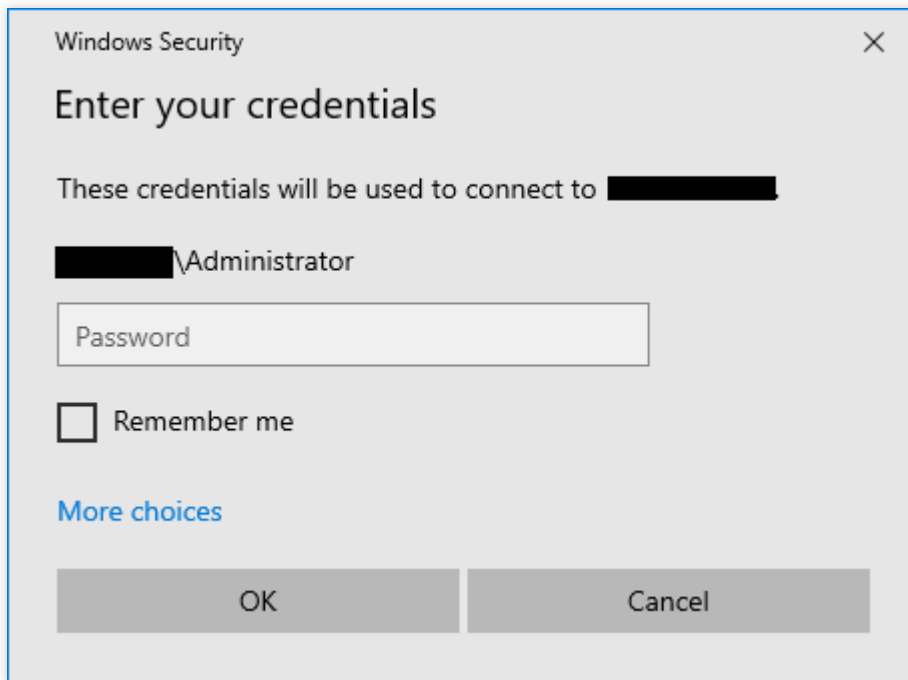


5. In the pop-up window, expand **Other supported RemoteFx USB devices**, select the inserted USB device, and click **OK**.



6. Click **Connect**.

7. In the pop-up **Windows Security** window, enter the instance's admin account and password, as shown in the following figure:

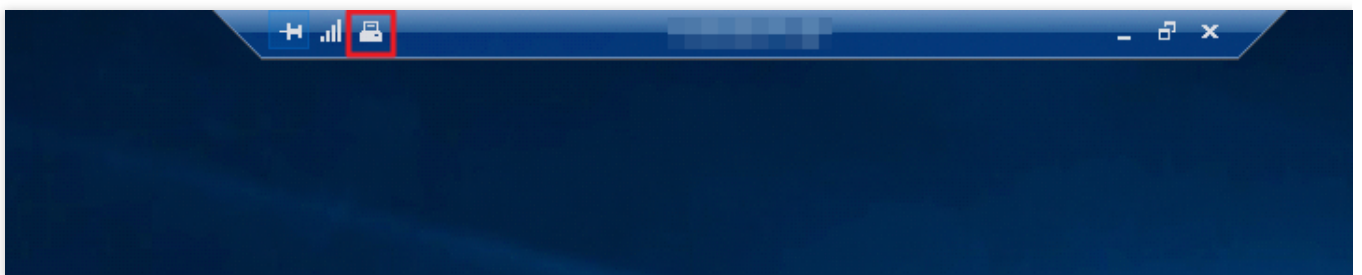


8. Click **OK** to log in to the Windows instance.

If



appears on the Windows instance operation page, the configuration was successful.



Relevant Operations

Windows RDP provides optimized connection for standard USB devices. Devices such as drivers and cameras can be mapped directly without enabling the RemoteFx feature. The RemoteFX USB redirection feature is required for less commonly used USB devices. The following table lists the redirection methods for these USB devices.

Device	Support Status	Redirection Method
All-in-One Printer	Supported	RemoteFX USB Redirection
Printer	Supported	Easy Print
Scanner	Supported	RemoteFX USB Redirection
Biometric	Supported while in session <i>Not supported during logon</i>	RemoteFX USB Redirection
PTP Camera	Supported	Plug and Play Device Redirection
MTP Media Player	Supported	Plug and Play Device Redirection
Webcam	Supported (LAN only)	RemoteFX USB Redirection
VoIP Telephone/Headset	Supported (LAN only)	RemoteFX USB Redirection
Audio (not a USB composite device)	Supported	Audio Redirection
CD or DVD Drive	Supported for read operations	Drive Redirection
Hard Drive or USB Flash Drive	Supported	Drive Redirection
Smart Card Reader	Supported	Smart Card Redirection
USB-to-Serial	Supported	RemoteFX USB Redirection
USB Network Adapter (also includes some personal digital assistants)	Blocked	N/A
USB Display	Blocked	N/A
USB Keyboard or Mouse	Supported	Input Redirection

Using AVX-512 Instructions to Accelerate AI Applications on CVM

Last updated : 2024-01-06 17:49:55

Overview

The fifth-generation Tencent Cloud CVM instances (including S6, S5, M5, C4, IT5, D3, etc.) all come with the 2nd generation Intel® Xeon® scalable processor Cascade Lake. These instances provides more instruction sets and features, which can accelerate the artificial intelligence (AI) applications. The integrated hardware enhancement technology, like Advanced Vector Extensions 512 (AVX-512), can boost the parallel computing performance for AI inference and produce a better deep learning result.

This document describes how to use AVX-512 on S5 and M5 CVM instances to accelerate AI application.

Recommended Models

Tencent Cloud provides various types of CVMs for different application development. The [Standard S6](#), [Standard S5](#) and [Memory Optimized M5](#) instance types come with the 2nd generation Intel® Xeon® processor and support Intel® DL Boost, making them suitable for machine learning or deep learning. The recommended configurations are as follows:

Scenario	Instance Specifications
Deep learning training platform	84vCPU Standard S5 or 48vCPU Memory Optimized M5
Deep learning inference platform	8/16/24/32/48vCPU Standard S5 or Memory Optimized M5
Deep learning training or inference platform	48vCPU Standard S5 or 24vCPU Memory Optimized M5

Advantages

Running the workloads for machine learning or deep learning on Intel® Xeon® scalable processors has the following advantages:

Suitable for processing 3D-CNN topologies used in scenarios such as big-memory workloads, medical imaging, GAN, seismic analysis, gene sequencing, etc.

Flexible core support simply using the `numactl` command, and applicable to small-scale online inference.

Powerful ecosystem to directly perform distributed training on large clusters, without the need for a large-scale architecture containing additional large-capacity storage and expensive caching mechanisms.

Support for many workloads (such as HPC, BigData, and AI) in a single cluster to deliver better TCO.

Support for SIMD acceleration to meet the computing requirements of various deep learning applications.

The same infrastructure for direct training and inference.

Directions

Creating an instance

Create an instance as instructed in [Creating Instances via CVM Purchase Page](#). Select a [recommended model](#) that suits your actual use case.

Instance		All CPU	Total Mem
All Models	Standard	High IO	MEM-optimized
All types	Standard S5 Promo	Standard SA2	Standard S4
	Standard S2	Standard S1	High IO IT5 NEW
		High IO IT3	High IO I3
		MEM-optimized M5 NEW	MEM-optimized M4

Note:

For more information on instance specifications, see [Instance Types](#).

Logging in to the instance

[Log in to a Linux instance using standard login method](#)

Deploying a platform

Deploy an AI platform as instructed below to perform the machine learning or deep learning task:

Sample 1: optimizing the deep learning framework TensorFlow* with Intel®

PyTorch and IPEX on the 2nd generation Intel® Xeon® scalable processor Cascade Lake will automatically optimize AVX-512 instructions to maximize the computing performance.

TensorFlow* is a widely-used large-scale machine learning and deep learning framework. You can improve the instance training and inference performance as instructed in the sample below. More information about the framework, see [Intel® Optimization for TensorFlow* Installation Guide](#). Follow these steps:

Deploying the TensorFlow* framework

1. Install Python in the CVM instance. This document uses Python 3.7 as an example.

2. Run the following command to install the Intel® optimized TensorFlow* intel-tensorflow.

Note:

The **version 2.4.0 or later** is recommended to obtain the latest features and optimization.

```
pip install intel-tensorflow
```

Setting runtime parameters

Choose one of the following two runtime interfaces to optimize runtime parameters as needed. For more information about the optimization settings, see [General Best Practices for Intel® Optimization for TensorFlow](#).

Batch inference: measures how many input tensors can be processed per second with batches of size greater than one. Typically, for batch inference, optimal performance is achieved by exercising all the physical cores on a CPU socket.

On-line Inference: (also called real-time inference) is a measurement of the time it takes to process a single input tensor, i.e. a batch of size one. In a real-time inference scenario, optimal throughput is achieved by running multiple instances concurrently.

Follow the steps below:

1. Run the following command to obtain the number of physical cores in the system.

```
lscpu | grep "Core(s) per socket" | cut -d':' -f2 | xargs
```

2. Set the optimization parameters using either method:

Set the runtime parameters. Add the following configurations in the environment variable file:

```
export OMP_NUM_THREADS= # <physicalcores>
export KMP_AFFINITY="granularity=fine,verbose,compact,1,0"
export KMP_BLOCKTIME=1
export KMP_SETTINGS=1
export TF_NUM_INTRAOP_THREADS= # <physicalcores>
export TF_NUM_INTEROP_THREADS=1
export TF_ENABLE_MKL_NATIVE_FORMAT=0
```

Add the environment variables to codes. Add the following configurations to the running Python codes.

```
import os
os.environ["KMP_BLOCKTIME"] = "1"
os.environ["KMP_SETTINGS"] = "1"
os.environ["KMP_AFFINITY"] = "granularity=fine,verbose,compact,1,0"
if FLAGS.num_intra_threads > 0:
    os.environ["OMP_NUM_THREADS"] = # <physical cores>
os.environ["TF_ENABLE_MKL_NATIVE_FORMAT"] = "0"
config = tf.ConfigProto()
config.intra_op_parallelism_threads = # <physical cores>
config.inter_op_parallelism_threads = 1
```

```
tf.Session(config=config)
```

Running inference on the TensorFlow* deep learning model

Run inference on other machine learning or deep learning models as instructed in [Image Recognition with ResNet50, ResNet101 and InceptionV3](#). This document describes how to run inference benchmark with ResNet50. For more information, see [ResNet50 \(v1.5\)](#).

Training on the TensorFlow* deep learning model

This document describes how to run training benchmark with ResNet50. For more information, see [FP32 Training Instructions](#).

TensorFlow performance

The performance data is as shown in [Improving TensorFlow* Inference Performance on Intel® Xeon® Processors](#), which may slightly vary according to the models and actual configurations.

Latency performance:

We tested models of image classification and object detection at batch size one, and found improved inference performance of Intel Optimization for TensorFlow with AVX-512 instructions against the non-optimized version. For example, the latency performance of optimized ResNet 50 is reduced to 45% of the original version.

Throughput performance:

We tested models of image classification and object detection for throughput performance at large batch size, and found significant improvements. The throughput performance of optimized ResNet 50 is increased to 1.98 times of the original version.

Sample 2: deploying the learning framework PyTorch*

Deployment directions

1. Install Python 3.6 or a later version in the CVM instance. This document uses Python 3.7 as an example.
2. Compile and install PyTorch and Intel® Extension for PyTorch (IPEX) as instructed in [Intel® Extension for PyTorch](#).

Setting runtime parameters

PyTorch and IPEX on the 2nd generation Intel® Xeon® scalable processor Cascade Lake will automatically optimize AVX-512 instructions to maximize the computing performance.

Follow these steps to configure the runtime parameter optimizations. For more information on configurations, see [Maximize Performance of Intel® Software Optimization for PyTorch* on CPU](#).

Batch inference: measures how many input tensors can be processed per second with batches of size greater than one. Typically, for batch inference, optimal performance is achieved by exercising all the physical cores on a CPU socket.

On-line Inference: (also called real-time inference) is a measurement of the time it takes to process a single input tensor at batch size one, i.e. a batch of size one. In a real-time inference scenario, optimal throughput is achieved by

running multiple instances concurrently.

Follow the steps below:

1. Run the following command to obtain the number of physical cores in the system.

```
lscpu | grep "Core(s) per socket" | cut -d':' -f2 | xargs
```

2. Set the optimization parameters using either method:

Use GNU OpenMP* Libraries to set the runtime parameters. Add the following configurations in the environment variable file:

```
export OMP_NUM_THREADS=physicalcores
export GOMP_CPU_AFFINITY="0-<physicalcores-1>"
export OMP_SCHEDULE=STATIC
export OMP_PROC_BIND=CLOSE
```

Use Intel OpenMP* Libraries to set the runtime parameters. Add the following configurations in the environment variable file:

```
export OMP_NUM_THREADS=physicalcores
export LD_PRELOAD=<path_to_libiomp5.so>
export KMP_AFFINITY="granularity=fine,verbose,compact,1,0"
export KMP_BLOCKTIME=1
export KMP_SETTINGS=1
```

Inference and training optimizations in the PyTorch* deep learning model

Use Intel® Extension for PyTorch to improve performance of the model inference. The sample codes are as follows:

```
import intel_pytorch_extension
...
net = net.to('xpu')          # Move model to IPEX format
data = data.to('xpu')        # Move data to IPEX format
...
output = net(data)           # Perform inference with IPEX
output = output.to('cpu')     # Move output back to ATen format
```

Both inference and training can use jemalloc to improve performance. jemalloc is a general-purpose `malloc(3)` implementation that emphasizes fragmentation avoidance and scalable concurrency support. It is intended for use as the system-provided memory allocator. jemalloc provides much introspection, memory management, and tuning features beyond the standard allocator functionality. For more information, see [jemalloc](#) and [sample codes](#). For more information about distributed training for multiple sockets, see [Distributed CPU Training Script for PSSP-Transformer](#).

Performance result

Tested on the 2nd generation Intel® Xeon® scalable processor Cascade Lake with 2*CPU (28 cores per CPU) and 384 GB memory, different models obtain the performance data as shown in [Intel and Facebook* collaborate to boost PyTorch* CPU performance](#). The performance result varies according to model and actual configurations.

Sample 3: using Intel® AI Low Precision Optimization Tool for acceleration

The Intel® Low Precision Optimization Tool (Intel® LPOT) is an open-source Python library that delivers an easy-to-use low-precision inference interface across multiple neural network frameworks. It helps user quantify models, improve productivity, and accelerate the inference performance of low precision models on the 3rd generation Intel® Xeon® DL Boost scalable processor. For more information, see [Intel® Low Precision Optimization Tool code repository](#).

Supported neural network frameworks

Intel® LPOT supports the following frameworks:

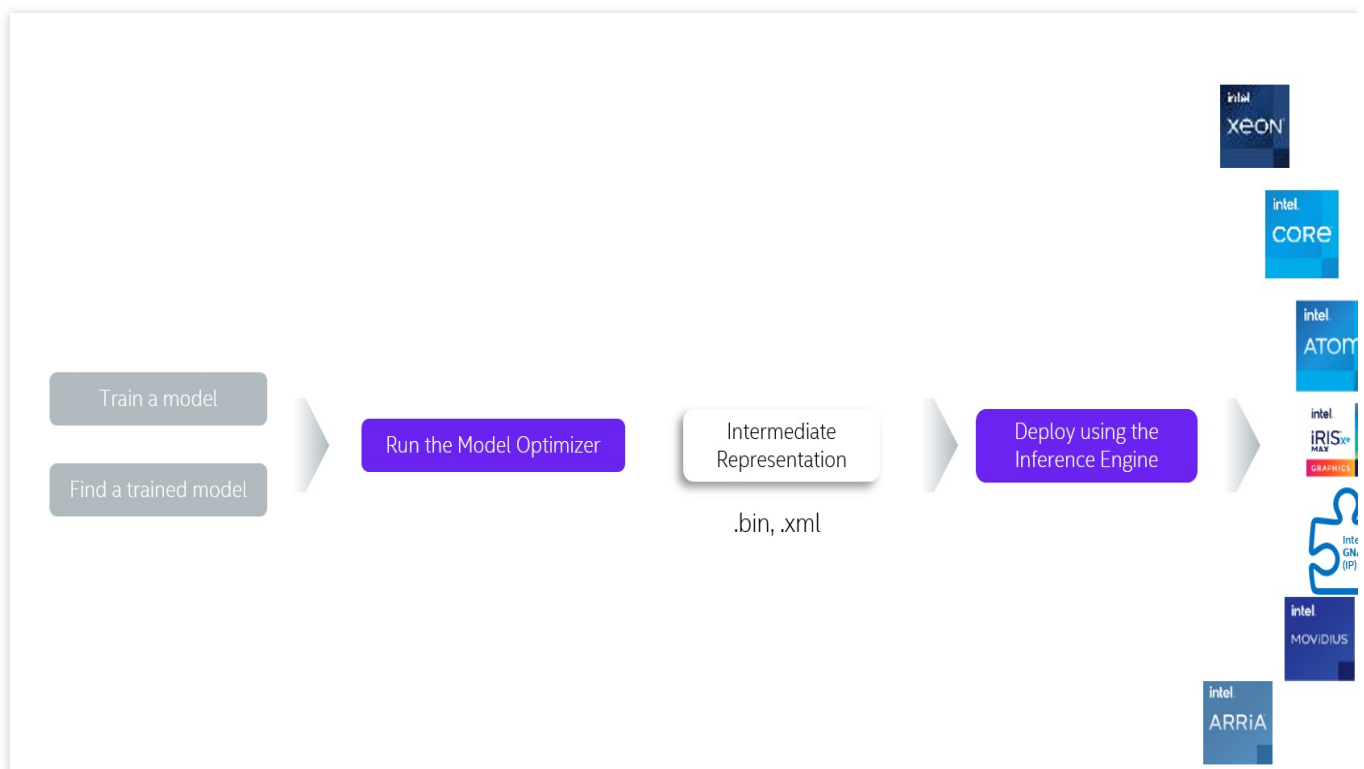
Intel® optimized TensorFlow*, including `v1.15.0` , `v1.15.0up1` , `v1.15.0up2` , `v2.0.0` , `v2.1.0` , `v2.2.0` , `v2.3.0` and `v2.4.0` .

Intel® optimized PyTorch, including `v1.5.0+cpu` and `v1.6.0+cpu` .

Intel® optimized MXNet, including `v1.6.0` , `v1.7.0` ; ONNX-Runtime: `v1.6.0` .

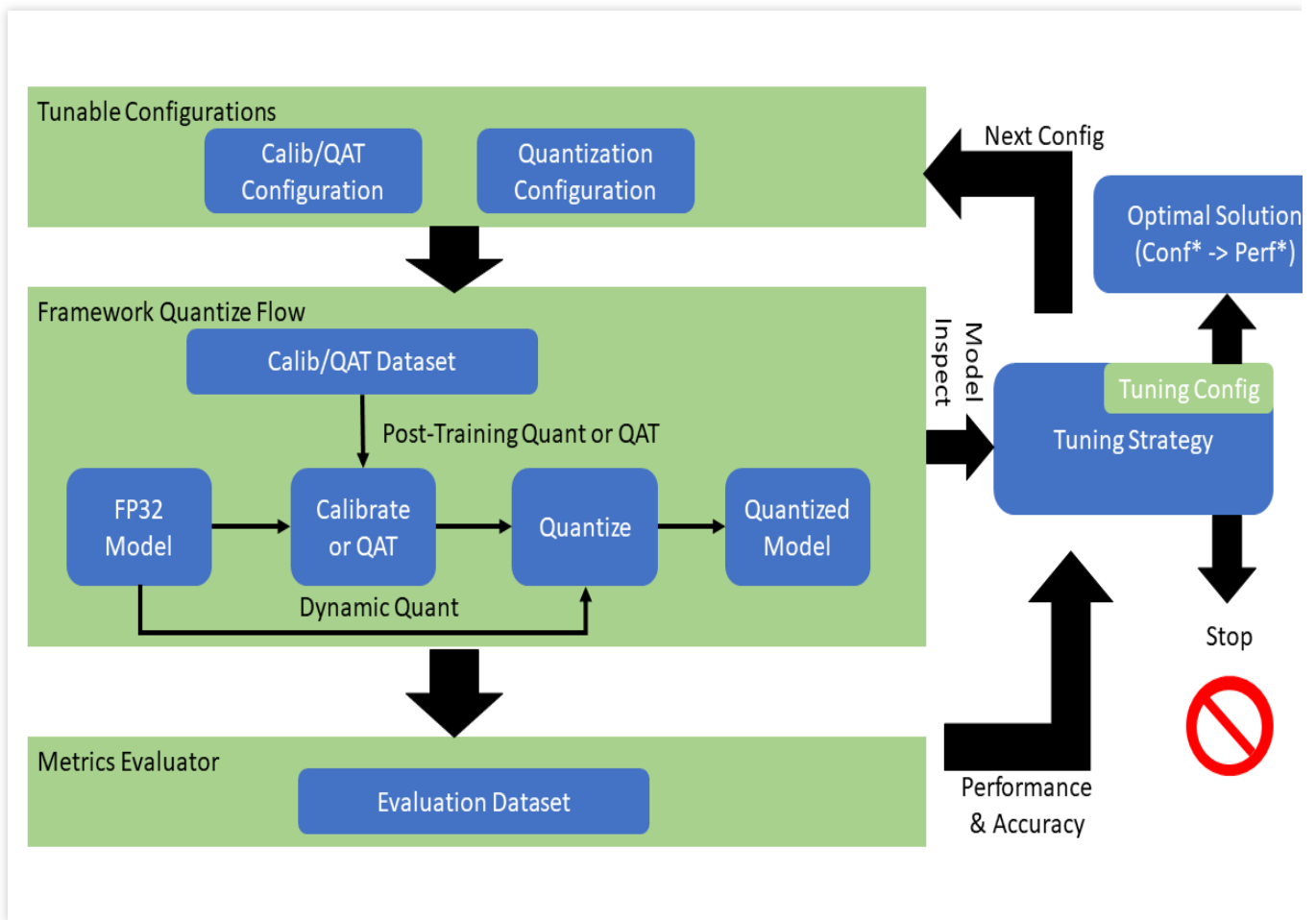
Implementation frameworks

The following figure shows the Intel® LPOT implementation frameworks:



Workflow

The following figure shows the Intel® LPOT workflow:



Performance and accuracy of quantized models

The table below shows the performance and accuracy achieved by Intel® LPOT optimized models on the 2nd Intel® Xeon® scalable processor Cascade Lake:

Framework	Version	Model	Accuracy			Performance speed up
			INT8 Tuning Accuracy	FP32 Accuracy Baseline	Acc Ratio [(INT8-FP32)/FP32]	Realtime La Ratio[FP32/
tensorflow	2.4.0	resnet50v1.5	76.92%	76.46%	0.60%	3.37x
tensorflow	2.4.0	resnet101	77.18%	76.45%	0.95%	2.53x
tensorflow	2.4.0	inception_v1	70.41%	69.74%	0.96%	1.89x

tensorflow	2.4.0	inception_v2	74.36%	73.97%	0.53%	1.95x
tensorflow	2.4.0	inception_v3	77.28%	76.75%	0.69%	2.37x
tensorflow	2.4.0	inception_v4	80.39%	80.27%	0.15%	2.60x
tensorflow	2.4.0	inception_resnet_v2	80.38%	80.40%	-0.02%	1.98x
tensorflow	2.4.0	mobilenetv1	73.29%	70.96%	3.28%	2.93x
tensorflow	2.4.0	ssd_resnet50_v1	37.98%	38.00%	-0.05%	2.99x
tensorflow	2.4.0	mask_rcnn_inception_v2	28.62%	28.73%	-0.38%	2.96x
tensorflow	2.4.0	vgg16	72.11%	70.89%	1.72%	3.76x
tensorflow	2.4.0	vgg19	72.36%	71.01%	1.90%	3.85x

Framework	Version	Model	Accuracy			Performance speed up
			INT8 Tuning Accuracy	FP32 Accuracy Baseline	Acc Ratio [(INT8-FP32)/FP32]	Realtime Ratio[FP]
pytorch	1.5.0+cpu	resnet50	75.96%	76.13%	-0.23%	2.46x
pytorch	1.5.0+cpu	resnext101_32x8d	79.12%	79.31%	-0.24%	2.63x
pytorch	1.6.0a0+24aac32	bert_base_mrpc	88.90%	88.73%	0.19%	2.10x
pytorch	1.6.0a0+24aac32	bert_base_cola	59.06%	58.84%	0.37%	2.23x
pytorch	1.6.0a0+24aac32	bert_base_sts-b	88.40%	89.27%	-0.97%	2.13x
pytorch	1.6.0a0+24aac32	bert_base_sst-2	91.51%	91.86%	-0.37%	2.32x
pytorch	1.6.0a0+24aac32	bert_base_rte	69.31%	69.68%	-0.52%	2.03x
pytorch	1.6.0a0+24aac32	bert_large_mrpc	87.45%	88.33%	-0.99%	2.65x
pytorch	1.6.0a0+24aac32	bert_large_squad	92.85	93.05	-0.21%	1.92x
pytorch	1.6.0a0+24aac32	bert_large_qnli	91.20%	91.82%	-0.68%	2.59x
pytorch	1.6.0a0+24aac32	bert_large_rte	71.84%	72.56%	-0.99%	1.34x
pytorch	1.6.0a0+24aac32	bert_large_cola	62.74%	62.57%	0.27%	2.67x

Note:

Both PyTorch and Tensorflow shown in the table are Intel-optimized frameworks.

Installing and using Intel® LPOT

1. Run the following commands sequentially to create a python3.x virtual environment named `lpot` in anaconda.

This document uses python 3.7 as an example.

```
conda create -n lpot python=3.7
conda activate lpot
```

2. Install LPOT using either method:

Run the following command to install from a binary file.

```
pip install lpot
```

Run the following commands to install from source.

```
git clone https://github.com/intel/lpot.git
cd lpot
pip install -r requirements.txt
python setup.py install
```

3. Quantify TensorFlow ResNet50 v1.0, for example.

3.1 Prepare datasets.

Run the following commands to download and decompress the mageNet validation datasets.

```
mkdir -p img_raw/val && cd img_raw
wget http://www.image-net.org/challenges/LSVRC/2012/dd31405981
ef5f776aa17412e1f0c112/ILSVRC2012_img_val.tar
tar -xvf ILSVRC2012_img_val.tar -C val
```

Run the following commands to move the image file into a subdirectory classified by label.

```
cd val
wget -qO -https://raw.githubusercontent.com/soumith/
imagenetloader.torch/master/valprep.sh | bash
```

Run the following commands to convert the raw data to the TFrecord format using the [prepare_dataset.sh](#) script.

```
cd examples/tensorflow/image_recognition
bash prepare_dataset.sh --output_dir=./data --raw_dir=/PATH/TO/img_raw/val/
--subset=validation
```

For more information about datasets, see [Prepare Dataset](#).

3.2 Run the following commands to prepare a model.

```
wget https://storage.googleapis.com/intel-optimized-tensorflow/
models/v1_6/resnet50_fp32_pretrained_model.pb
```

3.3 Run the following commands to tune inference.

Modify the `examples/tensorflow/image_recognition/resnet50_v1.yaml` file so that the path of `quantization\\calibration`, `evaluation\\accuracy` and `evaluation\\performance` datasets point to your local actual path, i.e., the location of the TFrecord data generated in the dataset preparations. For more information, see [ResNet50 V1.0](#).

```
cd examples/tensorflow/image_recognition
bash run_tuning.sh --config=resnet50_v1.yaml \
--input_model=/PATH/TO/resnet50_fp32_pretrained_model.pb \
--output_model=./lpot_resnet50_v1.pb
```

3.4 Run the following commands to run the benchmark.

```
bash run_benchmark.sh --input_model=./lpot_resnet50_v1.pb
--config=resnet50_v1.yaml
```

The results are as follows, in which the performance data is only for reference:

```
accuracy mode benchmarkresult:
Accuracy is 0.739
Batch size = 32
Latency: 1.341 ms
Throughput: 745.631 images/sec
performance mode benchmark result:
Accuracy is 0.000
Batch size = 32
Latency: 1.300 ms
Throughput: 769.302 images/sec
```

Sample 4: using Intel® Distribution of OpenVINO™ Toolkit for inference acceleration

Intel® Distribution of OpenVINO™ Toolkit is a comprehensive toolkit for quickly deploying computer vision and other deep learning applications. It supports various Intel accelerator including VPU for CPU, GPU, FPGA and Movidius, and also supports direct heterogeneous hardware execution.

Intel® Distribution of OpenVINO™ Toolkit optimizes models trained by TensorFlow* and PyTorch*. It includes Model Optimizer, Inference Engine, Open Model Zoo, Post-training Optimization Tool:

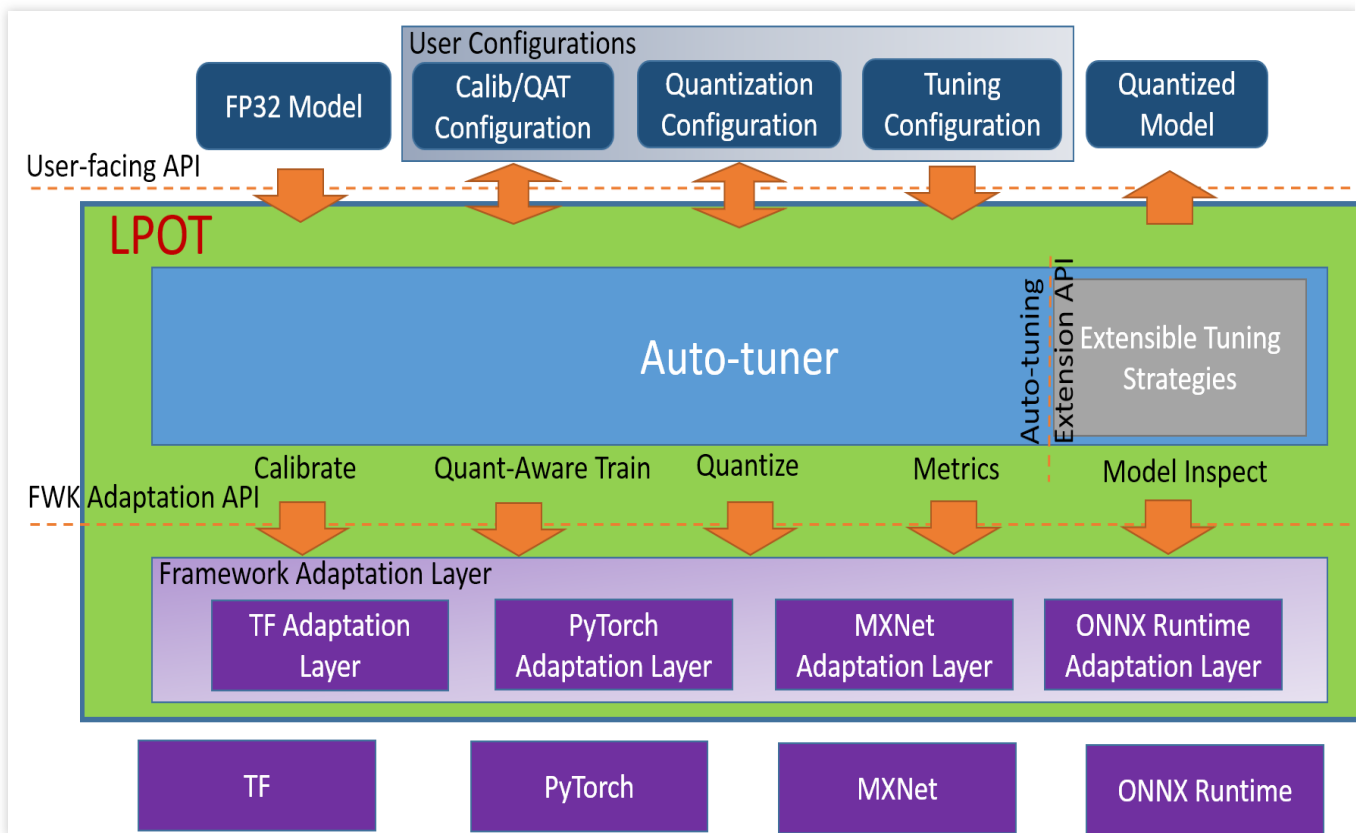
Model Optimizer: converts models that were trained in frameworks such as Caffe*, TensorFlow*, PyTorch* and Mxnet* to intermediate representations (IRs).

Inference Engine: places the converted IRs on many hardware types including CPU, GPU, FPGA and VPU to enable inference acceleration with an automatic call to the hardware accelerator toolkit.

For more information, see the [Intel® Distribution of OpenVINO™ Toolkit website](#) or [OpenVINO™ Toolkit Overview](#).

Workflow

The following figure shows the workflow of Intel® Distribution of OpenVINO™ Toolkit:



Intel® Distribution of OpenVINO™ Toolkit inference performance

The Intel® Distribution of OpenVINO™ provides optimization implementations on multiple Intel processors and accelerator hardware. Based on the Intel® Xeon® scalable processor, it accelerates the inference network using Intel® DL Boost and AVX-512 instructions.

Using Intel® Distribution of OpenVINO™ Toolkit - Deep Learning Development Toolkit (DLDT)

Refer to the following documents:

[Introduction to Intel® Deep Learning Deployment Toolkit](#)

[Image Classification C++ Sample Async](#)

[Object Detection C++ Sample SSD](#)

[Automatic Speech Recognition C++ Sample](#)

[Action Recognition Python* Demo](#)

[Crossroad Camera C++ Demo](#)

[Human Pose Estimation C++ Demo](#)

Intel® Distribution of OpenVINO™ Toolkit benchmark test

For more information, see [Install Intel® Distribution of OpenVINO™ toolkit for Linux*](#).

Building Tencent SGX Confidential Computing Environment

Last updated : 2024-01-06 17:49:56

Overview

This document describes how to build a Tencent SGX confidential computing environment in an M6ce instance and use the Intel SGX SDK to verify SGX features.

Prerequisites

You have created and logged in to an [M6ce instance](#).

For detailed directions on how to create an instance, see [Creating Instances via CVM Purchase Page](#).

For detailed directions on how to log in to an instance, see [Logging in to Linux Instance Using Standard Login Method](#).

Note:

This document uses an instance on the TencentOS Server 3.1 (TK4) as an example.

Directions

1. Run the following command to check the kernel version.

```
uname -a
```

Check whether the kernel version is earlier than 5.4.119-19.0008.

If yes, run the following command to update the kernel:

```
yum update kernel
```

If no, proceed to the next step.

2. Run the following command to install the software packages required by the SGX runtime:

```
yum install \\  
libsgx-ae-le libsgx-ae-pce libsgx-ae-qe3 libsgx-ae-qve \\  
libsgx-aesm-ecdsa-plugin libsgx-aesm-launch-plugin libsgx-aesm-pce-plugin  
libsgx-aesm-quote-ex-plugin \\  
libsgx-dcap-default-qpl libsgx-dcap-default-qpl-devel libsgx-dcap-ql libsgx-  
dcap-ql-devel \\  

```

```
libsgx-dcap-quote-verify libsgx-dcap-quote-verify-devel libsgx-enclave-common
libsgx-enclave-common-devel libsgx-epid-devel \\\n  libsgx-launch libsgx-launch-devel libsgx-pce-logic libsgx-qe3-logic libsgx-
quote-ex libsgx-quote-ex-devel \\\n  libsgx-ra-network libsgx-ra-uefi libsgx-uae-service libsgx-urts sgx-ra-service
\\\n  sgx-aesm-service
```

Note:

The default installation directory of the SGX AESM service is `/opt/intel/sgx-aesm-service`.

3. Run the following command to install the Intel SGX SDK:

```
yum install sgx-linux-x64-sdk
```

Note:

The default installation directory of the Intel SGX SDK is `/opt/intel/sgxsdk`. You can develop an SGX program as instructed in [Intel® Software Guard Extensions \(Intel® SGX\) SDK for Linux OS Developer Reference](#).

4. After installing the SGX runtime and Intel SGX SDK, restart the instance as instructed in [Restarting Instances](#).

5. Configure the Tencent Cloud SGX remote attestation service.

The Tencent Cloud SGX remote attestation service is deployed at the regional level. You can access the service in the region where your SGX CVM instance resides to get the optimal experience. After you install the Intel SGX SDK, the default configuration file `/etc/sgx_default_qcnl.conf` of the service will be generated automatically. Manually modify the file in the following steps to adapt to the service in the region of your SGX CVM instance.

Note:

Currently, the SGX remote attestation service is available only in the Beijing, Shanghai, and Guangzhou regions.

Intel Ice Lake supports only the remote attestation method based on Intel SGX DCAP rather than Intel EPID.

Use the Vim editor to modify `/etc/sgx_default_qcnl.conf` as follows:

```
# PCCS server address
PCCS_URL=https://sgx-dcap-server-tc.[Region-
ID].tencent.cn/sgx/certification/v3/
# To accept insecure HTTPS cert, set this option to FALSE
USE_SECURE_CERT=TRUE
```

Replace `[Region-ID]` with the ID of the region where your SGX CVM instance resides; for example:

Sample configuration for the Beijing region:

```
# PCCS server address
PCCS_URL=https://sgx-dcap-server-tc.bj.tencent.cn/sgx/certification/v3/
# To accept insecure HTTPS cert, set this option to FALSE
USE_SECURE_CERT=TRUE
```

Sample configuration for the Shanghai region:


```
# PCCS server address
PCCS_URL=https://sgx-dcap-server-tc.sh.tencent.cn/sgx/certification/v3/
# To accept insecure HTTPS cert, set this option to FALSE
USE_SECURE_CERT=TRUE
```

Sample configuration for the Guangzhou region:

```
# PCCS server address
PCCS_URL=https://sgx-dcap-server-tc.gz.tencent.cn/sgx/certification/v3/
# To accept insecure HTTPS cert, set this option to FALSE
USE_SECURE_CERT=TRUE
```

Examples of SGX Feature Verification

Example 1. Start an enclave

The Intel SGX SDK provides sample SGX code for verifying SGX features in the default directory of `/opt/intel/sgxsdk/SampleCode`. The effect of this sample code (`SampleEnclave`) is to start an enclave to check whether the installed SGX SDK works normally and whether the confidential memory resource of your SGX CVM instance is available.

1. Run the following command to set the relevant environment variables of the Intel SGX SDK:

```
source /opt/intel/sgxsdk/environment
```

2. Run the following command to compile the sample code `SampleEnclave` :

```
cd /opt/intel/sgxsdk/SampleCode/SampleEnclave && make
```

3. Run the following command to run the complied executable file:

```
./app
```

If a result in the following figure is returned, the enclave is started.

```
[root@VM-8-14-centos SampleEnclave]# ./app
Checksum(0x0x7ffcb9b49a30, 100) = 0xfffd4143
Info: executing thread synchronization, please wait...
Info: SampleEnclave successfully returned.
Enter a character before exit ...
```

Example 2. Perform remote SGX verification

The code tree of Intel SGX provides sample code to verify the SGX remote attestation feature, i.e., DCAP. This example is to generate and verify a quote and involves the quote generator (`QuoteGenerationSample`) and verifier (`QuoteVerificationSample`).

1. Run the following command to set the relevant environment variables of the Intel SGX SDK:

```
source /opt/intel/sgxsdk/environment
```

2. Run the following commands in sequence to install Git and download the Intel SGX DCAP code tree:

```
cd /root && yum install git
```

```
git clone https://github.com/intel/SGXDataCenterAttestationPrimitives.git
```

3. Run the following commands in sequence to compile and run the sample code of the quote generator

`QuoteGenerationSample` :

3.1 Enter the `QuoteGenerationSample` directory:

```
cd /root/SGXDataCenterAttestationPrimitives/SampleCode/QuoteGenerationSample
```

3.2 Compile `QuoteGenerationSample` :

```
make
```

3.3 Run `QuoteGenerationSample` to generate a quote:

```
./app
```

4. Run the following command to compile the sample code of the quote verifier `QuoteVerificationSample` :

```
cd /root/SGXDataCenterAttestationPrimitives/SampleCode/QuoteVerificationSample  
&& make
```

5. Run the following command to sign the `QuoteVerificationSample` enclave:

```
sgx_sign sign -key Enclave/Enclave_private_sample.pem -enclave enclave.so -out  
enclave.signed.so -config Enclave/Enclave.config.xml
```

6. Run the following command to run `QuoteVerificationSample` to verify the quote:

```
./app
```

If a result in the following figure is returned, the verification succeeds.

```
[root@VM-8-14-centos QuoteVerificationSample]# ./app
Info: ECDSA quote path: ../QuoteGenerationSample/quote.dat

Trusted quote verification:
Info: get target info successfully returned.
Info: sgx_qv_set_enclave_load_policy successfully returned.
Info: sgx_qv_get_quote_supplemental_data_size successfully returned.
Info: App: sgx_qv_verify_quote successfully returned.
Info: Ecall: Verify QvE report and identity successfully returned.
Info: App: Verification completed successfully.
Info: Supplemental data version: 3

=====

Untrusted quote verification:
Info: sgx_qv_get_quote_supplemental_data_size successfully returned.
Info: App: sgx_qv_verify_quote successfully returned.
Info: App: Verification completed successfully.
Info: Supplemental data version: 3
```

Configuring Persistent Memory in M6p Instances

Last updated : 2024-01-06 17:49:56

Overview

This document describes how to configure the persistent memory for an M6p instance.

Instance Configuration

This document uses a CVM instance with the following configuration. The obtained relevant information shall be subject to the actual conditions.

Instance specification: MEM Optimized M6p instance M6p.LARGE16 (4C16G). For the configuration of other specifications, see [Instance Types](#).

OS: TencentOS Server 3.1 (TK4).

Note:

Recommended configurations:

TencentOS Server 3.1

CentOS 7.6 or above

Ubuntu 18.10 or above

Prerequisites

You have created and logged in to an [M6p instance](#).

For detailed directions on how to create an instance, see [Creating Instances via CVM Purchase Page](#).

For detailed directions on how to log in to an instance, see [Logging in to Linux Instance Using Standard Login Method](#).

Overview of Intel® Optane™ Persistent Memory (PMem) Modes

Memory mode

In Memory mode, the regular DRAM serves as a cache for the most frequently accessed data, while the persistent memory is used as the backup memory. High-speed cache management operations are automatically processed by the memory controller.

App Direct mode

The M6p model uses this mode. In an M6p instance, the BPS hardware configuration is set to App Direct mode and passed through to a CVM. In this mode, an application can use the PMem device as the memory or local SSD disk.

Directions

Initializing PMem

For the first time using the instance, run the following commands in sequence to initialize the PMem device. If you have initialized it, skip this step.

```
yum install -y ndctl

ndctl destroy-namespace all --force
```

Note:

An instance with the highest specification has two regions. After running the following commands, replace

`region0` with `region1` and run them again:

```
ndctl disable-region region0

ndctl init-labels all

ndctl enable-region region0
```

Configuring PMem in App Direct mode

You can use the persistent memory as memory or local SSD disk based on your actual needs:

Use as memory

Use as local SSD disk

PMem can be provided to upper-level applications (such as Redis) as a character device for assignment of persistent memory and can be used with a PMDK framework such as memkind. It is configured as follows:

1. Run the following command to generate a character device:

```
ndctl create-namespace -r region0 -m devdax
```

The returned result is as shown below, indicating that the `dax0.0` character device has been generated:

```
[root@VM-11-3-centos ~]# ndctl create-namespace -r region0 -m devdax
{
  "dev": "namespace0.0",
  "mode": "devdax",
  "map": "dev",
  "size": "61.04 GiB (65.54 GB)",
  "uuid": "71cceaeb-0ada-4fff-922b-2244f30f2e2f",
  "daxregion": {
    "id": 0,
    "size": "61.04 GiB (65.54 GB)",
    "align": 2097152,
    "devices": [
      {
        "chardev": "dax0.0",
        "size": "61.04 GiB (65.54 GB)",
        "target_node": 0,
        "mode": "devdax"
      }
    ]
  },
  "align": 2097152
}
```

An instance with the highest specification has two regions. If you use such an instance, you also need to run the following command:

```
ndctl create-namespace -r region1 -m devdax -f
```

After the configuration, the `dax0.0` character device is generated under the `/dev` directory, which can be mapped to the persistent memory.

2. Run the following command to view the persistent memory size:

```
ndctl list -R
```

The following information appears:

```
[root@VM-11-3-centos ~]# ndctl list -R
[
  {
    "dev": "region0",
    "size": 66584576000,
    "available_size": 0,
    "max_available_extent": 0,
    "type": "pmem",
    "iset_id": 10248187106440278,
    "persistence_domain": "memory_controller"
  }
]
```

Extended feature (optional)

You can perform this step to use an extended feature. Run the following commands in sequence to use PMem to expand the CVM instance memory:

1. With the support of the kernel on a high version (above 5.1 and with KMEM DAX driver, such as kernel of TencentOS Server 3.1), you can configure PMem in devdax mode to KMEM DAX mode so as to use PMem to expand the CVM instance memory.

```
yum install -y daxctl

daxctl migrate-device-model

reboot

daxctl reconfigure-device --mode=system-ram --no-online dax0.0
```

The following information appears:

```
[root@VM-11-3-centos ~]# daxctl reconfigure-device --mode=system-ram --no-online dax0.0
[
  {
    "chardev": "dax0.0",
    "size": 65542291456,
    "target_node": 0,
    "mode": "system-ram"
  }
]
```

2. Run the following command to view the system memory expansion status:

```
numactl -H
```

The following information appears:

```
[root@VM-11-3-centos ~]# numactl -H
available: 1 nodes (0)
node 0 cpus: 0 1 2 3
node 0 size: 77962 MB
node 0 free: 76586 MB
node distances:
node    0
  0:    10
```

PMem in App Direct mode can be configured as a general high-speed block device, where you can perform operations such as file system creation and raw disk read/write. It is configured as follows:

1. Run the following command to generate the `pmem0` block device under the `/dev` directory:

```
ndctl create-namespace -r region0 -m fsdax
```

The following information appears:

```
[root@VM-11-3-centos ~]# ndctl create-namespace -r region0 -m fsdax
{
  "dev": "namespace0.0",
  "mode": "fsdax",
  "map": "dev",
  "size": "61.04 GiB (65.54 GB)",
  "uuid": "2d7e4861-8052-4762-9317-144a20890550",
  "sector_size": 512,
  "align": 2097152,
  "blockdev": "pmem0"
}
```

An instance with the highest specification has two regions. If you use such an instance, you also need to run the following command:

```
ndctl create-namespace -r region1 -m fsdax -f
```

2. Run the following command to create a file system or mount:

2.1 Create a file system.

```
mkfs.ext4 /dev/pmem0
```

The returned result is as shown below, indicating that a file system is created successfully.


```
[root@VM-11-3-centos ~]# mkfs.ext4 /dev/pmem0
mke2fs 1.45.6 (20-Mar-2020)
Creating filesystem with 16001536 4k blocks and 4005888 inodes
Filesystem UUID: ce9da959-85b7-462d-af32-dc0a42f0d729
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632, 2654208,
    4096000, 7962624, 11239424

Allocating group tables: done
Writing inode tables: done
Creating journal (65536 blocks): done
Writing superblocks and filesystem accounting information: done
```

2.2 Mount to `/mnt/` .

```
mount -o dax,noatime /dev/pmem0 /mnt/
```

References

[Intel® Optane™ DC Persistent Memory](#)

[Linux Provisioning for Intel® Optane™ Persistent Memory](#)

Calling Cloud APIs via Python to Share Custom Images in Batches

Last updated : 2024-01-06 17:49:56

Directions

This document describes how to use the Python SDK to call APIs and share custom Cloud Virtual Machine (CVM) images in batches through sub-users. If you have similar needs or want to learn how to use the SDK, refer to this document.

Prerequisites

You have created a sub-user and the sub-user has full access to CVM and cloud APIs.

For information about how to create a sub-user, see [Creating Sub-User](#).

For information about how to grant permissions to a sub-user, see [Setting Sub-User Permissions](#). In this document, sub-users are associated with the `QcloudCVMFullAccess` and `QcloudAPIFullAccess` preset policies.

For information about how to create a SecretId and a SecretKey for a sub-user, see [Access Key](#). You need to record and properly save the SecretId and SecretKey.

There are custom images to be shared. If you need to create custom images, see [Creating a Custom Image](#).

Directions

Installing Python

1. Run the following command to check whether Python 3.6 or later is installed on the current CVM instance. If yes, skip this step.

```
python --version
```

2. If Python is not installed on your CVM instance, perform one of the following operations:

For a CVM instance on CentOS, run the following command to install Python:

```
yum install python3
```

For a CVM instance on Ubuntu or Debian, run the following command to install Python:

```
sudo apt install python3
```

For a CVM instance on any other operating system, go to the [Python website](#), download Python 3.6 or later, upload the installation package to the Linux server, decompress the package, and then install Python.

3. After the installation is completed, run the following command to verify the version of Python:

```
python --version
```

Writing code

1. Create a `test.py` file on the target machine and enter the following code:

```
import json
from tencentcloud.common import credential
from tencentcloud.common.profile.client_profile import ClientProfile
from tencentcloud.common.profile.http_profile import HttpProfile
from tencentcloud.common.exception.tencent_cloud_sdk_exception import TencentCloudSDKException
from tencentcloud.cvm.v20170312 import cvm_client, models

# By default, the environment variables `TENCENTCLOUD_SECRET_ID` and `TENCENTCLOUD_SECRET_KEY` are required.
# For information about more credential management methods, see https://github.com/tencentcloud/tencentcloud-sdk-python.
cred = credential.EnvironmentVariableCredential().get_credential()
httpProfile = HttpProfile()
httpProfile.endpoint = "cvm.tencentcloudapi.com"
clientProfile = ClientProfile()
clientProfile.httpProfile = httpProfile
# Nanjing is used in this example. Modify the region according to actual situation.
aria = 'ap-nanjing'
client = cvm_client.CvmClient(cred, aria, clientProfile)

def img_share(img_id, img_name, accountids):
    try:
        req1 = models.ModifyImageSharePermissionRequest()
        params1 = {
            "ImageId": img_id,
            "AccountIds": accountids,
            "Permission": "SHARE"
        }
        req1.from_json_string(json.dumps(params1))

        resp1 = client.ModifyImageSharePermission(req1)
        response1 = json.loads(resp1.to_json_string())
        print(img_name, 'Shared successfully!', response1)
    except TencentCloudSDKException as err:
        print(img_name, 'Sharing failed!', err)

try:
    req = models.DescribeImagesRequest()
    params = {
        "Filters": [
            {
```

```

        "Name": "image-type",
        "Values": ["PRIVATE_IMAGE"]
    }
],
"Limit": 100
}
req.from_json_string(json.dumps(params))
resp = client.DescribeImages(req)
response = json.loads(resp.to_json_string())
img_num = response["TotalCount"]
print('Obtaining the image list...')
share_config = input('1. Share all images\\n\\n2. Manually determine the images to
accountids = input('Enter the UINs of users with whom the images are to share, and
for i in range(img_num):
    basic = response['ImageSet'][i]
    img_id = basic['ImageId']
    img_name = basic['ImageName']
    if share_config == '1':
        img_share(img_id, img_name, accountids)
    elif share_config == '2':
        print('Image ID: ', img_id, 'Image name: ', img_name)
        share_choice = input('Whether to share this image y/n:') or 'y'
        if share_choice == 'y':
            img_share(img_id, img_name, accountids)
        elif share_choice == 'n':
            continue
        else:
            print('Please specify a correct option!')
    else:
        print('Please specify a correct option!')
except TencentCloudSDKException as err:
    print(err)

```

SecretId and SecretKey: Use the SecretId and SecretKey of the created sub-user mentioned in [Prerequisites](#).

aria: Use the actual region where the custom images to be shared reside. For more information, see [Common Params](#).

2. Run the following command on the target machine to run the code:

```
python test.py
```

According to the on-screen prompts, enter 1 or 2 (choose to share all images together or to select and share images one by one), and then enter the peer account ID. To obtain the account ID, notify the peer account owner to go to the [Account Information](#) page.

After the images are successfully shared, a corresponding number of RequestID values are returned.

Relevant API Documents

This document uses the following APIs: [DescribeImages](#) and [ModifyImageSharePermission](#).

Customizing DNS Configuration (Linux System)

Last updated : 2024-12-23 16:02:15

To achieve customization and modification of DNS configuration for a Linux instance, you need to adjust the relevant configurations according to different versions and network management methods.

Note:

The following operations involve modifying configuration files. It is recommended to back up the configuration file before making any changes.

Network Management with NetworkManager

How to Tell If the Network Configuration Is Managed with NetworkManager?

Method 1: Check the status of NetworkManager.

```
sudo systemctl status NetworkManager
```

If the output shows that NetworkManager is running, it means the network is being managed with NetworkManager.

Example:

```
● NetworkManager.service - Network Manager    Loaded: loaded
(/usr/lib/systemd/system/NetworkManager.service; enabled; vendor preset:
enabled)    Active: active (running) since Tue 2023-11-21 12:34:56 UTC; 1 day
12h ago
```

Method 2: Check the network interface configuration file.

1. Check the network interface configuration file: The traditional network interface configuration file is located in the `/etc/sysconfig/network-scripts/` directory, and the file name is usually `ifcfg-<interface-name>`.
2. Check if the network interface is managed with NetworkManager: If the network interface is managed with NetworkManager, the configuration file usually contains the parameter `NM_CONTROLLED` with a value of `yes`.

```
NM_CONTROLLED=yes
```

3. Check if the network interface is managed with the traditional network scripts: If the network interface is managed with the traditional network scripts, the configuration file usually contains the parameter `NM_CONTROLLED` with a value of `no`.

```
NM_CONTROLLED=no
```

Customizing DNS Configuration in NetworkManager

TencentOS Server 3.X/TencentOS Server 4.X

If the system manages the network with NetworkManager by default and sets `PEERDNS=no` in the `/etc/sysconfig/network` file only, the customized DNS configuration will be overwritten during operations involving a restart.

It is recommended to modify `/etc/NetworkManager/conf.d/90-dns-none.conf`. This way of modification has been verified that it will not overwrite the customized DNS configuration in scenarios such as restarting or switching subnet or VPC.

You simply need to add the following configuration to `/etc/NetworkManager/conf.d/90-dns-none.conf`:

```
[main]
dns=none
```

Network Management Not with NetworkManager

Network Management with Traditional Network Scripts

RHEL/CentOS7

1. The system manages network configuration with the traditional network scripts. These scripts are stored in the `/etc/sysconfig/network-scripts/` directory, while the DNS configuration is located in the `/etc/resolv.conf` file. To prevent the `/etc/resolv.conf` file from being overwritten with the DNS IP addresses obtained via DHCP, you need to modify the `/etc/sysconfig/network` file and add the following line:

```
PEERDNS=no
```

2. Restart the network service to have the changes take effect.

TencentOS Server 2.X

TencentOS Server 2.X series uses network to manage the network configuration by default. If TencentOS Server 2.X needs to switch subnet or switch VPC, it is recommended to install the NetworkManager package and use NetworkManager to manage the network configuration instead. If you do not use NetworkManager to manage the network, you can lock the file editing permissions.

Managing network configuration with
NetworkManager.

1.1 Install NetworkManager.

```
yum install NetworkManager
```

1.2 Add the following two lines to the `/etc/NetworkManager/conf.d/90-dns-none.conf` file:

```
[main]
dns=none
```

Lock the file editing permissions to prevent the file `resolv.conf` from being overwritten.

Run the following command:

```
chattr +i /etc/resolv.conf
```

Network Management with Systemd-networkd

Ubuntu 18/20/22

Most common distributions use NetworkManager for network management currently. You may see [Managing Network Configuration with NetworkManager](#) for the steps. However, starting from Ubuntu 18 (including Ubuntu 18 and 20), for network service type systemd-networkd, the steps for customizing the DNS configuration are as follows:

1. Edit `/etc/cloud/cloud.cfg` to disable automatic network parameter configuration in cloud-init to prevent the network interface configuration file from being overwritten.

```
network:
  config: disabled
```

2. Edit the configuration file `/etc/netplan/50-cloud-init.yaml` to add the custom DNS configuration.

```
nameservers:
  addresses: [172.10.XX.XX, 172.6.XX.XX]
```

After the modification, the following information will be displayed:

```
network:
  version: 2
  ethernets:
    eth0:
      dhcp4: true
      match:
        macaddress: 00:11:3e:13:42:7b
      set-name: eth0
      nameservers:
        addresses: [172.10.XX.XX, 172.6.XX.XX]
```

3. Run the following command to have the service take effect.

```
netplan apply
```


4. Run the following command to create a symbolic link to the file `/run/systemd/resolve/resolv.conf` to prevent configuration rollback due to updates in the configuration file `/etc/resolv.conf`.

```
sudo ln -snf /run/systemd/resolve/resolv.conf /etc/resolv.conf
```

Network Management with Networking

Debian 9/Debian 10/Debian 11/Ubuntu 16

For Debian 9, Debian 10, Debian 11, and Ubuntu 16 systems, the network service used is networking, and the steps for customizing the DNS configuration are as follows:

1. Edit the `/etc/network/interfaces` network interface configuration file.

If the network interface configuration file in some higher version systems is configured as `source /etc/network/interfaces.d/*`, the corresponding modifications need to be made in the file `/etc/network/interfaces.d/50-cloud-init.cfg`. Simply edit `/etc/network/interfaces` to add the following information:

```
dns-nameservers [172.10.XX.XX 172.6.XX.XX]
```

After the modification, the following information will be displayed:

```
auto lo
iface lo inet loopback

auto eth0
iface eth0 inet dhcp
dns-nameservers [172.10.XX.XX 172.6.XX.XX]
```

2. Restart the network to have the service take effect.

```
systemctl restart networking.service
```

Network Management with Wicked

SUSE Linux 12/SUSE Linux 15/OpenSUSE 15

Most common distributions use the NetworkManager service for network management currently, but starting from SUSE Linux 12 (including SUSE Linux 12, SUSE Linux 15, and OpenSUSE 15), SUSE Linux uses Wicked for network management. The steps for customizing the DNS configuration are as follows:

1. Edit the configuration file `/etc/resolv.conf`.

```
nameserver [223.1.XX.XX]
nameserver [223.2.XX.XX]
```

2. Edit the configuration file `/etc/sysconfig/network/config` and delete the value of the parameter `NETCONFIG_MODULES_ORDER` , keeping the double quotation marks (""), as shown below.

```
NETCONFIG_MODULES_ORDER=""
```

3. Restart the network to have the service take effect.

```
service network restart
```

Note:

In a Linux system, if the file `/etc/sysconfig/network` only sets `PEERDNS=no` , the customized DNS configuration may be overwritten when the VPC and subnet are switched.

For the devices in a non-DHCP environment, see the section on DNS initialization (non-DHCP scenarios) for initialization operations in [Cloud-Init & Cloudbase-Init](#).