

# Mobile Live Video Broadcasting

## Purchase Guide

### Product Documentation



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# Purchase Guide

## TRTC Live Billing Overview

Last updated: 2026-03-17 15:22:35

This article introduces the pricing structure and related details of Tencent RTC Live.

### Pricing Components

The pricing for Real-Time Interactive Live includes: Live Monthly Package Fees and Overage Fees beyond the Monthly Package. After purchasing a paid Live package, any usage exceeding the included resources will be charged on a pay-as-you-go basis.

#### Notes:

The Live features can only be fully enabled after purchasing a TRTC Live package. Usage beyond the included package resources is still allowed, but any excess will be charged on a [pay-as-you-go fees](#).

Fee Type	Description
<a href="#">Live monthly package fees</a>	The TRTC Live component can be used only after you purchase a <b>Live monthly package</b> . For package prices and features, refer to Live Monthly Packages below.
Pay-as-you-go fees	<ul style="list-style-type: none"> <li>Out-of-plan excess MAU fees: Exceeding the quota incurs a charge of \$0.015 USD per user per month.</li> <li><a href="#">Audio and video duration fees</a>: The usage generated by the live's <a href="#">video live</a> component is billed according to the <a href="#">Billing of Video Live Component</a>; the audio and video duration usage incurred during the use of live's <a href="#">voice room</a> component is billed in accordance with the <a href="#">Audio and Video Duration</a>.</li> <li>Additional Value-Added Fees: If you use TRTC basic features, there may also be <a href="#">on-cloud recording fees</a>, <a href="#">on-cloud recording and recording delivery fees</a> and <a href="#">relay fees</a>.</li> </ul>

#### Notes on MAU Billing, Package Usage Offsets:

- Calculation Method for MAU:** The calculation method for MAU is as follows: after calling the TUILogin.login operation and establishing a long connection with the Live backend, the MAU will increase by 1. That is, a single user logging into Live in a month counts as 1 MAU, and repeated logins by the same user do not accumulate MAU. Additionally, if the same user uses Chat, Call,

Live, or Conference within the same application (SDKAppID), they will only be counted as one MAU. Please use the TUILogin.login operation reasonably according to your business scenario to avoid excessively high MAU.

- **Live Packages Limited-time Promotion:** For a limited time, the audio/video calling minutes included with a paid Live monthly subscription can now be used to offset usage generated by any Real-Time Communication (RTC) application (SDKAppID) under your Tencent Cloud account, rather than being restricted to the specific application associated with the purchase. The expiration date for this offer will be announced officially on our website.

## Billing Details

- TRTC Live features are offered at the application (SDKAppID) level. If you have multiple applications that need to use TRTC Live features, you need to purchase multiple TRTC Live monthly packages.
- After the TRTC Live monthly package bound to your application expires, **the features of the package will become unavailable**. To avoid interrupting your business, we recommend you enable **auto-renewal** for your purchased monthly package in the [TRTC Console](#) (**Select Application > Choose Product > Enable Auto-renewal**).
- **You can subscribe to only one TRTC Live package for one application at a time**. For example, for the application "test\_trtc", if you have already subscribed to **Live Lite**, before the package expires, you cannot upgrade it to **Live Standard or Pro**. If you do need to upgrade your package, please [submit a ticket](#).
- TRTC Live packages must be purchased first before they can be used to deduct your usage. The validity period is from the day of purchase to the same day of the following month. For example, if you purchase a package on March 1, 2023, its validity period will be from March 1, 2023, to April 1, 2023.
- For specific instructions on how to obtain the free trial edition or purchase the official edition, see [Activate the Service \(TUILiveKit\)](#).
- You may refer to the [TRTC Monthly Package Refund Instructions](#) for the refund rules regarding the Live monthly packages.
- For rules after Live enters overdue status, please refer to the [TRTC Overdue and Suspension Policy](#).

## Monthly Package Details

### Note: Starter Plan

To help new users manage initial costs, we're offering a limited-time **Starter Plan** for our Live service.

- **Price:** 39.9 USD for the first month.
- **Minutes:** 10,000 free minutes and 50,000 package minutes for the first month, with pay-as-you-go available.

- **Features:** Same as the **Live Standard** plan, with up to 1,000 Monthly Active Users (MAU) for the first month.
- **Purchase Conditions:**
  - This offer is exclusively for new users who have not previously purchased any official Live packages (Lite, Standard or Pro Plan).
  - Each account is limited to one purchase.

[Buy now](#)

Item		Free Trial	Lite	Standard	Pro
Price		As low as 0 USD for 14 days <a href="#">Free Trial</a>	299 USD/month <a href="#">Subscribe Now</a>	599 USD/month <a href="#">Subscribe Now</a>	899 USD/month <a href="#">Subscribe Now</a>
Package Resources	<a href="#">Free Minutes</a>	10,000 minutes/month	10,000 minutes/month	10,000 minutes/month	10,000 minutes/month
	<a href="#">Package Minutes</a>	–	100,000 minutes/month	300,000 minutes/month	450,000 minutes/month
	<a href="#">Quota of Free Monthly Active Users (MAU)</a>	100/month	10,000/month	10,000/month	10,000/month
	Pay-as-you-go upon Exhaustion (within the validity of the package)	Services become unavailable after exhaustion.	✓	✓	✓
Live Features	Max Live Rooms	10	30	100	500
	Max Viewers in a Room	100	500	5000	Unlimited
	Single-room Multi-Guest	Up to 16 Multi-	Standard or Pro Only	Up to 10 Multi-Guests per Room	Up to 16 Multi-Guests per Room

	Guests per Room			
Cross-room Multi-Guest/PK	Up to 9-Room Simultaneous PK	-	Up to 2-Room Simultaneous PK	Up to 9-Room Simultaneous PK
Max Input Resolution	2K/4K	1080P	1080P	2K/4K
<a href="#">Video Live component</a>	✓	✓	✓	✓
<a href="#">Live Voice Room component</a>	✓	✓	✓	✓
Live Preview	✓	-	-	✓
Live Feed	✓	-	-	✓
Follow	✓	-	-	✓
In-Room Search	✓	-	-	✓
Chat and Emoji Chat in Live Room	✓	✓	✓	✓
Floating Window	✓	✓	✓	✓
Face Beautification	✓	✓	✓	✓
Gift System	✓	-	-	✓
Audience List	✓	✓	✓	✓
PC Live Streaming Assistant	✓	✓ (Time-Limited Freebie)	✓ (Time-Limited Freebie)	✓

	RTMP Entry/Input Online Media Stream	✓	–	✓	✓
	QUIC Weak Network Optimization	✓	–	–	✓
	AI Noise Suppression	✓	–	✓	✓
	Ultimate Image Quality (beta)	–	–	–	✓ (Apply for Test)
TRTC Basic Features	On-cloud Recording	✓	✓	✓	✓
	On-Cloud Mix-Transcoding	✓	✓	✓	✓
Supported Platforms		iOS, Android, Web, Flutter, Electron	iOS, Android, Flutter; Web, Electron (Time-Limited Freebie)	iOS, Android, Flutter; Web, Electron (Time-Limited Freebie)	iOS, Android, Web, Flutter, Electron
Technical Support		–	Response time: 5 days/12 h P1 – 2 h P2 – 6 h P3 – 12 h	Response time: 7 days/24 h P1 – 1 h P2 – 4 h P3 – 9 h	Response time: 7 days/24 h P1 – 1 h P2 – 4 h P3 – 9 h
		–	Ticket and email support	Ticket and email support	Ticket and email support
		–	Telegram group	Telegram group	Telegram group

**Note:**

1. Free resources: The free resources of a package can be used to deduct your live durations and quota of free monthly active users (MAU). If you use the trial edition, services will become unavailable for your application after you use up the package. If you use Lite, Standard or Pro, after you use up the package, your additional usage will be charged at pay-as-you-go rates.
2. Free minutes: Each Tencent Cloud account will get 10,000 free minutes per usage cycle (a usage cycle is one month) after it buys a TRTC Live package. The free minutes can deduct usage of both TRTC Live features and TRTC basic features such as on-cloud recording and on-cloud mixtranscoding. To learn more, refer to [Free Minutes](#).
3. Monthly package duration: It can be used to deduct the audio and video duration generated when Live is used. For details on the deduction rules, see [Billing Explanation for Subscription Package Duration](#). It is valid for one month and will expire at the end of each usage cycle.
4. TRTC general features: In addition to Live dedicated features, you can also use the general features provided by TRTC. The corresponding usage will be generated during the use. For the billing standards, see [Billing of On-Cloud Recording and Recording Delivery](#) and [Billing of MixTranscoding](#).

# Billing of Video Live Component

Last updated: 2026-01-14 20:07:44

The Video Live UIKit supports million-level concurrent audience and is suitable for scenarios with large-scale audience in a single live room, such as e-commerce live streaming and live show streaming. After purchasing a [Live Monthly Package](#), you can use the live's video live component(TUILiveKit). This document will show you the billing rules and pricing based on the duration generated during the use of the live's video live component.

## Note:

Only applications (SDKAppID) created after December 18, 2024, and integrated with [the core control for Video Live \(LiveStreamCoreView\)](#) of Live v2.8.0 or later versions, will be billed according to the duration rules outlined in this document. Otherwise, billing will based on [Audio and video duration](#).

## Billing Formula

### 1. Single Anchor

Video Live duration fee (single anchor) = Anchor duration fee + Audience duration fee

- Anchor duration fee = Live duration × Unit price of anchor audio duration
- Audience duration fee = Viewing duration × Unit price of the corresponding audience audio and video category

### 2. Multiple Anchors

Video Live duration fee (multiple anchors) = Anchor duration fee + Audience duration fee + Transcoding duration fee

- Anchor duration fee = Audio duration × Unit price of anchor audio duration + Video durations of different categories × Unit price of the corresponding anchor video category
- Audience duration fee = Viewing duration × Unit price of the corresponding audience audio and video category
- Transcoding duration fee = Audio transcoding fee + Video transcoding fee = Anchor audio input duration × Audio transcoding unit price + Anchor video input duration × Video transcoding unit price (determined by the aggregate resolution of input streams and encoding method for the output stream).

## Pricing

### 1. Unit Price of Anchor Duration

Category	Unit Price	Aggregate Resolution of User-subscribed Videos
----------	------------	--

	(USD/1,000 Min)	
Audio	0.99	–
HD	3.99	Resolution ≤ 921,600 (1280 x 720)
FHD	8.99	921,600 (1280 x 720) < Resolution ≤ 2,073,600 (1920 x 1080)
Video 2K	15.99	2,073,600 (1920 x 1080) < Resolution ≤ 3,686,400 (2560 x 1440)
Video 4K	35.99	3,686,400 (2560 x 1440) < Resolution ≤ 8,847,360 (4096 x 2160)

## 2. Unit Price of Audience Duration

Category	Unit Price (USD/1,000 Min)	Aggregate Resolution of User-subscribed Videos
Audio	0.5	–
HD	2.00	Resolution ≤ 921,600 (1280 x 720)
Full HD	4.50	921,600 (1280 x 720) < Resolution ≤ 2,073,600 (1920 x 1080)
Video 2K	8.00	2,073,600 (1920 x 1080) < Resolution ≤ 3,686,400 (2560 x 1440)
Video 4K	18.00	3,686,400 (2560 x 1440) < Resolution ≤ 8,847,360 (4096 x 2160)

## 3. Unit Price of Transcoding Duration (Not Billed for a Single Anchor and Only Billed for Multiple Anchors)

No transcoding duration is billed in the single-anchor scenarios. Only when the number of anchors is greater than 1, the multi-anchor images will be subject to the On-Cloud MixTranscoding, thus generating transcoding duration fees.

Transcoding duration fee = Audio transcoding fee + Video transcoding fee = Anchor audio input duration × Audio transcoding unit price + Anchor video input duration × Video transcoding unit price (determined by the aggregate resolution of input streams and encoding method for the output stream).

Codec	Billable Item	Unit Price (USD/1,000 Min)
-------	---------------	----------------------------

Audio transcoding	Transcoding – voice	1.99
H.264	Transcoding – H264 – HD	5.99
H.264	Transcoding – H264 – FHD	13.99
H.264	Transcoding – H264 – 2K	25.99
H.264	Transcoding – H264 – 4K	69.99
H.265	Transcoding – H265 – HD	17.99
H.265	Transcoding – H265 – FHD	37.99
H.265	Transcoding – H265 – 2K	69.99
H.265	Transcoding – H265 – 4K	189.99

## Usage Statistics

### 1. Statistics of Anchor Duration and Audience Duration Usage

In the Video Live component, in the single-anchor scenarios, the anchor does not subscribe to audio and video streams, while the audience subscribes to the anchor's single audio and video stream. In the multiple-anchor scenarios, each anchor subscribes to all other anchors' audio and video streams in the live room, and the audience subscribes to the single audio and video stream output of the anchor after MixTranscoding. Anchor usage is counted according to anchor duration usage (including anchors going live and audience with mic on), and audience usage is counted according to audience duration usage. For details on statistics of anchor and audience duration usage, see [Statistics of Audio and Video Duration Usage](#).

### 2. Statistics of Transcoding Duration Usage

During the use of the Video Live component, in case of multiple anchors, an on-cloud stream mixing task will be initiated by default to mix multiple anchor streams into one stream. Then all audience will only subscribe to this stream. The transcoding duration will be generated in this process. When you initiate a transcoding task to output multi-resolution videos, the transcoding duration will also be generated. For details on statistics of transcoding duration usage, see [Statistics of Transcoding Duration Usage](#).

#### Note:

TRTC calculates the usage of transcoding services based on the **audio and video stream duration** input through MCU MixTranscoding of all applications under the same Tencent Cloud account. If you have multiple applications using Live or other products that generate [Billing of On-Cloud MixTranscoding](#) usage, the billing will be consolidated.

## Billing Instructions

- Billing mode: Daily pay-as-you-go.
- Billing cycle: Billing occurs on a daily basis. The anchor duration fee, audience duration fee, and transcoding fee incurred each day will be deducted the following day at the time of billing. For the billing details and actual billing time, see [Billing Statement](#).
- After the Live Monthly Package is purchased, the audio and video duration usage given in the package can be used to deduct the anchor duration and audience duration usage generated by real-time interactive live streaming, and **transcoding duration usage cannot be deducted**. When service usage has no package to deduct or exceeds the remaining amount of the package, the pay-as-you-go mode will be adopted.
- When the audio and video duration given in the monthly package is used for deduction, the anchor duration of voice, HD, FHD, 2K, and 4K Video Live will be deducted at the ratio of **1 : 4 : 9 : 16 : 36** respectively, and the audience duration of voice, HD, FHD, 2K, and 4K Video Live will be deducted at the ratio of **0.5 : 2 : 4.5 : 8 : 18** respectively. For example, for 1 minute of anchor HD video duration, 4 minutes will be deducted from the package.
- If you initiate a transcoding task to output videos of different resolutions, the transcoding duration will also be billed according to this document.

## Billing Examples

### Example 1: Single-anchor Scenarios

Anchor A conducts Video Live with a resolution of 1920 × 1080, lasting for 30 minutes; there are 100 audience throughout the process. The fee calculation during this period is as follows:

#### 1. Anchor duration fee

Anchor duration fee = Live duration × Unit price of audio duration = 30 (minutes) × 0.99 (USD/1,000 minutes) = (30/1,000) × 0.99 USD = 0.0297 USD

#### 2. Audience duration fee

The audio and video viewed by audience have a resolution of 1920 × 1080, with an aggregate resolution of 2,073,600, which belongs to the FHD category for audience, with a unit price of 4.495 USD/1,000 minutes. Audience duration fee = Viewing duration × Unit price of the viewed audio and video category = 30 (minutes) × 100 (persons) × 4.495 (USD/1,000 minutes) = (30 × 100)/1,000 × 4.495 USD = 13.485 USD

#### 3. Total fee

Total fee = Anchor duration fee + Audience duration fee = 0.0297 + 13.485 = 13.51 USD (rounded to two decimal places).

### Example 2: Multi-anchor Scenarios

Anchor A conducts Video Live, with a resolution of 1920 × 1080. During the Video Live, audience B enters the live room and successfully applies for mic connection. B connects via video mic connection with a resolution

of 1280 × 720. C connects via audio mic connection without enabling video. The mic-connected live streaming lasts for 60 minutes. There are always 1,000 audience viewing the live stream with the resolution of the video of 1280 × 720. The fee calculation during this period is as follows:

### 1. Anchor Duration Fee

In the Video Live scenario, the anchor going live, the audience who successfully connects via mic, and the users participating in PK are all defined as anchors. Hence, audience B and audience C who connect via mic are both anchors, referred to as Anchor B and Anchor C respectively.

Anchor	Subscriber	Aggregate Video Resolution	Aggregate Video Resolution Category	Duration (Minutes)
Anchor A	Video stream of Anchor B + audio stream of Anchor C	$1280 \times 720 = 921,600$	HD	60
Anchor B	Video stream of Anchor A + audio stream of Anchor C	$1920 \times 1080 = 2,073,600$	FHD	60
Anchor C	Video stream of Anchor A + video stream of Anchor B	$1920 \times 1080 + 1280 \times 720 = 2,995,200$	Video 2K	60

The fee calculation of the above scenario is based on the formula: **Audio and video duration fee = Audio duration × Unit price of audio duration + Video durations of different categories × Unit price of the corresponding category.**

Billable Item	Total Duration (Minutes)	Unit Price (USD/1,000 Min)	Fee by Category (USD)	Anchor Duration Fee (USD)
HD	$60 \times 1 = 60$	3.99	$(60/1,000) \times 3.99 = 0.2394$	1.7382
Full HD	$60 \times 1 = 60$	8.99	$(60/1,000) \times 8.99 = 0.5394$	
Video 2K	$60 \times 1 = 60$	15.99	$(60/1,000) \times 15.99 = 0.9594$	

### 2. Audience Duration Fee

The audience fee is calculated based on the formula: **Audience duration fee = Viewing duration × Unit price of the viewed audio and video category.**

Audience Viewing Resolution	Resolution Category	Unit Price (USD/1,000 Min)	Total Duration (Minutes)	Audience Duration Fee (USD)
1280 × 720 = 921,600	HD	2.00	60 × 1,000 = 60000	60000 × 2.00/1,000 = 120.00

### 3. Transcoding Duration Fee

The default codec for transcoding is H.264.

Input Stream	Input Resolution	Input Video Resolution Category	Unit Price (USD/1,000 Min)	Duration (Minutes)
Video stream of Anchor A + Video stream of Anchor B + Audio stream of Anchor C	1920 × 1080 + 1280 × 720 = 2,995,200	Transcoding – H264 – 2K	25.99	60

Transcoding duration fee = Audio transcoding fee + Video transcoding fee = Anchor audio input duration × Audio transcoding unit price + Anchor video input duration × Video transcoding unit price (determined by the aggregate resolution of input streams and encoding method for the output stream) = 0 + 25.99 × 60/1,000 = 1.5594 USD

### 4. Total Fee

Video Live duration fee (multiple anchors) = Anchor duration fee + Audience duration fee + Transcoding duration fee = 1.7382 + 120.00 + 1.5594 = 123.30 USD (rounded to two decimal places)

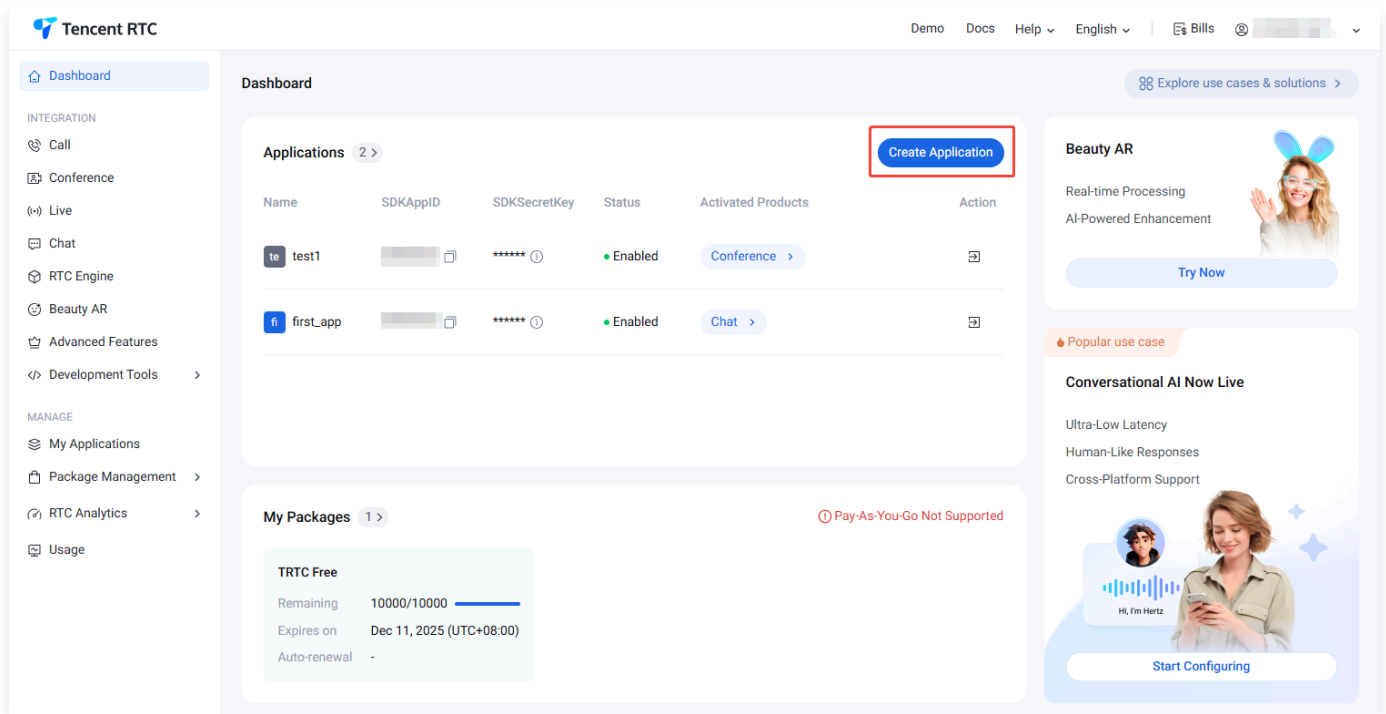
# Activating the Service (TUILiveKit)

Last updated: 2026-01-14 20:07:44

## Activate Trial Service

To help you better experience the features of TRTC Live, we provide a 14-day trial version for each SDKAppID (the trial version does not include complimentary call duration). Each SDKAppID can try it for free twice, with each trial valid for 14 days. Meanwhile, the total experience times for all SDKAppIDs under one account are limited to 10.

1. Log in to the [Tencent RTC console](#) and click **Create Application**.



2. In the popup, enter an **application name**, select **Live**, and choose the appropriate **deployment region**. Then click **Create**. This will create a TRTC application bound to the trial edition of TRTC Live.

### **Note:**

Live currently only supports Singapore and Silicon Valley deployment region. If you need other deployment region, please [contact us](#).

### Create application ✕

Application name ⓘ

The application name can contain only digits, letters, and underscores.

Select product


Call UIKit

Live UIKit

Conference UIKit

Chat UIKit

RTC Engine  
+ Conversational AI



[Check the detailed comparison](#)

Version **Free Trial** 14 Days Free for 10,000 minutes every month [Version Details](#) ▾

Deployment Region ⓘ

All our services are globally communicable, regardless of region selection. **Regions only specify Chat service deployment and data storage.**

I have read and agree to [TRTC Service Level Agreement](#), [TRTC Billing Overview](#) and [Live Monthly Package](#).

[Create](#)

- After completing application creation, you will automatically be taken to the Live product details page. At this point, you have quickly created an application and successfully received the TRTC Live (TUILiveKit) trial version. You can view information in the current [Live Product Details Page](#) or [My Applications](#). Here, the `SDKAppID` and `SDKSecretKey` will be used in the integration guide.

The screenshot displays the Tencent RTC console interface. On the left, a navigation menu includes 'Live' and 'Live Overview'. The main content area is titled 'Overview' and contains a 'Basic Information' section with the following details:

- Edition: Live : Trial >
- Expiration time: 2025-11-28 15:42:09 (UTC+08:00)
- Service status: Enabled
- Auto-renewable: --
- SDKAppID: [Redacted]
- SDKSecretKey: \*\*\*\*\*

A 'Buy package' button is visible below the SDKAppID and SDKSecretKey fields. To the right, there is a 'Developer Docs' section with a 'Start Building' button. Below the overview, a 'Guided Tour' section is active, showing a progress bar with four steps: 1. Explore Live, 2. Run Sample Code, 3. Integrate Live, and 4. Add Some Magic. The current step is 'Explore Live', which includes a 'Ready to make Live your own? Let's show you what it can do!' message and a 'Continue' button. A preview of a live stream is shown, featuring a person speaking into a microphone. The preview is split into 'Go Live Preview' and 'Live' sections.

## Purchasing the Official Editions

You need to purchase the Live monthly package to use TUILiveKit. For details on the price and feature comparison of the Live monthly package, see [Live Monthly Subscription Package Billing Explanation](#). To purchase, follow the steps below:

1. Visit the [Live purchase page](#), select the application (SDKAppID) and version you wish to purchase, and it is recommended to enable auto-renewal to avoid impacting business usage. After confirming purchase information and agreeing to the relevant agreement, click **Subscribe now**.

**Live Monthly Packages**

Application (SDKAppID) ⓘ  
 Test - [dropdown] [Create Application](#)

ⓘ Each monthly package can only be used by one SDKAppID. Please choose carefully. [What is SDKAppID?](#)

Compare packages [Detail](#)

**Starter Plan** Flash Sale

- All Live Standard features
- 50,000 free mins included
- 1-to-1 technical support
- Valid for 1 month
- Up to 2 Anchors in a Battle

\$ [price] /first month. \$599

93% OFF

**Lite**

- 100,000 mins included
- Up to 30 live rooms
- Up to 500 Viewers in a room
- Multi-guest Unavailable
- Anchors Connection and Battle Unavailable

\$ [price] /mo.

**Standard**

- 300,000 mins included
- Up to 100 live rooms
- Up to 5000 Viewers in a room
- Up to 10 Multi-guests
- Up to 2 Anchors in a Battle

\$ [price] /mo.

**Pro**

- 450,000 mins included
- Up to 500 live rooms
- Unlimited Viewers in a room
- Up to 16 Multi-guests
- Up to 9 Anchors in a Battle

\$ [price] /mo.

Automatic renewal  
 Automatically renews monthly upon expiration, ensuring uninterrupted service. You can cancel auto-renewal at any time.

I have read and agree to [TRTC Service Level Agreement](#), [TRTC Billing Overview](#) and [LiveMonthly Package](#) Total : \$ [price] [Subscribe now](#)

- Proceed to the payment page to complete payment. After purchase completion, you can go to [Live Product Details Page](#) or [My Applications](#) to view application version info.

## Renew the Official Edition

- Visit the [Live Product Details Page](#) and click **Renewal / Upgrade**.

Tencent RTC first\_app region: Singapore Demo Docs Help English Bills

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**Live**  
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**Overview**

**Basic Information**

Edition	Live : Lite >	Expiration time	Dec 19, 2025 23:59:59 (UTC+08:00)
Service status	Enabled	Auto-renewable	Not enabled <a href="#">Enable</a>
SDKAppID	[redacted]	SDKSecretKey	*****

[Renewal / Upgrade](#)

**Guided Tour**

1 Explore Live — 2 Run Sample Code — 3 Integrate Live — 4 Add Some Magic

**Ready to make Live your own? Let's show you what it can do!** [Continue](#)

Not quite right? Explore [product comparison](#) to choose your product!

- Visit the [Live purchase page](#), confirm the application (SDKAppID) to purchase, select the **version of the same application package**, and it is recommended to enable auto-renewal to avoid affecting business usage. Once enabled, the account will automatically renew monthly after expiration when the balance is sufficient. After confirming the purchase information and agreeing to the relevant agreement, click **Subscribe now**.

**Live Monthly Packages**

Application (SDKAppID) 🔗

first\_app - ▼ [🔗 Create Application](#)

🔗 Each monthly package can only be used by one SDKAppID. Please choose carefully. [What is SDKAppID?](#)

Application Package Detail

Package Edition	Expiration time	Remaining days	Auto-renewable
<b>Live: Lite</b>	Dec 19, 2025 23:59:59 (UTC+08:00)	29 Days	Not enabled

Compare packages [Detail](#)

**Lite** Renewal

- 100,000 mins included
- Up to 30 live rooms
- Up to 500 Viewers in a room
- Multi-guest Unavailable
- Anchors Connection and Battle Unavailable

\$ /mo.

**Standard** Upgrade

- 300,000 mins included
- Up to 100 live rooms
- Up to 5000 Viewers in a room
- Up to 10 Multi-guests
- Up to 2 Anchors in a Battle

\$ /mo.

**Pro** Upgrade

- 450,000 mins included
- Up to 500 live rooms
- Unlimited Viewers in a room
- Up to 16 Multi-guests
- Up to 9 Anchors in a Battle

\$ /mo.

Automatic renewal

Automatically renews monthly upon expiration, ensuring uninterrupted service. You can cancel auto-renewal at any time.

I have read and agree to [TRTC Service Level Agreement](#), [TRTC Billing Overview](#) and [LiveMonthlyPackage](#)

Total: \$ ▼ Subscribe now

- Proceed to the payment page to complete payment. After purchase completion, you can go to [Live Product Details Page](#) or [My Applications](#) to view application version info.

## Upgrading to Official Version

- Visit the [Live Product Details Page](#) and click **Renewal / Upgrade**.

Tencent RTC first\_app region: Singapore Demo Docs Help English Bills

Dashboard

INTEGRATION

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- Conference
- Live**
- Chat
- RTC Engine
- Beauty AR
- Advanced Features
- Development Tools

MANAGE

- My Applications
- Package Management
- RTC Analytics
- Usage

Live Overview

Configuration

**Overview**

**Basic Information**

Edition	<b>Live: Lite</b> <span>&gt;</span>	Expiration time	Dec 19, 2025 23:59:59 (UTC+08:00)
Service status	Enabled	Auto-renewable	Not enabled <a href="#">Enable</a>
SDKAppID	<span>🔗</span>	SDKSecretKey	***** <span>👁</span>

[Renewal / Upgrade](#)

**Developer Docs**

Get you through it with documentation, step by step

[Start Building](#)

**Guided Tour**

- Explore Live
- Run Sample Code
- Integrate Live
- Add Some Magic

Ready to make Live your own? Let's show you what it can do!

Not quite right? Explore [product comparison](#) to choose your product!

[Continue](#)

- Visit the [Live purchase page](#), confirm the application (SDKAppID) to purchase, select the **version** of the same application package, and it is recommended to enable auto-renewal to avoid affecting business

usage. Once enabled, the account will **automatically renew monthly** after expiration when the balance is **sufficient**. After confirming the purchase information and agreeing to the relevant agreement, click **Subscribe now**.

**Live Monthly Packages**

Application (SDKAppID)  [Create Application](#)

Each monthly package can only be used by one SDKAppID. Please choose carefully. [What is SDKAppID?](#)

Application Package Detail

Package Edition	Expiration time	Remaining days	Auto-renewable
Live: Lite	Dec 19, 2025 23:59:59 (UTC+08:00)	29 Days	Not enabled

Compare packages [Detail](#)

**Lite** Renewal

- 100,000 mins included
- Up to 30 live rooms
- Up to 500 Viewers in a room
- Multi-guest Unavailable
- Anchors Connection and Battle Unavailable

\$ [redacted] /mo.

**Standard** Upgrade

- 300,000 mins included
- Up to 100 live rooms
- Up to 5000 Viewers in a room
- Up to 10 Multi-guests
- Up to 2 Anchors in a Battle

\$ [redacted] /mo.

**Pro** Upgrade

- 450,000 mins included
- Up to 500 live rooms
- Unlimited Viewers in a room
- Up to 16 Multi-guests
- Up to 9 Anchors in a Battle

\$ [redacted] /mo.

**Package Upgrade Instructions**

- After the upgrade, the higher version will take effect immediately. Additionally, the difference in resources such as community message volume and plugins will be supplemented. For the supplement rules, please see [Billing Instructions](#)
- To upgrade, you'll pay the prorated difference between the new and current package prices, calculated based on the remaining time of your current package.

I have read and agree to [TRTC Service Level Agreement](#), [TRTC Billing Overview](#) and [LiveMonthly Package](#)

Total: \$ [redacted] Subscribe now

3. Proceed to the payment page to complete payment. After purchase completion, you can go to [Live Product Details Page](#) or [My Applications](#) to view application version info.

## Automatic Renewal

The specific steps to enable auto-renewal in the console are as follows:

1. Visit the [Live Product Details Page](#).
2. Select **the application that requires enabling auto-renewal**.
3. In the Live product information, click the **Enable** button after **Auto-renewable**, and a confirmation pop-up will appear. Click **Enable**.

The screenshot shows the Tencent RTC console interface. At the top left, the 'Tencent RTC' logo is displayed, followed by the application name 'first\_app' and the region 'Singapore'. The top right corner contains navigation links for 'Demo', 'Docs', 'Help', 'English', and 'Bills'. The left sidebar lists various services under 'INTEGRATION' and 'MANAGE' categories. The 'Live' service is selected, and its 'Overview' page is shown. The 'Basic Information' section includes details such as 'Edition: Live: Lite', 'Service status: Enabled', 'Expiration time: Dec 19, 2025 23:59:59 (UTC+08:00)', and 'Auto-renewable: Not enabled'. An 'Enable' button is highlighted with a red box. A 'Guided Tour' section at the bottom provides a step-by-step guide: 1. Explore Live, 2. Run Sample Code, 3. Integrate Live, 4. Add Some Magic. A call-to-action banner asks 'Ready to make Live your own? Let's show you what it can do!' with a 'Continue' button.